

FA17-BCS-062

final exam

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2) Calculate SS₂ if "&" has higher priority as compared to '#' by modifying CFG G₃ with semantic rule.

calculate SS
if & has higher priority as compared to # then it should be below in grammar i.e.
Our grammar will be

$$E \rightarrow T \# F$$

$$E \rightarrow T$$

$$T \rightarrow E \& T$$

$$T \rightarrow F$$

$$F \rightarrow id$$

calculating SS

SS \rightarrow 2#3&5# 6&4

$$E \rightarrow T \# F$$

$$E \rightarrow T$$

$$T \rightarrow E \& T$$

$$T \rightarrow F$$

$$F \rightarrow id$$

$$E.val \rightarrow T.val \# F.val$$

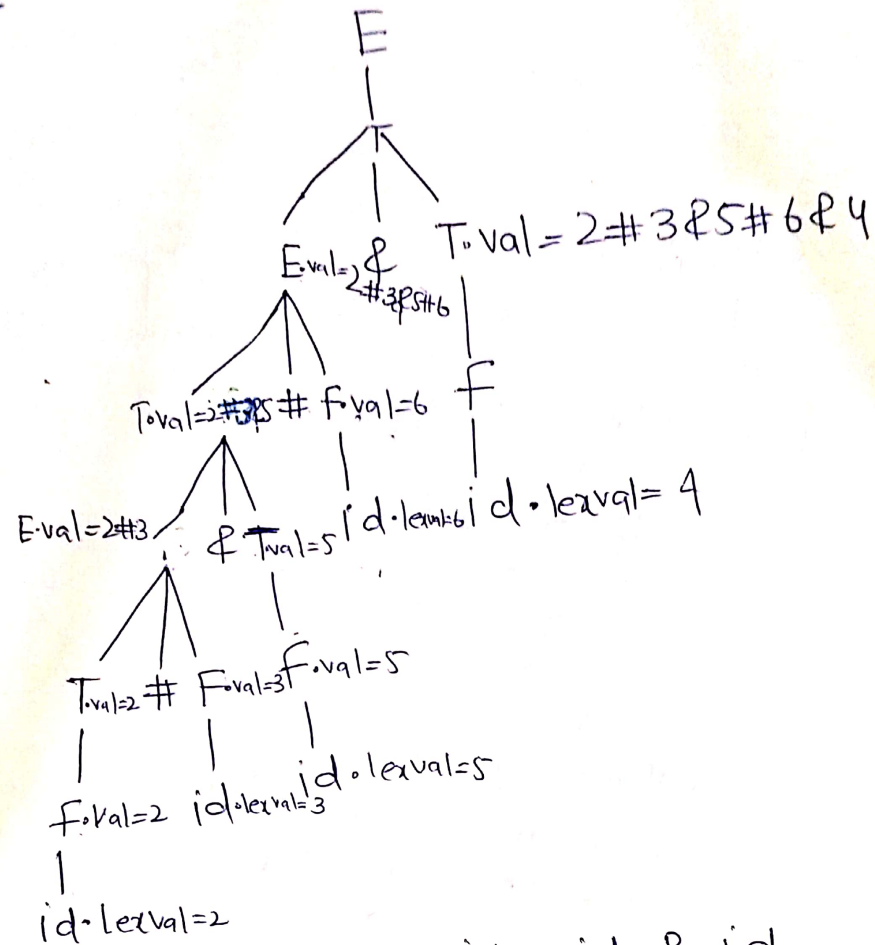
$$E.val \rightarrow T.val$$

$$T.val \rightarrow E.val \& T.val$$

$$T.val \rightarrow F.val$$

$$F.val \rightarrow id.lexval$$

Tree



Question 1

(b) write type-checking semantic rule
for true or false reasoning of
 $E_1 \rightarrow E_2 = E_3$

if $(E.type == E_3.type)$ and $(E.type = int | boolean)$

then $E_1.type = \text{boolean error}$

C (Part)

Representation which convert the source languages is called intermediate code
write name of those representation types
and subtype.

The representation that represents the source code inefficient way, called as intermediate code

Type of intermediate code

1- Polish Notations

- Infix to prefix
 - Infix to postfix
 - Prefix to postfix
- like these

2- Three address code
Quadruples

Tripples

indirect triples \Rightarrow Abstract Syntax tree

it represents upcoming code in efficient ways by using solutions.

Symantic Analysis \rightarrow intermediate code \rightarrow code optimization

intermediate code

temp₁ = m to realval(10)

temp₂ = id₃ * temp₁

temp₃ = id₂ + temp₂

Id₁ = temp₃

Code Generation

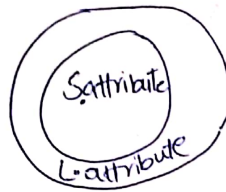
Id₁ Id₂ Id₃

a = b + c * 10
(inefficient way)

d):- Is L-attributed grammar better than S-attributed? How? Describe with example
So, L attribute is better than S-attribute
As it involve both synthesized and inherited attribute.

In S attribute in Grammar Semantic is only placed at right position.

In L attribute we placed Semantic rule at only where at start at end at middle.



e) part

What are two main factors that make code inefficient discussed in topic code optimization.

The code become inefficient due to two factors

- 1 Programmer
- 2 compiler

f(Part)

Convert S_2 by using G_2 to an equivalent decimal Number.

$$S_2 \rightarrow 11001.1001$$

$$1001 = 9$$

$$\begin{array}{r} 1 \times 2 + 1 \\ \hline 3 \times 2 + 0 \\ \hline 6 \times 2 + 0 \\ \hline 12 \times 2 + 1 \\ \hline 25 \end{array}$$

$$\text{So } \frac{9}{2^4} = 0.5625$$

So Then answer
is = 25.5625

$$\begin{array}{l|l} N \rightarrow L.L, & \{ N \cdot \text{dval} = L_1 \cdot \text{dval} + \frac{L_2 \cdot \text{dval}}{2^{n(L_2 \cdot \text{count})}} \} \\ \rightarrow LB & \{ L \cdot C = L_1 \cdot C + B \cdot C, L \cdot \text{dval} = L_1 \cdot \text{dval} + B \cdot \text{dval} \} \\ L \rightarrow B & \{ L \cdot C = B \cdot C; L \cdot \text{dval} = B \cdot \text{dval} \} \\ B \rightarrow 0 & \{ B \cdot C = 1, B \cdot \text{dval} = 0 \} \\ B \rightarrow 1 & \{ B \cdot C = 1, B \cdot \text{dval} = 1 \} \end{array}$$

h (Part)

Convert S into Postfix operator
Through G₁

Postfix $X = 41060 \div 810^* - 8414 / 162^* 18 / \div$

Semantic rules

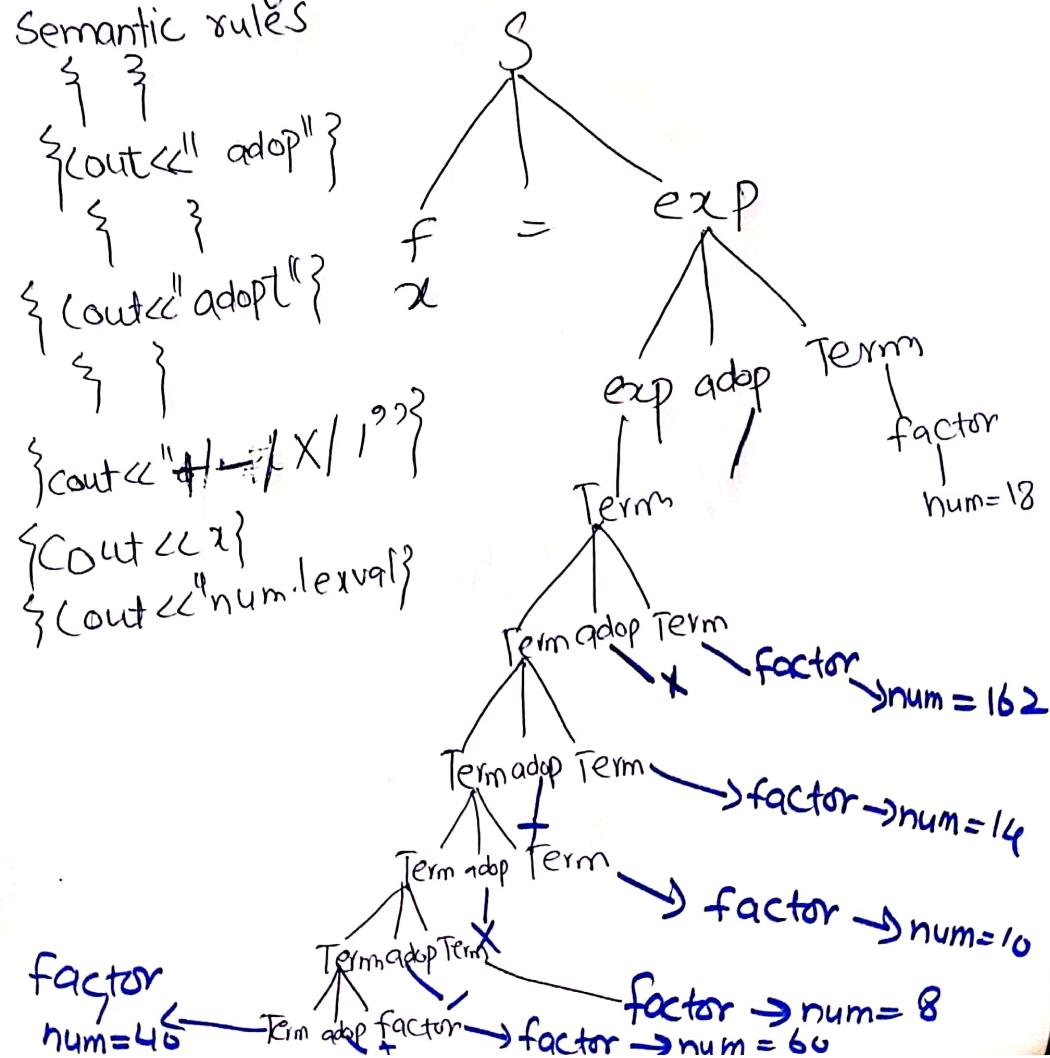
$$\{ \text{out} \leftarrow \text{adop} \}$$

{ {out<<"adopt"} }

7 1
{cout << "~~4~~ - ~~1~~ X 1" }

 $\{count \ll 2\}$

```
{cout << x}
{cout << "num. lexical"}
```



Infix = $40+60-8 \times 10+84/14^*$
 Postfix = $4060+810^*-8414/162 \times 18/+$

I (Part)

C.F.G

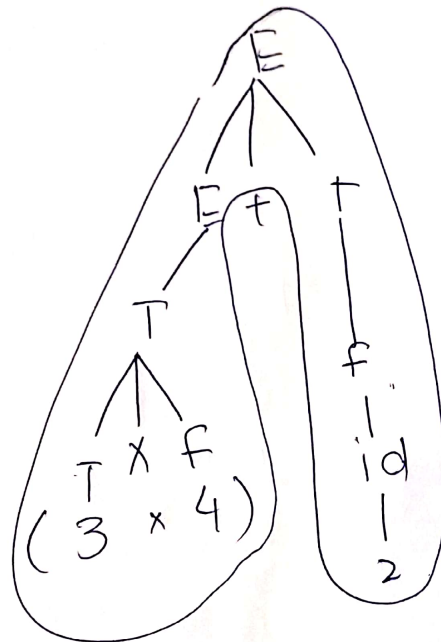
$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

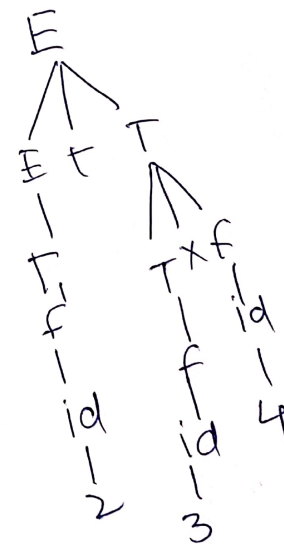
$F \rightarrow id$

Here we have

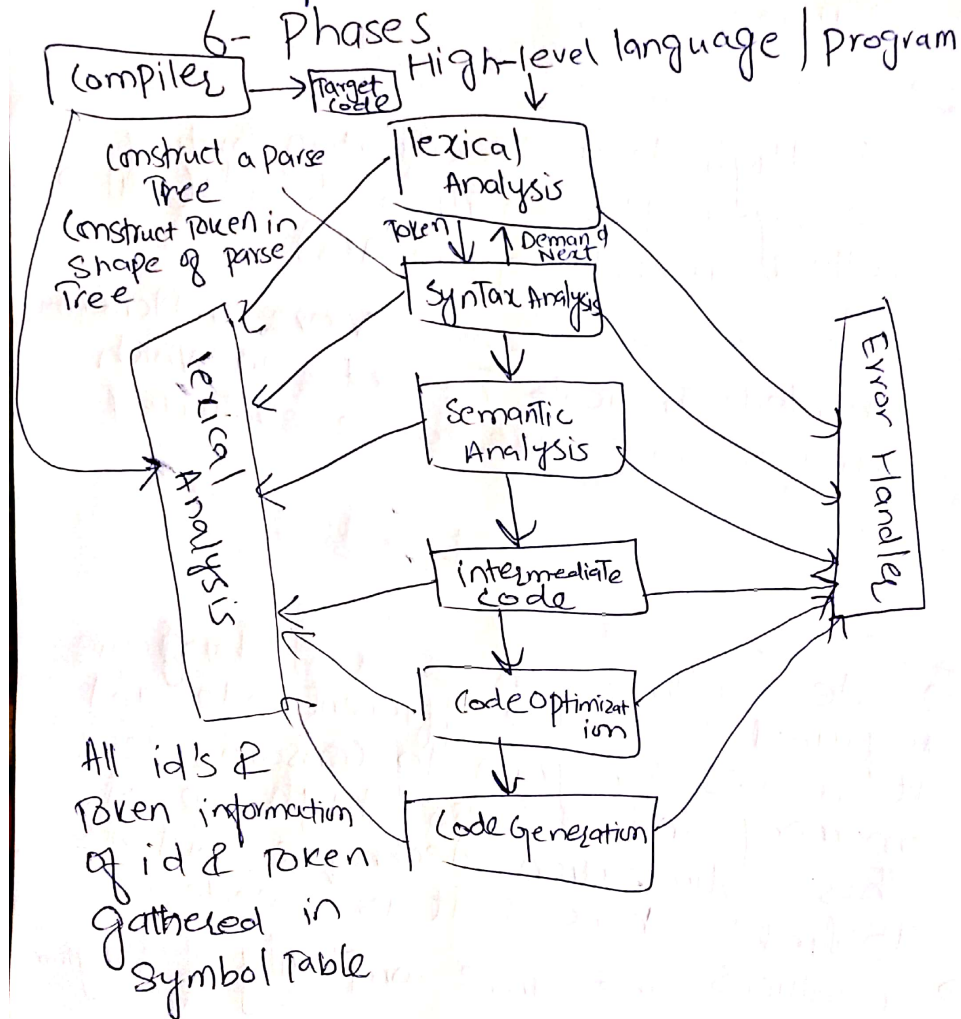
$S_4 \rightarrow 2+3 \times 4$



$(3 \times 4) + 2 = 14$



J) Show workflow of source program to target code diagrammatically by dividing into three main phases write their phases and subphases.



K: Discuss notations for attaching Semantic Rules

There are two notations for attaching Semantic rules.

1. Syntax directed Definition

High-level specification hiding many implementation details (also called attribute grammars)

2. Translation Schemes. More implementation oriented: Indicate the order in which Semantic rule are to be evaluated.

Q(Part)

what is code optimization?.....

Code Optimization:-

- Code optimization is a technique required to produce efficient code and it makes program to consume less memory and delivers high speed. This optimization technique will be applied whenever it is needed.
- Reduces the time complexity of program.

Issues:-

- There are two issues
- Meaning of the source code should be changed

→ The efficiency of The Source Code must be gained without changing the Algorithm.

Techniques:-

- Dead code Elimination
- Common Sub Expression Elimination
- Strength Reduction
- Code Movement.

Question:2:-

convert S6 To 3AC

S6 $\rightarrow a + b \times C / e^{\wedge} f + -b + a$
Solve:

$$t_1 = -b \text{ (u minus b)}$$

$$t_2 = e \wedge f$$

$$t_3 = b \times C$$

$$t_4 = t_3 / t_2$$

$$t_5 = a + t_4$$

$$t_6 = t_5 + t_1$$

$$t_7 = t_6 + a$$

Question: 3

Semantic Rule

$$(1) \{ \text{out} \ll " = " \}$$

$$(2) \{ \text{out} \ll " \text{adop} " \}$$

$$(3) \{ \}$$

$$(4) \{ \text{out} \ll " \text{adop} " \}$$

$$(5) \{ \}$$

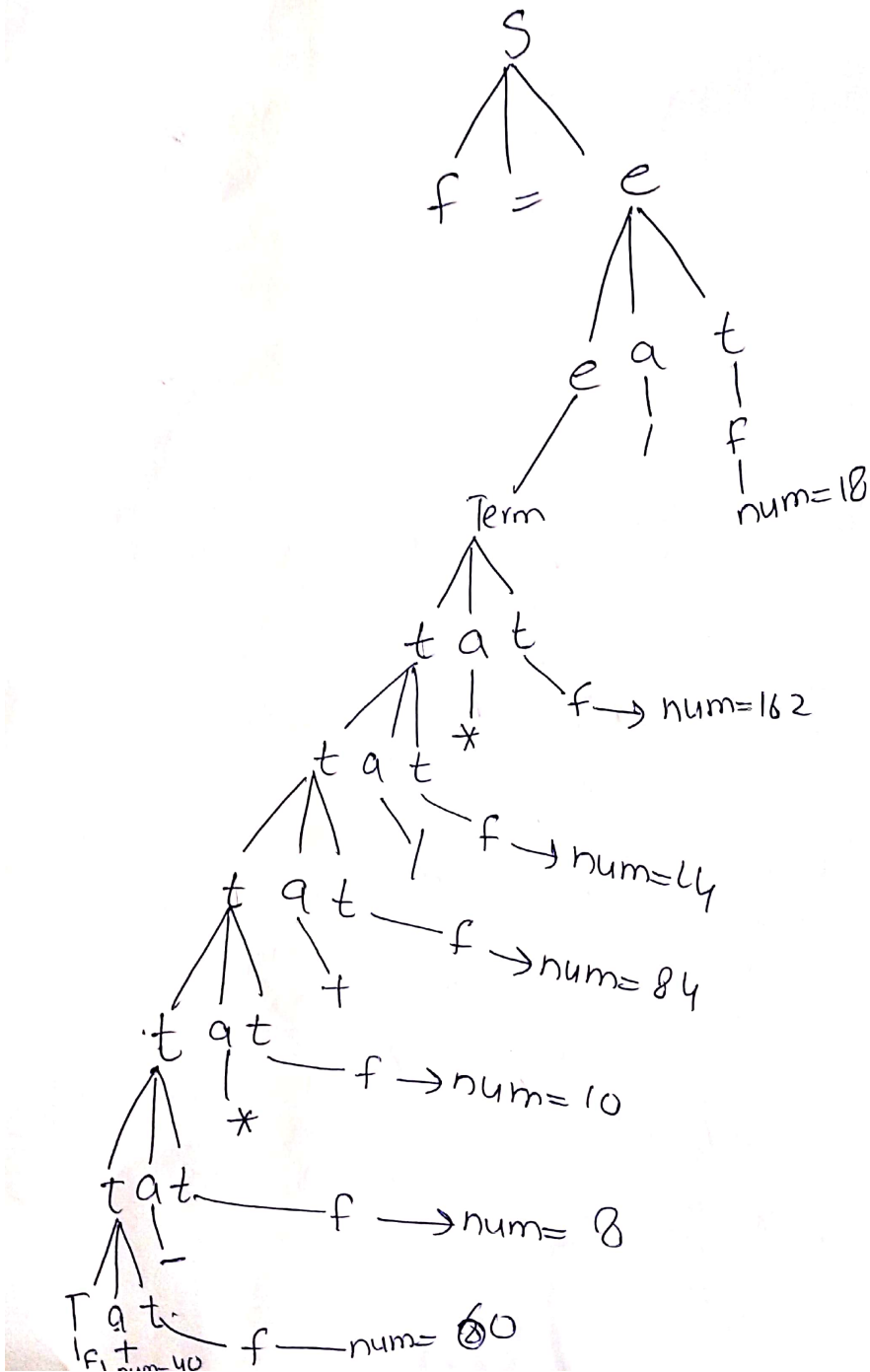
$$(6) \{ \}$$

7

$$\{ \}$$

$$\{ \}$$

(8) { }



Prefix = $x = 40 + x60 - 810 / 84 \times 14 / 162$

(4) Solution.

Muqsit → Bahadur Aqib/Ali

Bahadur → Yasir Awaiz

Yasir → Daud zaid / Waqas

Daud → Daud Zaid / Muqsit Aqib /
Yasir Waqas

Removing Indirect Recursion:-

DAUD → DAUDZaid / Bahadur Aqib Aqib /
Ali Aqib / Yasir Waqas

DAUD → DAUDZaid / DAUD zaid Aqib Aqib /
Waqas Aqib Aqib / Ali Aqib / Yasir Waqas

DAUD → DAUDZaid / DAUD zaid Aqib Aqib /
Waqas Aqib Aqib / Ali Aqib / Daud zaid /
Waqas /

Now Remove left Recursion

DAUD → Waqas Akib Akib DAUD' / Ali
Akib DAUD' / Waqas Waqas DAUD'

DAUD' → Zaid DAUD' / Zaid Aqib Akib
DAUD' / Zaid Waqas DAUD' / E

Write Games correctly

Muqsit → Bahadur Aqib / Ali

Bahadur → Yasir Awaiz

Yasir → DAUD zaid / Waqas

DAUD → Waqas Aqib Aqib DAUD' / Ali Akib
Daud' / Waqas Waqas / Daud'

DAUD' \rightarrow zaid DAUD' / zaid Aqib Aqib Daud
/ zaid waqas Daud' ϵ

First

follow

{Ali, waqas}

{ \$ }

{ waqas, Ali }

{ Aqib }

{ waqas, Ali }

{ AWAIS }

{ waqas, Ali }

{ zaid }

{ zaid, ϵ }

{ zaid }