

# Package Assignment

## 1. Creating and Using User-Defined Packages

**Objective:** Practice creating and importing packages.

**Problem Statement:**

Create two packages:

- `college.student`
- `college.faculty`

1. In the `college.student` package, create a class `Student` with methods to display student name and roll number.
2. In the `college.faculty` package, create a class `Faculty` with methods to display faculty name and subject.
3. In the main class (not in any package), import both packages and call their respective methods to display details.

## 2. Package Hierarchy

**Objective:** Understand sub-packages and file organization.

**Problem Statement:**

Create a nested package structure:

`com.university.department.cse`

1. Create a class `Course` inside the above package to print course details.
2. Write another class `MainApp` (in the default package) that imports and uses the `Course` class.
3. Explain how the folder structure should look when you compile and run the program.

### 3. Static Import Demonstration

**Objective:** Understand `static import` feature.

**Problem Statement:**

Write a Java program that:

1. Uses `import static java.lang.Math.*;`
2. Demonstrates at least **five** static methods (e.g., `sqrt()`, `pow()`, `max()`, `min()`, `abs()`).
3. Explain why static import can be useful and when it should be avoided.

### 4. Modular Programming (Java 9+)

**Objective:** Introduce modular concepts.

**Problem Statement:**

Create a modular project with:

- Module 1: `collegeinfo` → contains a package `college.student` and class `Student`.
- Module 2: `app` → contains a class `MainApp` that uses `Student` from the first module.

**Tasks:**

1. Write the `module-info.java` file for both modules.
2. Demonstrate how to compile and run a modular application using the `--module-path` option.
3. Explain the difference between packages and modules.

## 5. Real-Life Scenario

**Objective:** Apply package concepts to a real-world use case.

**Problem Statement:**

Design a small application for a **Library Management System** using packages:

- `library.books` → Class **Book** (book details)
- `library.members` → Class **Member** (member details)
- `library.transactions` → Class **Transaction** (issue/return details)

In the main program, import all packages and simulate:

1. Adding a new book.
2. Registering a new member.
3. Issuing a book to a member.

## 6. Employee Management System (Multi-Package Project)

**Objective:** Implement modular code using multiple user-defined packages.

**Packages to Create:**

- `com.company.hr` – contains **Employee** class with fields: `id`, `name`, `department`, `salary`.
- `com.company.payroll` – contains **Payroll** class with a method `calculateBonus(Employee e)` that adds 10% bonus to salary.
- `com.company.main` – contains **MainApp** class that uses the other two packages.

**Tasks:**

1. Define all classes properly with encapsulation (private variables + getters/setters).
2. Import necessary classes using both **single** and **on-demand imports**.
3. Display employee details and calculated salary after bonus.
4. Show folder structure and explain why it must match the package declaration.

## 6. Student Performance Analyzer

**Objective:** Apply package and modular design concepts for analytics.

**Packages:**

- `com.school.data` – contains class `Student` with marks in 3 subjects.
- `com.school.util` – contains class `Analyzer` with methods:
  - `calculateAverage(Student s)`
  - `findGrade(double average)`
- `com.school.main` – main class to test functionality.

**Tasks:**

1. Use `import com.school.data.*;` and `import com.school.util.*;`
2. Display student name, marks, average, and grade.
3. Add a `toString()` method in `Student` to print details neatly.

## 7. Banking System with Static Import

**Objective:** Demonstrate the use of static import with Math library.

### Packages:

- `com.bank.util` – class `InterestCalculator`
  - Methods: `calculateSimpleInterest()`,  
`calculateCompoundInterest()`.

In main program, use:

```
import static java.lang.Math.*;
```

- to use `pow()` for compound interest calculation.

### Tasks:

1. Create methods using formulae:
  - $SI = (P \times R \times T) / 100$
  - $CI = P \times (\text{pow}((1 + R/100), T)) - P$
2. Demonstrate both calculations using static import.

## 8. Package Access Modifier Control

**Objective:** Explore accessibility rules across packages.

**Packages:**

- `com.access.one` – class `Base` with methods using all 4 access modifiers.
- `com.access.two` – class `Derived` that extends `Base`.

**Tasks:**

1. Demonstrate which methods are accessible in the subclass from another package.
2. Print results and justify why others aren't accessible.
3. Write a table summarizing your findings (similar to access modifier table).

## 9. Company Analytics (With Sub-Packages)

**Objective:** Practice sub-packages and modular folder organization.

**Package Hierarchy:**

```
com.company.analytics.sales  
com.company.analytics.hr
```

**Tasks:**

1. `sales` → class `SalesReport` prints region-wise sales data.
2. `hr` → class `EmployeeReport` prints employee performance data.
3. Main program imports both and prints a combined company report.
4. Explain how sub-packages are independent of parent packages in Java.

## 10. Mini Project – College Management System

**Objective:** Combine all learned concepts (packages, import, static import, modularity).

### Packages:

`college.student`

`college.faculty`

`college.department`

`college.main`

### Tasks:

1. Create `Student`, `Faculty`, and `Department` classes with relevant data and methods.
2. Use `import` and `static import` effectively.
3. Maintain proper folder structure for all packages.
4. In the `MainApp` class:
  - Create objects of each class.
  - Display complete college info (students, faculties, and departments).
5. Explain how packages helped in organizing this project.