

Rock Paper Scissors, part 2

Overview

In this assignment we will update our Rock Paper Scissors program from part 1 and add a game loop that allows the player to play multiple times. In order to complete this assignment, you will need to use user input, comparison operators, loops, and possibly conditionals.

Instructions

Take the code from part 1, and update your program to ask the user if they would like to play again once they have played. Your program should print “*Would you like to play again?*”, and when the user enters `yes`, you should let them play around round. If they enter anything else, you should stop the program.

In order to get full credit for this assignment, you need to use a loop and a `break` statement.

Example

```
Please enter your move: rock
The computer chose scissors, you win!
```

```
Would you like to play again? yes
Please enter your move: paper
The computer chose rock, you win!
```

```
Would you like to play again? yes
Please enter your move: rock
The computer chose rock, it's a tie.
```

```
Would you like to play again? no
```