

# Project for Markup language

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## Part I

### Introduction:

#### 1 Why should we use XML language?

Although XML was created to overcome the shortcomings of HTML, it becomes more and more popular all over the world. It is even considered a critical technology which can change the future of the web. And there are some reasons for this: Through XML, it is possible to exchange documents and data of a variety of formats easily and perfectly. Because XML can process and present data in various ways, it is possible for each user to exchange his data/documents in different formats. [8]

Users can easily handle structured databases on the web. XML can be easily changed into databases and vice-versa. So, users can directly import a variety of data on the web to their own database. Better Internet searching possible. Because XML eliminates the uncertainties of information, the speed and accuracy of Internet searching will be improved. Authors and providers can design their own document types. Document types can be explicitly tailored to users, so the cumbersome fudging that has to take place with HTML to achieve special effects can become a thing of the past. Information content can be richer and easier to use because the hypertext linking abilities of XML are much greater than those of HTML.[6]

#### 2 What actually XML is for?

Really Simple Syndication, arguably the most popular content syndication format on the web today, is simply an XML-based schema. XHTML is essentially the HTML **markup language you're well familiar with only adjusted to conform to XML** structure, syntax, and validation. So it is yet another XML-based language. WML is the XML-based markup for WAP services. The list goes on. By being built upon XML, these case-specific **schemas have inherited XML's rich**

infrastructure for free. No complaints here! Outside of the many structured language implementations of XML, the most obvious role of XML as a stand-alone "file format" is to represent data apart from visual markup. But why would you want to store content in XML as opposed to a database? To one point of view, XML is a more neutral and accessible container for your data to reside within one that **does not require as much database adapters and local configuration. Although it's** also common to find XML used as streamed data from a connected application that is, as an environment-neutral communications vehicle XML content is designed to be equally effectively stored. [1]

The AJAX development model is based on sending XML data back and forth between browser and server, allowing JavaScript to use the received data to update a web page without refreshing. Flash-based Rich Internet Applications can, of course, directly access XML files and streams by way of the XML class and connector component in Flash 8. In ActionScript 3, XML is now treated as a native data type. As opposed to opening and reading an XML file, and then parsing and acting upon it, ActionScript 3 allows you simply to refer to an XML file as a variable, and manipulate your data directly from that point on. You can expect to see more and more coding environments and frameworks move this **way as XML entrenches itself further as data's lingua franca of the web. XML is** very effective at providing aggregate views of content, such as syndicating a range of documents. Really Simple Syndication, is one format widely used for syndication, and in most cases is autogenerated by the system managing the site content. Web log frameworks like Movable Type and Blogger generate and update a static Really Simple Syndication file on your server whenever a new post is published to the system, which Really Simple Syndication savvy clients can then read and use (in most cases an internal stylesheet) to create the visual layout of the structured content data in the Really Simple Syndication /XML feed.[5]

## Part II

# Methodology

### 3 Methodology

Due to the growing use of XML data format in global information, an effective XML data management system is needed. An Enabled XML DB is one of the recent widely accepted approaches to store XML documents. This ability coupled with the increase use of XML data in different areas have triggered the need for a better method to structure a large data in order to improve query performance. Issues concerning the ways to efficiently partition large XML documents into a more manageable form are yet to be addressed. At the same time, it is essential to ensure that the partitioning method maintains the preservation of XML data hierarchical structure. For this reason, this paper introduces OXDP

that structures large XML data logically by partitioning them into object based XML components. An evaluation is shown to demonstrate the effectiveness of OXDP in XML partitioning which subsequently has the potential of improving query performance in Enabled XML DB environments.

## 4 Used technologies

In my project I have been really long time looking and searching on the Internet what have I actually used because my friend programmer was helping me with this project. But after couple of minutes I have found that actually I have used DTD (Document Type Definition) A standard for defining the legal elements and attributes in an XML document and XSL stylesheet **transformation to HTML. Unluckily I wasn't able to transform my project** into HTML table and put it on the web.[3]

## Part III

## Elements description

What is element from the global POV?

An element describes the data that it contains.

Elements can also contain other elements and attributes.

When an element definition contains additional elements or attributes, it is a complex type

## 5 Tags and attributes

The Extensible Stylesheet Language Transformations (XSLT) APIs can be used for many purposes. For example, with a sufficiently intelligent stylesheet, you could generate PDF or PostScript output from the XML data. But generally, XSLT is used to generate formatted HTML output, or to create an **alternative XML representation of the data. In this section, you'll use an XSLT transform to translate XML input data to HTML output.**

An attribute is a named simple-type definition that cannot contain other elements. Attributes can also be assigned an optional default value and they must appear at the bottom of complex-type definitions. Additionally, if multiple attributes are declared, they may occur in any order. [2]

## 6 Describe the implementation regarding the real usage

Elsevier Science, a publisher of scientific, technical, and medical information, **uses Mark Logic's Content Interaction Server to manage more than two terabytes** of data: ve million full-text journal articles, 60 million citations and abstracts, thousands of complete books, and ve thousand informational pamphlets. The system is used to search and transform documents. Raining **Data's TigerLogic XML Data Management Server is used in similar fashion by** large scientific publishing companies.[9]

### Part IV

## Transformation description

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But generally, XSLT is used to generate formatted HTML output, or to create an alternative XML representation of the data. In **this section, you'll use an XSLT transform to translate XML** input data to HTML output.[4]

### Part V

## My conclusion

User is able to easily handle structured databases on the web. XML can be very simply changed into database files and vice-versa. So, users can directly import a variety of data on the web to their own database. However, it is a technology that has now captured desktops, markets and mind share. There is no doubt that XML is pretty usefull tool and I have started using it since this semestre and I am pretty glad I do!

### Part VI

## References:

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