## Ground-Truth Constraint 1 1 1 0 0 0

1			U	U	U	U	U
1	1	1	0	0	0	0	0
1	1	1	0	0	0	0	0
1	1	1	0	0	0	0	0
1	1	1	0	1	1	1	0
1	1	1	0	1	1	1	0
0	0	0	0	1	1	1	0
0	0	0	0	1	1	1	0
0	0	0	0	1	1	1	0