

UTKARSH MISHRA

I am primarily interested in Game Development, Applied Mathematics, Machine Learning and Data Science. Scope of my projects also include computational linguistics

EXPERIENCES

HR REAL VALUE, GHAZIABAD

Developer

June'17- Jul '17

INMAS, DRDO

Game Designer and Developer

June'16 - Aug'16

IIC, UNIVERSITY OF DELHI

Web Game Developer

June'15- Jul'15

PROJECTS

OFFICE VIRTUAL ENVIRONMENT

Analyse and obtain data from people's performance in the environment and use it to analyse and research.

June'16- Aug'16

PRICE PREDICTION MODEL

Predict pricing of real estate buildings in Delhi-NCR.

June'17- Jul '17

TEXT CATEGORISATION USING NAIVE BAYES


Document Classifier using Naive Bayes Approach

Feb'17- May'17


SOLAR POWERED TRASH CAN (UNIVERSITY FUNDED PROJECT)

Designed an eco-friendly trash can which is hygienic and power efficient.


Oct'15- Oct'16

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 @Utkarsh-Mishra-CIC

 @utkarsh-mishra

 utkarsh-mishra-cic.github.io

EDUCATION

Cluster Innovation Center,

University of Delhi:

Bachelors of Technology: 81.13%

Majors: IT and Mathematical

Innovations

Minors: Electronics and Embedded

Systems

AISSCE - CBSE: 91.2%

AISSE - CBSE: 8.2 CGPA

SKILLS

Scientific Computing

UI Design

Web Development

Languages: Python, C,C++,C#,

MATLAB,R

OS: Linux, macOS, Windows

Softwares: Unity3D, Sublime,

Arduino, Blender