# Lab Practical 02 – Project Selection & Supervisor feedback

Each UX team should research and find a Mobile app.

Fill the following table to show your findings.

|  |  |
| --- | --- |
| **Mobile App** | Peoples’ Wave |
| **Name:** | **2021S2\_REG\_WE17** |
| **Developer** | sampath@peoplesbank.lk |
| **Purpose:** | It is a tool for registered users to manage Peoples’ bank account/s and to conduct financial transactions through mobile phone in a secure manner. |
| **Screenshot:** |  |
| **Competitor Mobile apps** | * Combank Digital * BOC mobile banking * NDB Neos |
| **Good design** | 1. Separated and highlighted services so that customer can identify them easily. 2. Very simple designs. 3. Data loading speed is not taking much time. 4. They have considered much about the security side.   ( EX:-We cannot take screenshots or screen videos inside the app ) |
| **Design issues** | 1. User interfaces including login interface is not user friendly. The first impression of the application is bad. 2. Notifications are rare in use. 3. There is not providing any kind of valid receipt after making some transaction. 4. Not compatible for some mobile devices. |