

First Version of POS System



Requirements

We want to make a Simple console based Menu System like this.

Requirements

Requirements

How can we do that?



```
#include <iostream>
using namespace std;
main()
   cout << "*
                        Console Based Menu System
                                                           *" << endl:
   cout << "*************** << endl:
   cout << endl;</pre>
   int option;
   cout << "Select one of the following options number..." << endl;</pre>
   cout << "1. Enter Option 1" << endl;</pre>
   cout << "2. Enter Option 2" << endl;</pre>
   cout << "3. Enter Option 3" << endl;</pre>
   cout << "Your Option..";</pre>
   cin >> option;
```

```
#include <iostream>
using namespace std;
main()
   cout << "*************** << endl;
    cout << "*
                             Console Based Menu System
                                                                     *" << endl:
    cout << "*************** << endl:
    cout << endl;</pre>
    int option;
    cout << "Select one of the following options number..." << endl;</pre>
    cout << "1. Enter Option 1" << endl;</pre>
    cout << "2. Enter Option 2" << endl;</pre>
    cout << "3. Enter Option 3" << endl;</pre>
    cout << "Your Option..";</pre>
    cin >> option;
    if (option == 1) {
       cout << "You have Entered Option 1";</pre>
    if (option == 2) {
       cout << "You have Entered Option 2";</pre>
    if (option == 3) {
       cout << "You have Entered Option 3";</pre>
```

```
#include <iostream>
using namespace std;
main()
   cout << "*************** << endl;
   cout << "*
                            Console Based Menu System
                                                                    *" << endl:
   cout << "*************** << endl:
   cout << endl;</pre>
   int option;
   cout << "Select one of the following options number..." << endl;</pre>
   cout << "1. Enter Option 1" << endl;</pre>
   cout << "2. Enter Option 2" << endl;</pre>
                                          Can we divide this code
   cout << "3. Enter Option 3" << endl;</pre>
   cout << "Your Option..";</pre>
                                          into functions?
   cin >> option;
   if (option == 1) {
       cout << "You have Entered Option 1";</pre>
   if (option == 2) {
       cout << "You have Entered Option 2";</pre>
   if (option == 3) {
       cout << "You have Entered Option 3";</pre>
```

```
#include <iostream>
using namespace std;
main()
                                  ********* << endl;
    cout << "*
                                                                      *" << endl;
                             Console Based Menu System
                         ************* << endl:
    cout << endl;</pre>
    int option;
    cout << "Select one of the following options number..." << endl;</pre>
    cout << "1. Enter Option 1" << endl;</pre>
   cout << "2. Enter Option 2" << endl;</pre>
                                            We can make a function
    cout << "3. Enter Option 3" << endl;</pre>
    cout << "Your Option..";</pre>
                                            to just display the
    cin >> option;
    if (option == 1) {
       cout << "You have Entered Option 1"; header.</pre>
    if (option == 2) {
       cout << "You have Entered Option 2";</pre>
    if (option == 3) {
       cout << "You have Entered Option 3";</pre>
```

```
#include <iostream>
using namespace std;
main()
   cout << "************** << endl;
   cout << "*
                                                                  *" << endl;
                           Console Based Menu System
   cout << "**************** << endl:
   cout << endl;</pre>
   int option;
   cout << "Select one of the following options number..." << endl;</pre>
   cout << "1. Enter Option 1" << endl;</pre>
   cout << "2. Enter Option 2" << endl;</pre>
                                         We can make a function
   cout << "3. Enter Option 3" << endl;</pre>
   cout << "Your Option..";</pre>
                                         to display the menu and
   cin >> option;
   if (option == 1) {
       cout << "You have Entered Option 1"; take the input from the
                                         user
   if (option == 2) {
       cout << "You have Entered Option 2";</pre>
   if (option == 3) {
       cout << "You have Entered Option 3";</pre>
```

Solution

Lets see the solution with functions

```
int menu()
    int option;
    cout << "Select one of the following options number..." << endl;</pre>
    cout << "1. Enter Option 1" << endl;</pre>
    cout << "2. Enter Option 2" << endl;</pre>
    cout << "3. Enter Option 3" << endl;</pre>
    cout << "Your Option..";</pre>
    cin >> option;
    return option;
```

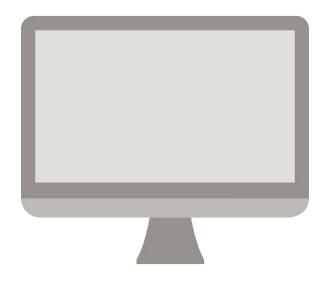
```
#include <iostream>
using namespace std;
void header();
int menu();
main()
    int option;
    header();
    option = menu();
    if (option == 1)
        cout << "You have Entered Option 1";</pre>
    if (option == 2)
        cout << "You have Entered Option 2";</pre>
    if (option == 3)
        cout << "You have Entered Option 3";</pre>
```

Benefits of Functions

Now, The code looks organized and readable. We can easily understand the functionality of the code by looking at the main function now.

Point of Sale Management System

Let's move towards the more realistic application.



POS: Requirements

Make a Point of Sales Management System with the following options now.

```
Point of Sales Management System
Select one of the following options number...
1. Add 1st Product Data
Add 2nd Product Data
3. Add 3rd Product Data
4. Calculate Total
View All Products Data
6. Exit
Your Option.. 1
Enter the name of 1st Product: Eggs
Enter the price of 1st Product: 200
Enter the quantity of 1st Product: 6
Enter the tax rate on 1st Product (%): 2
Enter any key to continue...
```

```
Point of Sales Management System
Select one of the following options number...
1. Add 1st Product Data
2. Add 2nd Product Data
3. Add 3rd Product Data
4. Calculate Total
5. View All Products Data
6. Exit
Your Option.. 2
Enter the name of 2nd Product: Bread
Enter the price of 2nd Product: 250
Enter the quantity of 2nd Product: 2
Enter the tax rate on 2nd Product (%): 2
Enter any key to continue...
```

```
Point of Sales Management System
Select one of the following options number...
1. Add 1st Product Data
Add 2nd Product Data
Add 3rd Product Data
4. Calculate Total
View All Products Data
6. Exit
Your Option.. 3
Enter the name of 3rd Product: Juice
Enter the price of 3rd Product: 400
Enter the quantity of 3rd Product: 1
Enter the tax rate on 3rd Product (%): 4
Enter any key to continue..
```

```
Point of Sales Management System
Select one of the following options number...

    Add 1st Product Data

Add 2nd Product Data
Add 3rd Product Data
4. Calculate Total
5. View All Products Data
6. Exit
Your Option.. 4
Total Payable Amount (including tax): 2150
Enter any key to continue...
```

```
Point of Sales Management System
Select one of the following options number...
1. Add 1st Product Data
2. Add 2nd Product Data
3. Add 3rd Product Data
4. Calculate Total
5. View All Products Data
6. Exit
Your Option.. 5
All Products Data
       Price
                                       TotalPerProduct
Name
               Quantity
                               Tax
Eggs 200
                                       1224
Bread 250
                                       510
Juice
      400
                                       416
Enter any key to continue..
```

```
Point of Sales Management System
Select one of the following options number...
1. Add 1st Product Data
Add 2nd Product Data
3. Add 3rd Product Data
4. Calculate Total
View All Products Data
6. Exit
Your Option.. 6
G:\Semesters\Programming Fundamentals (Fall 2023)\POS>
```

Solution

Let's first make the function of the header and menu.

Solution

```
void printHeader()
   cout << "**************** << endl:
   cout << "*
                                                                  *" << endl;
                          Point of Sale Management System
   cout << "**************** << endl;
   cout << endl << endl;</pre>
int menu()
   int option;
   cout << "Select one of the following options number..." << endl;</pre>
   cout << "1. Add 1st Product Data" << endl;</pre>
   cout << "2. Add 2nd Product Data" << endl;</pre>
   cout << "3. Add 3rd Product Data" << endl;</pre>
   cout << "4. Calculate Total" << endl;</pre>
   cout << "5. View All Products Data" << endl;</pre>
   cout << "6. Exit" << endl;</pre>
   cout << "Your Option.. ";</pre>
   cin >> option;
   return option;
```

```
#include <iostream>
using namespace std;
void printHeader();
int menu();
int main()
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
```

We have to make the user allow to see the screen until he/she presses any key then clear the previous screen.

```
#include <iostream>
using namespace std;
void printHeader();
int menu();
int main()
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
```

We have to make the user allow to see the screen until he/she presses any key then clear the previous screen.

```
#include <iostream>
using namespace std;
void printHeader();
int menu();
int main()
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
        cout << "Press any Key to Continue: ";</pre>
        getch();
        system("cls");
```

getch() function stands for get character from the console. It will wait for the further execution until the user presses any keyboard key.

```
#include <iostream>
using namespace std;
void printHeader();
int menu();
int main()
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
        cout << "Press any Key to Continue: ";</pre>
        getch();
        system("cls");
```

getch() function is defined in the conio.h library therefore, we have to include it before using it.

```
#include <iostream>
using namespace std;
void printHeader();
int menu();
int main()
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
        cout << "Press any Key to Continue: ";</pre>
        getch();
        system("cls");
```

getch() function is defined in the conio.h library therefore, we have to include it before using it.

```
#include <iostream>
#include <conio.h>
using namespace std;
void printHeader();
int menu();
int main(){
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        int option = menu();
        if (option == 1) { }
        if (option == 2) { }
        if (option == 3) { }
        if (option == 4) { }
        if (option == 5) { }
        if (option == 6) { }
        cout << "Press any Key to Continue: ";</pre>
        getch();
        system("cls");
```

```
if (option == 1)
{
      cout << "Enter the name of 1st Product: ";
      cin >> name1;
      cout << "Enter the price of 1st Product: ";
      cin >> price1;
      cout << "Enter the quantity of 1st Product: ";
      cin >> quantity1;
      cout << "Enter the tax rate on 1st Product (%): ";
      cin >> tax1;
    }
}
```

```
if (option == 2)
{
      cout << "Enter the name of 2nd Product: ";
      cin >> name2;
      cout << "Enter the price of 2nd Product: ";
      cin >> price2;
      cout << "Enter the quantity of 2nd Product: ";
      cin >> quantity2;
      cout << "Enter the tax rate on 2nd Product (%): ";
      cin >> tax2;
    }
}
```

```
if (option == 3)
{
      cout << "Enter the name of 3rd Product: ";
      cin >> name3;
      cout << "Enter the price of 3rd Product: ";
      cin >> price3;
      cout << "Enter the quantity of 3rd Product: ";
      cin >> quantity3;
      cout << "Enter the tax rate on 3rd Product (%): ";
      cin >> tax3;
    }
}
```

```
if (option == 4)
                                                                    Do you see any of
                                                                    the code repeating in
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
                                                                    any of the options?
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
     float totalPayable = total1 + total2 + total3;
     cout << "Total Payable Amount (including tax): " << totalPayable << endl;</pre>
if (option == 5)
    cout << "All Products Data" << endl;</pre>
    cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" << "Total" << endl;
    cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
    cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t" << tax2 << "\t" << total2 << endl;
    cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                                      Can you identify the
                                                                      code?
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
     float totalPayable = total1 + total2 + total3;
     cout << "Total Payable Amount (including tax): " << totalPayable << endl;</pre>
   (option == 5)
     cout << "All Products Data" << endl;</pre>
     cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" << "Total" << endl;
     cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
     cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t\t" << tax2 << "\t" << total2 << endl;
     cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                                      Can you identify the
                                                                      code?
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
     float totalPayable = total1 + total2 + total3;
     cout << "Total Payable Amount (including tax): " << totalPayable << endl;</pre>
   (option == 5)
     cout << "All Products Data" << endl;</pre>
     cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" << "Total" << endl;
     cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
     cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t\t" << tax2 << "\t" << total2 << endl;
     cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                                    Here we are
                                                                   calculating the total
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
                                                                    by using the same
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
                                                                   formula 3 times.
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
     float totalPayable = total1 + total2 + total3;
     cout << "Total Payable Amount (including tax): " << totalPayable << endl;</pre>
if (option == 5)
    cout << "All Products Data" << endl;</pre>
    cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" << "Total" << endl;
    cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
    cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t" << tax2 << "\t" << total2 << endl;
    cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                                  We can further
                                                                  improve the code
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
                                                                  readability by making
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
                                                                 a function that will
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
                                                                  take information of
     float totalPayable = total1 + total2 + total3;
                                                                  the Product and
     cout << "Total Payable Amount (including tax): " << totalPayable << endl.</pre>
                                                                  calculate its total
  (option == 5)
    cout << "All Products Data" << endl;</pre>
    cout << "Name" << "\t" << "Price " << "\t" << "Quantity" << "\t" << "Tax" << "\t" << "Total" << endl;</pre>
    cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
    cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t\t" << tax2 << "\t" << total2 << endl;
    cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                                    Here we are printing
                                                                    the data 3 times.
     total1 = price1 * quantity1;
     total1 = total1 + total1 * ((tax1 / 100));
     total2 = price2 * quantity2;
     total2 = total2 + total2 * ((tax2 / 100));
     total3 = price3 * quantity3;
     total3 = total3 + total3 * ((tax3 / 100));
     float totalPayable = total1 + total2 + total3;
     cout << "Total Payable Amount (including tax): " << totalPayable << endl;</pre>
if (option == 5)
    cout << "All Products Data" << endl;</pre>
     cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" << "Total" << endl;
    cout << name1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
     cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t\t" << tax2 << "\t" << total2 << endl;
     cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t\t" << tax3 << "\t" << total3 << endl;
```

```
if (option == 4)
                                                               We can further
                                                               improve the code
    total1 = price1 * quantity1;
    total1 = total1 + total1 * ((tax1 / 100));
                                                               readability by making
    total2 = price2 * quantity2;
    total2 = total2 + total2 * ((tax2 / 100));
                                                               a function that will
    total3 = price3 * quantity3;
    total3 = total3 + total3 * ((tax3 / 100));
                                                               take information of
    float totalPayable = total1 + total2 + total3;
    cout << "Total Payable Amount (including tax): " << totalPayable << endl;
                                                               it on console in
                                                               specific format.
  (option == 5)
    cout << "All Products Data" << endl;</pre>
    cout << "Name" << "\t" << "Price " << "\t" << "Quantity" << "\t" << "Tax" << "\t" << "Total" << endl;
    cout << name1 << "\t" << price1 << "\t" << quantity1 << "\t" << tax1 << "\t" << total1 << endl;
    cout << name2 << "\t" << price2 << "\t" << quantity2 << "\t\t" << tax2 << "\t" << total2 << endl;
    cout << name3 << "\t" << price3 << "\t" << quantity3 << "\t" << tax3 << "\t" << total3 << endl;
```

Solution: With Functions

Let's further make the functions of calculateCostPerProduct and printProductData.

Solution: Previous Functions

```
void printHeader()
   cout << "*
                Point of Sale Management System
                                                            *" << endl;
   cout << endl << endl;</pre>
int menu()
   int option;
   cout << "Select one of the following options number..." << endl;</pre>
   cout << "1. Add 1st Product Data" << endl;</pre>
   cout << "2. Add 2nd Product Data" << endl;</pre>
   cout << "3. Add 3rd Product Data" << endl;</pre>
   cout << "4. Calculate Total" << endl;</pre>
   cout << "5. View All Products Data" << endl;</pre>
   cout << "6. Exit" << endl;</pre>
   cout << "Your Option.. ";</pre>
   cin >> option;
   return option;
```

Solution: New Functions

```
float calculateCostPerProduct(float price, int quantity, float tax)
{
    float total;
    total = price * quantity;
    total = total + total * ((tax / 100));
    return total;
}

void printProductData(string name, float price, int quantity, float tax, float total)
{
    cout << name << "\t" << price << "\t" << quantity << "\t\t" << tax << "\t" << total << endl;
}</pre>
```

```
#include <iostream>
#include <conio.h>
using namespace std;
void printHeader();
int menu();
float calculateCostPerProduct(float price, float quantity, float tax);
void printProductData(string name, float price, float quantity, float tax, float total);
int main(){
    string name1 = "", name2 = "", name3 = "";
    float price1 = 0.0, price2 = 0.0, price3 = 0.0;
    int quantity1 = 0, quantity2 = 0, quantity3 = 0;
    float tax1 = 0.0, tax2 = 0.0, tax3 = 0.0;
    float total1 = 0.0, total2 = 0.0, total3 = 0.0;
    int option;
    while (true)
        printHeader();
        option = menu();
        if (option == 1)
            cout << "Enter the name of 1st Product: ";</pre>
            cin >> name1;
            cout << "Enter the price of 1st Product: ";</pre>
            cin >> price1;
            cout << "Enter the quantity of 1st Product: ";</pre>
            cin >> quantity1;
            cout << "Enter the tax rate on 1st Product (%): ";</pre>
            cin >> tax1;
```

```
if (option == 2)
    cout << "Enter the name of 2nd Product: ";</pre>
    cin >> name2;
    cout << "Enter the price of 2nd Product: ";</pre>
    cin >> price2;
    cout << "Enter the quantity of 2nd Product: ";</pre>
    cin >> quantity2;
    cout << "Enter the tax rate on 2nd Product (%): ";</pre>
    cin >> tax2;
if (option == 3)
    cout << "Enter the name of 3rd Product: ":</pre>
    cin >> name3;
    cout << "Enter the price of 3rd Product: ";</pre>
    cin >> price3;
    cout << "Enter the quantity of 3rd Product: ";</pre>
    cin >> quantity3;
    cout << "Enter the tax rate on 3rd Product (%): ";</pre>
    cin >> tax3;
```

```
if (option == 4)
            total1 = calculateCostPerProduct(price1, quantity1, tax1);
            total2 = calculateCostPerProduct(price2, quantity2, tax2);
            total3 = calculateCostPerProduct(price3, quantity3, tax3);
            float totalPayable = total1 + total2 + total3;
            cout << "Total Payable Amount (including tax): 2150" << endl;</pre>
        if (option == 5)
            cout << "All Products Data" << endl;</pre>
            cout << "Name" << "\t" << "Price " << "\t" << "Ouantity" << "\t" << "Tax" << "\t" <<
"TotalPerProduct" << endl:
            printProductData(name1, price1, quantity1, tax1, total1);
            printProductData(name2, price2, quantity2, tax2, total2);
            printProductData(name3, price3, quantity3, tax3, total3);
        if (option == 6)
            return 0;
        cout << "Press any Key to Continue: ";</pre>
        getch();
        system("cls");
```

```
if (option == 4)
   total1 = calculateCostPerProduct(price1, quantity1, tax1);
    total2 = calculateCostPerProduct(price2, quantity2, tax2);
    total3 = calculateCostPerProduct(price3, quantity3, tax3);
    float totalPayable = total1 + total2 + total3;
   cout << "Total Payable Amount (including tax): 2150" << endl;</pre>
  (option == 5)
   cout << "All Products Data" << endl;</pre>
   cout << "Name" << "\t" << "Price " << "\t" << "Quantity" << "\t" << "Tax" << "\t" <<
   "TotalPerProduct" << endl:
   printProductData(name1, price1, quantity1, tax1, total1);
   printProductData(name2, price2, quantity2, tax2, total2);
   printProductData(name3, price3, quantity3, tax3, total3);
  (option == 6)
   return 0;
cout << "Press any Key to Continue: ";</pre>
getch();
system("cls");
```

We can further improve the code by making separate two functions for these functionalities.

Learning Outcome

Categorize the code into meaningful functions to make the code more modular, readable, structured, and reusable.

