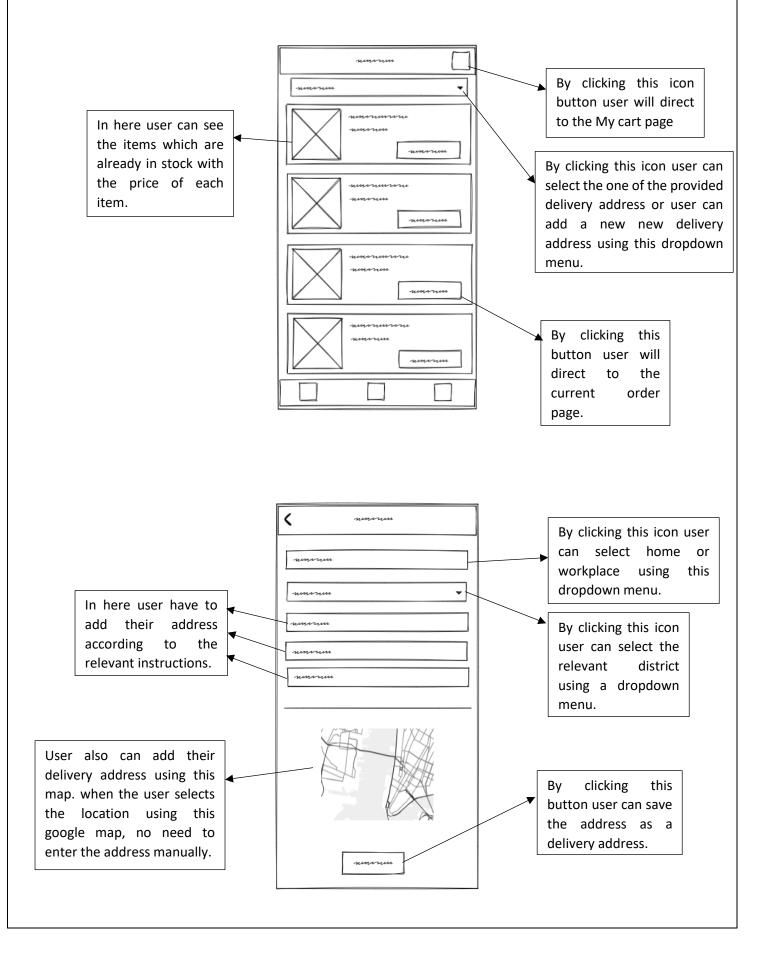
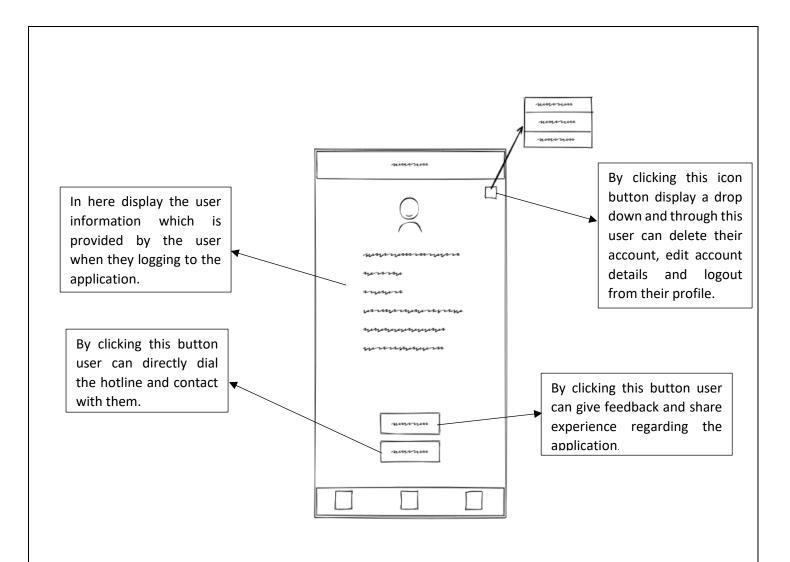
# Lab Sheet 03 User Experience Engineering 2021S1\_JUNE\_WD\_12

	Registration No	Name
01	IT19993416	P.M. Ratnayake
02	IT19965000	P.R.G.H.H. Bandara
03	IT19990446	P.L.J.O. Cooray
04	IT19985428	K.D.M.M. Rathnasiri

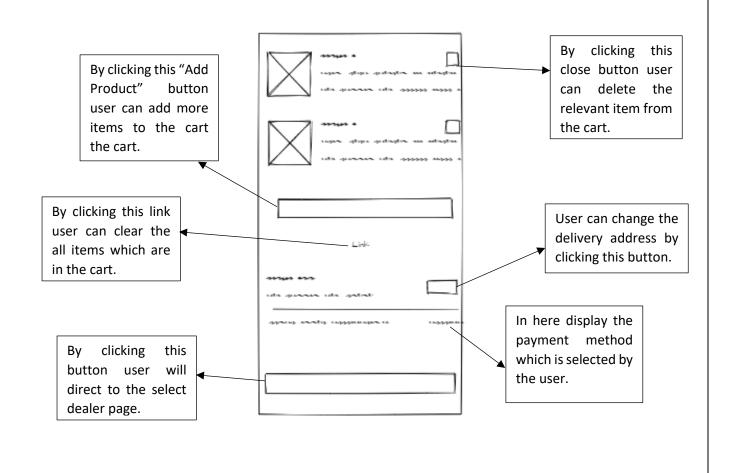
# **Sketches**

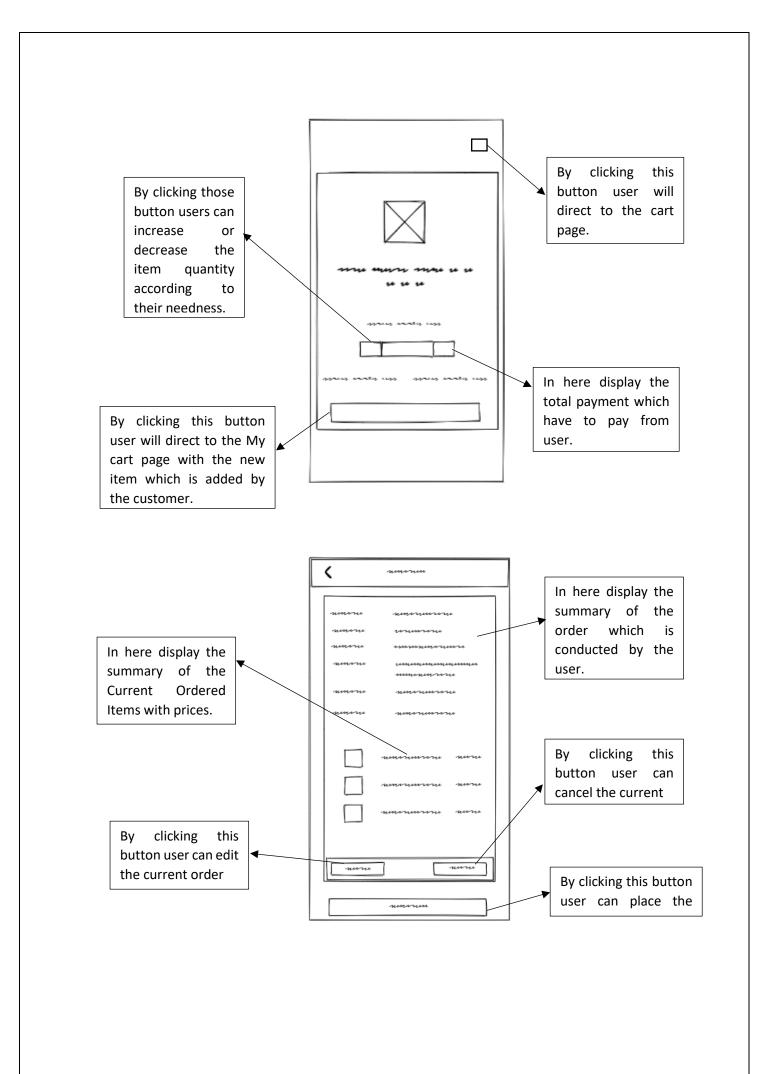
### IT19993416 - P.M.Ratnayke



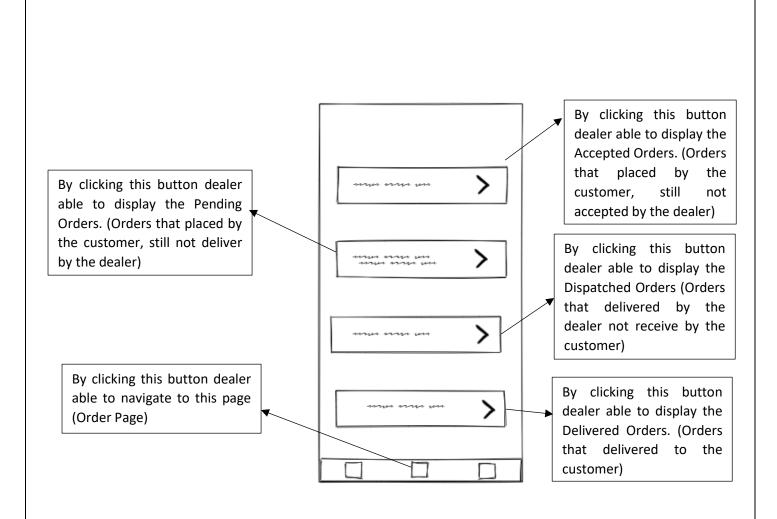


#### IT19965000 - P.R.G.H.H.Bandara

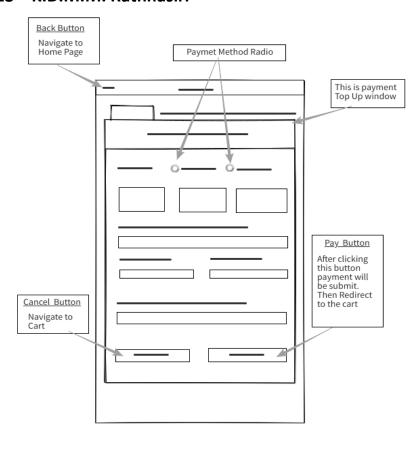


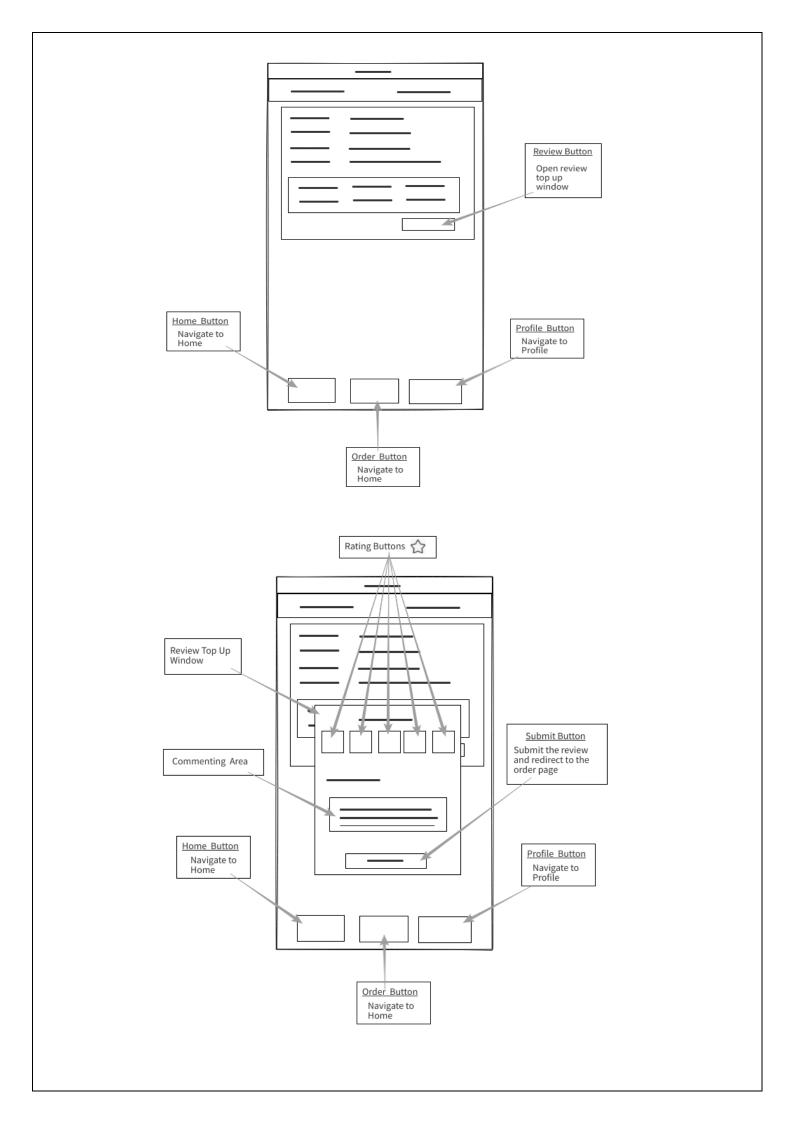


# IT19990446 - P.L.J.O Cooray Dealer contact details and the Customer able to filter the distance of the delivery and dealers according to their delivery charge are display to the distance to the shop from customer. By clicking the delivery address. customer able to select the dealer and display the summery of the order. By clicking this button dealer able to navigate to Dealer Profile Page. Details of the item including stock details of the particular item Image of the item By clicking this button dealer able to update the stock of that particular item By clicking this button dealer able to navigate to this page (Home Page)



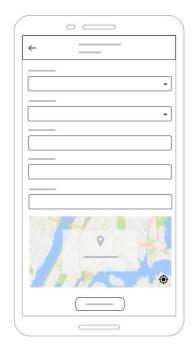
#### IT19985428 - K.D.M.M. Rathnasiri



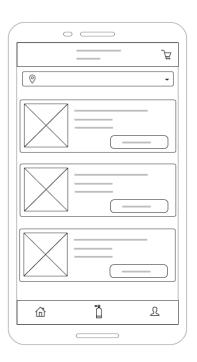


# **Wire Frames**

# IT19993416 - P.M. Ratnayke

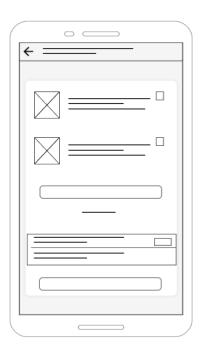






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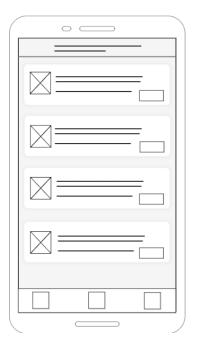


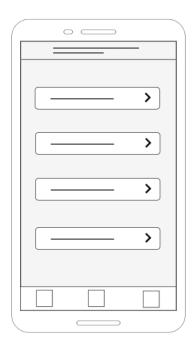




## IT19990446 - P.L J.O. Cooray

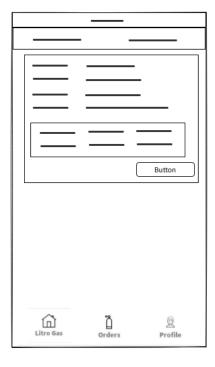


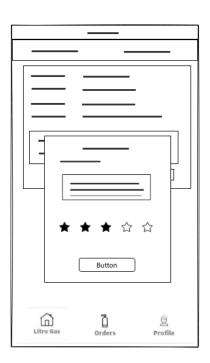




## IT19985428 - K.D.M.M. Rathnasiri



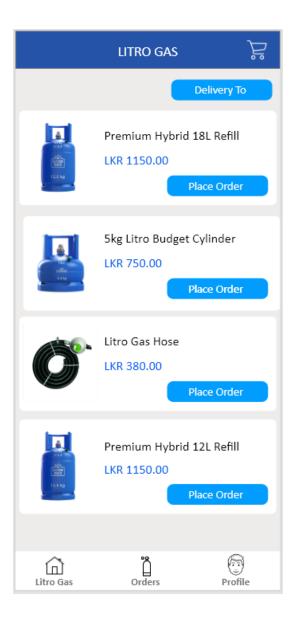


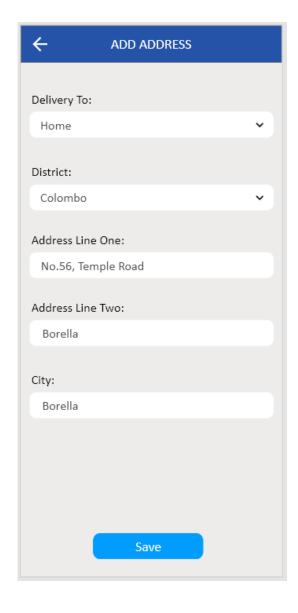


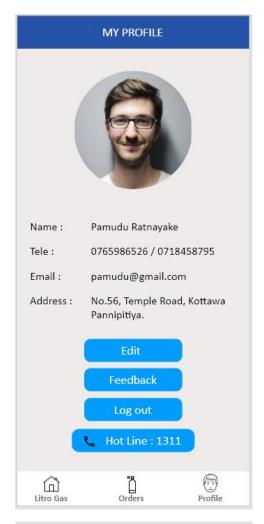
## **Prototype Version 01**

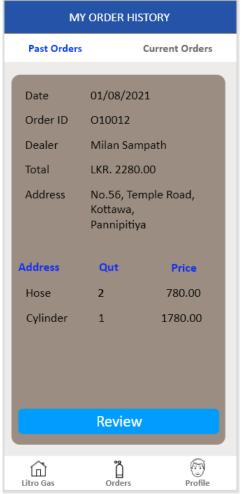
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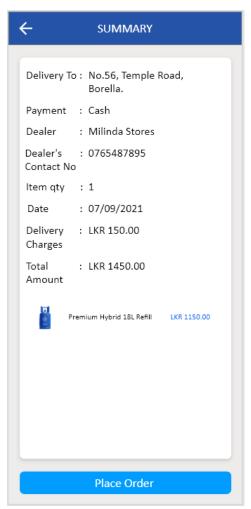
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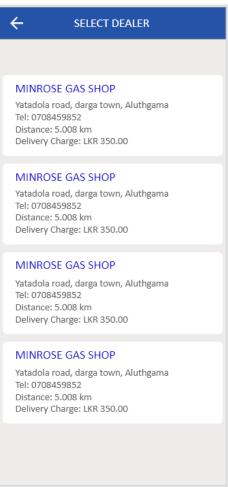


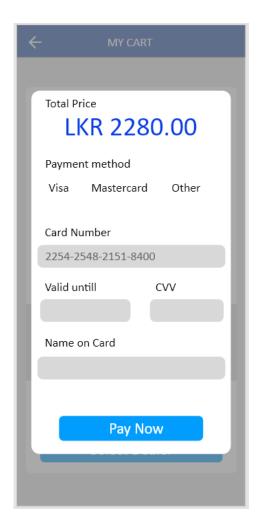


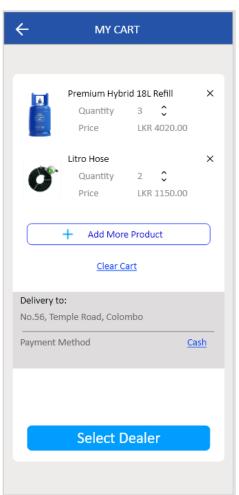


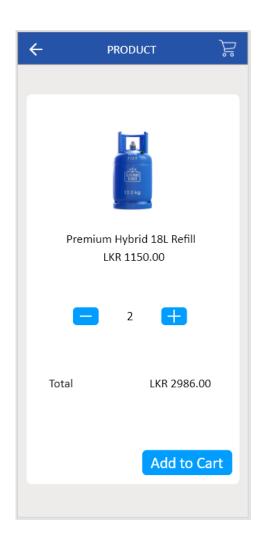


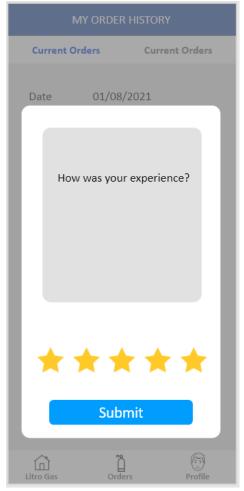


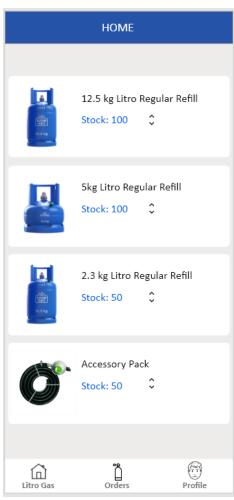




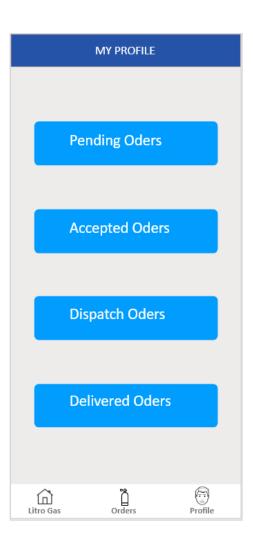












## **User Test Scripts**

#### Script 01:

Product Area: Mobile Application (Litro Gas SL)

User Type: Customer

Duration: Approx. 15 minutes

Hi Mr. Sanka, thank you again for taking the time to participate in this study. Before we begin, I'm going to give you a brief overview of the test and how it will work.

So, I'll be giving you some prototype user interfaces to investigate and then asking questions as we go along. Before I give you the prototypes, I'll be giving you a little bit of context behind it, such as why you might be doing it and what you hope to achieve.

We selected Litro Gas Home Delivery mobile app to investigate, and we found some issues. Then we rebuild that application. Specially we want to mention that, this is only for educational purposes.

If at any point you have questions, please don't hesitate to ask. Do you have any questions so far?

Ok, Let's get started.

Now I share our prototypes in the screen sharing and I will give you the access. So you can go through it and you can do a investigation on it.

- 1. Welcome Thanks Introductions
- 2. Explanation of research team? Why we're testing our product.
- 3. Explain the session how it will work (left side of this page)
- 4. Confirm time frame. Talk about sound, recording, etc.
- 5. Confirm the demographic information you have. This should be available from the screener.

#### **Moderator Notes**

The objectives of this session are to assess:

- User's idea about the overall implementation
- Satisfaction of the User.

#### 1: [Task 1]

As the first task Customer should add a payment method

[Background information on goal.

Example: we have already shared the version 1 of the prototype with our customer and, what we are looking in this section is, the overall thought of the customer about the implementations and to identify the design fault points that he may have noticed]

[User has experience on the flow of the application because we already shared the prototype with him by using screen sharing while the conference.]

#### Expected Actions:

- 1. Navigate to different UIs in the application and identify flaw points.
- 2. Select the payment method using the payment option providing in the cart.

#### 2: [Task 2]

According to this task user should find their placed order and rate, according to dealer.

This task has multiple touch points, and the user may easily forget to think aloud. If that occurs, encourage him/her to do so by saying:

- 1. Is that what you expected to see?
- 2. How do you compare this with the original one?

#### **Expected Actions:**

- 1. Navigate to different UIs in the application and identify flaw points.
- 2. User find relevant order for rate the relevant dealer as he want.

#### 3: [Task 3]

As a third task user allows to check their personal details on this application. What did customers think of the general navigation techniques that we have implemented so far, once they had gone through the prototype and had some sort of notion how this flow works? Because, when compared to the actual product, the navigation is the most significant flaw we discovered.

#### **Expected Actions:**

1. Navigate to different UIs in the application

These tasks address the different navigation gestures implemented I the design.

- 2. Do you find it difficult to access the navigation buttons because of its positioning in the interface?
- 3. What user interfaces you may think should have most ease of access because you think, the users may access them very frequently than the others

#### 6: Debriefing

Great! I think we are done with all of our question for you. We work on it. And Thank you so much for your valuable time for sharing your ideas with us and giving your suggestions to make our project more success, and also we have to mention that we will work on it what you suggest for us and this will be more helpful for our project. Thank you!!

#### Script 02:

Product Area: Litro gas Home Delivery Mobile Application

User Type: Gas Dealer

Duration: Approx. 08.37 minutes

Hi Mr. Avishka, thank you for taking the time to participate in this study. Before we begin, I'm going to give you a brief overview of the test and how it will work.

We selected you for this task because you are litro gas dealer. So, I'll be giving you some prototype user interfaces to investigate and then asking questions as we go along. Before I give you the prototypes, I'll be giving you a little bit of context behind it, such as why you might be doing it and what you hope to achieve.

We selected Litro Gas Home Delivery mobile app to investigate, and we found some issues. Then we rebuild that application. Specially we want to mention that, this is only for educational purposes.

If at any point you have questions, please don't hesitate to ask. Do you have any questions so far?

Ok, Let's get started.

Now I share our prototypes in the screen sharing and I will give you the access. So you can go through it and you can do an investigation on it.

- 1. Welcome Thanks Introductions.
- 2. Explanation of research team? Why we're testing our product.
- 3. Are you familiar with Pizza hut SL App?
- 4. Explain the session how it will work (left side of this page)
- 5. Confirm time frame. Talk about sound, recording, etc.
- 6. Confirm the demographic information you have. This should be available from the screener.

#### **Moderator Notes**

The objectives of this session is,

- 1. User's idea about the overall implementation
- Satisfaction of the User.

#### 2: [Task 1]

Directed to the login page as a already login user.

[Background information on goal.

Example: we have already shared the version 1 of the prototype with him and, what we are looking in this section is, the overall thought of him about the implementations and to identify the design fault points that he may have noticed]

#### **Expected Actions:**

- 1. Navigate to different UIs in the application and identify flaw points.
- 2. Try to use the different features of the prototype.
- 3. Explain the experience got by the user in interacting with the prototype.

#### 2: [Task 2]

To check the Shop and dealer's details which is apereas on the application

[Background information on goal.

Example: we have already shared the version 1 of the prototype with him and, what we are looking in this section is, the overall thought of him about the implementations and to identify the design fault points that he may have noticed]

#### **Expected Actions:**

- 1. Navigate to that UI through the bottom bar and identify the flaw points.
- 2. Try to use the different features of the prototype.
- 3. Explain the experience got by the user in interacting with the prototype.

#### **Debriefing**

Yes Sure Mr. Avishka. We work on it. and thank you so much for your valuable time for sharing your ideas with us and giving your suggestions to make our project more success, and also we have to mention that we will work on it what you suggest for us and this will be more helpful for our project. Thank you!!

## **Video Evidence**

Video link 01: - (with Mr. Sanka)

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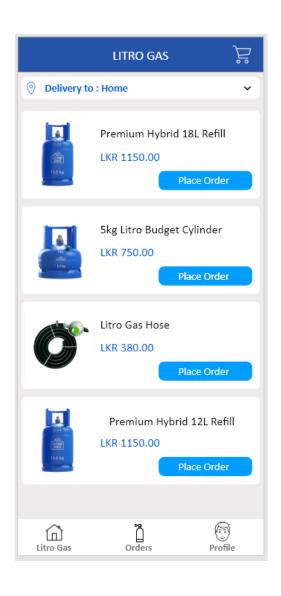
Video link 02: - (with Mr. Avishka)

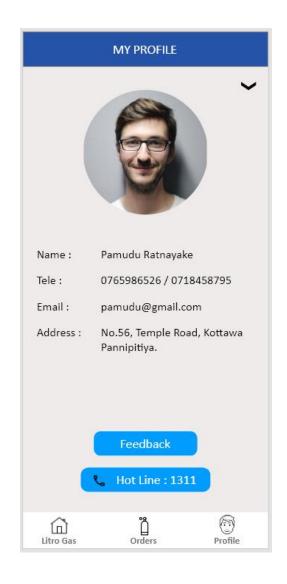
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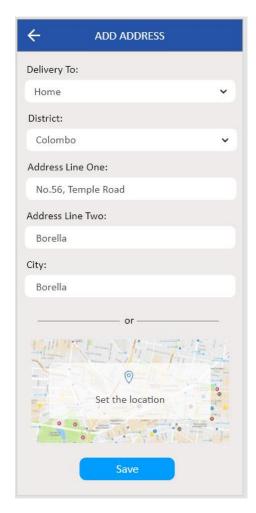
# **Prototypes Version 02**

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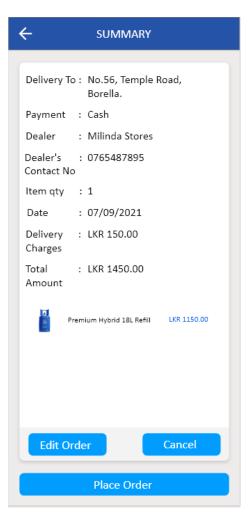
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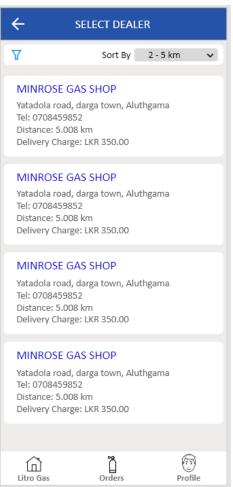




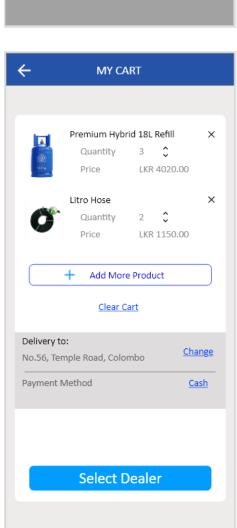


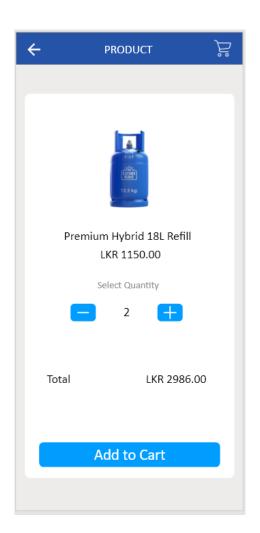


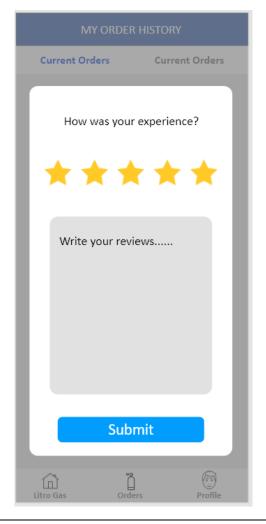


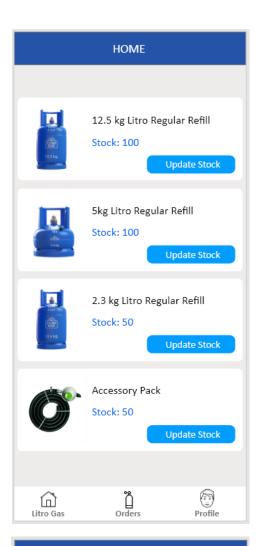


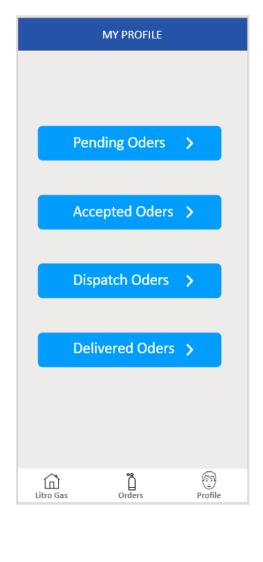














# **Individual Contribution**

Registration No	Name	Contribution
IT19993416	P.M. Ratnayake	<ul> <li>Design version 1 prototype</li> <li>Design version 2 prototype</li> <li>Wireframes and sketches for</li> <li>Add Address</li> <li>Home Page (User)</li> <li>My Profile</li> </ul>
IT19965000	P.R.G.H.H. Bandara	<ul> <li>Design version 1 prototype</li> <li>Design version 2 prototype</li> <li>Wireframes and sketches for</li> <li>Product</li> <li>Cart</li> <li>Order Summery</li> </ul>
IT19990446	P.L.J.O Cooray	<ul> <li>Design version 1 prototype</li> <li>Design version 2 prototype</li> <li>Wireframes and sketches for</li> <li>Select Dealer</li> <li>Home Page(Dealer)</li> <li>Orders (Dealer)</li> </ul>
IT19985428	K.D.M.M. Rathnasiri	<ul> <li>Design version 1 prototype</li> <li>Design version 2 prototype</li> <li>Wireframes and sketches for</li> <li>Payment Methods</li> <li>Past Order</li> <li>Rate &amp; Review</li> </ul>

