ICS3U ISU - Final Project(s) List of choices:

You will do 2 projects. One of them you must do individually, the other you may do with another classmate (Group of 2) or you can also do it individually.

Project 1: Individually, you must choose 1 out of these 2 to do. You only need to submit your working program.
- Hangman Game
- Dice Roll Simulator

Project 2: You may do this in groups of 2 with a partner or individually. You can choose to do **another project from project 1 list** that you haven't done (for a maximum of 90% on project 2). **OR** you can do one of the following "open-ended" projects.
- GO: Connect 5
- Text-based Adventure Story Game
- Custom Project Option - custom software, digital hardware, app, website etc. (as long as you've spoken to me about it and there are programming components on it, i.e. a website maker like wix will not satisfy this requirement).

For project 2, you will need to submit 2 things:
1. An appropriate design document (more information to come)
2. Your working program

Milestones:
1. Write down on the reply to this thread which projects you will be doing, and if you will do project 2 with a partner.
2. If you have any special requirements/tools/hardware/proposal for project 2, add that to your comment for what technology you will be using.
3. Complete the design document for your project 2 and submit it to the dropbox before you start project 2.
4. We will have periodic in-class progress checks and partial project demos.
5. Final project demonstrations will start in the middle of June. I'm looking forward to what everyone is working on. Be prepared to have a clear and eloquent demonstration for us.