

- size (relative size)
- shadows → shape & height
- Tone (color)
- Texture
- pattern
- size
- association

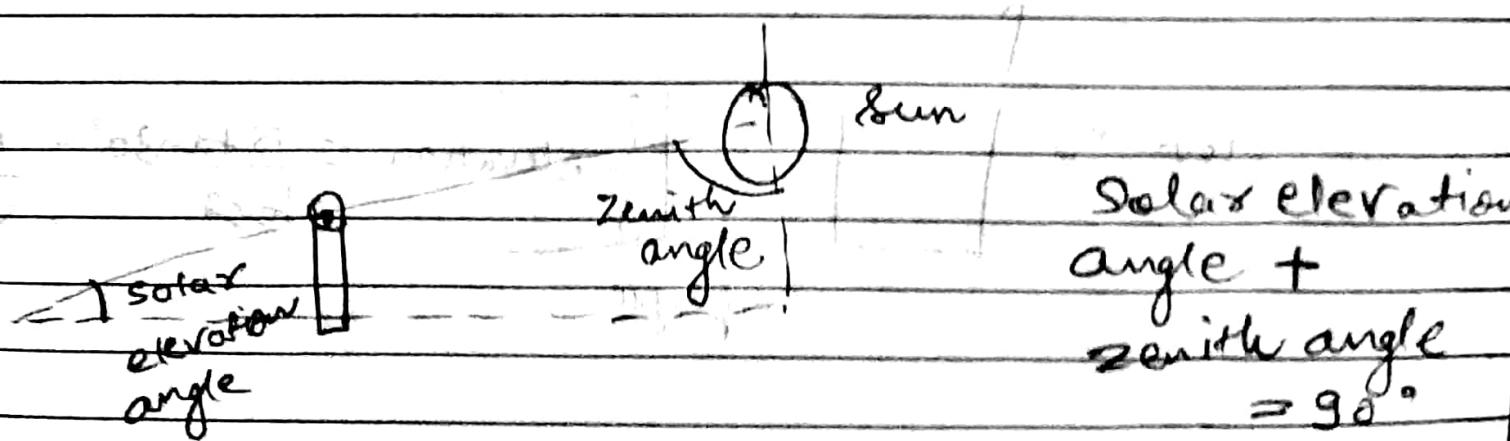
Fundamental
Recognition
Elements

Cities Identification → Dots in Vegetation.

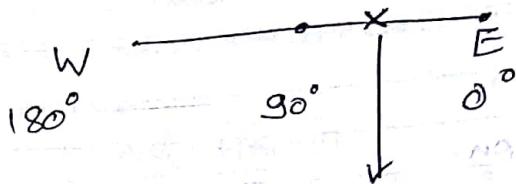
Relative size → of dots (Bigger city
vs smaller city)

Pear faults - present in foothills of Himalayas
 ↓
 allowed Ganga, Yamuna to come to mainland.

Shadows → tells us height



Solar azimuth angle →

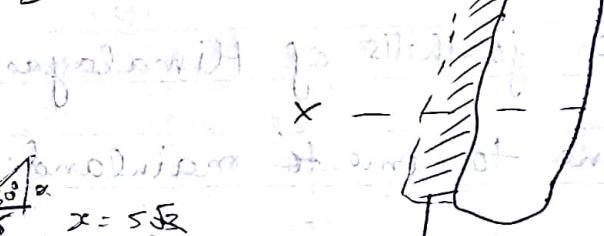


Position of sun when
Solar elevation Δe
is 40°

Color/tone

→ Infrared channel (algae bloom) is used in
vegetation.

$$\frac{x}{5} = \tan 30^\circ$$



azimuth of Sun = 90°

Elevation angle = 30°



$$\text{elevation} = \frac{5 \tan 30^\circ}{\tan 30^\circ} = \frac{5}{\sqrt{3}}$$

स्थिति:

→ Smooth texture (from sand, alluvium) → Indicates coarse fragments

→ Texture (Grey scale Images) → Indicates coarse fragments

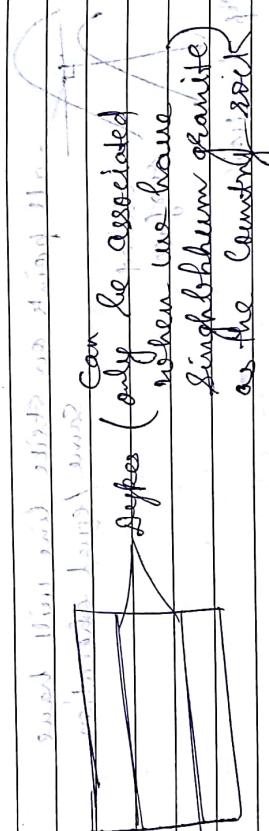
color tone sound

→ Smooth texture → Indicates bedded rocks (bedding)

→ Conglomerate texture (rougher) → Indicates city (conglomerate)

→ site & association

→ cooling towers & smoke → Indicates some power plant.



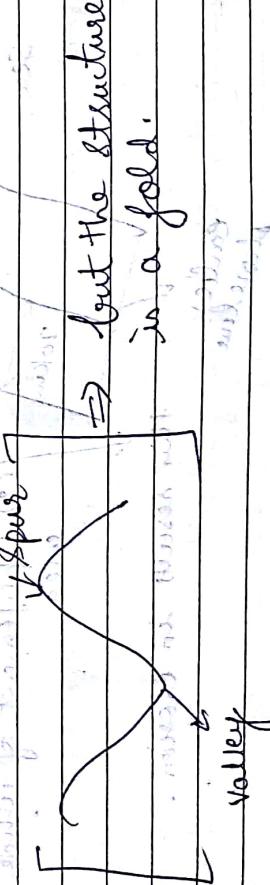
→ smooth flats (smooth soil) → Indicates soil

→ smooth flats (smooth soil) → Indicates soil

→ Topographic morph → valley

→ In Google earth image → we see structures

→ valley (valley spur) → out the structure



structures are usually formed very older (paleocene, miocene etc.)

↳ geomorphic geological features

Valley → thousands of years old

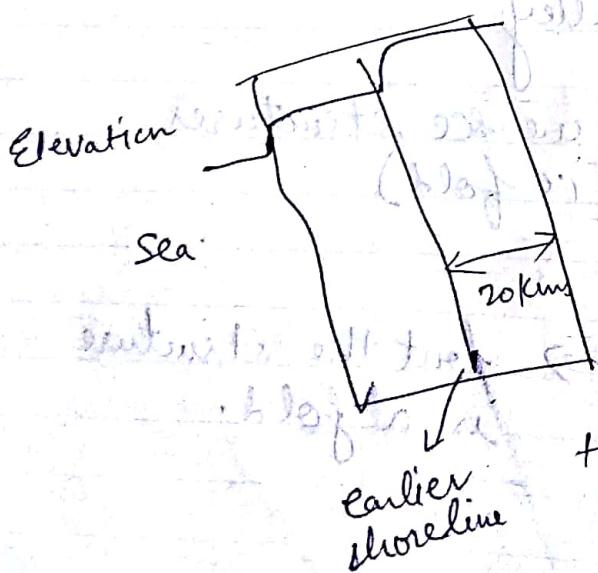
↳ geomorphological features

Dip / strike from Google earth

all points on strike line will have same/equal elevation

→ inclined surface (dip direction)

Upliftment and terraces



- ① Relative sea level fall
- ② Upliftment of whole area

this results in erosion

दिनांक:

Permafrost depressions \rightarrow Glaciated regions ~~below ground~~

water is also frozen. When in warming phase, those are de-glaciated, the space occupied by glaciated Ice is released causing depressions.

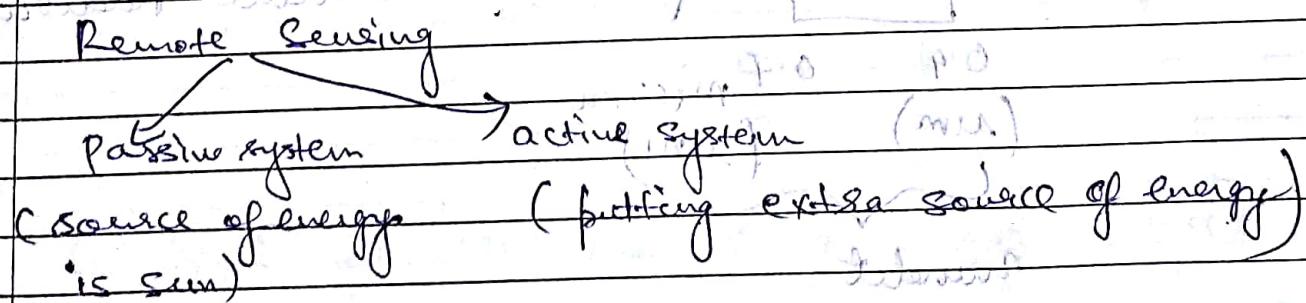
It can be understood by Google earth.

30/7/18

Books - written in course Syllabus

Remote sensing \rightarrow Obtaining information about an object or feature without physically coming in contact.

In this course, we will deal with remote sensing through EM energy sensors only.



Mapping is done in terms of Digital numbers.

शिक्षक के हस्ताक्षर :

Ideal remote Sensing system

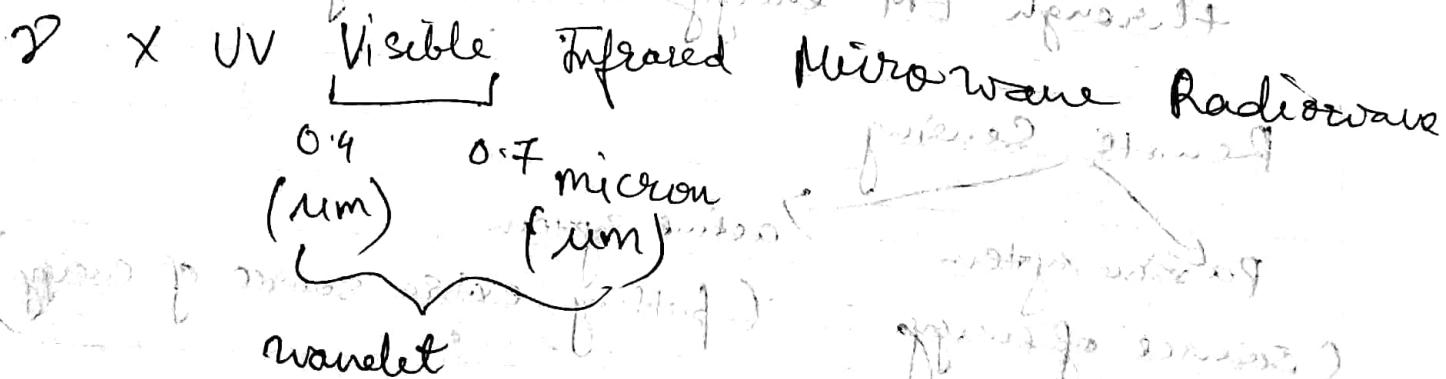
- ① uniform energy source [EM radiations]
- ② Non-interfering atmosphere
- ③ Unique energy interactions w.r.t. earth surface features.
- ④ Super sensor
- ⑤ Real-time (Instantaneous) data handling system
- ⑥ Multiple Data users.

21/11/08

~~Distance~~

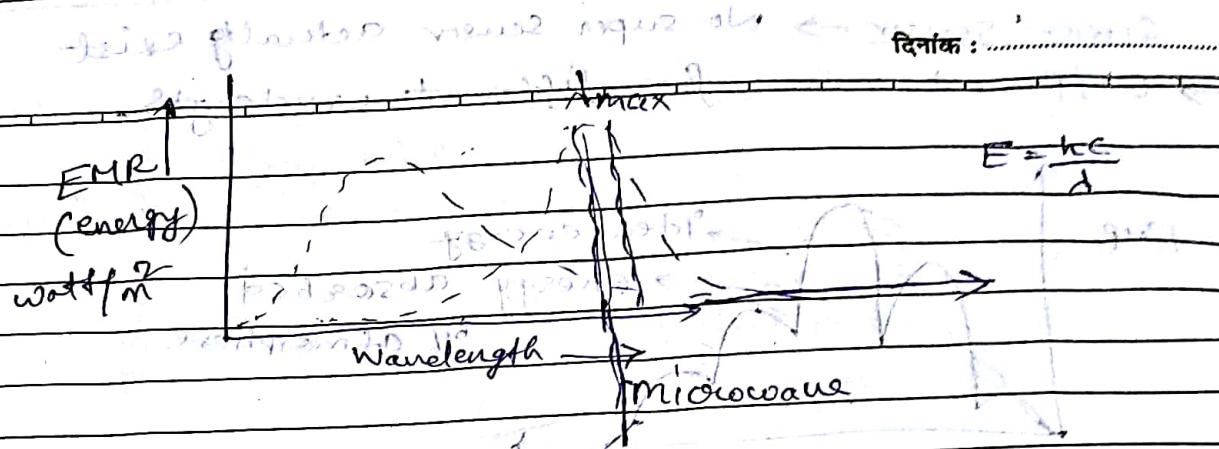
$$C = \lambda f \text{ (where } C \text{ is constant)}$$

velocity equals velocity of light



Remote sensing

form



Wien's Displacement law $\rightarrow \lambda_{\max} = \frac{C}{T}$ (constant)

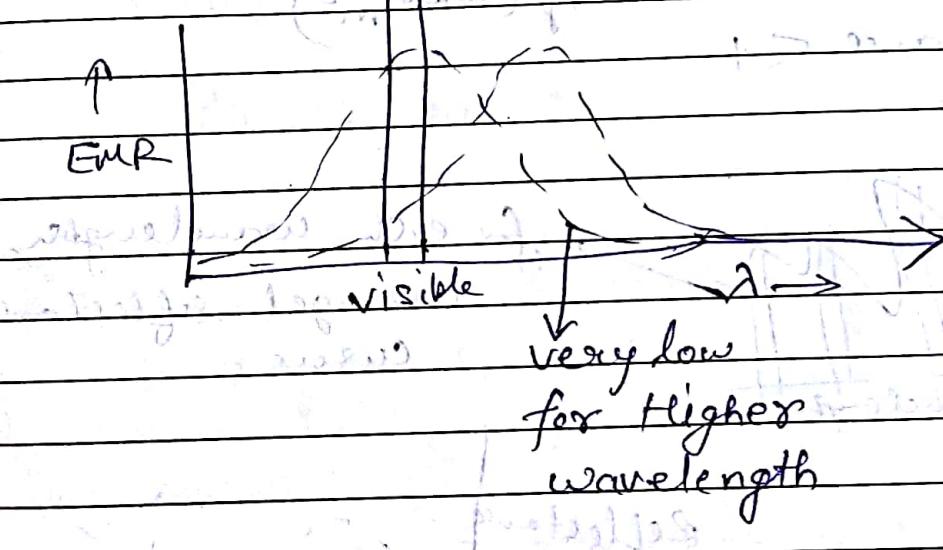
high Temp. $\rightarrow \lambda_{\max}$ low

Dead star $\rightarrow \lambda_{\max}$ near to the Microwave region

Temp. of sun ($\approx 3000K$)

ENERGY

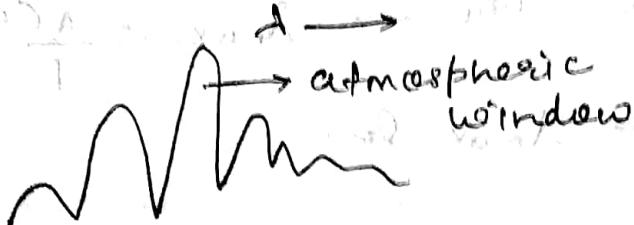
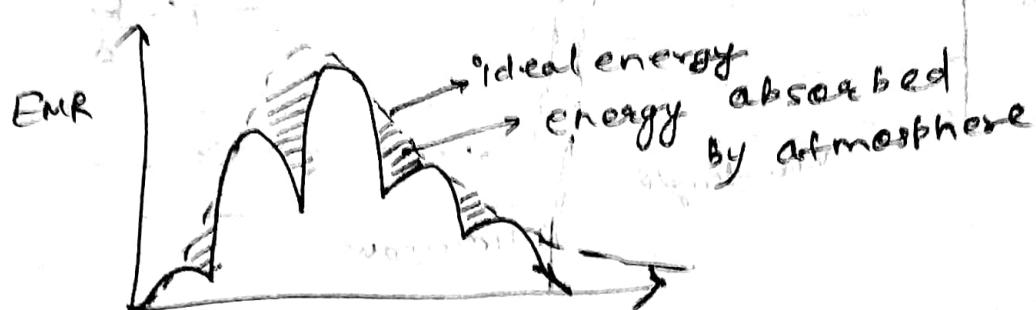
SPECTRUM



for Dead star, this peak shifts close to Microwave region.

शिक्षक के हस्ताक्षर :

Super' sensor \rightarrow No super sensor actually exist.
 Different sensors for different wavelength.

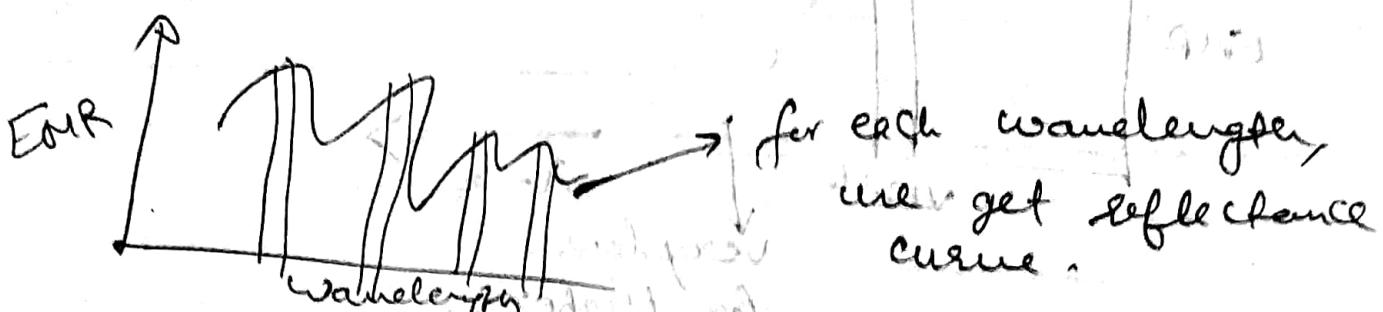


(Designing a sensor)

→ How to get Reflectance value?

$$\text{Reflectance} = \frac{\text{Reflected energy } (\text{W/m}^2)}{\text{Incident energy } (\text{Wats/m}^2)}$$

$$0 < \text{Reflectance} < 1$$



Reflectance

wavelength

→ sensitivity & Non-uniform source of reflection.

Source energy with wavelength
Sensor receiving with wavelength
energy.

Ratio gives us Reflectance variation
with wavelength.

spectrometer — collects different energy for
different wavelength.

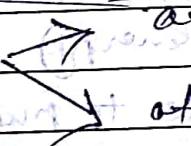
Can collect incident energy from source
as can collect reflected energy from the earth
sample.

→ Reflectance even is not problematic because we
are taking ratio.

$O_3, CO_2, H_2O, N_2, O_2$ → Gases responsible
for absorption

→ Sensors should be made such that they lie
in atmospheric window not in absorption Range
otherwise no image is recorded.

two concepts



→ Sun is emitting & not much radiations
in Microwave region because of $I_{max} = \frac{c}{T}$ (300K)

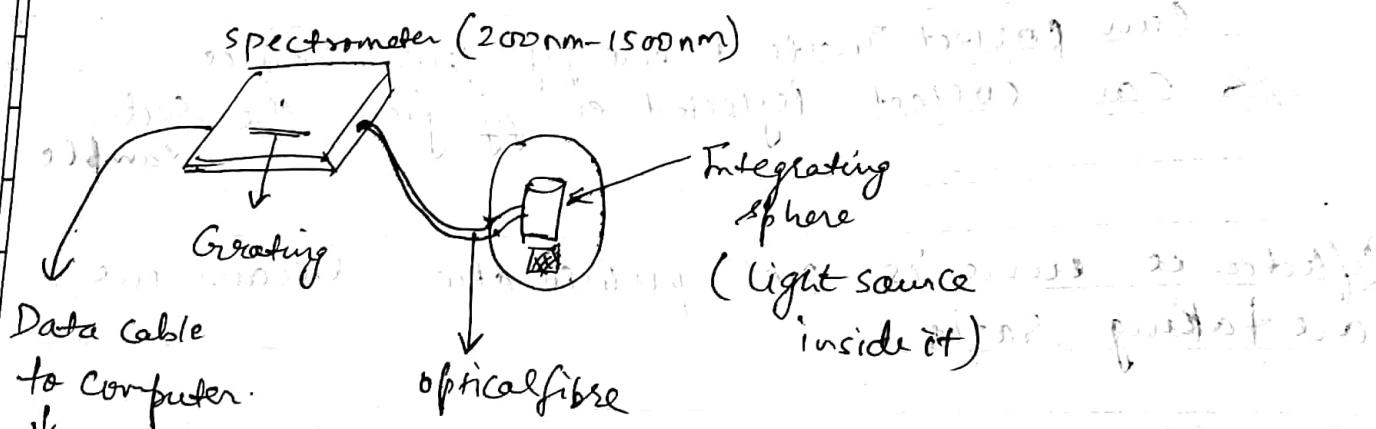
so putting Sensors in Microwave region for Sun
is not of that much use.

31/7/18

$\text{CO}_2, \text{H}_2\text{O}$ (water vapour), O_3 concentration around the globe
can be mapped using Remote Sensing technique.

By absorption curve \rightarrow spatial variation in
the concⁿ of Gas

Optical fibre experiment



Cunes
Digital
no's

Energy
(watt/m²)

Bias

$$y = mx + c$$

$$\begin{aligned} m &= \text{Gain} \\ c &= \text{Bias} \end{aligned}$$

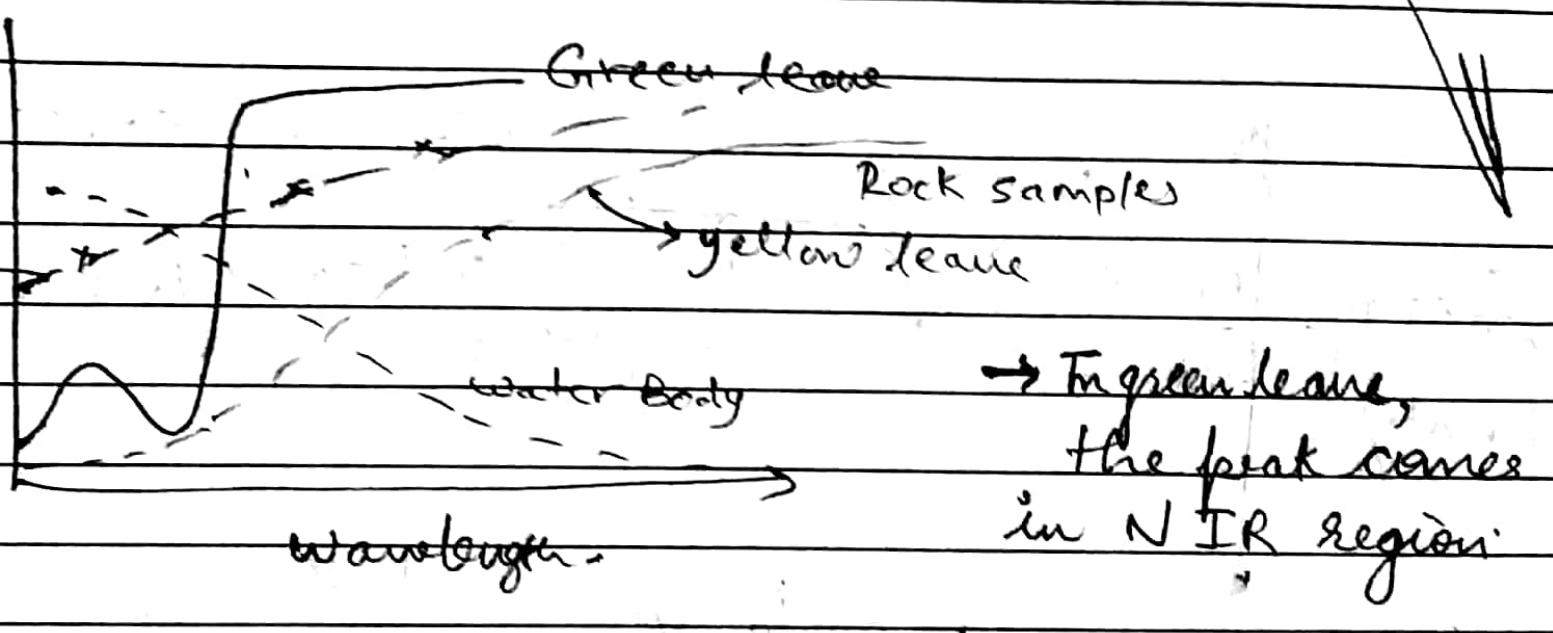
(Calibration file)

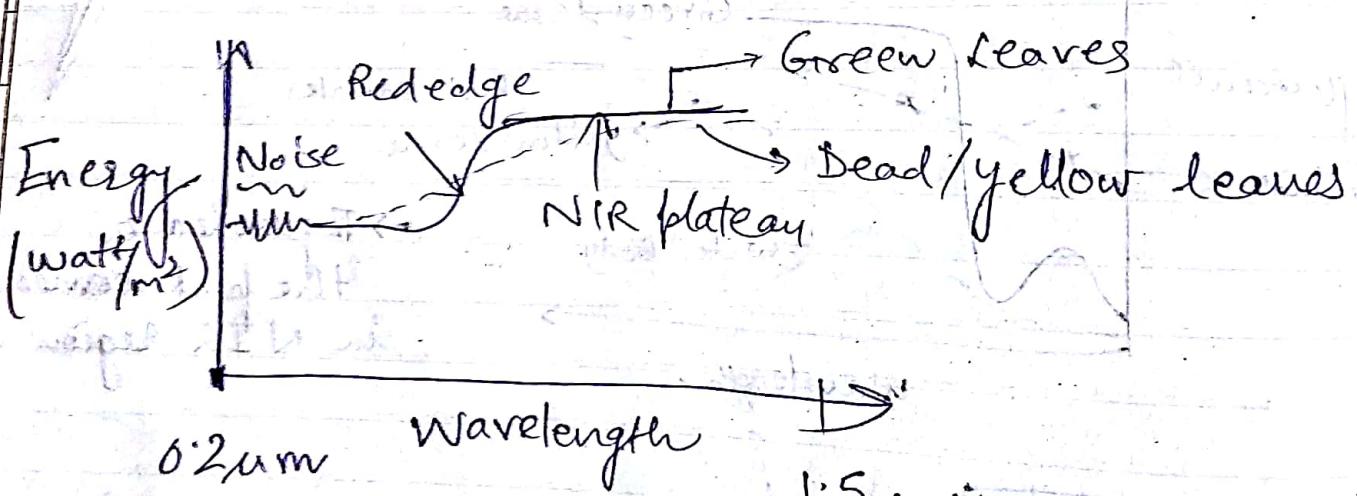
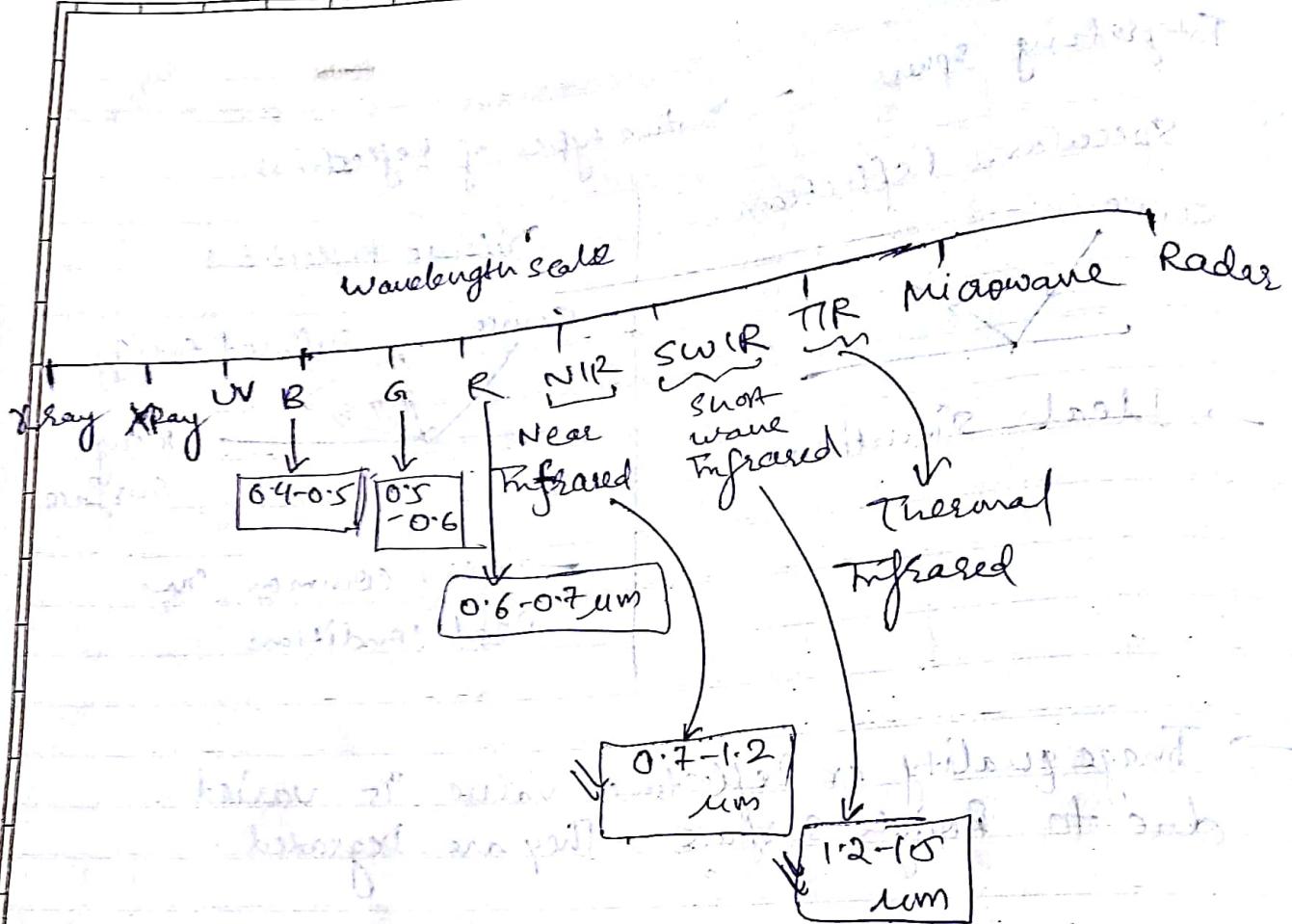
DN, no's \rightarrow to convert DN values to Energy

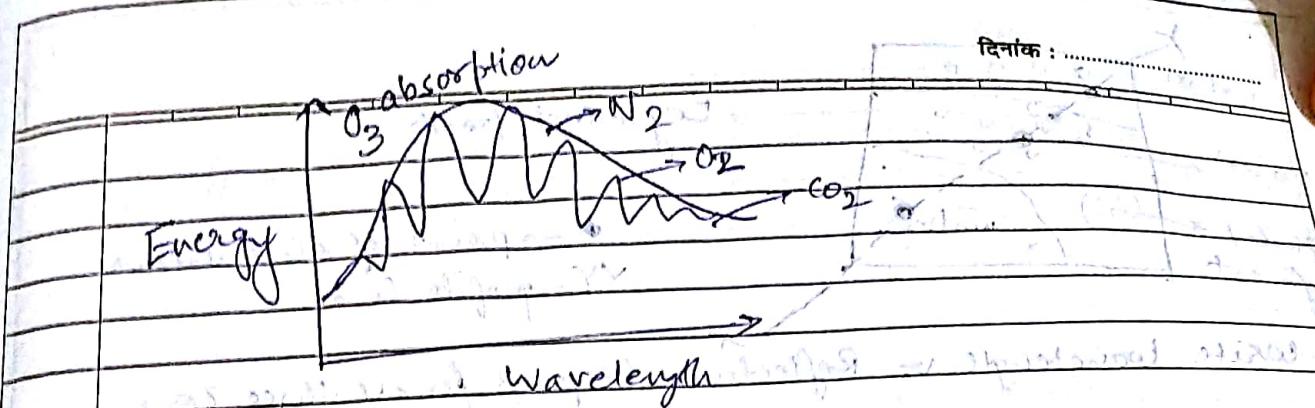
The Digital no's is fitted to a line to give Gain & bias - Basically, these Digital no. are converted to Energy (watt/m²)

→ very common in
Real conditions

quality or Reflectance value is varied
in Rough surface . They are Degraded.







Now imagine we have spectrometer moving all around the globe.

Rural area \rightarrow DN = 20

City area \rightarrow DN = 5 (Aerosol amount is much higher as compared to rural area)

\rightarrow Mapped CO_2 , CH_4 , SO_2 , O_3 concn around Globe by Reflectance curve. (Atmosphere mapping)

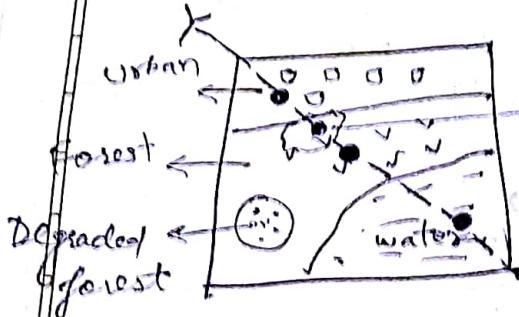
\rightarrow Percent of Degradation of forest (pockets of Blank area amidst highly vegetated area)

\rightarrow Mineral Exploration (Alteration Zone)

\rightarrow all sorts of mapping even in area which is beyond reach of humans.

शिक्षक के हस्ताक्षर :

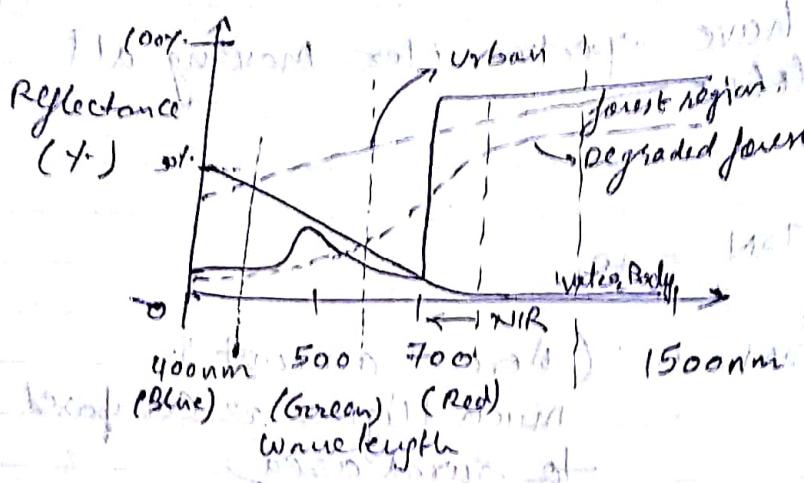
Problem →



Degraded forest

point of observation
XX - profile line

Write Wavelength vs Reflectance Response for all three zones.



Green color
→ photosynthetic process absorbs more/most light in visible region but this doesn't take place in NIR, hence more reflection and a plateau

Water Body → IR band will have absorption.
(Green Colored forest) → NIR plateau (characteristic)

Urban → mostly uniform Reflectance curve.

For satellite, we define → **Bands**

- 400 - 500 — Blue Band
- 500 - 600 — Red Band
- 600 - 700 — Green Band
- 700 - 1500 — NIR Band

In film question we name 4 bands

विनाकः



wavelength

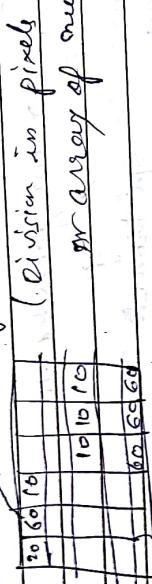
→ designing a sensor → should be very simple

→ we can take (as above)
only a portion from (reflection
vs wavelength) plot.

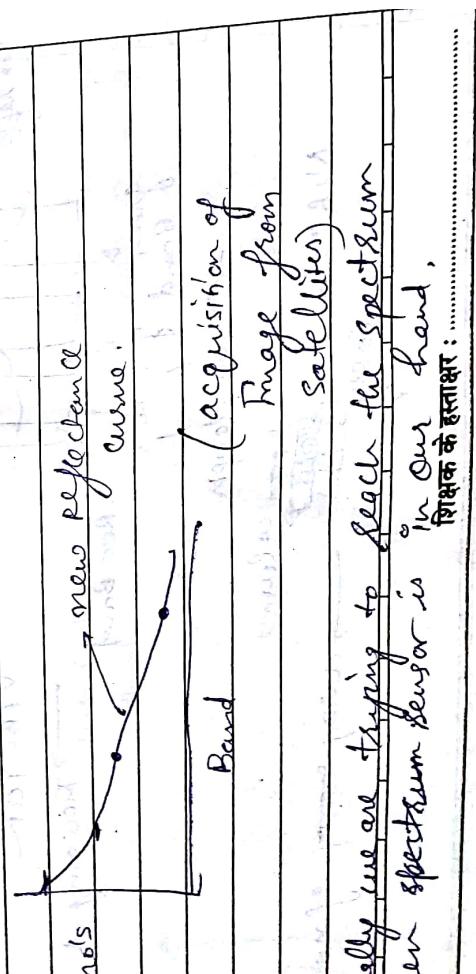
→ defining band

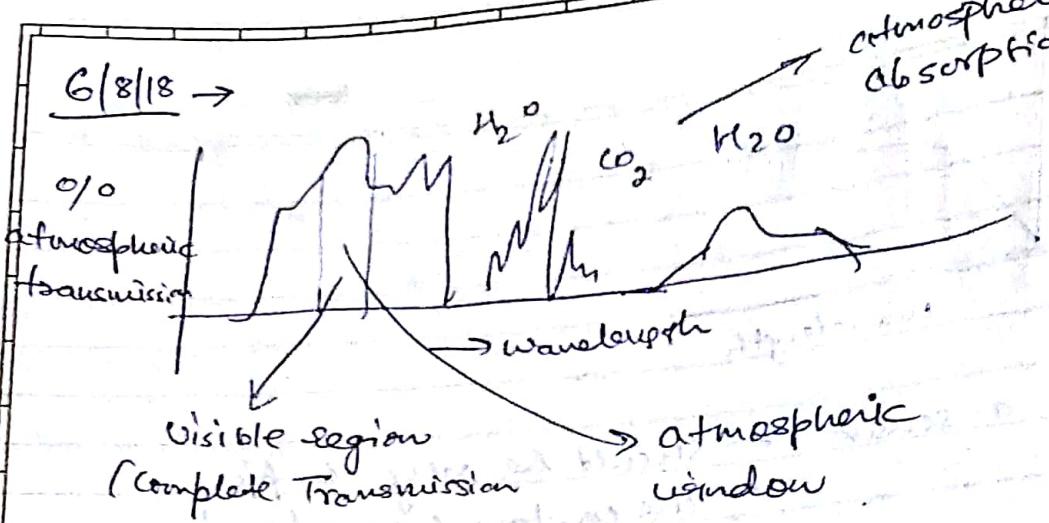
Grayscale Image

of water body case

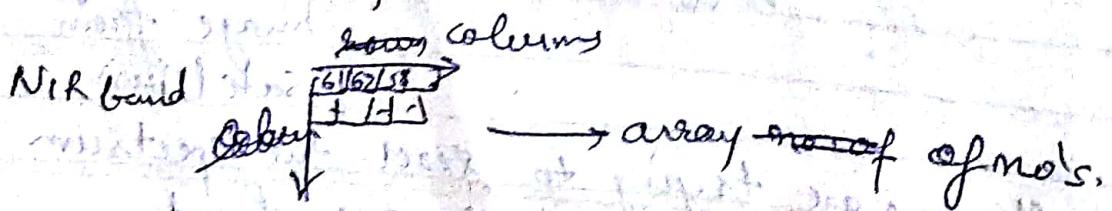
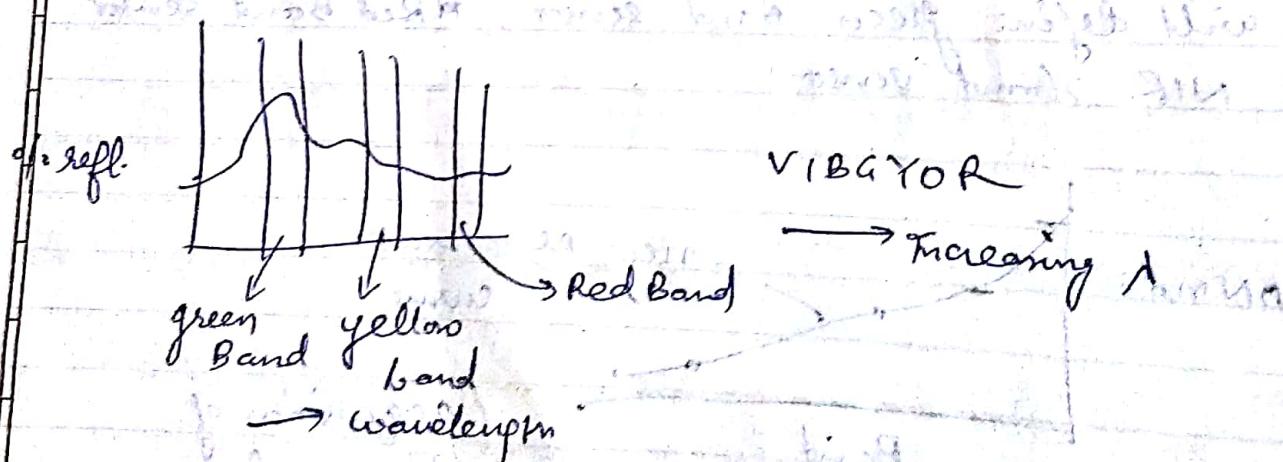
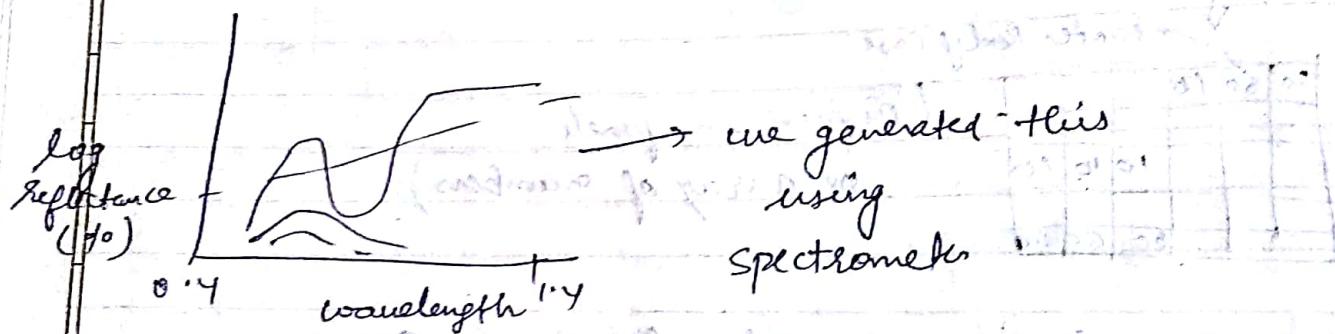


No's are sensitive to Blue color Band sensor
we will define green Band sensor, Red Band sensor
and NIR Band sensor.





Designing a Sensor → absorption spectra must be known



Dark colour \rightarrow black color = 0

Brightest colors \rightarrow whitest one = 255

In NIR band - all absorption takes place
low value \rightarrow Red color

Gray scale Image

Temperature
Density slicing
(trying to put some color scale)

for a particular Band ('Here let's say NIR band')

for the same \rightarrow we can display it in different bands
based on their reflectance.

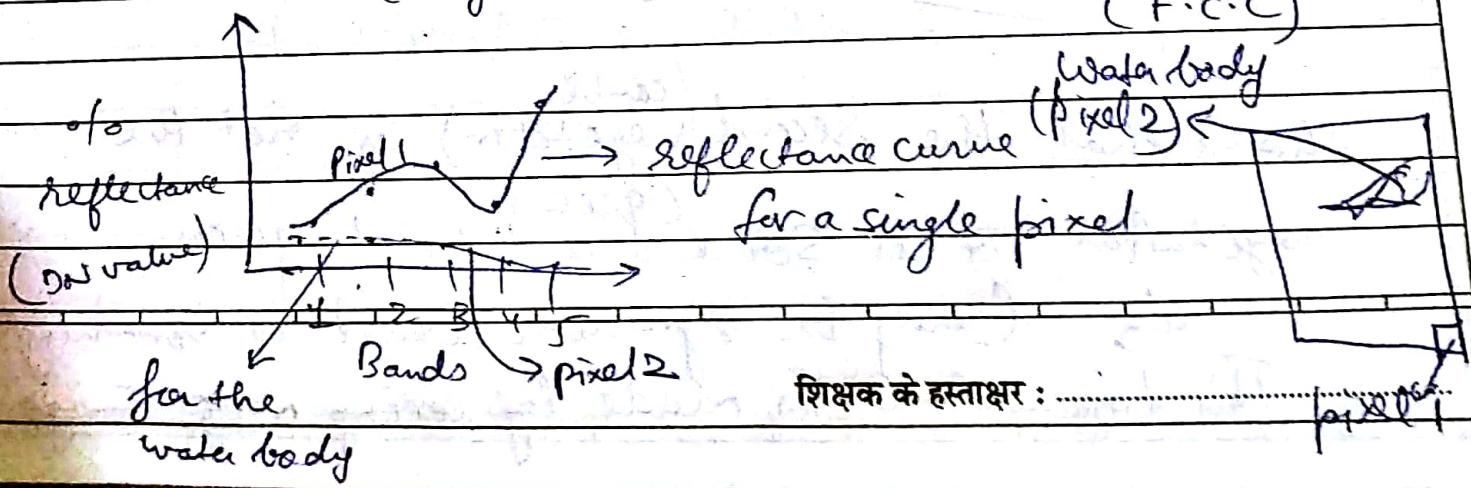
Gray scale \rightarrow will allow us to see different
objects within the same area.

Water is completely absorbing the NIR band and
that is why it is completely black.

Monochrome Image

(Single Band)

false color composite
(F.C.C.)



True color composite

RGB - primary color composite are false color composite are made on composite any other composition

R - G - B
3 2 1 (band no.)
2 3 1 is also a false color composite
1 2 3 " 11 "

✓ only single possibility for a true color composite

- bands and band composite
(single band) (combining various bands)

Cable vegetation
(green)
[Cable vegetation
green]
→ True color composite

Red
[black] → NIR

shows that the second (cable vegetation) is not the color (may be sulphuric acid green). This difference is made by keeping NIR True

Digital Number

generic term for pixel values is DN
 It used to describe pixel values that have not been yet been calibrated into physically meaningful units.

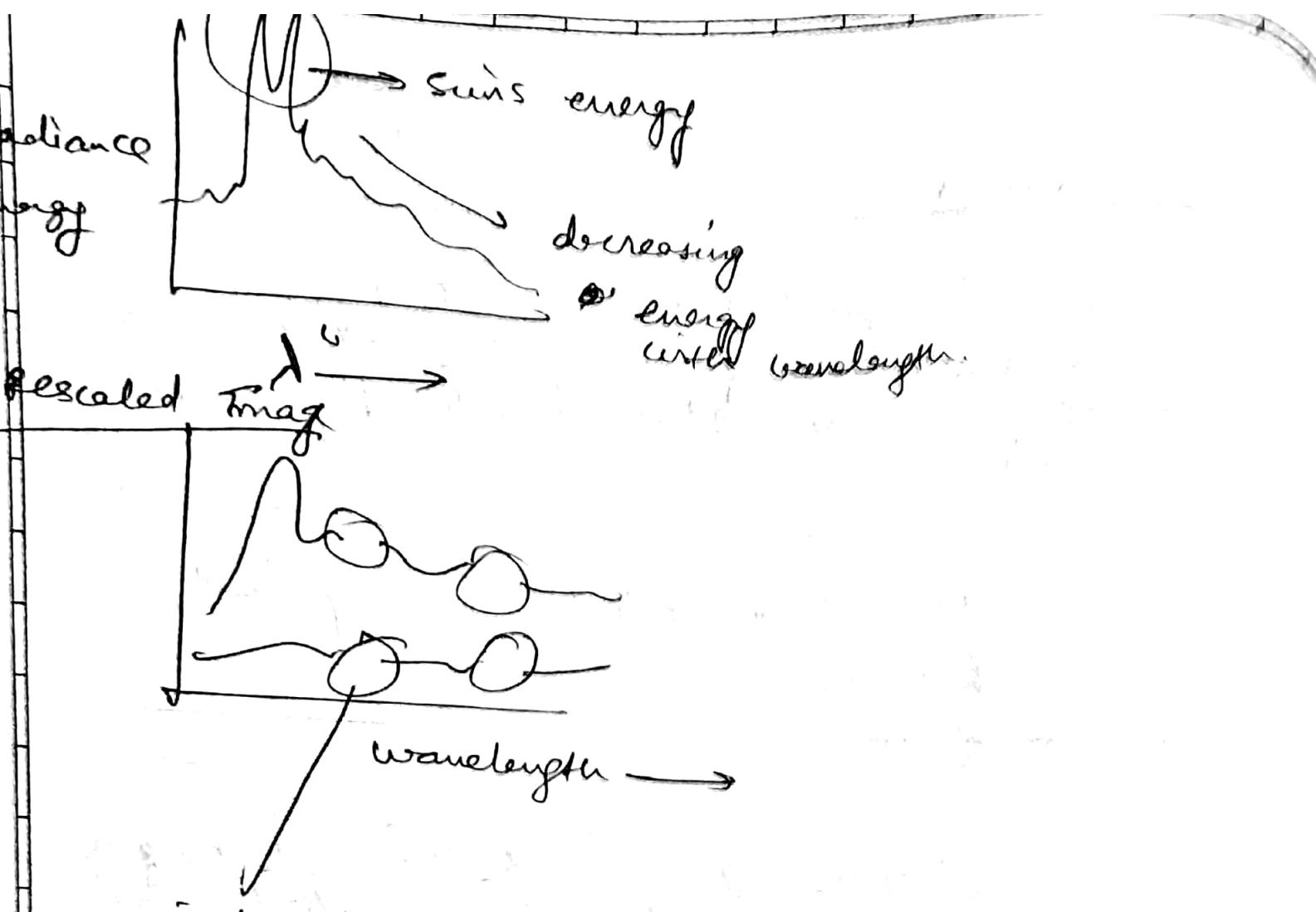
Radiance :- amount of radiation coming out from an area.

Gain & offset

Reflectance = proportion of the radiation striking a surface to the radiation reflected off of it.

$$\text{Reflectance} = \frac{\text{Reflected radiance Energy}}{\text{Incident Energy / Radiations}}$$

It is not easy or impossible to allot DN number to Sun's energy which is Incident energy so to calculate Incident energy, modeling of atmosphere is necessary.

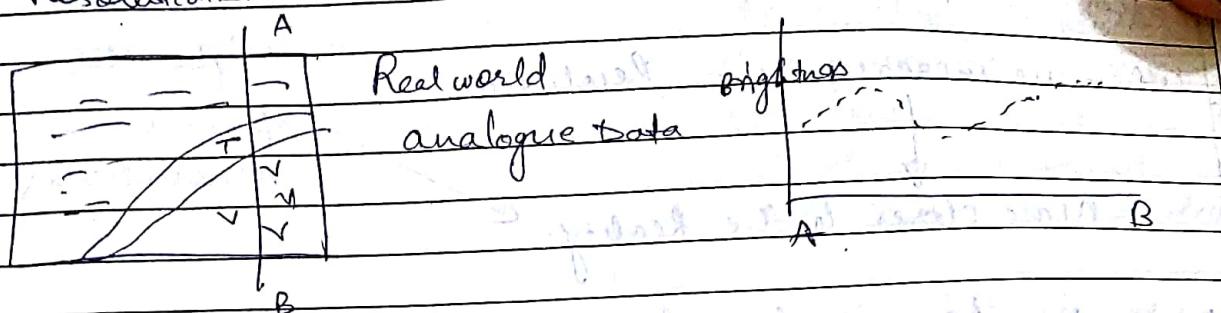


missing part indicates

- ① atmospheric absorption (N_2, O_2, O_3, CO)
- ② we do not have sufficient information about reflected energy

7/8/18 →

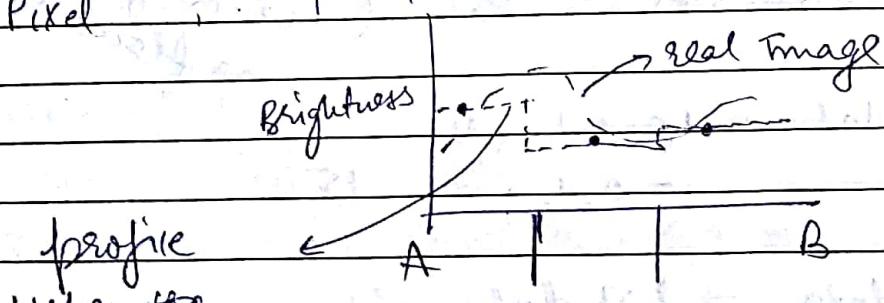
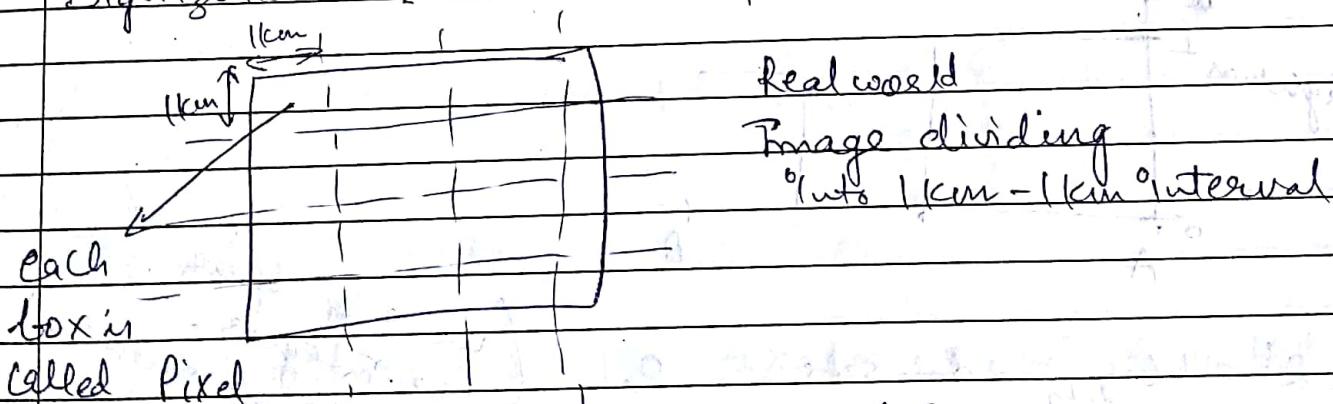
Resolution →



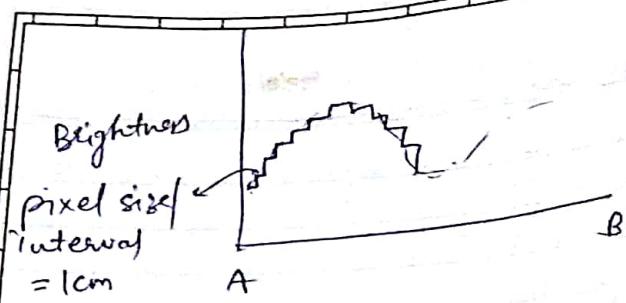
AB profile

- (1) Quantification
- (2) Digitization

Digitization is limited with spatial resolution



~~when~~ pixels have been defined, it will be constant value in each box



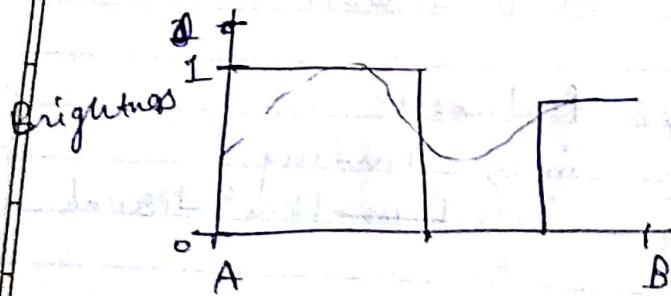
when we increase our Resolution

more closer to the reality

higher the spatial resolution.

Digitization done in the lower mode of resolution as in case of Landsat which has 30 m of resolution.

QUANTIZATION →



$$2^1 = 1 \text{ bit data} = 2 \text{ data sets} = 0, 1$$

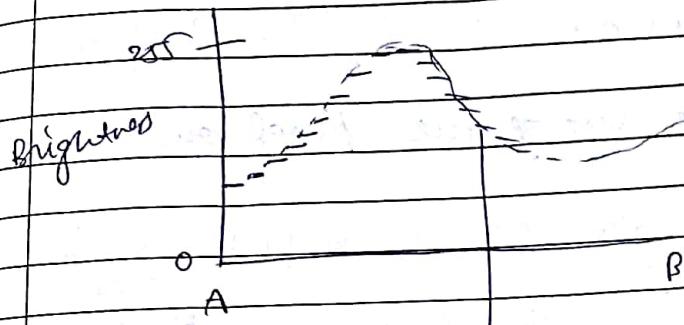
(we only have the integers, no float number)

$$2^4 = 4 \text{ bit data} = 16 \text{ data sets} = 0, 1, - , 15$$

$$2^8 = 8 \text{ bit data} = 256 \text{ data sets} = 0, 1, - , 255$$

दिनांक:

→ If we ↑ bit no. → we have more & more of values



Radiometric Resolution
of a sensor is measure
of how many grey
levels are measured
bet" pure black (no reflectance)

Increasing the Bit no.

[Increasing different shades
of Gray]

means Increasing the Quantization

more close to the original / Real Image curve

This is Radiometric Quantization
Resolution

Increasing Resolution / Image Quality

→ In most of the cases, Quantization level is 8-10 bit

30m — Landsat

10 cm — Google earth

1 km — MODIS Satellite program

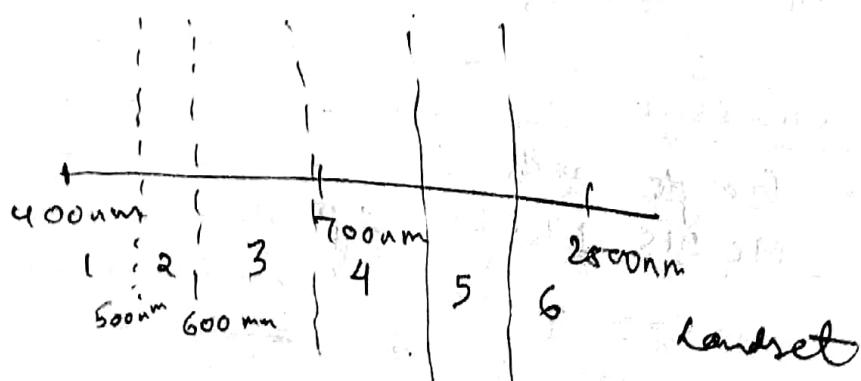
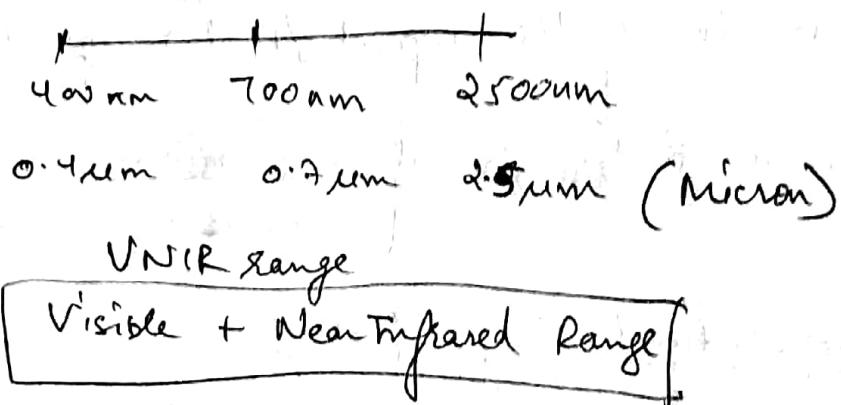
शिक्षक के हस्ताक्षर :

Spatial Resolution is a measure of the area or size of the smallest dimension on Earth's surface over which an independent measurement can be made by the sensor.

→ It is expressed by the size of the pixel on the ground in meters.

Spectral Resolution →
How many bands.

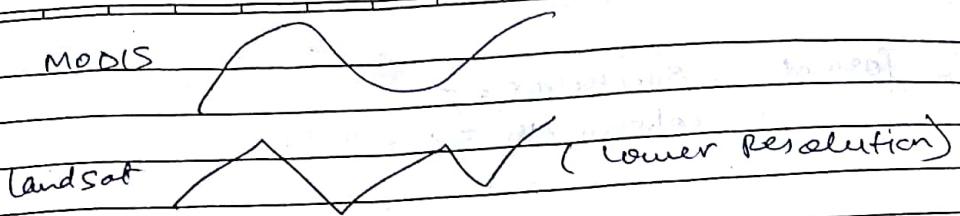
Spatial res. → Pixel size
Radiometric → How many
Temporal res. →



We can increase the no. of bands as per our requirement.

दिनांक :

MODIS



Temporal resolution → Revisit time

- ① Geostationary - particular earth's surface monitoring
- ② Polar - covering continuous monitoring of earth surface.
(covers full earth)

Geostationary



Polar (sub polar)



→ Earth rotation

Sun-synchronous



Rotating the

Satellite path itself

(visit the same time in
a same area)

शिक्षक के हस्ताक्षर :

Laptop exercise

Excl → format → new height = 5
column height = 3

Q-1 for the given image, identify 3 features in terms of pixel counts. = 1/pixel

Q-2 Determine width of bridge

Q-3 If width of bridge in actual is 1m, what is = $\frac{1}{10}$ m

Spatial resolution of image -

Q-4 Determine radiometric and spectral resolution.

Q-5 Identify darkest and brightest spots from different bands

Q-6 If the given gain for NIR, Red, green respectively 0.05, 0.1, 0.3 and bias for all is 0,
convert image into radiance image.

Q-7 Draw reflectance curves for identified 3 features

① Building, water, bridge, vegetation, cemented structures.

② 10 pixel

③ $\frac{1}{10}$ m

④ $NIR = 244 \pm 8$ (radiometric)

Red = 255 ± 0

Green = 255 ± 0.5

Bias =

Radiometric

Spectral Resolution = 3 Bands

दिनांक:

(5) Darker \rightarrow water

Brighter \rightarrow Bridge

(6) Gain for NIR, Red, Green = 0.05, 0.1, 0.3 and
Bias for all = 0. Convert 3 images into
3 Radians

$$y = m x + c$$

↓
DN value

gain bias

$$y = 0.05x \rightarrow \text{for NIR}$$

$$y = 0.1x \rightarrow \text{Red}$$

$$y = 0.3x \rightarrow \text{Green}$$

Radiance

(7) Drawing reflectance curve for identified 3 features = Radiance value over reflected values
Incident

$$\text{reflectance} = \frac{\text{reflected Radiance}}{\text{Incident Radiance (brightest object)}}$$

but there is always a Dark Noise.

comes from Darkest Object \rightarrow we won't get a perfect zero here.
due to some noise.

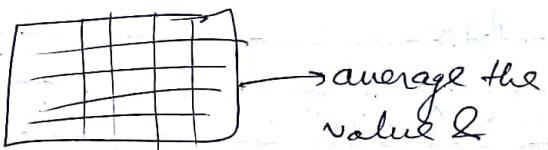
शिक्षक के हस्ताक्षर:

$$\text{Reflectance} = \frac{\text{reflected radiance}}{\text{incident radiance}}$$

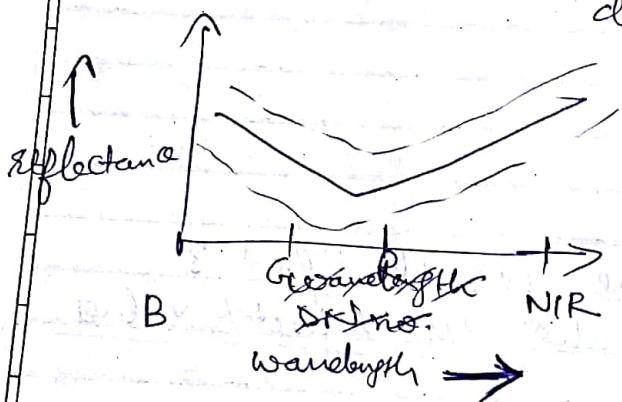
Darkest object
(Radiance value)

Brightest object

but where to find?

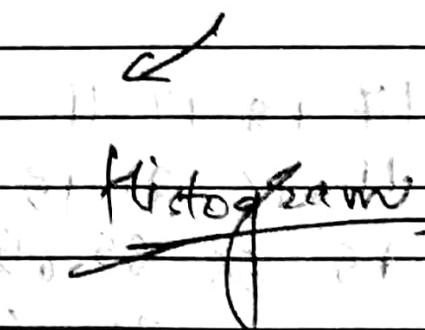
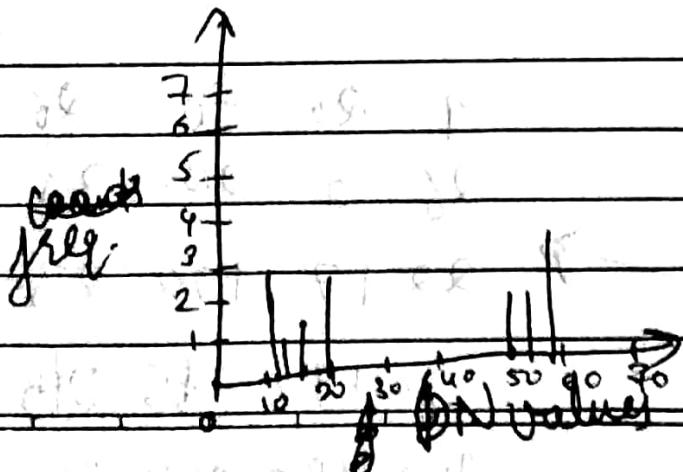
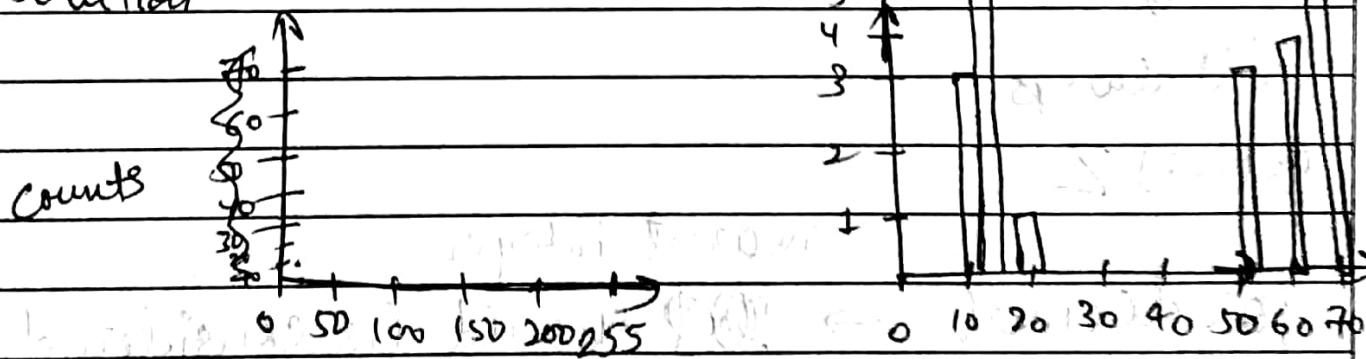


average the value &
measure standard deviation.



8-bit Image \rightarrow DN Value range = [0, 255]

Radiometric
Resolution

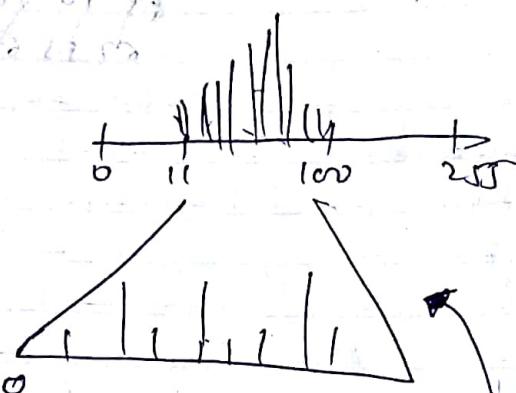


शिक्षक के हस्ताभार:

→ general problem with satellite image.
They generally do not occupy all the complete dynamic range of 0-255. The DN values are concentrated within a shorter range.

Not proper contrast → Individual object is not separated from each other.

Other: Hence after linear stretching proper contrast is obtained.



convert 11 to 0
and 140 to 255

This process of redefining the image is linearly stretched image

$$\text{New DN} = \frac{\text{old DN} - \text{Old min}}{\text{Old max} - \text{Old min}} \times 255$$

will always be (the) 2

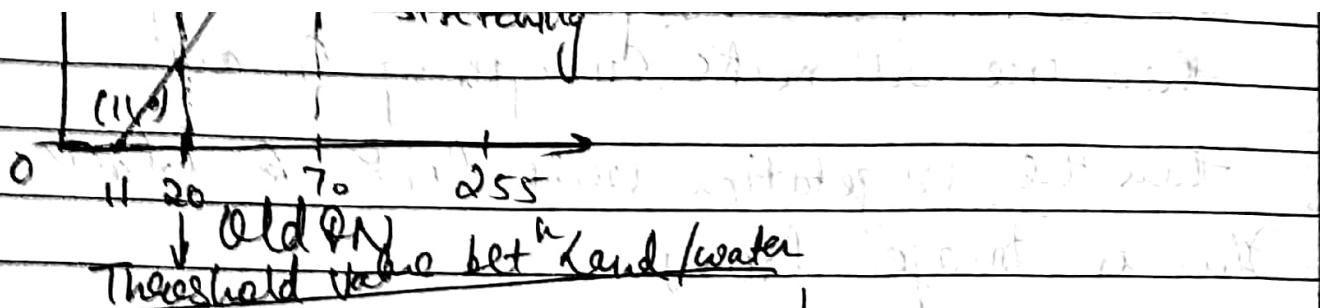
for decimal → nearest Integer
should be considered.

linear 12 17 18 17 11
stretching 17 11 16 20 15
16 15 55 65 65
11 55 70 70 67
67 55 65 67 68

4 26 30 26 0
26 0 22 39 17
22 17 190 233 233
0 190 255 255 242
242 190 233 242 46

This is first kind of

image enhancement



4 26 30 26 0 winter

26 0 22 39 17

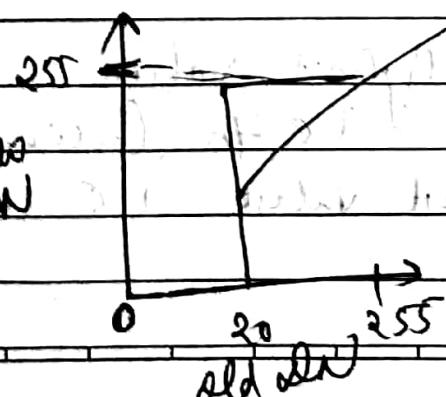
22 17 190 233 233 Land \rightarrow has high
DN value

0 190 255 255 242

242 90 233 242 246

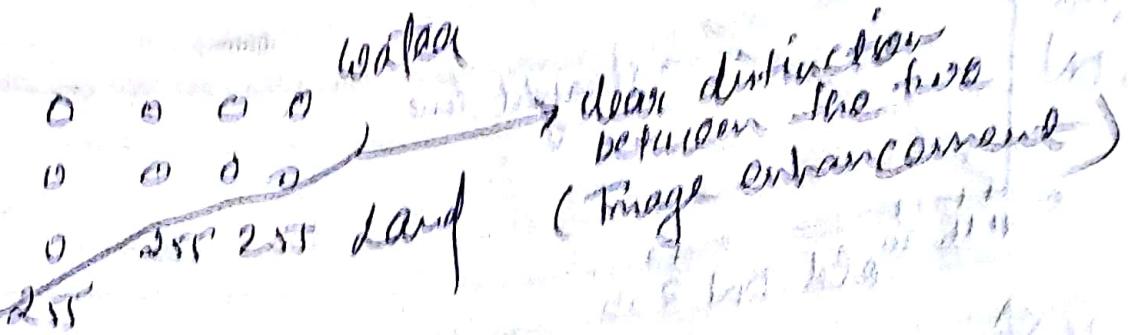
Image threshold

sudden
increase in
DN values



Black - white
Image (kind of image
enhancement)

शिक्षक के हस्ताक्षर :



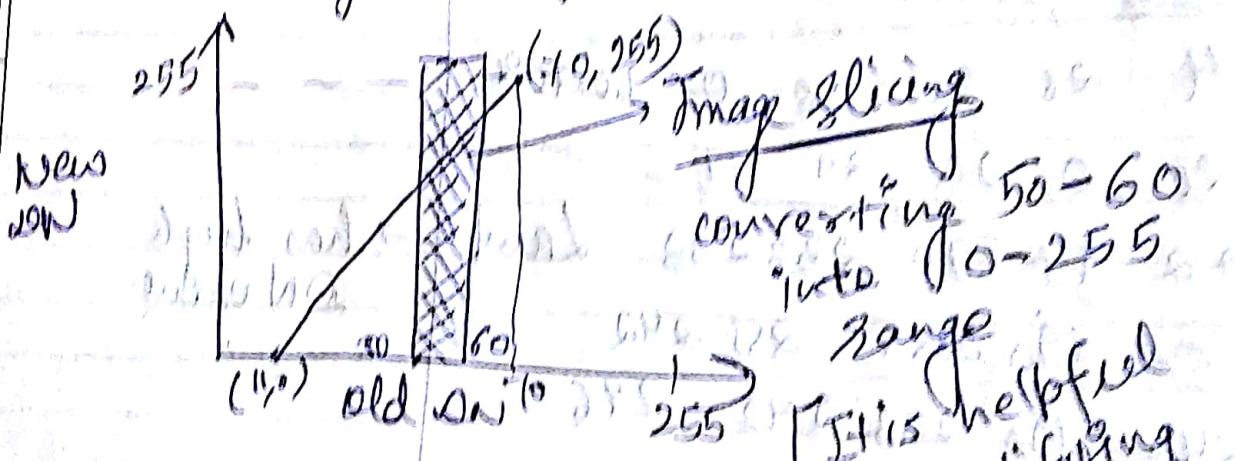
② we know $(0, 10)$ is our vegetation area,

~~then we can make that forest~~

then we will make everything 0 and

then the vegetation will look ~~as~~ black.

This is Image Slicing



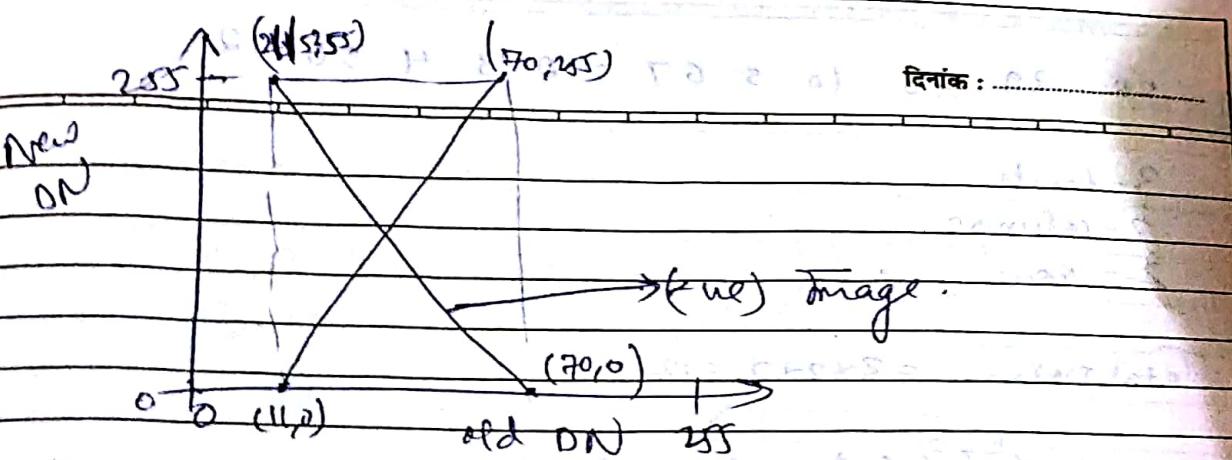
[This is helpful in identifying area of vegetation or mineralized zones]

③ Negative Image \rightarrow highest value

lowest value i.e. 0 becomes 255

lowest value i.e. 255 becomes 0

255

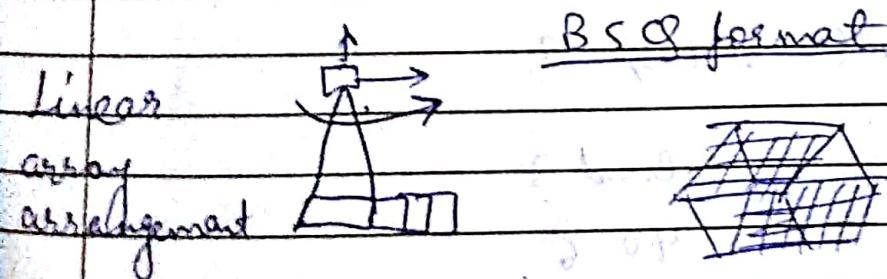


14/8/18 → Row, column, band 1



B5Q - Band Sequential } all are different
 B1P } types of numbers
 B1L

Sensor Designing — looks like spectrometer

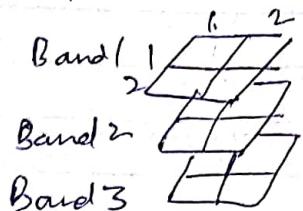


शिक्षक के इस्ताधर :

28 39 40 10 5 67

3-bands
2-columns
2-row

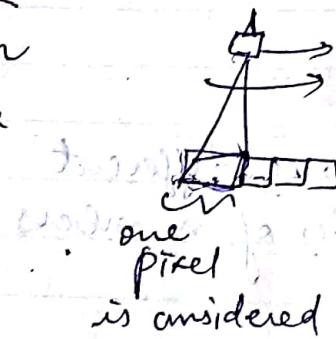
$$\text{Total DN no.} = 3 \times 2 \times 2 = 12$$



(for a particular band, we have 4 pixel)

Data format - BIP (used in 1970's - 1980's)

Whisk broom camera



then the sensor move to adjacent pixel.

first pixel of every band is recorded together

28 39 40 10 56 7 (2 3) 4 56 12

Band 1

28 10

7 5

Band 2

39 5

23 6

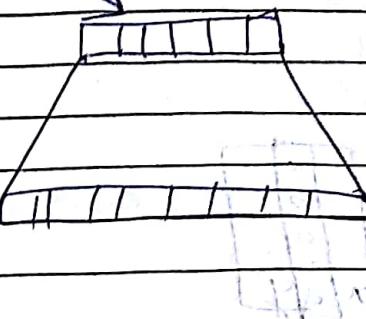
Band 3

40 6

4 12

B1C format →

Recorded by push broom camera



Band 1	Band 2	Band 3
28 39	40 10	5 6
7 23	4 5	8 12

↙ row wise value लेता है।

B5G format → Band wise sequential

	Band 1	Band 2	Band 3
B5G	1 28 39	5 6	4 5 12
most advanced	40 10	7 23	8 12

It is not necessary

always 2×2 matrix will represent Band 1

but it is because we have defined earlier

3 Bands, 2 rows and 2 columns.

Metadata → Every data file contain Meta data / header file / auxiliary info, which gives information about how to read the array of numbers i.e. Information about columns & bands, camera type etc...

class exist

column is scanning completely

(this is sensor defect)

value = 0

is basically here in noise

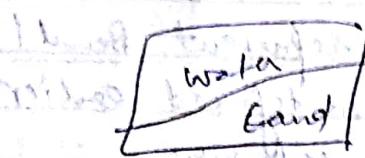


0 is replaced by $\left(\frac{\text{defy}}{2}\right)$ (from Neighboring average out)

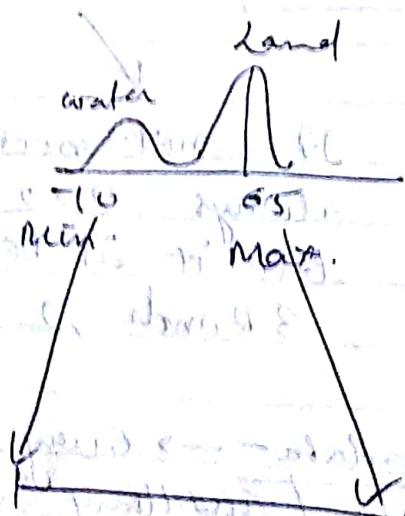
Density slicing

use of color scale instead of a gray scale.

Final distribution - Bimodal



increase



Max

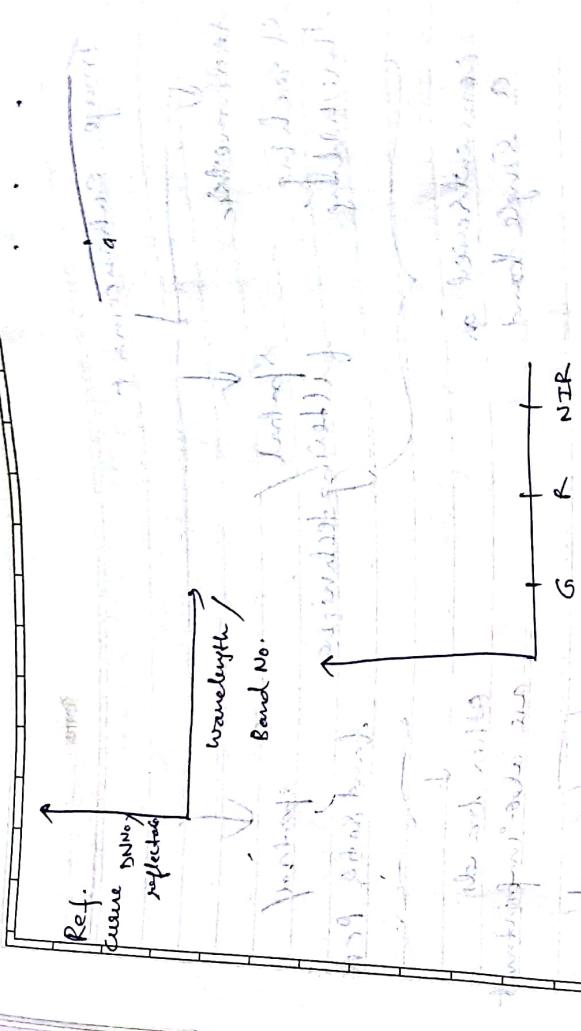
Min

T hand 2

GeoReferencing / Spherical Datum

2018/18 →

Ref. excel file →



Bright object & Dark object method

$$y = mx + c$$

Radiance value

(Energy Information)

$$y = DN \times Gain + bias$$

- ① $y = mx + c$
 In NIR, water should not have any reflectance
 about it in giving value as 5
 It is due to atmospheric noise etc.

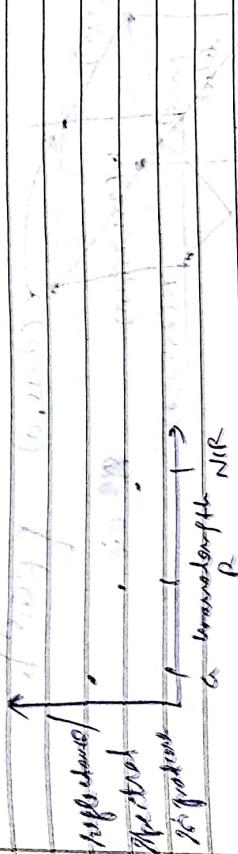
$$y = DN \times Gain + bias - Dark Noise / Dark offset$$

amount of reflected energy

3 The next step is to identify Brightest / Darkest object.

Brightest object = for Brightest object
Darkest object = Bright object - Dark object

Reflected band vary from 0 to 1



$$\text{Reflected} = \frac{\text{Dust} \times R + \text{Vegetation} \times G + \text{Water} \times B + \text{Cloud} \times A}{\text{Dust} + \text{Vegetation} + \text{Water} + \text{Cloud}}$$

$$= (\text{Dust} \times 0.1) - (\text{Vegetation} \times 0.1) + (\text{Water} \times 0.1) + (\text{Cloud} \times 0.1)$$

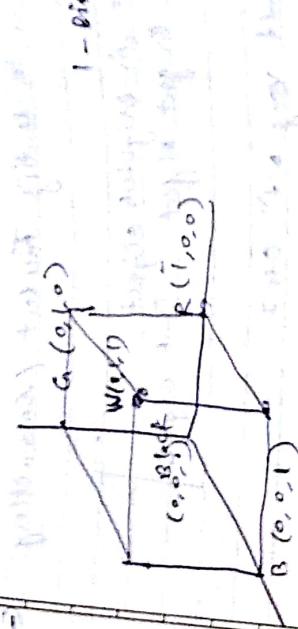
$$= (\text{Dust} \times 0.1) - (\text{Vegetation} \times 0.1) + (\text{Water} \times 0.1) + (\text{Cloud} \times 0.1)$$

Why vegetation has green color?
Because tree has lot no. of vegetation in Green Band

Minimum, 0.00
Maximum, 1.00

(Digitization of Colors)

Colors:



RGB

$a(0,255,0)$



$(100,100,100)$: Gray color

\rightarrow (Project gray line)
as all values on x_1, y_1 and z_1
are equal

Magenta

[Combination of
Red and Blue]

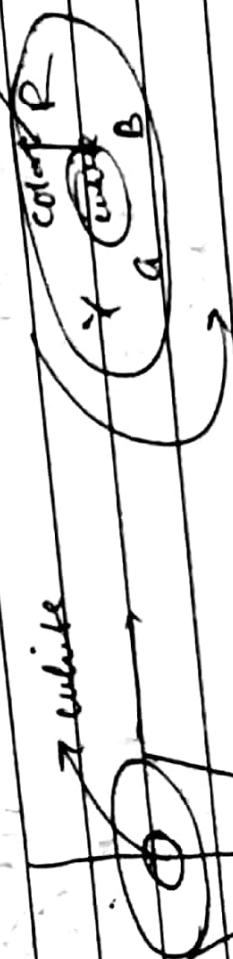
This line is called as "Grey line"
Scale line

Total no. of Colors = $(2^8)^3$ [for a 8-bit Data]

Projector - RGB

HSI model \rightarrow

Here Saturations & Intensity (HSI) model \rightarrow
Our human eyes are more sensitive to ~~the~~ three models
shown above -
 \rightarrow saturation



Hue

Hue is basically
the change in colors
Intensity
- Black
- White
- All

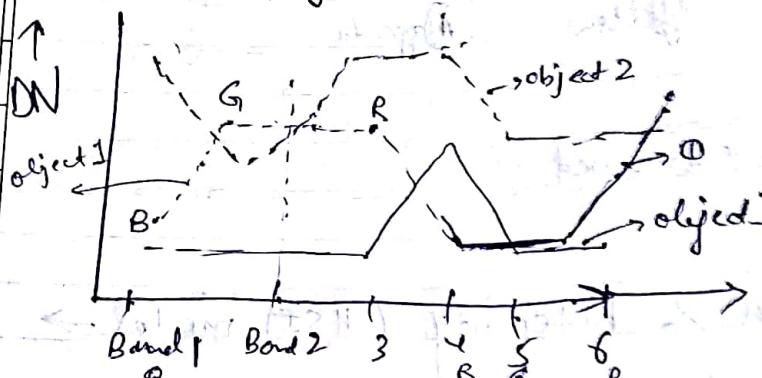


Saturation is moving from
the central white color
to the colored zone on the
corner side.

सिलेक्ट के इस्तमाधर :

21/8/18 →

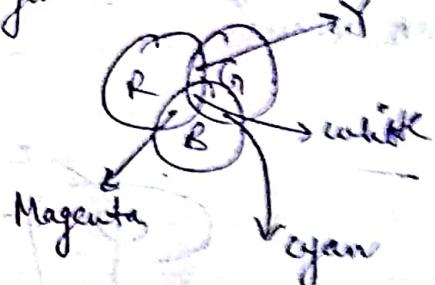
Reflectance curves for following 3 objects
/ spectral signatures.



for object →
R, G are almost
same while B
is less so almost
it is yellow like

What will be colors of 3 objects for FCC

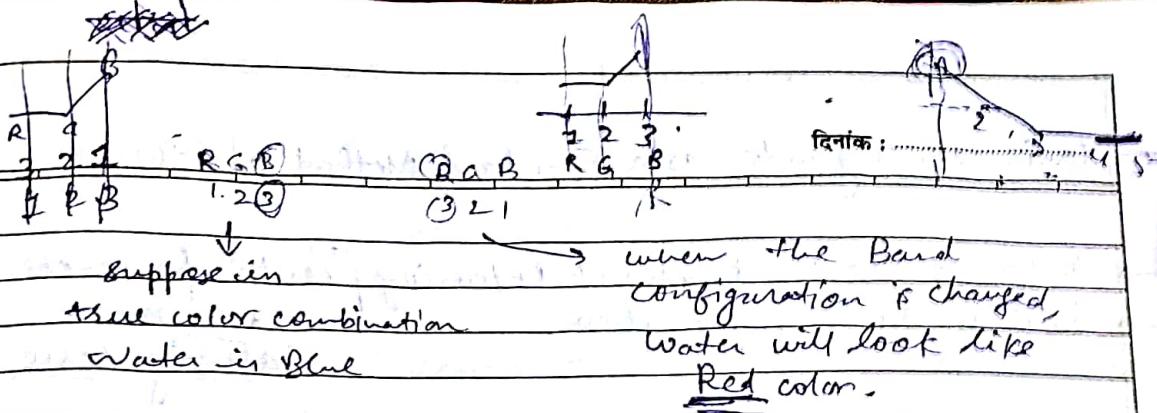
$$\begin{array}{c} R \quad G \quad B \\ \hline 3 - 2 - 1 \\ 5 - 1 - 6 \\ 4 - 5 - 1 \\ 4 - 3 - 2 \end{array}$$



Combination	object 1	object 2	object 3
R G B			
3 2 1	B (yellow)	R Mag.	G (cyan) Black/Cyan
5 1 6	Blue	Magenta	Green/Cyan/Black
4 1 5	Black	Red Mag	Red Black
4 3 2	Red		

for each object
check for all the
three R, G, B
combinations

object 3 →



DN value close to 255 \rightarrow Brighter Red color.

DN value close to 0 \rightarrow Darker Red color

Grey scale Image \rightarrow Same Band combination
 (black to white with different shades of grey) $\quad \quad \quad (R-G-B : 1-1-1)$

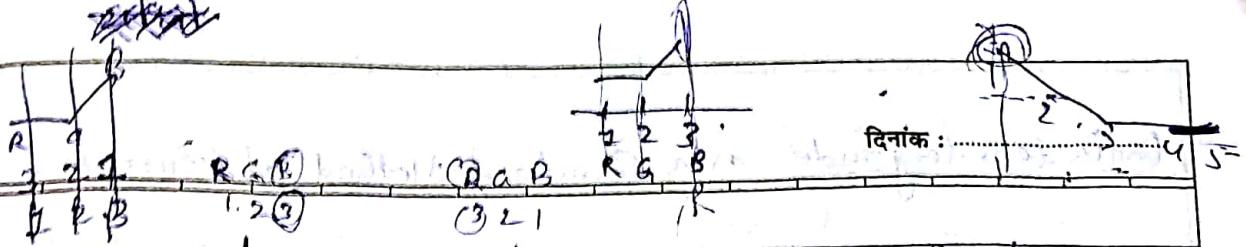
27/8/18 \rightarrow Georeferences as Measurements:

- Some georeferences are Metric (They define location using measures of distance from fixed places)
- Unique, shared, uniformly applicable
 [oceanic area, dense forest \rightarrow No PINCODES]

Georeferencing system

- (1) Place names
- (2) Postal address & postal codes
- (3) Linear referencing system
- (4) Latitude and longitude
- (5) Projections and coordinate system
- (6) GPS

शिक्षक के हस्ताक्षर :



Suppose in
true color combination
water is Blue
when the Band
configuration is changed,
water will look like
Red color.

DN value close to 255 → Brighter Red color.

DN value close to 0 → Darker Red color.

(Gray scale Tmag → Same Band combination
(black-to-white
with different
shades of grey))

27/2/18 → Georeferences as Measurements:

- Some georeferences are Metric (They define location using measures of distance from fixed place).
- Unique, shared, uniformly applicable
[oceanic area, dense forest → No PINCODES]

Georeferencing system

(1) Place names

(2) Postal address & postal codes

(3) Linear referencing system

(4) Latitude and longitude

(5) Projections and coordinate system.

(6) GPS

शिक्षक के हस्ताक्षर :

Latitude & longitude as a standard method of referencing.

Considering the whole system of referencing [Centre point etc.]
Earth is not a perfect sphere
not true
always true

In 1984, Standard about Earth shape, that was adopted by most of countries.

Projections of coordinates

Project the earth's surface onto a plane, rather than dealing with a curved surface

Two types of projections are important in A.S.

① Conformal property → shapes of smaller features are preserved

② Equal area property → Shapes are distorted

Map projection

① Cylindrical

Conical

Azimuthal → problem (full globe cannot be mapped)
Can't be mapped

विषयक :
प्रतीक्षा काल :

The Mercator projection is the best known cylindrical projection.

→ Features in cylinder are wrapped around the equator.

- ① Features in high latitudes are significantly enlarged (like America and Arctic region)
- ② Map is properly formed. [for small features]

Conic projections →

- latitude appear as arcs of circles
- used to map some part of continent (say mapping of North America)
- Elevation begins on most well mapped.

UTM (Universal Transverse Mercator) projection

- part cylinder in a horizontal position
- Max. distortion is 0.04%
- Transverse Mercator (Bog cylindrical is wrapped around the poles, not the equator)
विषयक के स्वतान्त्र :

for shape & projection of Earth \rightarrow

most satellite
follow this

Shape \rightarrow WGS 1984 (Spherical)

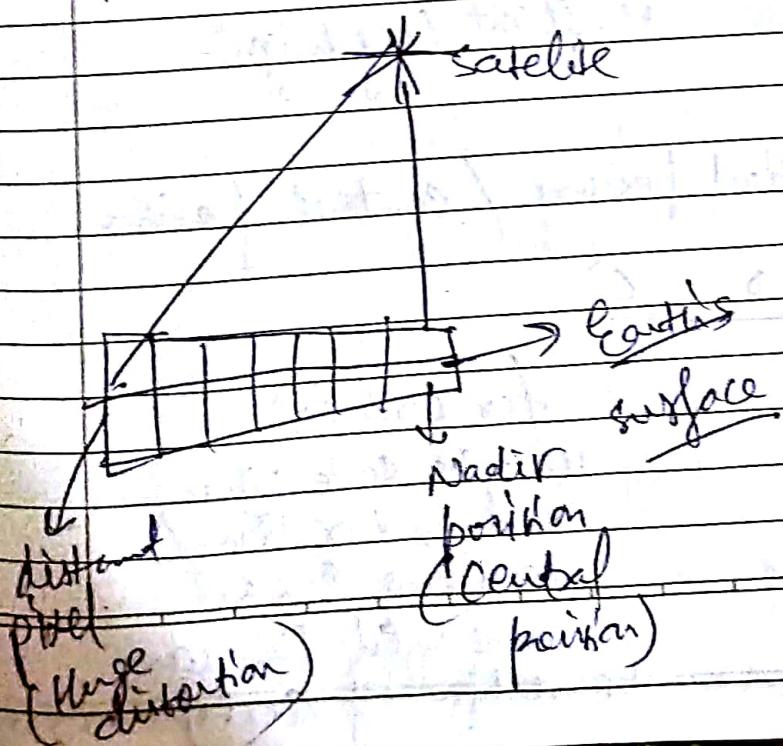
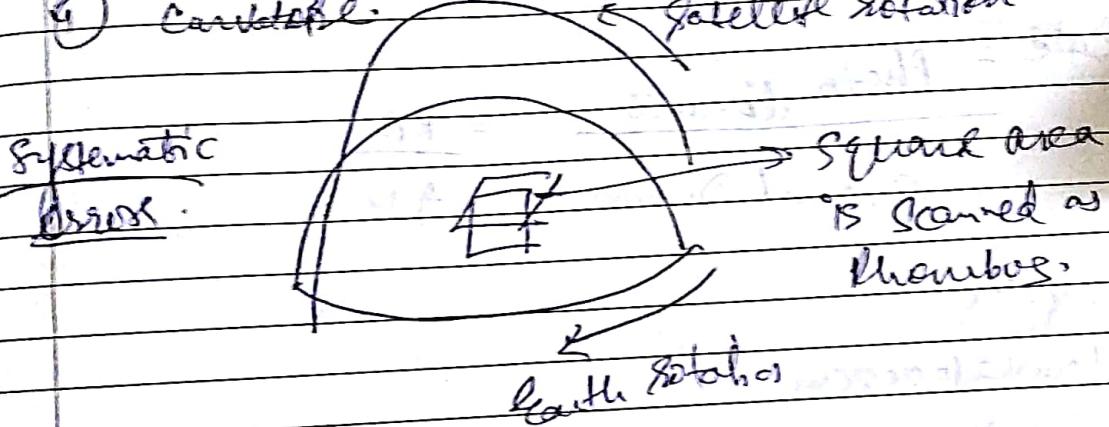
Projection - UTM projection

- \rightarrow In the projected Image, we will find Easting and Northing information not in Latitude and Longitude but these options are available in softwares.
- \rightarrow In regional Scale, Mapping through latitudes and longitudes are of a bit problematic because we ~~not~~ are taking every reading with respect to the Centre of the Earth and a large scale mapping within a small range of latitudes & longitudes will generate much error.

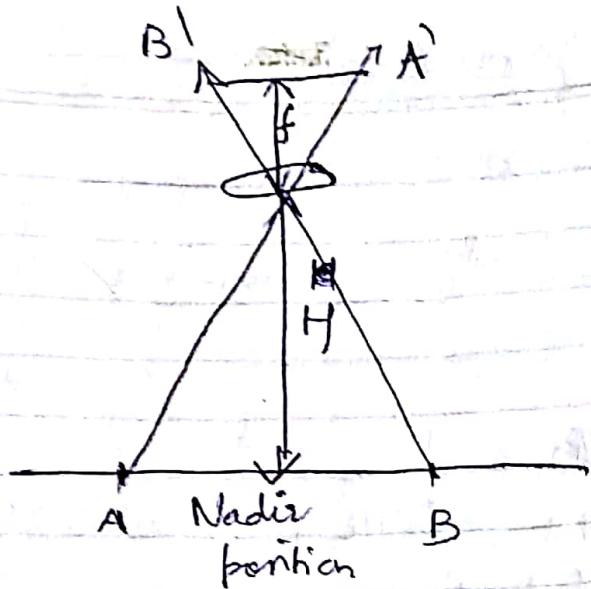
Satellite Image acquisition

- Source of distortion →

- (1) Earth rotation
- (2) Sensor scan characteristics
- (3) Wide field
- (4) Camera



शिक्षक के हस्ताक्षर :



~~inverted image~~

H = fly height

f = focal length

AB = ground distance

$A'B'$ = photo distance

$$\text{scale} = \frac{\text{Photo distance}}{\text{Ground Distance}} = \frac{RB}{AB}$$

1:10000

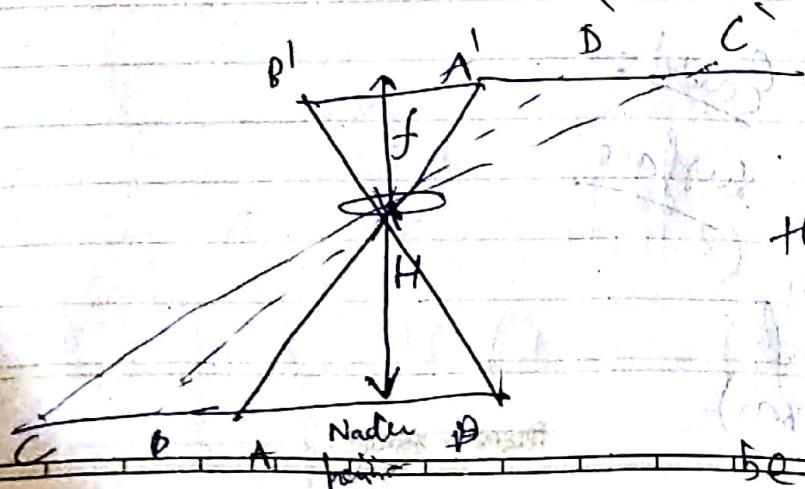
1 cm = 10000 cm

f = focal length

H = flight / fly height

$$\frac{A'B'}{AB} = \frac{f}{H} \quad \begin{matrix} \text{(by} \\ \text{similar} \\ \text{triangles)} \end{matrix}$$

Nadir position is the vertical position / central position



for CD & CD'

there is Scale Distortion
and similar Triangle
condition \angle in No

more valid. This can
be rectified by ~~Auto Rectification~~

Parallax \rightarrow (stereoscopy)

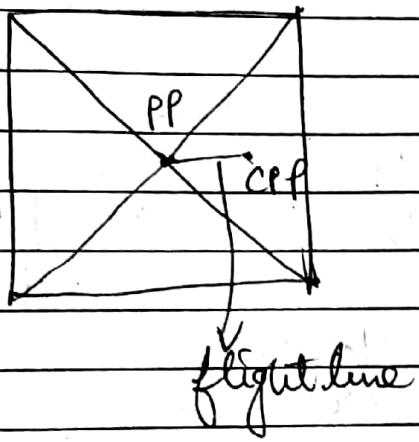
18 \rightarrow

Image Displacement \rightarrow

A photo's central projection leads to image displacement.

Radial position \rightarrow Object will tend to lean outward
i.e. be radially displaced

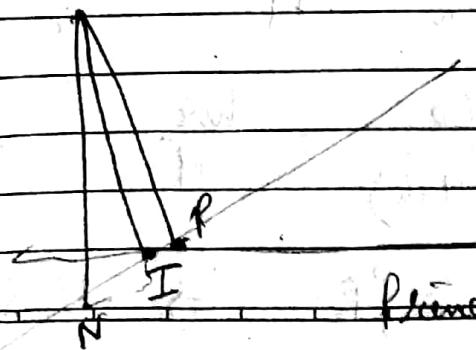
Nadir \leftarrow [center of photo - only comes observed position]



PP - principal point

CPL - conjugate principal point
(in other photo, the point which was principal point in the former photo)

and almost 80% of overlap will be there between two images.

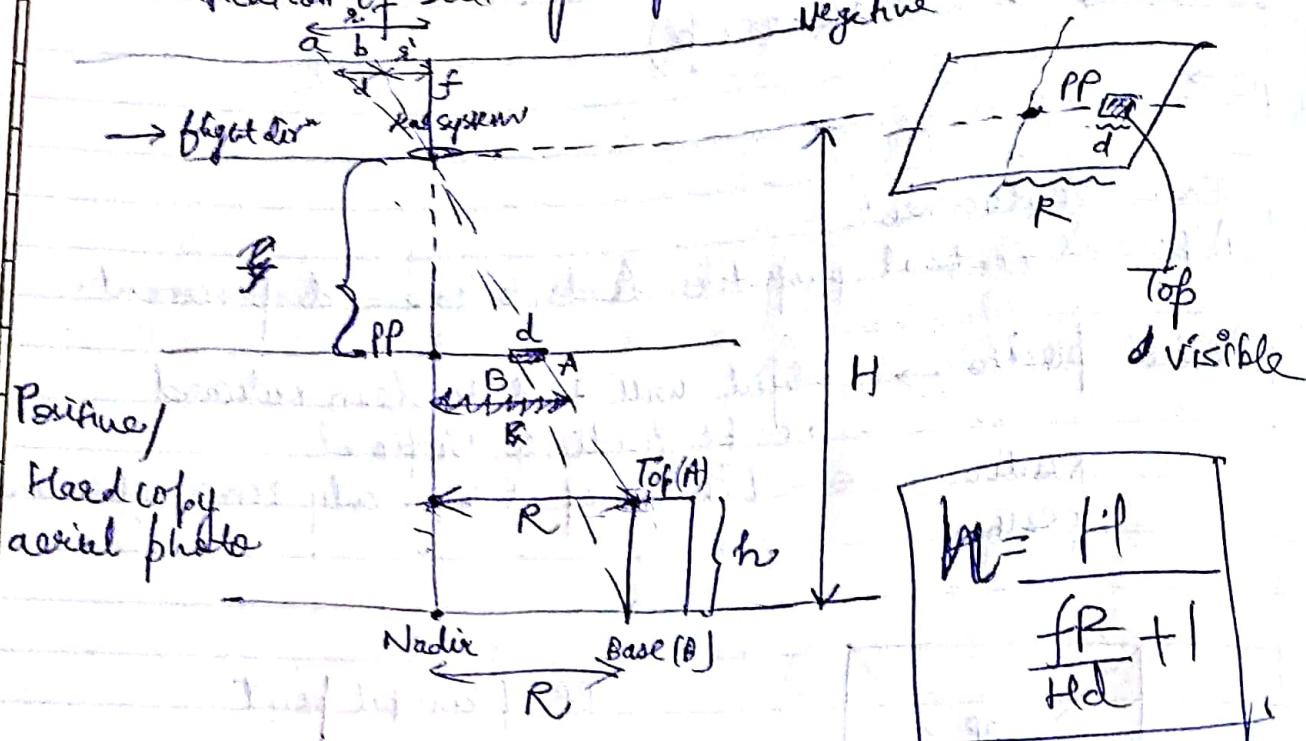


Isocenter is applicable when we have oblique view of field of view

Principal point - P

शिक्षक के हस्ताक्षर :

Identification of Building Height



$$\frac{f}{r} = \frac{H-h}{R}$$

$$r = \frac{fR}{H-h}$$

$$f/r = H/r$$

$$r = \frac{fr}{H}$$

$$d = \frac{fr}{H-h} - \frac{fr}{H}$$

$$\frac{H(H-h)}{h} = \frac{fr}{d} \Rightarrow d = \frac{h fr}{H(H-h)} = \frac{hr}{H}$$

$$\frac{Hd}{Hfr} = \frac{H-h}{h} \cdot \frac{Hd}{Hfr}(H-h) = fr \Rightarrow H \cdot h = \frac{fr}{d}$$



$$h = \frac{H \cdot fr}{d}$$

दिनांक:

→ for vertical field of view, Nadir and principal point lie ~~near~~ coincide with each other.

Georeferencing → Registration of an Image to a known map coordinate system.

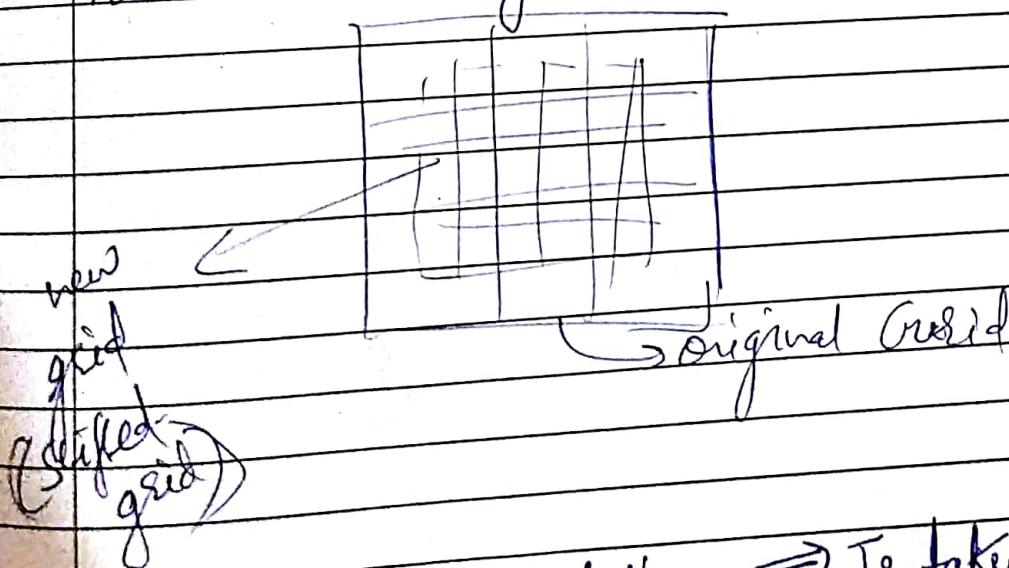
Identify some ground control points in original Image
(well distributed)

Choice of control points

① Sufficient no of well defined control points.

Resampling

→ Transfer from Initial Coordinate system to a new coordinate system



Distortion + Rotation \Rightarrow Is taken care of by Resampling

शिक्षक के हस्ताक्षर:



Country Roads - John Denver
Winds of change - Scorpions
Breakthrough - Beowulf / The Kaha

Avalon + Complicated /
LP - one more night, I talking to myself
Porcupine Tree Lazarus / Teliv

100

100

100

100

100

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