

## **COURSE INFORMATION**

1.	Name of	Course	Programming for Mobile Applications									
2 .	Course (	Code	DMP 5018									
3 .	Type of Course		Elective									
		, major, elective etc.)										
4 .	Synopsis		This course exposes students to basic mo	bile application development.								
5 .	Version		Current: September 2017									
	(State the	late of theSenate's approval - previous and the current approval date)	Previous: April 2017									
			New version: ADC Oct 2017 Special Sena	ate 93 Nov 2017								
6 .	Name(s)	of Academic Staff	Lim Liyen, Muhammad Loqman bin Samat, Norihan Hamzah, Nurasma Shamsuddin,									
			Usha Vellappan, Yap Hui Yen									
7.	Semeste	r and Year Offered	Year 2, Trimester 2									
8.	Credit Va	alue	3									
	Pre-Requ		DCS5038 Program Design									
10 .		e of the course in the programme:										
	This cour	se prepare students for careers in the expanding fields of mobile app	olication development by using C# program	ming.								
11 .	Justification for including the course in the programme:											
	This cour	se will be useful for IT students in acquiring knowledge in mobile dev	elopment concepts using C# programming	language.								
12 .	Course L	earning Outcomes (CLO)	Domain	Level								
	CLO1:	Demonstrate the ability to work in a team while completing a	A 65									
	0201.	mobile application to manipulate data and display output as	Affective	3								
	CLO2:		Cognitive	3								
		mobile application to manipulate data and display output as  Use an Integrated Development Environment (IDE) to write, test		-								

(Must tally with CLOs in Item 12)    P	Assessment Method		inous	Teaching Methods				s (PLO)	COM	ng Outco	earnin	nme L	ogramı	Pr	ning CLO) CLOs in	(Mı		
1.01   1.02   1.03   1.04   1.05									L O	L O	L O	L O	L O	L O	L O			(WILL
Local		Project				h	re Ial	۵ ا	7	6		4	3	2	1		1	CL ∩1
Total														<b>√</b>				
Transferable Skills:  Teamwork skills:  Course Content Outline  Course Content Outline  Course Content Outline  Course Content Outline  This topic covers or verview of NET Framework, cope concept and IDE This topic covers or verview of NET Framework, skills  2 Data Types and Variables  Data Types and Variables  Sassignment as well as understanding Boolean, equality/relational and continual bediences as sassignment as well as understanding Boolean, equality/relational and continual bediences will be discussed as well.  4 Methods This topic discusses data type, class declaration, members, access functions and arrays of class objects.  5 Classes  This topic discusses data type, class declaration, members, access functions and arrays of class objects.  5 Classes  This topic discusses the use of conditional statements: If-ties estatement and switch statement, writing For Statement, Withis Statement and Do Statement Declaing array and multidimensional arrays will be discussed as well.  6 Data Statement and switch statement and Do Statement Declaing array and multidimensional arrays will be discussed as well.  7 Data Types class declaration, members, access functions and arrays of class objects.  5 Classes  This topic discusses the use of conditional statements: If-ties estatement and Switch statement, writing For Statement, Withis Statement and Do Statement Declaing array and multidimensional arrays will be discussed as well.  6 Database  This topic discusses the topic discussed as project and configurity the connection string. Create, reference and configurity the connection string. Create, reference project and configurity the conne								-						,	✓			
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Introduction to Net Framework, OOP concept and IDE   This topic covers overview of .NET Framework, advantages of .NET Framework for Pramework for State Programming Concepts in C# and introduction to IDE (Visual Studio)   2			Guided					-										
Introduction to Net Framework, OOP concept and IDE This topic covers overview of NET Framework, advantages of NET Framework, features of NET Framework, Colject Collented Programming Concepts in Citia and Introduction to IDE (Visual Studio)  2 Data Types and Variables, Collection of data types and variables, declaring variables and initialization of variables, using basic operators: arithmetic, logical comparison & assignment as well as understanding Boolean, equality/relational and conditional logical operators.  3 Conditional Statements, Looping and Array This topic discusses the use of conditional statements: iffelies etatement and switch statement, writing For Statement, While Statement and Do Statement. Declaring an array, initializing arrays, access to the elements of an array and multidimensional arrays will be discussed as well.  4 Methods This topic discusses data type, class declaration, members, access functions and arrays of class objects.  5 Classes This topic discusses about defining method, calling method, recursive method and passing parameter.  6 Database This topic covers creating databases, tables and inserting data into the table fields, Adding a database to a project and configuring the connection string, Create, retrieve, update and defel edita entire is a database state using a CF application.  7 Cross Platform Mobile Application Development This topic covers creating databases, tables and inserting data into the table fields, Adding a database to a project and configuring the connection string, Create, retrieve, update and defede data entires in a database state using a CF application.  7 Cross Platform Mobile Application Development This topic covers introduction to Mobile Apps for diverse platform devices (Androd, iPhone & history of other mobile apps). Code design, U Components for Mobile Platforms, multimedia & animation, adapters. Database: Link to local datale/ventand data sources and platform specific features will be covered too.	Total SL				ing				**CLC				line	t Out	onter	Course C	(	
Introduction to Net Framework, OOP concept and IDE		(NFZF)"	(NF2F)"	1	*0			*										
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		100 /6		120								
**Indicate the CLO	based on the CLO's numbering in Item 12.											
*L= Lecture, *T= Tu	torial, *P= Practical, *O= Others, F2F*= Face to Face,	NF2F*= Non Face to Face										
16 Identify Special Req	uirement to Deliver the Course (e.g., software, nursery,	computer lab, simulation room):										
Xamarin	Xamarin											
17 . Main References:	Main References:											
Sharp, J. (2016). Mid	Sharp, J. (2016). Microsoft Visual C# Step by Step, 8th Ed., Microsoft Press.											
Michaelis, M. and Lip	pert, E. (2016). Essential C# 6.0, 5th Ed., Addison-Wesle	ey Professional.										
18 . Additional Referen	205.											
	Hermes, D. (2015), Xamarin Mobile Application Development: Cross-Platform C# and Xamarin. Forms Fundamentals, 1st Ed., Apress.											
	Kamarin Mobile Application Development: Cross-Platform 5). Xamarin Mobile Application Development for Android,		. Eu., Apress.									

Note:

Cells shaded light grey contain formulas / fixed values. Edit these formulas only if needed.