Assignment 01: WAP to Check whether given matrix is symmetric or not

```
import java.util.Scanner;
public class aSymmetricMattrix {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
int m, n;
System.out.println("Enter the dimensions of array: ");
System.out.print("Etner the number of rows : ");
m = sc.nextInt();
System.out.print("Etner the number of columns : ");
n = sc.nextInt();
int arr[][];
arr = new int[m][n];
int i,j,flag = 0;
String remk = "Input matrix is a square matrix and the transpose of matrix is equivalent to input
matrix!";
if(m==n)
System.out.println("Enter the elements of matrix [][]:");
for(i=0; i< m; i++)
for(j=0; j< n; j++)
System.out.print("Enter value at arr["+i+"]["+j+"]: ");
arr[i][j] = sc.nextInt();
sc.nextLine();
```

```
}
}
System.out.println("The input matrix is : ");
for(int x[]:arr){
for(int y:x){
System.out.print(y);
System.out.println();
for(i=0; i< m; i++){}
for(j=0; j< n; j++){
if(arr[i][j] == arr[j][i] \parallel i == j) \{
flag = 1;
}
else{
flag = 0;
remk = "As the transpose is not equivalent to original matrix!";
break;
}
}
}
}
else{
flag = 0;
remk = "As its not a square matrix!";
if(flag==1){
```

```
System.out.println("The matrix is Symmetric!");
System.out.println(remk);
System.out.println("Transpose of matrix is : ");
for(i=0; i<m; i++){
for(j=0; j< n; j++){
System.out.print(arr[j][i]);
System.out.println();
}
}
else{
System.out.println("The matrix is not Symmetric!");
System.out.println(remk);
System.out.println("Transpose of matrix is : ");
for(i=0; i<m; i++){
for(j=0; j< n; j++){
System.out.print(arr[j][i]);
}
System.out.println();
}
sc.close();
}
```

```
Enter the dimensions of array:
Etner the number of rows : 3
Etner the number of columns : 3
Enter the elements of matrix [][]:
Enter value at arr[0][0]: 1
Enter value at arr[0][1]: 2
Enter value at arr[0][2] : 3
Enter value at arr[1][0] : 2
Enter value at arr[1][1] : 4
Enter value at arr[1][2] : 5
Enter value at arr[2][0] : 3
Enter value at arr[2][1] : 5
Enter value at arr[2][2] : 6
The input matrix is:
123
245
356
The matrix is Symmetric!
Input matrix is a square matrix and the transpose of matrix is equivalent to input matrix!
Transpose of matrix is:
123
245
356
```

Enter the dimensions of array: Etner the number of rows: 3 Etner the number of columns: 4 The matrix is not Symmetric! As its not a square matrix!

```
Enter the dimensions of array:
Etner the number of rows : 3
Etner the number of columns : 3
Enter the elements of matrix [][] :
Enter value at arr[0][0] : 1
Enter value at arr[0][1] : 2
Enter value at arr[0][2] : 3
Enter value at arr[1][0]: 4
Enter value at arr[1][1]: 5
Enter value at arr[1][2]: 6
Enter value at arr[2][0]: 7
Enter value at arr[2][1]: 8
Enter value at arr[2][2]: 9
The input matrix is:
123
456
789
The matrix is not Symmetric!
As the transpose is not equivalent to original matrix!
Transpose of matrix is:
147
258
369
```

Assignment 02 : WAP to find the product of 2 matrix

```
import java.util.Scanner;
public class bProductOfMatrix {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
int m, n, o, p, i, j, k, res=0;
System.out.println("Enter the dimensions of 1st matrix:");
System.out.print("Etner the number of rows : ");
m = sc.nextInt();
System.out.print("Etner the number of columns : ");
n = sc.nextInt();
System.out.println("Enter the dimensions of 2nd matrix:");
System.out.print("Etner the number of rows : ");
o = sc.nextInt();
System.out.print("Etner the number of columns : ");
p = sc.nextInt();
int arr1[][];
arr1 = new int[m][n];
int arr2[][];
arr2 = new int[o][p];
```

```
if(n==o){
int arr3 [][];
arr3 = new int[m][p];
System.out.println("Enter the elements of 1st matrix [][]:");
for(i=0; i< m; i++){
for(j=0; j< n; j++){
System.out.print("Enter value at arr["+i+"]["+j+"]: ");
arr1[i][j] = sc.nextInt();
sc.nextLine();
}
}
System.out.println("Enter the elements of 2nd matrix [][]:");
for(i=0; i<0; i++){
for(j=0; j< p; j++){
System.out.print("Enter value at arr["+i+"]["+j+"]: ");
arr2[i][j] = sc.nextInt();
sc.nextLine();
}
}
System.out.println("The 1st matrix is:");
for(int x[]:arr1){
for(int y:x){
System.out.print(y+" ");
```

```
System.out.println();
}
System.out.println("The 2nd matrix is : ");
for(int x[]:arr2){
for(int y:x){
System.out.print(y+" ");
System.out.println();
}
for(i = 0; i < m; i++){
for(j=0; j< p; j++){
for(k=0; k<0; k++){
res = res + (arr1[i][k]*arr2[k][j]);
arr3 [i][j] = res;
res = 0;
res = 0;
}
System.out.println("The product of matrix 1 & matrix 2 is:");
for(int x[]:arr3){
for(int y: x){
System.out.print(y+" ");
```

```
System.out.println();
}
else{
System.out.println("Product of matrices is not possible as the number of columns of 1st matrix is not equvivalent to number of rows of 2nd matrix!");
}
sc.close();
}
}
```

```
Enter the dimensions of 1st matrix :
Etner the number of rows: 2
Etner the number of columns: 3
Enter the dimensions of 2nd matrix :
Etner the number of rows : 3
Etner the number of columns : 2
Enter the elements of 1st matrix [][] :
Enter value at arr[0][0] : 1
Enter value at arr[0][1]
Enter value at arr[0][2]
Enter value at arr[1][0]: 4
Enter value at arr[1][1]
Enter value at arr[1][2] : 6
Enter the elements of 2nd matrix [][]:
Enter value at arr[0][0] : 7
Enter value at arr[0][1] : 8
Enter value at arr[1][0] : 9
Enter value at arr[1][1]: 10
Enter value at arr[2][0] : 11
Enter value at arr[2][1]: 12
The 1st matrix is:
1 2 3
4 5 6
The 2nd matrix is:
7 8
9 10
11 12
The product of matrix 1 & matrix 2 is:
58 64
139 154
```

```
Enter the dimensions of 1st matrix :
Etner the number of rows : 3
Etner the number of columns : 2
Enter the dimensions of 2nd matrix :
Etner the number of rows : 3
Etner the number of columns : 2
Product of matrices is not possible as the number of columns of 1st matrix is not equivivalent to number of rows of 2nd matrix!
```

```
Code:
import java.util.Scanner;
public class cUppertriangularMatrix {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
int arr[][];
System.out.print("Enter the number of rows in matrix : ");
int m = sc.nextInt();
sc.nextLine();
System.out.print("Enter the number of columns in matrix:");
int n = sc.nextInt();
sc.nextLine();
if(m==n)
int i,j,flag = 0;
arr = new int[m][n];
System.out.println("Enter the elements of matrix: ");
for(i=0; i<m; i++){
for(j=0; j<n; j++){
System.out.printf("Value at arr[%d][%d]: ",i,j);
arr[i][j] = sc.nextInt();
sc.nextLine();
```

```
}
}
System.out.println("The matrix is:");
for(int x[]: arr){
for(int y: x){
System.out.print(y+" ");
System.out.println();
}
for(i=0; i<m; i++){
for(j=0; j< n; j++){}
if(i>j){}
if(arr[i][j]==0){
flag = 1;
}
else{
flag = 0;
break;
}
}
}
if (flag == 1){
System.out.println("The above matrix is an upper triangular matrix!");
}
else{
```

```
System.out.println("The above matrix is not an upper triangular matrix not all elements
below diagonal are zeros!");
}
else{
System.out.println("The above matrix is not an upper triangular matrix, as its not a
square matrix!");
}
sc.close();
}
}
```

```
Enter the number of rows in matrix : 3
Enter the number of columns in matrix : 3
Enter the elements of matrix:
Value at arr[0][0] : 1
Value at arr[0][1] : 2
Value at arr[0][2]
                   : 3
Value at arr[1][0] : 0
Value at arr[1][1]
                   : 4
Value at arr[1][2] : 5
Value at arr[2][0] : 0
Value at arr[2][1] : 0
Value at arr[2][2] : 6
The matrix is:
1 2 3
0 4 5
0 0 6
The above matrix is an upper triangular matrix!
```

```
Enter the number of rows in matrix : 3
Enter the number of columns in matrix : 3
Enter the elements of matrix :
Value at arr[0][0] : 1
Value at arr[0][1] : 2
Value at arr[1][0] : 0
Value at arr[1][1] : 4
Value at arr[1][2] : 5
Value at arr[2][0] : 0
Value at arr[2][1] : 6
Value at arr[2][1] : 6
Value at arr[2][2] : 7
The matrix is :
1 2 3
0 4 5
0 6 7
The above matrix is not an upper triangular matrix not all elements below diagonal are zeros!
```

```
Enter the number of rows in matrix : 3
Enter the number of columns in matrix : 4
The above matrix is not an upper triangular matrix, as its not a square matrix!
```

Assignment 04: WAP to print Pascals Triangle up to n rows

```
import java.util.Scanner;
public class dPascalsTriangle {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
int n;
System.out.print("Enter the number of rows for Pascals Triangle: ");
n = sc.nextInt();
sc.nextLine();
if(n > = 0){
int i = 0, j = 0, sp = 0, num = 1;
System.out.printf("Pascals Triangle up to %d row is : \n",n);
while(i \le n)
while(sp<=(n-i)){
System.out.print(" ");
sp++;
}
num=1;
j=0;
while(j \le i){
System.out.print(num+" ");
```

```
num = num*(i-j)/(j+1);
j++;
}
System.out.println();
i++;
j=0;
sp=0;
}
} else{
System.out.println("Can't print Pascals Triangle because row number must be non-negative!");
} sc.close();
}
```

```
Enter the number of rows for Pascals Triangle: 4
Pascals Triangle up to 4 row is:

1
11
121
1331
14641
```

Enter the number of rows for Pascals Triangle : -1
Can't print Pascals Triangle because row number must be non-negative!

Assignment 05: WAP to find sum of first n nautral numbers using recursion

```
import java.util.Scanner;
public class eSumOfNnaturalNumbersRecursion {
public static int sum(int n){
if(n==1){
return 1;
}
else{
return n+sum(n-1);
}
}
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.print("Enter the value of natural number : ");
int num = sc.nextInt();
sc.nextLine();
if(num>0){
System.out.printf("Sum natural numbers up to %d is: ",num);
int res = sum(num);
System.out.print(res+"\n");
}
else{
```

```
System.out.println("Entered number is not a natural number!");
}
sc.close();
}
}
```

Enter the value of natural number : 6 Sum natural numbers up to 6 is : 21

Enter the value of natural number : 0 Entered number is not a natural number!

Assignment 06: WAP to count the number of digits in a given number by defining a method countDigit(n);

```
import java.util.Scanner;
public class fCountDigits {
public static int countDigit(int n){
int numDigits = 0;
while(n>0){
numDigits++;
n = 10;
return numDigits;
}
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.print("Enter a number to count its total digits: ");
int num = sc.nextInt();
sc.nextLine();
int res = 0;
if(num>0){
res = countDigit(num);
System.out.printf("The number of digits in %d are : %d \n",num,res);
```

```
}
else if(num<0){
int newnum = -num;
res = countDigit(newnum);
System.out.printf("The number of digits in %d are : %d \n",num,res);
}
else{
res = 1;
System.out.printf("The number of digits in %d are : %d \n",num,res);
}
sc.close();
}
}</pre>
```

Enter a number to count its total digits : 369
The number of digits in 369 are : 3

Enter a number to count its total digits : -13
The number of digits in -13 are : 2

Enter a number to count its total digits: 0
The number of digits in 0 are: 1

Assignment 07: WAP to find the sum of two matrices using methods.. readMatrix, printMatrix, findSum

```
import java.util.Scanner;
public class gReadAddPrintSumMatrix {
public static int[][] readMatrix(int rows, int cols){
Scanner sc = new Scanner(System.in);
int a[][];
a = new int[rows][cols];
for(int i=0; i<rows; i++){
for(int j=0; j<cols; j++){
System.out.printf("Value at arr[%d][%d]: ",i,j);
a[i][j] = sc.nextInt();
sc.nextLine();
}
}
return a;
}
public static void printMatrix(int[][] a){
for(int x[]: a){
for(int y: x){
System.out.print(y+" ");
```

```
}
System.out.println();
}
public static int [][] sumMatrix(int rows, int cols, int[][]a1, int[][]a2){
int a3[][];
a3 = new int[rows][cols];
for(int i=0; i<rows; i++){
for(int j=0; j<cols; j++){
a3[i][j] = (a1[i][j] + a2[i][j]);
}
return a3;
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.print("Enter the number of rows in 1st matrix:");
int r1 = sc.nextInt();
sc.nextLine();
System.out.print("Enter the number of cols in 1st matrix:");
int c1 = sc.nextInt();
sc.nextLine();
System.out.print("Enter the number of rows in 2nd matrix:");
int r2 = sc.nextInt();
```

```
sc.nextLine();
System.out.print("Enter the number of cols in 2nd matrix:");
int c2 = sc.nextInt();
sc.nextLine();
if(r1==r2 \&\& c1==c2){
//Input of 2 matrix
System.out.println("Enter the elements in matrix 1:");
int arr1[][];
arr1 = new int [r1][c1];
arr1 = readMatrix(r1, c1);
System.out.println("Enter the elements in matrix 2:");
int arr2[][];
arr2 = new int [r2][c2];
arr2 = readMatrix(r2, c2);
//Displaying 2 matrices which have been taken as input
System.out.println("Matrix 1 : ");
printMatrix(arr1);
System.out.println("Matrix 2 : ");
printMatrix(arr2);
//Displaying addition of both input matrices
int arr3[][];
arr3 = new int[r1][c1];
arr3 = sumMatrix(r1, c1, arr1, arr2);
System.out.println("Sum of Matrix 1 and Matrix 2 is:");
```

```
printMatrix(arr3);
}
else{
System.out.println("Cannot perform addition of these 2 matirx as their number of rows and columns aren't equal!");
}
sc.close();
}
}
```

```
Enter the number of rows in 1st matrix: 2
Enter the number of cols in 1st matrix : 3
Enter the number of rows in 2nd matrix : 2
Enter the number of cols in 2nd matrix : 3
Enter the elements in matrix 1:
Value at arr[0][0] : 1
Value at arr[0][1]:
Value at arr[0][2] : 3
Value at arr[1][0] : 4
Value at arr[1][1]:
                     5
Value at arr[1][2] : 6
Enter the elements in matrix 2:
Value at arr[0][0] : 1
Value at arr[0][1] : 2
Value at arr[0][2] : 3
Value at arr[1][0] : 4
Value at arr[1][1] : 5
Value at arr[1][2] : 6
Matrix 1:
1 2 3
4 5 6
Matrix 2:
1 2 3
4 5 6
Sum of Matrix 1 and Matrix 2 is:
2 4 6
8 10 12
Enter the number of rows in 1st matrix : 2
Enter the number of cols in 1st matrix : 2
Enter the number of rows in 2nd matrix : 2
Enter the number of cols in 2nd matrix : 2
Enter the elements in matrix 1:
Value at arr[0][0] : 1
Value at arr[0][1] : 2
Value at arr[1][0] : 3
Value at arr[1][1]: 4
Enter the elements in matrix 2:
Value at arr[0][0] : 1
Value at arr[0][1] : 2
Value at arr[1][0]: 3
Value at arr[1][1]: 4
Matrix 1:
1 2
3 4
Matrix 2:
1 2
3 4
Sum of Matrix 1 and Matrix 2 is:
2 4
6 8
```

```
Enter the number of rows in 1st matrix: 2
Enter the number of cols in 1st matrix: 2
Enter the number of rows in 2nd matrix: 3
Enter the number of cols in 2nd matrix: 3
Cannot perform addition of these 2 matirx as their number of rows and columns aren't equal!
```

Assignment 08 : WAP to define findArea method using method overlaoding, square, rectangle, circle pi, side

```
import java.util.Scanner;
class AreaOfFig{
public float area(float s){
return (s*s);
}
public float area(float a, float b){
return (a*b);
}
public double area(double r){
return (3.14*r*r);
}
}
public class hFindAreaUsingMethodOverloading{
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
AreaOfFig AreaCal = new AreaOfFig();
int ch = 1;
do{
System.out.print("\n1.Find Area of Square\n2.Find Area of Rectange\n3.Find Area of
Square\n4.Exit\nEnter your choice : ");
ch = sc.nextInt();
sc.nextLine();
```

```
switch(ch){
case 1:
System.out.print("Enter the side of Square : ");
float side = sc.nextFloat();
sc.nextLine();
float AreaSquare = AreaCal.area(side);
System.out.printf("Area of Square with side %f is %f. sq.units. \n", side, AreaSquare);
break;
case 2:
System.out.print("Enter the length of Rectangle : ");
float leng = sc.nextFloat();
sc.nextLine();
System.out.print("Enter the breadth of Rectangle : ");
float brea = sc.nextFloat();
sc.nextLine();
float AreaRectangle = AreaCal.area(leng,brea);
System.out.printf("Area of Rectangle with length %f and breadth %f is %f sq.units. \n",leng,
brea, Area Rectangle);
break;
case 3:
System.out.print("Enter the radius of ciricle: ");
double radius = sc.nextDouble();
sc.nextLine();
double AreaCircle = AreaCal.area(radius);
System.out.printf("Area of Circle with radius %f is %f sq.units. \n",radius,AreaCircle);
break;
```

```
case 4:
System.out.println("Exiting the program!");
break;
default:
System.out.println("Invalid Input! Please Try Again!");
}
while(ch!=4);
sc.close();
}
}
```

```
1.Find Area of Square
2.Find Area of Rectange
3.Find Area of Square
4.Exit
Enter your choice : 1
Enter the side of Square : 2
Area of Square with side 2.000000 is 4.000000. sq.units.
1.Find Area of Square
2.Find Area of Rectange
3.Find Area of Square
4.Exit
Enter your choice: 2
Enter the length of Rectangle : 3
Enter the breadth of Rectangle : 6
Area of Rectangle with length 3.000000 and breadth 6.000000 is 18.000000 sq.units.
1.Find Area of Square
2.Find Area of Rectange
3.Find Area of Square
4.Exit
Enter your choice : 3
Enter the radius of ciricle : 3
Area of Circle with radius 3.000000 is 28.260000 sq.units.
1.Find Area of Square
2.Find Area of Rectange
3.Find Area of Square
4.Exit
Enter your choice : 5
Invalid Input! Please Try Again!
1.Find Area of Square
2.Find Area of Rectange
3.Find Area of Square
4.Exit
Enter your choice : 4
Exiting the program!
```

Assignment 09 : WAP to find the average of numbers using variable length arugmuent method

```
import java.util.Scanner;
public class iAvgOfNumUsingVariableLengMethod{
public static double avg(int totalNum ,double... num){
double sum = 0;
for(double x: num){
sum += x;
double res = (sum/totalNum);
return res;
}
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.print("Enter the total numbers for avg: ");
int t = sc.nextInt();
sc.nextLine();
double arr[];
arr = new double[t];
System.out.println("Enter the numbers : ");
for(int i=0; i<t; i++){
```

```
arr[i] = sc.nextDouble();
sc.nextLine();
}
System.out.print("The average of : ");
for(double x: arr){
System.out.print(x+", ");
}
double avgofall = avg(t,arr);
System.out.printf("is : %f \n",avgofall);
sc.close();
}
}
```

```
Enter the total numbers for avg : 6
Enter the numbers :
1
2
3
4
5
6
The average of : 1.0, 2.0, 3.0, 4.0, 5.0, 6.0, is : 3.500000
```

Assignment 10: Java Program to demonstrate the working of a banking-system, where we deposit and withdraw amount from our account, Creating an Account class which has deposit() and withdraw() methods

```
import java.util.Scanner;
class Acc{
private int accNo;
private String accName;
private double accBal;
public void depo(double amt){
accBal += amt;
System.out.println("The account Number "+accNo+" has been deposited an amount of Rs. "+amt
+". The net balance is "+accBal);
public void witd(double amt){
if(accBal \le 1000 \parallel (amt + 1000 > accBal))
System.out.println("Insufficient balance");
else{
accBal -= amt;
System.out.println("The account Number "+accNo+" has withdrawed an amount of Rs. "+amt
+". The balance is "+accBal);
}
public void checkBalance() {
System.out.println("Your balance is: " + accBal);
}
public void openAcc(String accName, int accNo, double accBal){
this.accName = accName;
this.accNo = accNo;
this.accBal = accBal;
@Override
public String to String(){// in this class when you pass object we want this to happen always
return "Account Holder data: [Account name: "+accName+"] [Account number: "+accNo + "]
[Account Balance: "+accBal+"] ";
```

```
}
}
public class jBank {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
Acc account = new Acc();
int ch = 1;
String name="";
int anum=1;
double amts=1000;
do{
System.out.print("\nBanking System Menu\n1.Create
Account\n2.Deposit\n3.Withdraw\n4.Check-Balance\n5.Exit\nEnter your choice :");
ch = sc.nextInt();
sc.nextLine();
switch(ch){
case 1:
System.out.println("New Account Menu");
System.out.print("Enter you name : ");
name = sc.nextLine();
System.out.print("Enter you account number : ");
anum = sc.nextInt();
sc.nextLine();
System.out.print("Deposit balance >=1000: ");
amts = sc.nextDouble();
sc.nextLine();
account.openAcc(name,anum,amts);
System.out.print(account);
break;
case 2:
System.out.println("Deposit Menu");
System.out.print("Enter you account number : ");
anum = sc.nextInt();
sc.nextLine();
```

```
System.out.print("Enter Deposit amt : ");
amts = sc.nextDouble();
sc.nextLine();
account.depo(amts);
System.out.print(account);
break;
case 3:
System.out.println("Withdraw Menu");
System.out.print("Enter you account number : ");
anum = sc.nextInt();
sc.nextLine();
System.out.print("Enter Withdrawal amt : ");
amts = sc.nextDouble();
sc.nextLine();
account.witd(amts);
System.out.print(account);
break;
case 4:
System.out.println("Check-Balance Menu");
System.out.print("Enter you account number : ");
anum = sc.nextInt();
sc.nextLine();
account.checkBalance();
System.out.print(account);
break:
case 5:
System.out.print(account);
System.out.println("Exiting the Banking System");
break;
default:
System.out.println("Invalid Input! Please Try Again!");
while(ch!=5);
sc.close();
}
```

```
Banking System Menu
 1.Create Account
 2.Deposit
3.Withdraw
4.Check-Balance
 5.Exit
Enter your choice :1
New Account Menu
Enter you name : Utkarsh
Enter you account number: 101
Deposit balance >=1000: 1100
 Account Holder data: [Account name: Utkarsh] [Account number: 101] [Account Balance: 1100.0]
Banking System Menu
1.Create Account
2.Deposit
3.Withdraw
4.Check-Balance
 5.Exit
Enter your choice :2
Deposit Menu
Enter you account number: 101
Enter Deposit amt : 1000
The account Number 101 has been deposited an amount of Rs. 1000.0. The net balance is 2100.0
Account Holder data: [Account name: Utkarsh] [Account number: 101] [Account Balance: 2100.0]
Banking System Menu
1.Create Account
2.Deposit
3.Withdraw
4.Check-Balance
 5.Exit
Enter your choice :3
Withdraw Menu
Enter you account number: 101
Enter Withdrawal amt: 100
The account Number 101 has withdrawed an amount of Rs. 100.0. The balance is 2000.0
Account Holder data: [Account name: Utkarsh] [Account number: 101] [Account Balance: 2000.0]
 Banking System Menu
 1.Create Account
2.Deposit
 3.Withdraw
 4.Check-Balance
5.Exit
Enter your choice :4
Check-Balance Menu
 Enter you account number: 101
 Your balance is: 2000.0
 Account Holder data : [Account name : Utkarsh] [Account number : 101] [Account Balance : 2000.0]
Banking System Menu
 1.Create Account
 2.Deposit
 3.Withdraw
 4. Check-Balance
 5.Exit
 Enter your choice :6
Invalid Input! Please Try Again!
Banking System Menu
1.Create Account
```

```
Banking System Menu
1.Create Account
2.Deposit
3.Withdraw
4.Check-Balance
5.Exit
Enter your choice :5
Account Holder data : [Account name : Utkarsh] [Account number : 101] [Account Balance : 2000.0] Exiting the Banking System
```