

Importing Pacackages and Library

```
import pandas as pd
import matplotlib.pyplot as plt
import plotly.express as px
```

Data Wrangling

Gathering Data

```
df = pd.read_csv('../data/M5_World_Championship.csv')
df.head()
```

	Index	Hero	T_Picked	T_Wins	T_Loses	T_WinRate
0	1	Valentina	727	334	393	45.94%
1	2	Fredrinn	726	383	343	52.75%
2	3	Terizla	620	348	272	56.13%
3	4	Edith	527	265	262	50.28%
4	5	Irithel	502	255	247	50.80%

	BS_Picked	BS_Wins	BS_Loses	...	RS_Loses	RS_WinRate	T_Banned	\
0	348	157	191	...	202	46.70%	484	
1	361	184	177	...	166	54.52%	475	
2	291	168	123	...	149	54.71%	435	
3	258	125	133	...	129	52.04%	477	
4	245	129	116	...	131	49.03%	208	

	T_BansPercentage	T_PicksBans	T_PicksBansPercentage	\
0	34.62%	1211	86.62%	
1	33.98%	1201	85.91%	
2	31.12%	1055	75.46%	
3	34.12%	1004	71.82%	
4	14.88%	710	50.79%	

	Played By	\
0	19 (11-8)19 (10-9)19 (10-9)19 (7-12)17 (8-9)	
1	21 (15-6)18 (14-4)18 (12-6)18 (9-9)17 (10-7)	
2	22 (12-10)18 (10-8)15 (9-6)14 (10-4)14 (8-6)	
3	14 (9-5)14 (9-5)14 (6-8)13 (10-3)13 (9-4)	
4	16 (8-8)15 (10-5)15 (10-5)12 (7-5)12 (7-5)	

	Played With	\
0	164 (83-81) 162 (79-83) 140 (71-69) 121 (58-6...	

1	164 (83-81)	131 (81-50)	126 (69-57)	122 (69-5...
2	162 (79-83)	114 (76-38)	108 (56-52)	105 (49-5...
3	122 (69-53)	112 (48-64)	109 (55-54)	100 (42-5...
4	140 (71-69)	126 (69-57)	108 (56-52)	100 (42-5...

	Played Vs.							Roles	
0	218	(85-133)	178	(68-110)	174	(77-97)	173	(82-124)	Mage
1	218	(133-85)	190	(106-84)	185	(79-106)	173	(82-124)	Support
2	185	(106-79)	178	(110-68)	132	(70-62)	119	(65-51)	Fighter
3	174	(97-77)	147	(76-71)	132	(62-70)	108	(51-59)	Tank
4	145	(73-72)	132	(60-72)	120	(68-52)	110	(47-65)	Marksman

```
[5 rows x 23 columns]
```

Assessing Data

```
df.info()
```

```
<class 'pandas.core.frame.DataFrame'>
```

RangeIndex: 115 entries, 0 to 114

Data columns (total 23 columns):

#	Column	Non-Null Count	Dtype
0	Index	115 non-null	int64
1	Hero	115 non-null	object
2	T_Picked	115 non-null	int64
3	T_Wins	115 non-null	int64
4	T_Loses	115 non-null	int64
5	T_WinRate	115 non-null	object
6	T_PickPercentage	115 non-null	object
7	BS_Picked	115 non-null	int64
8	BS_Wins	115 non-null	int64
9	BS_Loses	115 non-null	int64
10	BS_WinRate	115 non-null	object
11	RS_Picked	115 non-null	int64
12	RS_Wins	115 non-null	int64
13	RS_Loses	115 non-null	int64
14	RS_WinRate	115 non-null	object
15	T_Banned	115 non-null	int64
16	T_BansPercentage	115 non-null	object
17	T_PicksBans	115 non-null	int64
18	T_PicksBansPercentage	115 non-null	object
19	Played By	115 non-null	object
20	Played With	115 non-null	object
21	Played Vs.	115 non-null	object
22	Roles	115 non-null	object

```
dtypes: int64(12), object(11)
```

```
memory usage: 20.8+ KB
```

```
df.isna().sum()
```

```

Index      0
Hero       0
T_Picked   0
T_Wins     0
T_Loses    0
T_WinRate  0
T_PickPercentage  0
BS_Picked  0
BS_Wins    0
BS_Loses   0
BS_WinRate 0
RS_Picked  0
RS_Wins    0
RS_Loses   0
RS_WinRate 0
T_Banned   0
T_BansPercentage  0
T_PicksBans  0
T_PicksBansPercentage  0
Played By  0
Played With  0
Played Vs.  0
Roles      0
dtype: int64

print("Total Duplication: ", df.duplicated().sum())

Total Duplication:  0

```

Data Cleaning

```

df.drop(['Index', 'Played By', 'Played With', 'Played Vs.'],
axis=1, inplace=True)
df.head()

```

	Hero	T_Picked	T_Wins	T_Loses	T_WinRate	T_PickPercentage	\
0	Valentina	727	334	393	45.94%	52.00%	
1	Fredrinn	726	383	343	52.75%	51.93%	
2	Terizla	620	348	272	56.13%	44.35%	
3	Edith	527	265	262	50.28%	37.70%	
4	Irithel	502	255	247	50.80%	35.91%	

	BS_Picked	BS_Wins	BS_Loses	BS_WinRate	RS_Picked	RS_Wins
0	348	157	191	45.11%	379	177
202						
1	361	184	177	50.97%	365	199
166						
2	291	168	123	57.73%	329	180
149						

3	258	125	133	48.45%	269	140
129						
4	245	129	116	52.65%	257	126
131						

	RS_WinRate	T_Banned	T_BansPercentage	T_PicksBans
T_PicksBansPercentage \				
0	46.70%	484	34.62%	1211
86.62%				
1	54.52%	475	33.98%	1201
85.91%				
2	54.71%	435	31.12%	1055
75.46%				
3	52.04%	477	34.12%	1004
71.82%				
4	49.03%	208	14.88%	710
50.79%				

	Roles
0	Mage
1	Support
2	Fighter
3	Tank
4	Marksman

```
df['T_WinRate'] = pd.to_numeric(df['T_WinRate'].str.strip('%'),
errors='coerce')
df['T_PickPercentage'] =
pd.to_numeric(df['T_PickPercentage'].str.strip('%'), errors='coerce')
df['BS_WinRate'] = pd.to_numeric(df['BS_WinRate'].str.strip('%'),
errors='coerce')
df['RS_WinRate'] = pd.to_numeric(df['RS_WinRate'].str.strip('%'),
errors='coerce')
df['T_BansPercentage'] =
pd.to_numeric(df['T_BansPercentage'].str.strip('%'), errors='coerce')
df['T_PicksBansPercentage'] =
pd.to_numeric(df['T_PicksBansPercentage'].str.strip('%'),
errors='coerce')
```

```
df.head()
```

	Hero	T_Picked	T_Wins	T_Loses	T_WinRate	T_PickPercentage
\						
0	Valentina	727	334	393	45.94	52.00
1	Fredrinn	726	383	343	52.75	51.93
2	Terizla	620	348	272	56.13	44.35
3	Edith	527	265	262	50.28	37.70

4	Irithel	502	255	247	50.80	35.91
	BS_Picked	BS_Wins	BS_Loses	BS_WinRate	RS_Picked	RS_Wins
RS_Loses \						
0	348	157	191	45.11	379	177
202						
1	361	184	177	50.97	365	199
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2	291	168	123	57.73	329	180
149						
3	258	125	133	48.45	269	140
129						
4	245	129	116	52.65	257	126
131						
	RS_WinRate	T_Banned	T_BansPercentage	T_PicksBans		
T_PicksBansPercentage \						
0	46.70	484	34.62	1211		
86.62						
1	54.52	475	33.98	1201		
85.91						
2	54.71	435	31.12	1055		
75.46						
3	52.04	477	34.12	1004		
71.82						
4	49.03	208	14.88	710		
50.79						
	Roles					
0	Mage					
1	Support					
2	Fighter					
3	Tank					
4	Marksman					

Exploratory Data Analysis (EDA)

Distribution of Win Rates

What is the distribution of overall win rates for all heroes?

```
import plotly.io as pio

# Atur renderer default
pio.renderers.default = "browser" # Membuka grafik di browser

# DataFrame yang sudah disortir
df_wr = df.sort_values('T_WinRate')
```

```

# Membuat grafik bar
fig = px.bar(
    df_wr,
    x='Hero',
    y='T_WinRate',
    color='T_WinRate',
    labels={"T_WinRate": "Win Rate"},
    title='The Distribution of Overall Win Rates'
)

# Menampilkan grafik
fig.show()

fig = px.scatter(df, x='Hero', y='T_WinRate',
                 title='Win Rate Distribution for Each Hero',
                 labels={'Hero': 'Heroes', 'T_WinRate': 'Win Rate'},
                 color='Hero',
                 color_discrete_sequence=px.colors.qualitative.Set1
                )

fig.update_layout(xaxis_title='Heroes', yaxis_title='Win Rate')
fig.show()

```

Are there any outliers in terms of exceptionally high or low win rates?

```

fig = px.box(df, y='T_WinRate', title='Box Plot of Overall Win Rates')
fig.update_layout(xaxis_title='Win Rate')
fig.show()

```

Side-based Analysis

How do win rates vary between Blue Side and Red Side?

```

fig = px.bar(df.sort_values('T_WinRate'), x='Hero', y=['BS_WinRate',
'RS_WinRate'],
            title='Win Rates by Side',
            labels={'value': 'Win Rate', 'variable': 'Side'},
            color_discrete_map={'BS_WinRate': 'blue', 'RS_WinRate':
'red'},
            barmode='group')

fig.update_layout(xaxis_title='Hero', yaxis_title='Win Rate',
legend_title='Side')
fig.show()

```

What is the distribution of hero roles in the dataset?

```

role_counts = df['Roles'].value_counts().reset_index()
fig = px.bar(
    role_counts,

```

```

    x='count',
    y='Roles',
    labels={'count': 'Role', 'Role': 'Count'},
    title='Distribution of Hero Roles in the Dataset',
)
fig.update_layout(
    yaxis=dict(title='Count'),
)
fig.show()

fig = px.pie(
    role_counts,
    names='count',
    values='Roles',
    title='Distribution of Hero Roles in the Dataset',
)
fig.show()

```

Role-wise Performance

How are the win rates distributed among different hero roles?

```

avg_win_rate_by_role = df.groupby('Roles')
['T_WinRate'].mean().reset_index().sort_values(by='T_WinRate')

# Create a bar chart
fig = px.bar(avg_win_rate_by_role, x='Roles', y='T_WinRate',
             title='Average Win Rate by Hero Role',
             labels={'Roles': 'Hero Roles', 'T_WinRate': 'Average Win
Rate'},
             color='T_WinRate',
             color_continuous_scale='Viridis')

fig.update_layout(xaxis_title='Hero Roles', yaxis_title='Average Win
Rate')
fig.show()

```

Correlation between Picks and Wins

Is there a correlation between the number of times a hero is picked and their overall win rate?

```

fig = px.scatter(df, x='T_Picked', y='T_WinRate',
                title='Correlation between Hero Picks and Win Rates',
                labels={'T_Picked': 'Total Heroes Picked',
'T_WinRate': 'Win Rate'},
                color='Hero',
                color_continuous_scale='Viridis')

fig.update_layout(xaxis_title='Total Heroes Picked', yaxis_title='Win

```

```
Rate')  
fig.show()
```

Banning Pattern

What is the overall ban percentage for each hero?

```
fig = px.bar(df.sort_values(by='T_BansPercentage'), x='Hero',  
y='T_BansPercentage',  
             title='Overall Ban Percentage for Each Hero',  
             labels={'Hero': 'Heroes', 'T_BansPercentage': 'Ban  
Percentage'},  
             color='T_BansPercentage',  
             color_continuous_scale='Viridis')  
  
fig.update_layout(xaxis_title='Heroes', yaxis_title='Ban Percentage')  
fig.show()
```

Picks and Bans Combined

How many heroes are frequently picked or banned (high pick and ban percentage)?

```
fig = px.bar(df.sort_values(by='T_PicksBansPercentage'), x='Hero',  
y='T_PicksBansPercentage',  
             title='Heroes with High Pick and Ban Percentages',  
             labels={'Hero': 'Heroes', 'T_PicksBansPercentage': 'Pick  
and Ban Percentage'},  
             color='T_PicksBansPercentage',  
             color_continuous_scale='Viridis')  
  
fig.update_layout(xaxis_title='Heroes', yaxis_title='Pick and Ban  
Percentage')  
fig.show()
```

Role-wise Ban Percentage

Do certain hero roles have a higher ban percentage compared to others?

```
fig = px.bar(df.sort_values(by="T_BansPercentage",ascending=False),  
x='Roles', y='T_BansPercentage',  
             title='Ban Percentage by Hero Roles',  
             labels={'Roles': 'Hero Roles', 'T_BansPercentage': 'Ban  
Percentage'},  
             color='T_BansPercentage',  
             color_continuous_scale='Viridis')  
  
fig.show()
```


Relationship between Picks, Bans, and Wins

Is there a correlation between the number of picks, bans, and overall win rates for a hero?

```
fig = px.scatter_matrix(df, dimensions=['T_Picked', 'T_Banned',
'T_WinRate'],
                        title='Scatter Plot Matrix of Picks, Bans, and
Win Rates',
                        color='T_WinRate',
                        color_continuous_scale='Viridis')

fig.show()

# Tambahkan renderer jika diperlukan
pio.renderers.default = "browser"

# Scatter plot pertama: Win Rate vs Total Games Played
fig = px.scatter(
    df,
    x='T_Picked',
    y='T_WinRate',
    title='Win Rate vs. Total Games Played',
    labels={'T_Picked': 'Total Games Played', 'T_WinRate': 'Win
Rate'},
    trendline='ols', # Add a linear regression trendline
    color='T_WinRate',
    color_continuous_scale='Viridis'
)

fig.update_layout(xaxis_title='Total Games Played', yaxis_title='Win
Rate')
fig.show()

# Scatter plot kedua: Ban Percentage vs Total Games Played
fig = px.scatter(
    df,
    x='T_Picked',
    y='T_BansPercentage',
    title='Ban Percentage vs. Total Games Played',
    labels={'T_Picked': 'Total Games Played', 'T_BansPercentage': 'Ban
Percentage'},
    trendline='ols', # Add a linear regression trendline
    color='T_BansPercentage',
    color_continuous_scale='Viridis'
)

fig.update_layout(xaxis_title='Total Games Played', yaxis_title='Ban
Percentage')
fig.show()
```