

BSc (Hons) in Information Technology Interactive Media – Year 3

Lab sheet 02

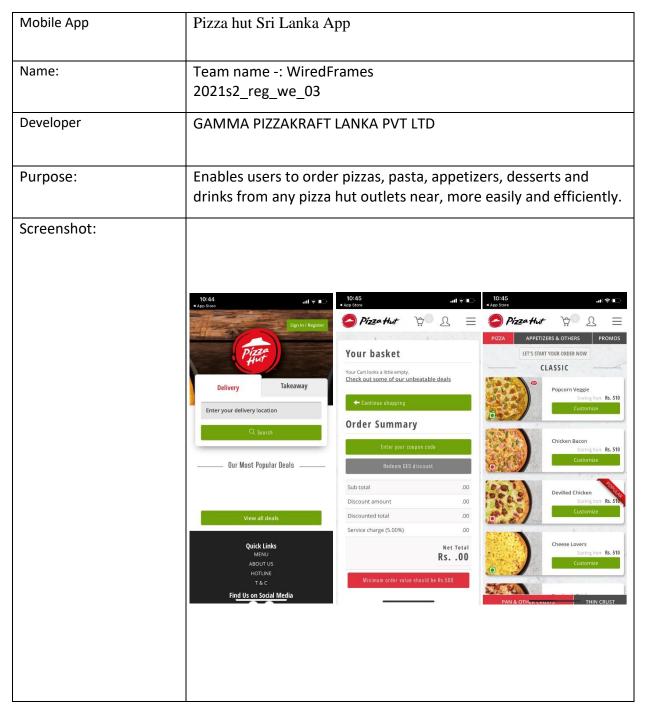
IT3061 - User Experience Engineering

Semester II, 2021

Lab Practical 02 – Project Selection & Supervisor feedback

Each UX team should research and find a Mobile app

Fill the following table to show your findings



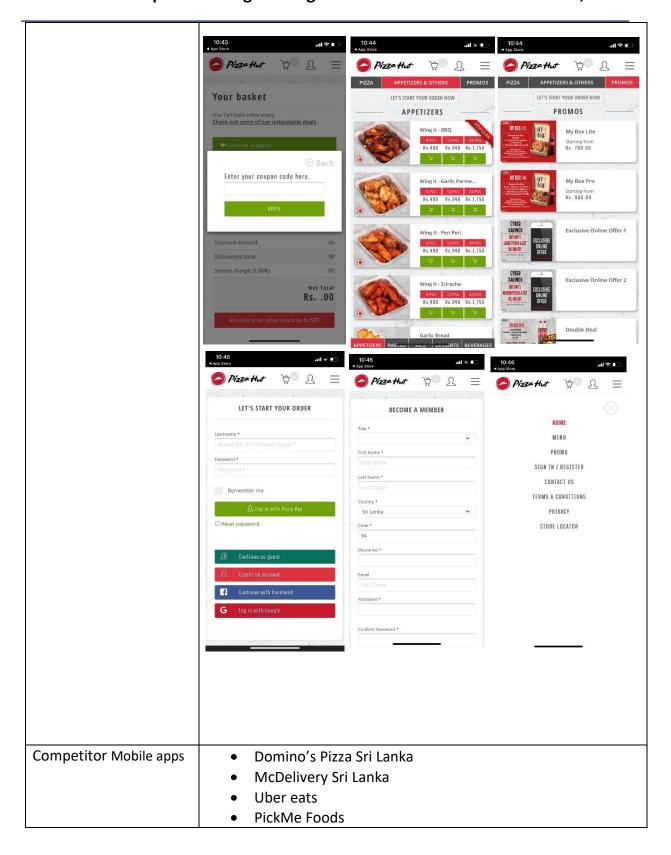


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Good design	
	User input forms are well structured and easy to access
	 The navigation menu is easy to access and has required elements
	User has variety of sign-up methodsGoogle login
	 Login via Facebook
	Continue as a guest user
	The welcome page contains the straight ordering methods the user can choose when placing an order
	DeliveryTake-away
Design issues	-
	 The application has design issues with the navigation, especially the backward navigation. The payment page is not user friendly as it contains several components that needs to be in different pages. Ex: all payment details entering forms, coupon code and the shipping details entering forms are in the same page, making the page less user friendly. Searching and filtering function is not working as expected. Promo code insertion form is embedded with the payment page and it s hard to find it. There is no method to have a direct contact/ give feedback to the seller. The feedback form has some limitations.
	 Character limits Account verification is not working smoothly as the app is trying to open a web page that is not responsive. This has lead the users to zoom out the page and fill the relevant fields.