UMANG GUPTA

 $\square + 65~93790540 \mid \blacksquare ~umanggupta 1103@gmail.com \mid \blacksquare ~linkedin.com/in/umangguptacs \mid \square ~github.com/Usgupta 1103@gmail.com \mid \blacksquare ~linkedin.com/in/umangguptacs \mid \square ~github.com/Usgupta 1103@gmail.com \mid \square ~linkedin.com/in/umangguptacs \mid \square ~github.com/Usgupta 1103@gmail.com \mid \square ~linkedin.com/in/umangguptacs \mid \square ~github.com/Usgupta 1103@gmail.com | \square ~github.com/Usgupta 1103@gmail.com/Usgupta 1$

EDUCATION

Singapore University of Technology and Design | GPA 4.46/5.0, Honors List

Sept. 2020 – May 2024

Bachelor of Engineering in Computer Science, Minor in Artificial Intelligence

Stanford University | International Honours Programme

Jun 2023 - Aug 2023

Relevant courses: Data Structures and Algorithms, Operating Systems, Concurrency, Database, Networks, Machine Learning, Artificial Intelligence, High Performance Computing

Certification: (Pursuing) Google Machine Learning Engineer

WORK EXPERIENCE

Grab Jan 2023 – May 2023

Software Engineer Intern | Kotlin, Java, Git, RxJava, Dagger, Android Studio

- Reduced Grab Driver Android app debugging time by 45% with a custom TCP socket message logger.
- Boosted Grab Driver activity by 25% through complete Android app development of a targeted incentivization feature.

PROJECTS

Deepfake Audio Detection | Python, PyTorch, SciPy, Signal Processing

Apr 2023 - Present

- Leading a team of 8 to research and implement multiple audio deepfake detectors
- Working with Professors from SUTD and mentor from Singapore HTX
- Rewards4U | Python, AWS SageMaker, LambdaMART, Git

 $Jan\ 2023 - Jan\ 2023$

- Created a data-driven payment service recommendation engine with AWS SageMaker and LTR algorithm
- Optimized payment service ranking with LambdaMART to prevent errors and improve relevance
- Developed an ML-powered API for seamless payment service comparison and maximum rewards.
- Dygnostic | Ruby on Rails, JS, HTML, Python, GCP, Postgresql, React, Cucumber, Rspec May 2022 Aug 2022
 - Led a team of 6 to develop a web app to automate TSH Group's machine inspection to attain 30% time reduction
 - Utilised Cloud Vision to automatically analyze quality of label on the machine components
 - Recognized as the best architecture for implementing REST APIs and microservices
 - Followed BDD and TDD, succeeded as the best tested software in 15 projects by conducting unit and e2e testing
- VoiceBus | Swift, IOS, Machine Learning, Git

Dec 2021 – May 2022

- Led a team of 4 under direct mentorship of Apple's Systems Engineer to develop a full-stack iOS voice enabled bus information app for the visually impaired
- Applied machine learning to create text-to-speech and speech recognition engines for the app
- Succeeded as the only app to receive positive user feedback, and to publish the app on App store
- Winner of Swift Inclusive App Development Hackathon 2022
- HawkerGO! | Java, Android, Google Firebase, Junit, Git

Feb 2022 – Apr 2022

- Led a team of 6 to develop a full stack Android application, to view and review hawker stalls and hawker centres in Singapore supporting local stores not available on Google Maps
- Ranked 4th among over 200 students for innovation and architecture of the app
- **Pacman** | Python, Git

Jul - 2022 – Aug 2022

- Developed a copy of Pacman game using Python within 15 hours
- Hailed as the best game developed in cohort of 550 students
- Who Wants to be a Millionaire | C++, Git

Sep 2019 - Oct 2019

- Developed an online version of "Who wants to be a millionaire" using C++
- Recognized as top 5 C++ projects among 150 students

AWARDS & ACCOMPLISHMENTS

The Jyoti and Aditya Mathur Environmental Award

SUTD

Received for organising first sustainability themed design thinking hackathon of SUTD with 200 applicants

The Design and AI in the Data Driven World Challenge

SUTD X DBS

Won 500 SGD in pitching an AI powered credit card recommendation engine in Paylah App

Sept 2021

APPENDIX

TECHNICAL SKILLS

Languages: Ruby, HTML/CSS, React, JavaScript, Swift, Java, Alchitry, Python, R, C/C++, SQL,

Frameworks: JUnit, Rails, Sinatra, Rspec, MongoDB

Developer Tools: Git, Xcode, Android Studio, Google Cloud Platform, PyCharm, RubyMine, VSCode, Jupyter

Notebook, Arduino, Figma

Other Skills: Software Design, Software Architecture, UML, Software Testing, CI/CD, Parallel Computing, Thread

management

Libraries: Pandas, NumPy, Matplotlib, Pytorch, Multiprocessing, Scipy

OTHER PROJECTS

LectureGenie | Python, Open AI, Da-vinci, Git

Apr 2023 - Apr 2023

- Created an AI Telegram bot to convert youtube links and lecture videos to question and answers
- Uploaded the question answers to notion and shared custom link
- Created the telegram bot in 15 hours for AISG Penta Hack, secured top 10 position among over 30 teams

RDTonUDP | Python, Cryptography, Git

Sept 2022 - Oct 2022

- Designed and implemented a congestion-controlled, pipelined Reliable Data Transfer (RDT) protocol over UDP, enabling secure text file transfer across unreliable networks.
- Developed a two-stage communication process for string reversal between client and server using sockets. Negotiated a random port for data transfer through a fixed negotiation port using TCP.
- Successfully achieved 0 crashes in the program, thoroughly tested on remote machines with seamless server and client execution on both same and different machines.

Secure File Transfer | Python, Cryptography, Git

Jul 2022 - Aug 2022

- Implemented a secure file upload application from a client to a secure file server ensuring Confidentiality, Integrity, Authentication and Preventing Replay Attack
- Won best program award out of 250 students for fastest secure encrypted file transfer

FDM5K | Alchitry, Lucid, FPGA, Git

Feb 2022 - Apr 2022

- Led a team of 8 to develop a hardware game inspired by Bishi-Bashi arcade game
- Won 5th place among over 200 students for hardware quality, effectiveness of datapath, complexity of game

References

☑ Gokul G | Software Engineer Manager II @ Grab

Manager

☑ Bernard Ee | Senior Lecturer @ SUTD

Academic Mentor