Xavier Gonzalez

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Objective

Seeking a research or internship position in the Computer Science field that utilizes my technical capabilities.

Skills

Languages: Python, Java, C, C++, HTML, CSS, JavaScript. **Software**: Microsoft: Word, Excel, PowerPoint; MATLAB, Git. **Foreign Languages**: Fluent in Spanish, learning Portuguese.

Projects

Personal Résumé Website

January 2018

- Developed a fully-functioning website from the ground up.
- Utilized tools including HTML, CSS, JavaScript, and GitHub.
- Will serve as a showcase for future projects.

Battleship Game

Spring 2017

- Created a command-line, single-player version of Battleship.
- Programmed in Java as a class assignment.
- Included features such as a debug mode, recon drone, and text graphics.

Experience

Food Server

September 2016 – January 2018

University of Minnesota Dining Services, Minneapolis, Minnesota

- Interacted with arriving customers and noted their desired dish.
- Collaborated with co-workers to assemble a variety of food items and resolve client issues.
- Maintained a sanitary work area at closing time.

Education

Bachelor of Science, Computer Science

Expected May 2019

University of Minnesota Twin Cities – Minneapolis, Minnesota

GPA: 3.1/4.0

Courses: Discrete Structures of Computer Science, Algorithms and Data Structures, Machine Architecture and Organization.

Postsecondary Enrollment Options

Fall 2014 – Spring 2016

Anoka-Ramsey Community College – Coon Rapids, Minnesota

GPA: 4.0/4.0

Courses: 33 credits in General Education subjects, such as College Writing and Critical

Reading, Calculus I, and Modern World Civilizations I.

Activities

Member, University of Minnesota Archery ClubSeptember 2017 – PresentMember, Association for Computing MachinerySeptember 2016 – PresentMember, Recreation and Wellness CenterSeptember 2016 – Present