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Program Structures and Algorithms
Spring 2021(SEC 05)

Task:

- For weighted quick union, store the depth rather than the size;
- For weighted quick union with path compression, do two loops, so that all intermediate nodes point to the root, not just the alternates.

For both of these, code the alternative and benchmark it against the implementation in the repository.

Conclusion:

If we have a tree of height 1, it must have at least 2 nodes i.e., 2^h nodes, where h = height of the tree.

Union Find by size

So, for height = 0, minimum number of nodes will be 1 \therefore size of tree is 1

Similarly, for height = 1, minimum number of nodes will be 2 \therefore size of tree is 2

If we increase the height of the tree, it will always increment by 1

So, we get $h = \log(n)$

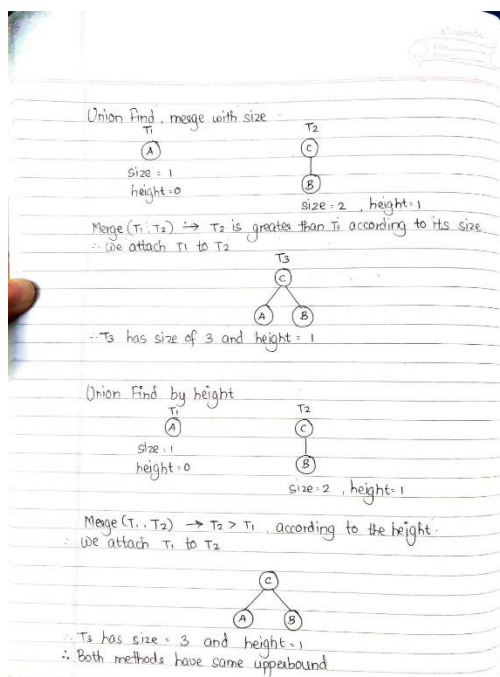
Union Find by height

For height = 0, minimum number of nodes will be 1

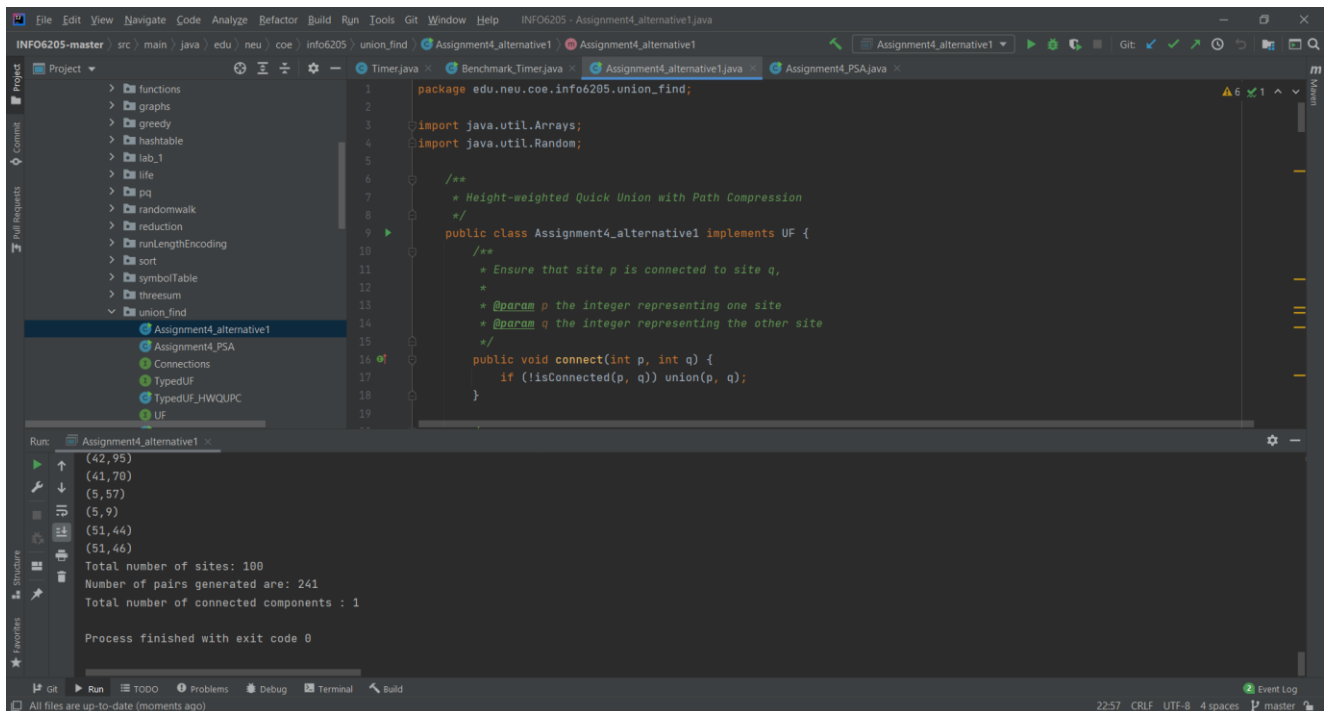
Similarly, for height = 1, minimum number of nodes will be 2

Here, we get $h = \log(n)$

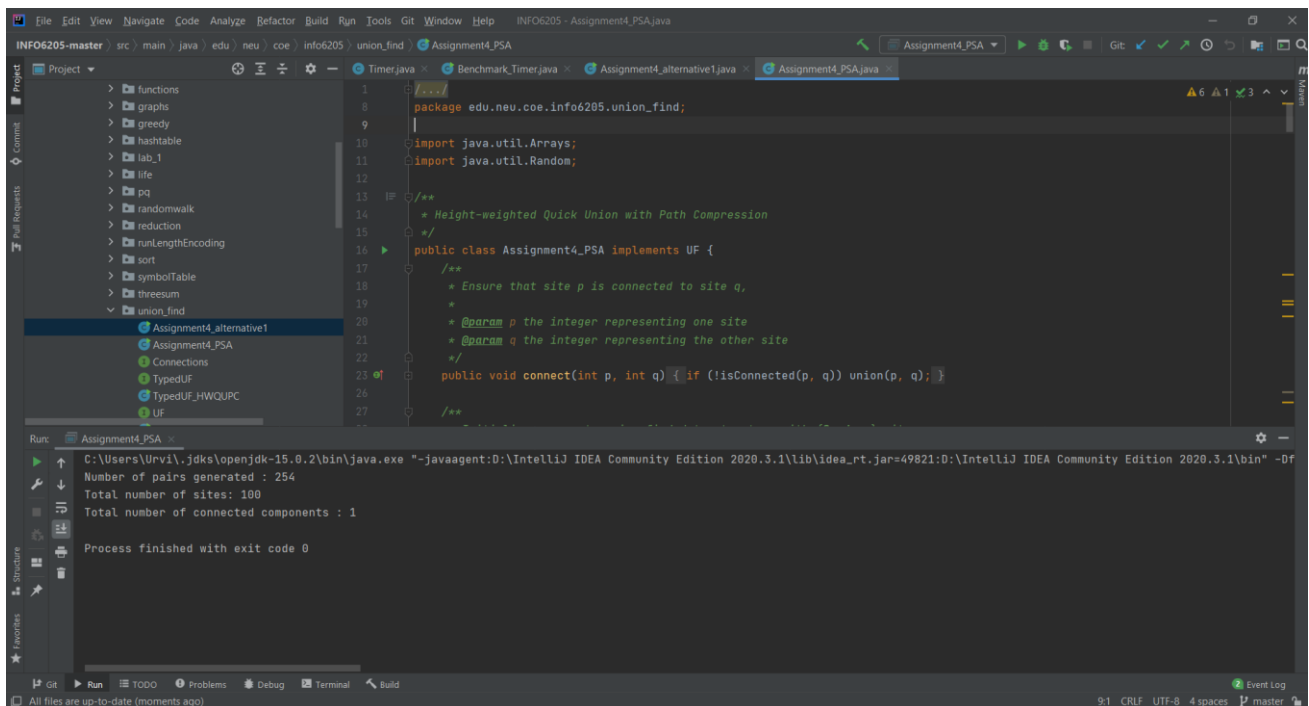
Evidence to support that conclusion:



Output Screenshots

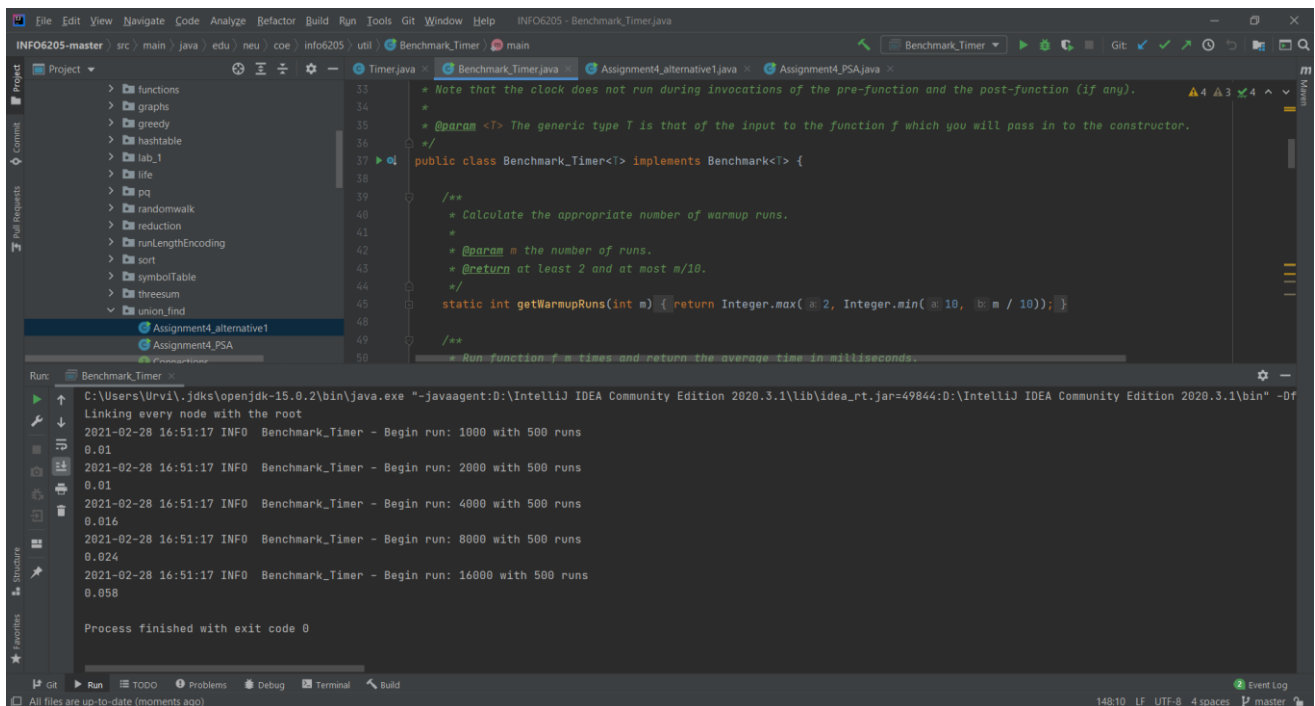


```
File Edit View Navigate Code Analyze Refactor Build Run Tools Git Window Help INFO6205 - Assignment4_alternative1.java
INFO6205-master | src | main | java | edu | neu | coe | info6205 | union_find | Assignment4_alternative1 | Assignment4_alternative1
Project | Commit | Pull Requests | Run: Assignment4_alternative1 | Structure | Favorites | Git | Run | TODO | Problems | Debug | Terminal | Build
(42,95)
(41,70)
(5,57)
(5,9)
(51,44)
(51,46)
Total number of sites: 100
Number of pairs generated are: 241
Total number of connected components : 1
Process finished with exit code 0
22:57 CRLF UTF-8 4 spaces master
```



```
File Edit View Navigate Code Analyze Refactor Build Run Tools Git Window Help INFO6205 - Assignment4_PSA.java
INFO6205-master | src | main | java | edu | neu | coe | info6205 | union_find | Assignment4_PSA | Assignment4_PSA
Project | Commit | Pull Requests | Run: Assignment4_PSA | Structure | Favorites | Git | Run | TODO | Problems | Debug | Terminal | Build
C:\Users\Urvil\jdk\openjdk-15.0.2\bin\java.exe "-javaagent:D:\IntelliJ IDEA Community Edition 2020.3.1\lib\idea_rt.jar=49821:D:\IntelliJ IDEA Community Edition 2020.3.1\bin" -Df
Number of pairs generated : 254
Total number of sites: 100
Total number of connected components : 1
Process finished with exit code 0
9:1 CRLF UTF-8 4 spaces master
```

Benchmarking implementation



The screenshot displays the IntelliJ IDEA IDE interface. The top toolbar includes menus like File, Edit, View, Navigate, Code, Analyze, Refactor, Build, Run, Tools, Git, Window, and Help. The project structure on the left shows a hierarchy starting with 'INFO6205-master', followed by 'src', 'main', 'java', 'edu', 'neu', 'coe', 'info6205', 'util', and finally 'Benchmark_Timer'. The main editor window shows the 'Benchmark_Timer.java' file with the following code:

```
33  * Note that the clock does not run during invocations of the pre-function and the post-function (if any).
34  *
35  * @param <T> The generic type T is that of the input to the function f which you will pass in to the constructor.
36  */
37  public class Benchmark_Timer<T> implements Benchmark<T> {
38
39      /**
40       * Calculate the appropriate number of warmup runs.
41       *
42       * @param m the number of runs.
43       * @return at least 2 and at most m/10.
44       */
45      static int getWarmupRuns(int m) { return Integer.max(2, Integer.min(10, m / 10)); }
46
47      /**
48       * Run function f m times and return the average time in milliseconds.
49       */
50  }
```

The bottom panel shows the 'Run' output for 'Benchmark_Timer'. The command executed is 'C:\Users\Urvil\.jdk\openjdk-15.0.2\bin\java.exe "-javaagent:D:\IntelliJ IDEA Community Edition 2020.3.1\lib\idea_rt.jar=49844:D:\IntelliJ IDEA Community Edition 2020.3.1\bin" -Df'. The output logs show the start of runs for different values of m (1000, 2000, 4000, 8000, 16000) with 500 runs each, and the time taken for each run (0.01, 0.01, 0.016, 0.024, 0.058). The process finished with exit code 0.