Castle on the Grid

```
#include <bits/stdc++.h>
using namespace std;
string ltrim(const string &);
string rtrim(const string &);
vector<string> split(const string &);
 * Complete the 'minimumMoves' function below.
 * The function is expected to return an INTEGER.
 * The function accepts following parameters:
 * 1. STRING ARRAY grid
 * 2. INTEGER startX
   3. INTEGER startY
 * 4. INTEGER goalX
 * 5. INTEGER goalY
 * /
int minimumMoves (vector<string> grid, int startX, int startY, int
goalX, int goalY) {
    int n=grid.size();
    vector<vector<int>> dist(n, vector<int>(n, -1));
    queue<pair<int,int>> q;
    q.push({startX, startY});
    dist[startX][startY]=0;
    int dx[4] = \{1, -1, 0, 0\};
    int dy[4] = \{0, 0, 1, -1\};
    while(!q.empty()){
        auto [x,y]=q.front();q.pop();
        for (int d=0; d<4; d++) {</pre>
             int nx=x+dx[d], ny=y+dy[d];
             while (nx)=0 & ny>=0 & nx< n & ny< n & nx = 1 [ny] == '.') {
                 if(dist[nx][ny] == -1){
                     dist[nx][ny]=dist[x][y]+1;
                     q.push({nx,ny});
                 nx+=dx[d];ny+=dy[d];
             }
        }
    return dist[goalX][goalY];
```

```
}
int main()
    ofstream fout(getenv("OUTPUT PATH"));
    string n temp;
    getline(cin, n temp);
    int n = stoi(ltrim(rtrim(n temp)));
    vector<string> grid(n);
    for (int i = 0; i < n; i++) {</pre>
        string grid item;
        getline(cin, grid item);
        grid[i] = grid item;
    }
    string first multiple input temp;
    getline(cin, first multiple input temp);
    vector<string> first multiple input =
split(rtrim(first multiple input temp));
    int startX = stoi(first multiple input[0]);
    int startY = stoi(first multiple input[1]);
    int goalX = stoi(first multiple input[2]);
    int goalY = stoi(first multiple input[3]);
    int result = minimumMoves(grid, startX, startY, goalX,
goalY);
    fout << result << "\n";</pre>
    fout.close();
    return 0;
}
string ltrim(const string &str) {
    string s(str);
```

```
s.erase(
        s.begin(),
        find if(s.begin(), s.end(), not1(ptr fun<int,</pre>
int>(isspace)))
    );
    return s;
}
string rtrim(const string &str) {
    string s(str);
    s.erase(
        find if(s.rbegin(), s.rend(), not1(ptr fun<int,</pre>
int>(isspace))).base(),
        s.end()
    );
   return s;
}
vector<string> split(const string &str) {
    vector<string> tokens;
    string::size type start = 0;
    string::size type end = 0;
    while ((end = str.find(" ", start)) != string::npos) {
        tokens.push back(str.substr(start, end - start));
        start = end + 1;
    }
    tokens.push back(str.substr(start));
    return tokens;
}
```