

# **REPORT FOR VEHICLE PARKING MANAGEMENT SYSTEM**

AS a project work for Course

## **PYTHON PROGRAMMING (INT213)**

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Semester : Third  
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University  
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# **VEHICLE PARKING MANAGEMENT SYSTEM**

**20<sup>th</sup> NOVEMBER 2021**

## ***ABSTRACT:***

Due to the increasing population in urban cities, there is an exponential rise in the number of vehicles which is leading to major problems leading to poor traffic management and congestion. Another major problem faced by the vehicle owners is the availability of parking space. The idea of Smart Cities is slowly gaining pace with the ever increasing technologies. Therefore, in the proposed parking system we are integrating the Wireless Parking Booking Technology with the Python Application so that the user can book or pre-book a slot. The vehicle owner will be able to reserve a slot for his/her vehicle from anywhere and will be provided with a unique slot which will be scanned on the entry of the parking area. Another feature our system provides is automatically booking your pending slot after the place is void

## ***Acknowledgement:***

I would like to thank my teacher – Miss Upinder Kaur for his advice and inputs on this project. Many thanks to my friends and seniors as well, who spent countless hours to listen and provide feedbacks.

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# ***INTRODUCTION:***

## **1.1 CONTEXT-**

This project has been done as part of my course for the CSE at Lovely Professional University. Supervised by Upinder Kaur, We were given two months to fulfill the requirements in order to succeed the module

## **1.2 MOTIVATIONS AND IDEA**

In Big Metropolitan cities of the world, where the infrastructure is very good due to which the open space left is very little, every building in these cities has working professionals who also have their personal vehicles and the parking all of them creates a hectic problem as they have to wait and wait and ultimately the parking is done in unordered way. In order to save these problems happening further it would be better if we could design a program so the that they can book their parking slot by simply sitting in their home, just by Using any program or application that's how we got the idea about the project to remove inconvenience of the public.

## ***TEAM MEMBERS:***

### **UTKARSH GUPTA:**

#### **CONTRIBUTIONS:**

1.Coding (Joined)

2.SQL

**3.GUI** (Joined)

4. REPORTS

5.BACKEND

### **ABHISHEK YADAV:**

#### **CONTRIBUTIONS:**

1.Coding (Joined)

2.FRONTEND

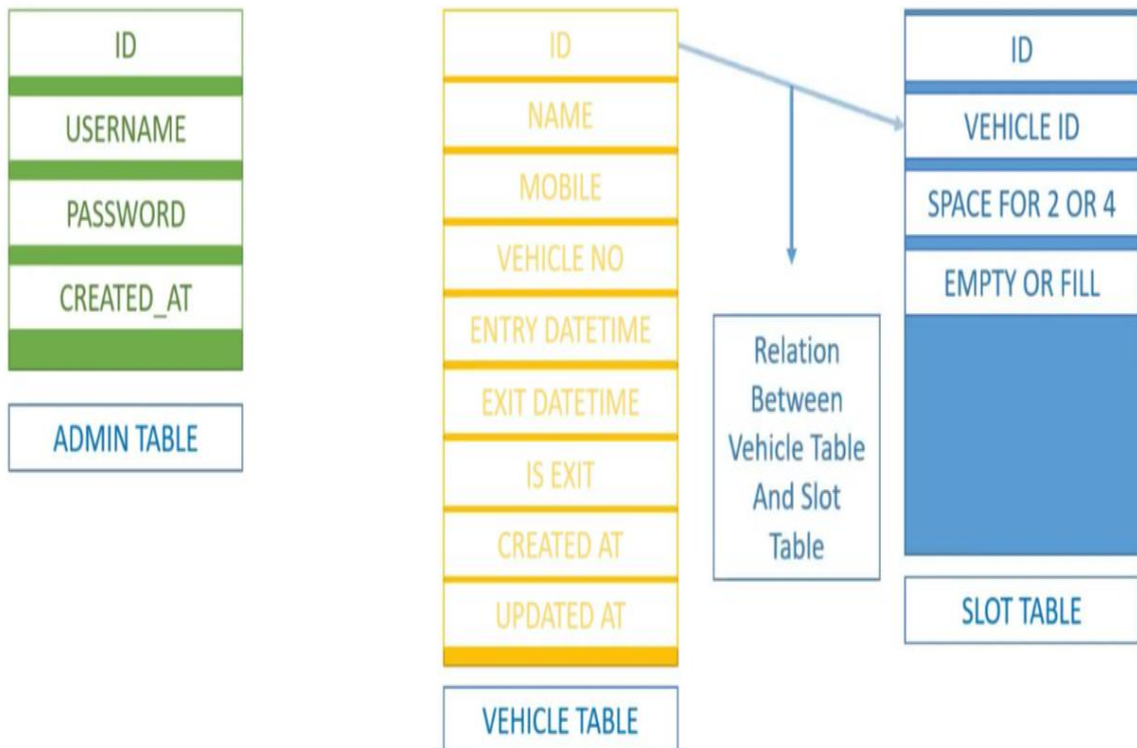
**3.GUI** (Joined)

4. PPTS

5.WORKING AND TESTING

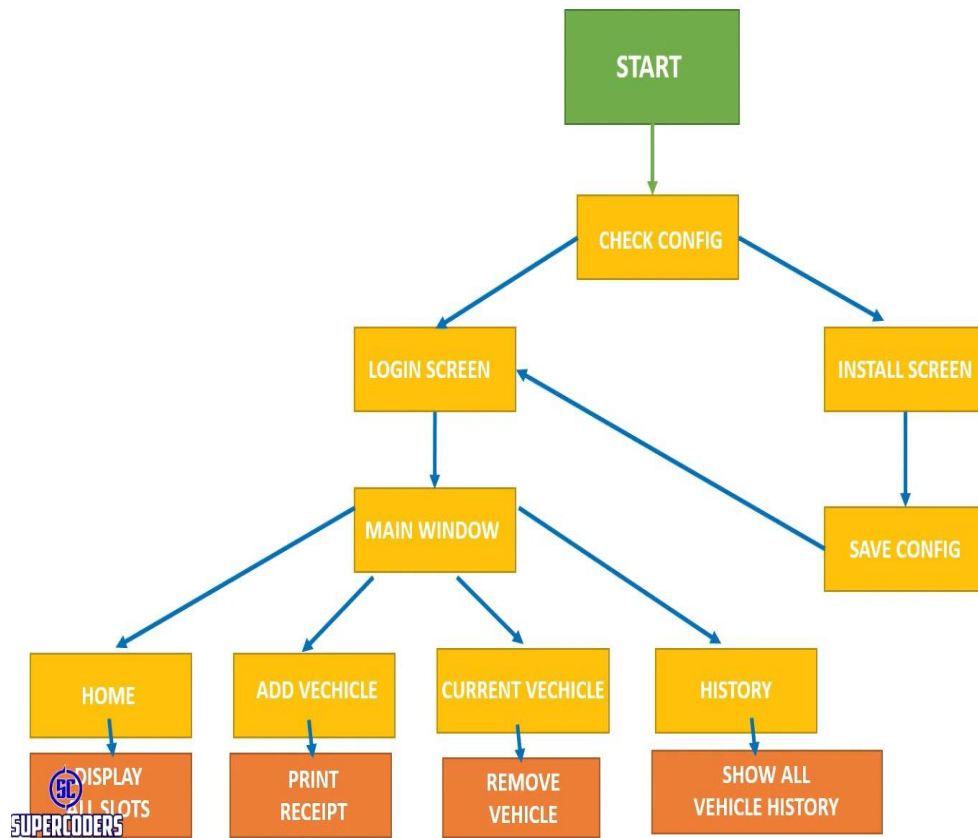
## ER DIAGRAM:-

### DATABASE DESIGN (ER DIAGRAM)



# ***FLOW CONTROL AND MODULES:-***

## FLOW Control and Modules



# ***LIBRARIES:***

## **1.PyQt5:**

There are so many options provided by Python to develop GUI application and PyQt5 is one of them. PyQt5 is cross-platform GUI toolkit, a set of python bindings for Qt v5. One can develop an interactive desktop application with so much ease because of the tools and simplicity provided by this library. A GUI application consists of Front-end and Back-end. PyQt5 has provided a tool called 'Qt Designer' to design the front-end by drag and drop method so that development can become faster and one can give more time on back-end stuff.

## **2.TKinter:**

tkinter is the standard GUI library for Python. Python when combined with Tkinter provides a fast and easy way to create GUI applications. Tkinter provides a powerful object-oriented interface to the Tk GUI toolkit.

## **3.MySql connector:**

MySQL is a Relational Database Management System (RDBMS) whereas the structured Query Language (SQL) is the language used for handling the RDBMS using commands i.e. Creating, Inserting, Updating and Deleting the data from the databases. SQL commands are case insensitive i.e. create and CREATE signify the same command. For any application, it is very important to store the database on a server for easy data access.

## **4. Python Date and Time:**

In Python, date and time are not a data type of their own, but a module named datetime can be imported to work with the date as well as time. Python datetime library comes built into Python, so there is no need to install it externally. Python Datetime module supplies classes to work with date and time. These classes provide number of functions to deal with dates, times and time intervals. Date and datetime are an object in Python, so when you manipulate them, you are manipulating objects and not string or timestamps.



# ***PROPOSED MODULES:***

## **1.HOME WINDOW:**

- CREATES GRAPHIC MODULE
- ADD VEHICLE, MANAGE VEHICLE
- SHOWS HISTORY AND HOME PAGE

## **2.INSTALL WINDOW:**

- INSTALLS THE SYSTEM
- CREATES DATABASE USERNAME AND PASSWORD
- CREATES ADMIN USERNAMR AND PASSWORD

## **3.LOGIN WINDOW:**

- CREATES A GRAPHICAL LOGIN WINDOW
- THIS MODULE CHECKS THE LOGIN DEATAILS

## **4.MAIN PROGRAM:**

- IMPORTS ALL PROGRAMS AND COMPILE THEM
- INDICATES PARKING SLOT

## **5.DATA BASE OPERATION:**

- CREATES DATABASES
- USES MY SQL SERVER
- INDICATES PARKING SPACE

# ***SCREENSHOTS AND WORKING:-***

## **1.Displaying Main Page:**

A home page is displayed which tells about the project topic and automatically navigates to the other window.

**VEHICLE  
PARKING  
MANAGEMENT  
SYSTEM**



## 2.Install Window:

This Graphically Designed window starts with a database configuration page which helps us set the name of our database page which have inputs like username, admin username, passwords, No. of two wheelers and four wheelers. Designed using Pyqt module for GUI and My sql for the database part



The screenshot shows a window titled "Install Vehical Parking System" with a light gray background and a dark blue border. The window contains several input fields and a button. The fields are labeled as follows:

- Database Name :** Input field containing "vpms\_py".
- Database Username :** Input field containing "vehicle".
- Database Password :** Input field containing "admin".
- Admin Username :** Input field containing "admin".
- Admin Password :** Input field containing "password".
- No of Two Wheeler Space :** Input field containing "20".
- No. of Four Wheeler Space :** Input field containing "20".

At the bottom of the window is a green button labeled "save config".

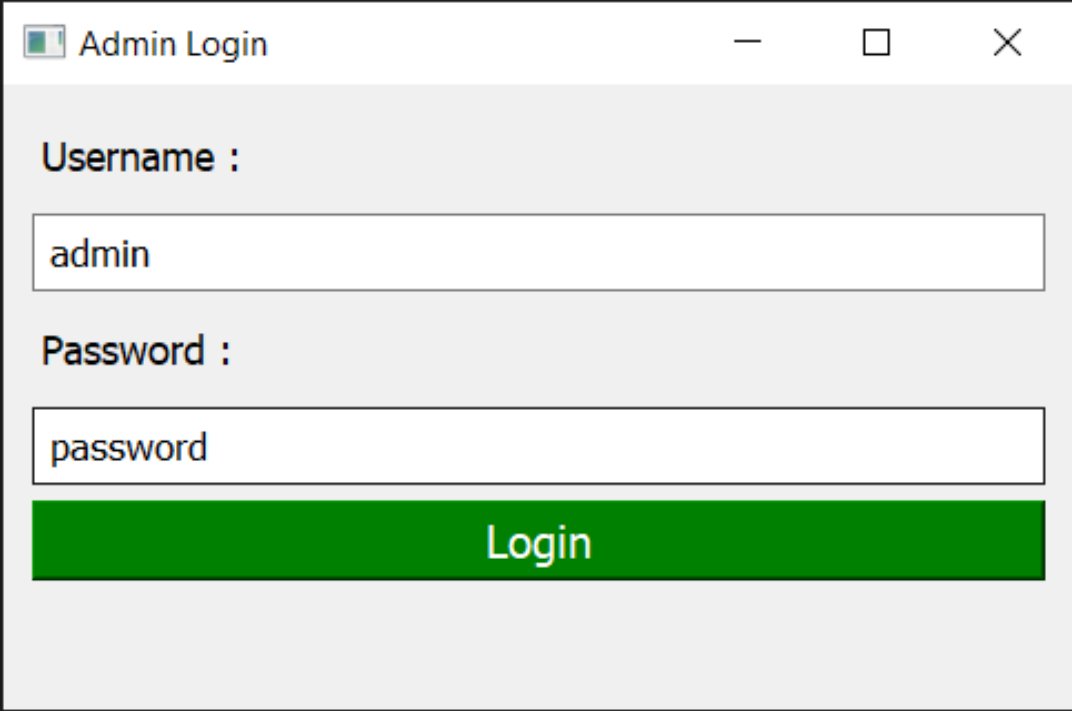
DataBaseOperation.py MainProgram.py Freshman.ttf InstallWindow.py slash\_img.png

VehicleParkingSystem-Python > InstallWindow.py > InstallWindow > \_\_init\_\_

```
11
12     #GUI AND SQL
13
14     layout=QVBoxLayout()
15
16     label_db_name=QLabel("Database Name : ")
17     label_db_name.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
18     label_db_username=QLabel("Database Username : ")
19     label_db_username.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
20     label_db_password=QLabel("Database Password : ")
21     label_db_password.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
22     label_admin_username=QLabel("Admin Username : ")
23     label_admin_username.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
24     label_admin_password=QLabel("Admin Password : ")
25     label_admin_password.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
26     label_no_of_two_seater=QLabel("No of Two Wheeler Space : ")
27     label_no_of_two_seater.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
28     label_no_of_four_seater=QLabel("No. of Four Wheeler Space : ")
29     label_no_of_four_seater.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
30
31
32     self.input_db_name=QLineEdit()
33     self.input_db_name.setText("vehicle_parking")
34     self.input_db_name.setStyleSheet("padding:5px;font-size:17px")
35
36     self.input_db_username=QLineEdit()
37     self.input_db_username.setText("vehicle")
38     self.input_db_username.setStyleSheet("padding:5px;font-size:17px")
39
40     self.input_db_password=QLineEdit()
41     self.input_db_password.setText("vehicle_password")
42     self.input_db_password.setStyleSheet("padding:5px;font-size:17px")
43
44     self.input_admin_username=QLineEdit()
45     self.input_admin_username.setStyleSheet("padding:5px;font-size:17px")
46     self.input_admin_password=QLineEdit()
47     self.input_admin_password.setStyleSheet("padding:5px;font-size:17px")
48     self.input_two_wheeler=QLineEdit()
49     self.input_two_wheeler.setStyleSheet("padding:5px;font-size:17px")
50     self.input_four_wheeler=QLineEdit()
51     self.input_four_wheeler.setStyleSheet("padding:5px;font-size:17px")
52
53     buttonsave=QPushButton("save config")
54     buttonsave.setStyleSheet("padding:5px;font-size:17px;background:green;color:#fff")
55
56     self.error_label=QLabel()
57     self.error_label.setStyleSheet("color:red")
58
59     layout.addWidget(label_db_name)
60     layout.addWidget(self.input_db_name)
61     layout.addWidget(label_db_username)
62     layout.addWidget(self.input_db_username)
63     layout.addWidget(label_db_password)
64     layout.addWidget(self.input_db_password)
65     layout.addWidget(label_admin_username)
66     layout.addWidget(self.input_admin_username)
67     layout.addWidget(label_admin_password)
68     layout.addWidget(self.input_admin_password)
69     layout.addWidget(label_no_of_two_seater)
70     layout.addWidget(self.input_two_wheeler)
71     layout.addWidget(label_no_of_four_seater)
72     layout.addWidget(self.input_four_wheeler)
73     layout.addWidget(buttonsave)
74     layout.addWidget(self.error_label)
75
76     buttonsave.clicked.connect(self.showStepInfo)
77
78     self.setLayout(layout)
79
```

### 3.Admin Login Window:

Just after creating a database and generating password and saving the configuration we get to the admin sign in page where we can check our password and hence let us to the home page if credential are correct and display message of **Invalid login** if password is wrong.



The image shows a screenshot of a web application window titled "Admin Login". The window has a light gray background and a dark gray border. It contains two text input fields: one for "Username" with the value "admin" and one for "Password" with the value "password". Below the password field is a green button with the text "Login". The window is set against a dark gray background.

Field	Value
Username	admin
Password	password

Login

DataBaseOperation.py

MainProgram.py

LoginWindow.py

InstallWindow.py

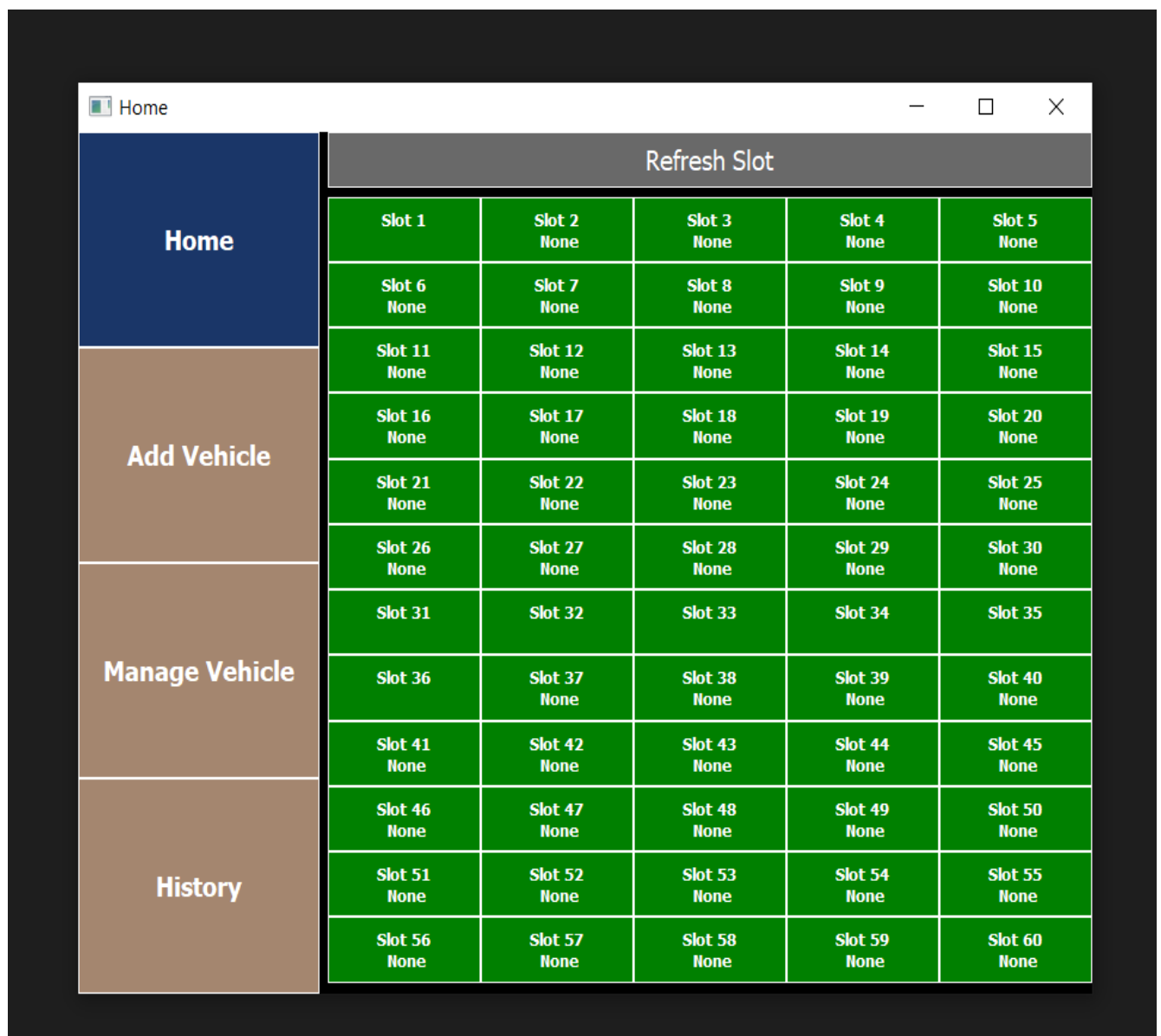
slash\_img.png

VehicleParkingSystem-Python &gt; LoginWindow.py &gt; ...

```
1  #ADMIN LOGIN PAGE
2  from PyQt5.QtWidgets import QWidget,QVBoxLayout,QPushButton,QLabel,QLineEdit,QApplication
3  import sys
4  from DataBaseOperation import DBOperation
5  from HomeWindow import HomeScreen
6
7  class LoginScreen(QWidget):
8      def __init__(self):
9          super().__init__()
10         self.setWindowTitle("Admin Login")
11         self.resize(300,100)
12         layout=QVBoxLayout()
13
14         label_username=QLabel("Username : ")
15         label_username.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
16         self.input_username=QLineEdit()
17         self.input_username.setStyleSheet("padding:5px;font-size:17px")
18         label_password=QLabel("Password : ")
19         label_password.setStyleSheet("color:#000;padding:8px 0px;font-size:18px;")
20         self.error_msg=QLabel()
21         self.error_msg.setStyleSheet("color:red;padding:8px 0px;font-size:18px;text-align:center")
22         self.input_password=QLineEdit()
23         self.input_password.setStyleSheet("padding:5px;font-size:17px")
24
25         btn_login=QPushButton("Login")
26         btn_login.setStyleSheet("padding:5px;font-size:20px;background:green;color:#fff")
27         layout.addWidget(label_username)
28         layout.addWidget(self.input_username)
29         layout.addWidget(label_password)
30         layout.addWidget(self.input_password)
31         layout.addWidget(btn_login)
32         layout.addWidget(self.error_msg)
33         layout.addStretch()
34         btn_login.clicked.connect(self.showHome)
35         self.setLayout(layout)
36
37     def showLoginScreen(self):
38         self.show()
39
40     def showHome(self):
41         if self.input_username.text()=="":
42             self.error_msg.setText("Please Enter Username")
43             return
44
45         if self.input_password.text()=="":
46             self.error_msg.setText("Please Enter Password")
47             return
48
49         dboperation=DBOperation()
50         result=dboperation.doAdminLogin(self.input_username.text(),self.input_password.text())
51         if result:
52             self.error_msg.setText("Login Successful")
53             self.close()
54             self.home = HomeScreen()
55             self.home.show()
56         else:
57             self.error_msg.setText("Invalid Login Details")
```

## 4.Home Window:

We are now directed to the home page of the program which is completely designed using Graphic modules like PyQt5 and the database part is done using My SQL. It contains of 40 slots for 2 wheeler and 4 wheeler vehicles.



```

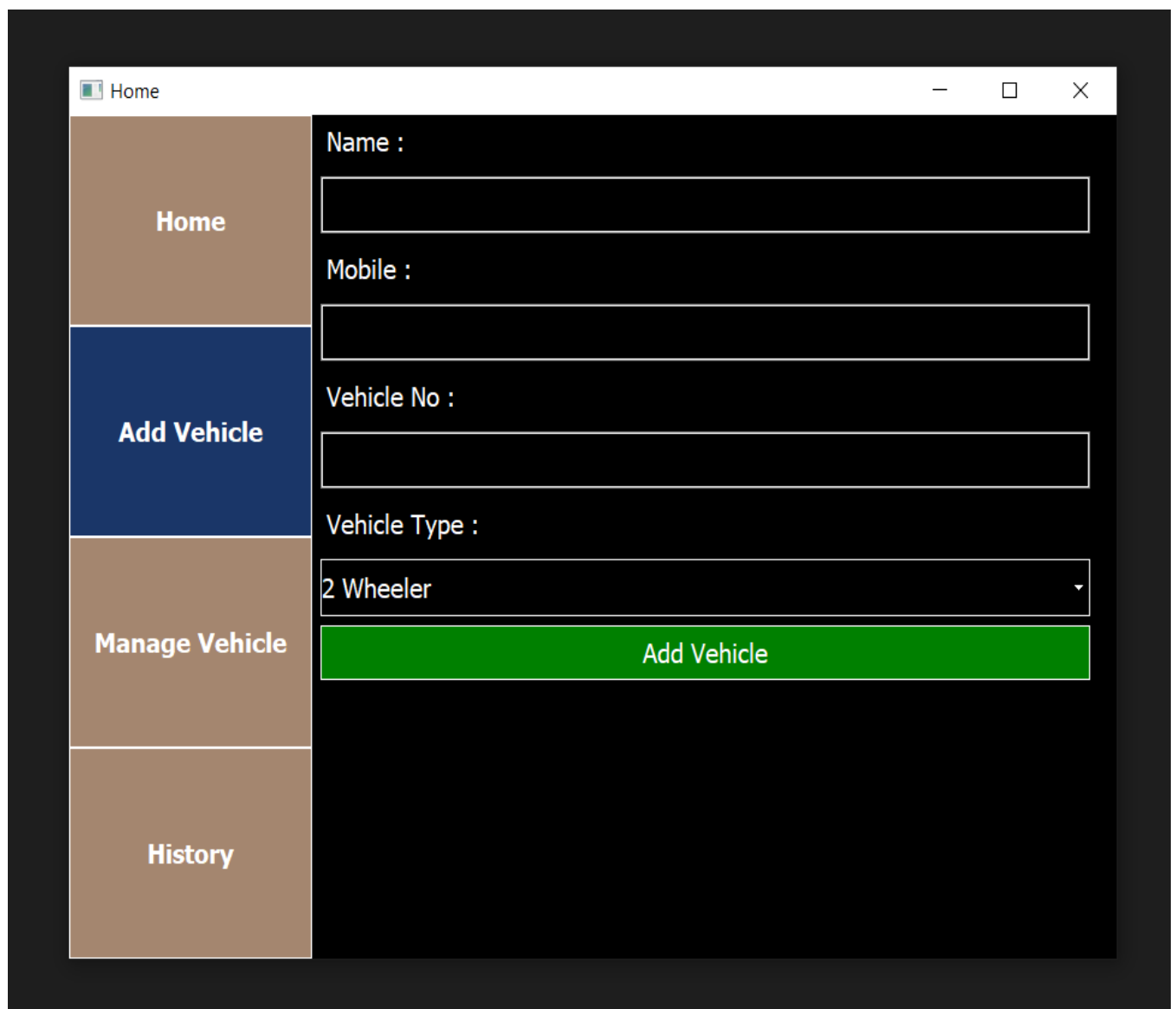
VehicleParkingSystem Python > HomeWindow.py > HomeScreen > @ _init_
1 from PyQt5.QtWidgets import QWidget, QMainWindow, QPushButton, QLineEdit, QLabel, QVBoxLayout, QHBoxLayout, QFrame, QGridLayout, QComboBox, QTableWidgetItem, QTableWidgetItem
2 from DataBaseOperation import DBOperation
3 from PyQt5.QtWidgets import QHeaderView, QApplication
4 import PyQt5.QtGui
5
6 class HomeScreen(QMainWindow):
7     def __init__(self):
8         super().__init__()
9         self.setWindowTitle("Home")
10        self.dbOperation = DBOperation()
11        widget = QWidget()
12        widget.setStyleSheet("background:#000")
13        layout_horizontal = QHBoxLayout()
14        menu_vertical_layout = QVBoxLayout()
15
16        self.btn_home = QPushButton("Home")
17        self.btn_add = QPushButton("Add Vehicle")
18        self.btn_manage = QPushButton("Manage Vehicle")
19        self.btn_history = QPushButton("History")
20
21        menu_vertical_layout.setContentsMargins(0,0,0,0)
22        menu_vertical_layout.setSpacing(0)
23        self.btn_home.setStyleSheet("width:200px;height:160px;font-size:20px;background:#1A3668;color:#FFF;font-weight:bold;border:1px solid white")
24        self.btn_add.setStyleSheet("width:200px;height:160px;font-size:20px;background:#A4866F;color:#FFF;font-weight:bold;border:1px solid white")
25        self.btn_manage.setStyleSheet("width:200px;height:160px;font-size:20px;background:#A4866F;color:#FFF;font-weight:bold;border:1px solid white")
26        self.btn_history.setStyleSheet("width:200px;height:160px;font-size:20px;background:#A4866F;color:#FFF;font-weight:bold;border:1px solid white")
27
28        self.btn_home.clicked.connect(self.showHome)
29        self.btn_add.clicked.connect(self.showAdd)
30        self.btn_manage.clicked.connect(self.showManage)
31        self.btn_history.clicked.connect(self.showHistory)
32
33        menu_frame = QFrame()
34        menu_vertical_layout.addWidget(self.btn_home)
35        menu_vertical_layout.addWidget(self.btn_add)
36        menu_vertical_layout.addWidget(self.btn_manage)
37        menu_vertical_layout.addWidget(self.btn_history)
38        menu_vertical_layout.addStretch()
39        menu_frame.setLayout(menu_vertical_layout)
40
41        parent_vertical = QVBoxLayout()
42        parent_vertical.setContentsMargins(0,0,0,0)
43        self.vertical_1 = QVBoxLayout()
44        self.addHomePageData()
45
46        self.vertical_2 = QVBoxLayout()
47        self.vertical_2.setContentsMargins(0,0,0,0)
48        self.addAddStudentPage()
49
50        self.vertical_3 = QVBoxLayout()
51        self.vertical_3.setContentsMargins(0,0,0,0)
52        self.addManagePage()
53
54        self.vertical_4 = QVBoxLayout()
55        self.addHistoryPage()
56
57        self.frame_1 = QFrame()
58        self.frame_1.setMinimumWidth(self.width())
59        self.frame_1.setMaximumWidth(self.width())
60        self.frame_1.setMaximumHeight(self.width())
61        self.frame_1.setMaximumHeight(self.width())
62
63        self.frame_1.setLayout(self.vertical_1)
64        self.frame_2 = QFrame()
65        self.frame_2.setLayout(self.vertical_2)
66        self.frame_3 = QFrame()
67        self.frame_3.setLayout(self.vertical_3)
68        self.frame_4 = QFrame()
69        self.frame_4.setLayout(self.vertical_4)
70
71        parent_vertical.addWidget(self.frame_1)
72        parent_vertical.addWidget(self.frame_2)
73        parent_vertical.addWidget(self.frame_3)
74        parent_vertical.addWidget(self.frame_4)
75
76        layout_horizontal.addWidget(menu_frame)
77        layout_horizontal.addLayout(parent_vertical)
78        layout_horizontal.setContentsMargins(0,0,0,0)
79        parent_vertical.setContentsMargins(0,0,0,0)
80        parent_vertical.addStretch(1)
81        layout_horizontal.addStretch()
82        widget.setLayout(layout_horizontal)
83
84        self.frame_1.show()
85        self.frame_2.hide()
86        self.frame_3.hide()
87        self.frame_4.hide()
88        self.setCentralWidget(widget)
89

```



## 5. Add Vehicle:

This window take the input of customers Name, Mobile, vehicle number and the type of vehicles, through this window only we could register our vehicle for the slot numbers, where slot is generated automatically.

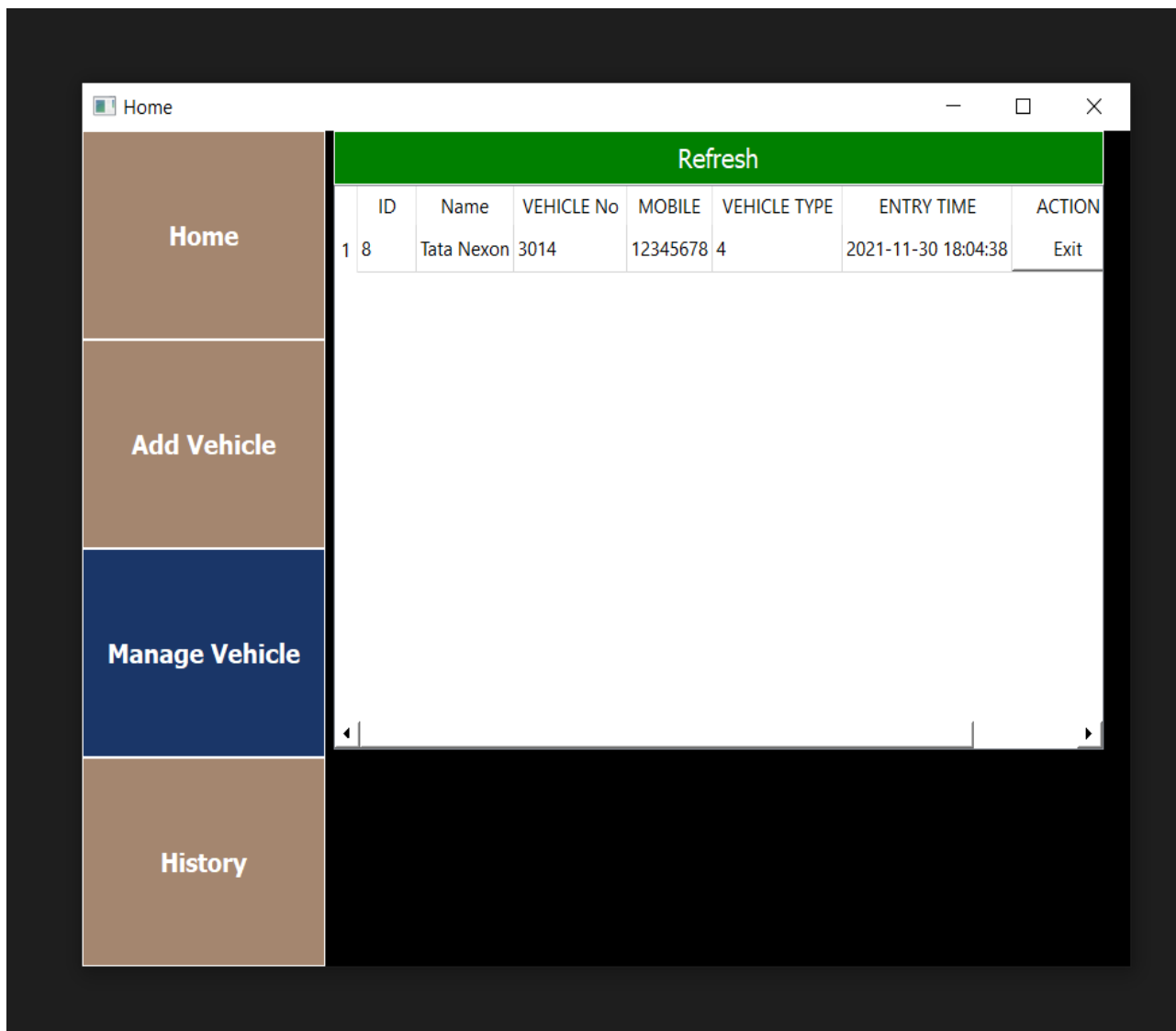


The screenshot shows a web application window titled "Home" with standard window controls (minimize, maximize, close). The interface is divided into a sidebar on the left and a main content area on the right. The sidebar contains four navigation links: "Home", "Add Vehicle", "Manage Vehicle", and "History". The "Add Vehicle" link is highlighted in blue. The main content area contains a form with the following fields: "Name :", "Mobile :", "Vehicle No :", and "Vehicle Type :". The "Vehicle Type" field is a dropdown menu currently showing "2 Wheeler". Below the form fields is a green button labeled "Add Vehicle".

Navigation	Form Fields
Home	Name : <input type="text"/>
Add Vehicle	Mobile : <input type="text"/>
Manage Vehicle	Vehicle No : <input type="text"/>
History	Vehicle Type : 2 Wheeler
	<input type="button" value="Add Vehicle"/>

## 6. Manage Vehicle:

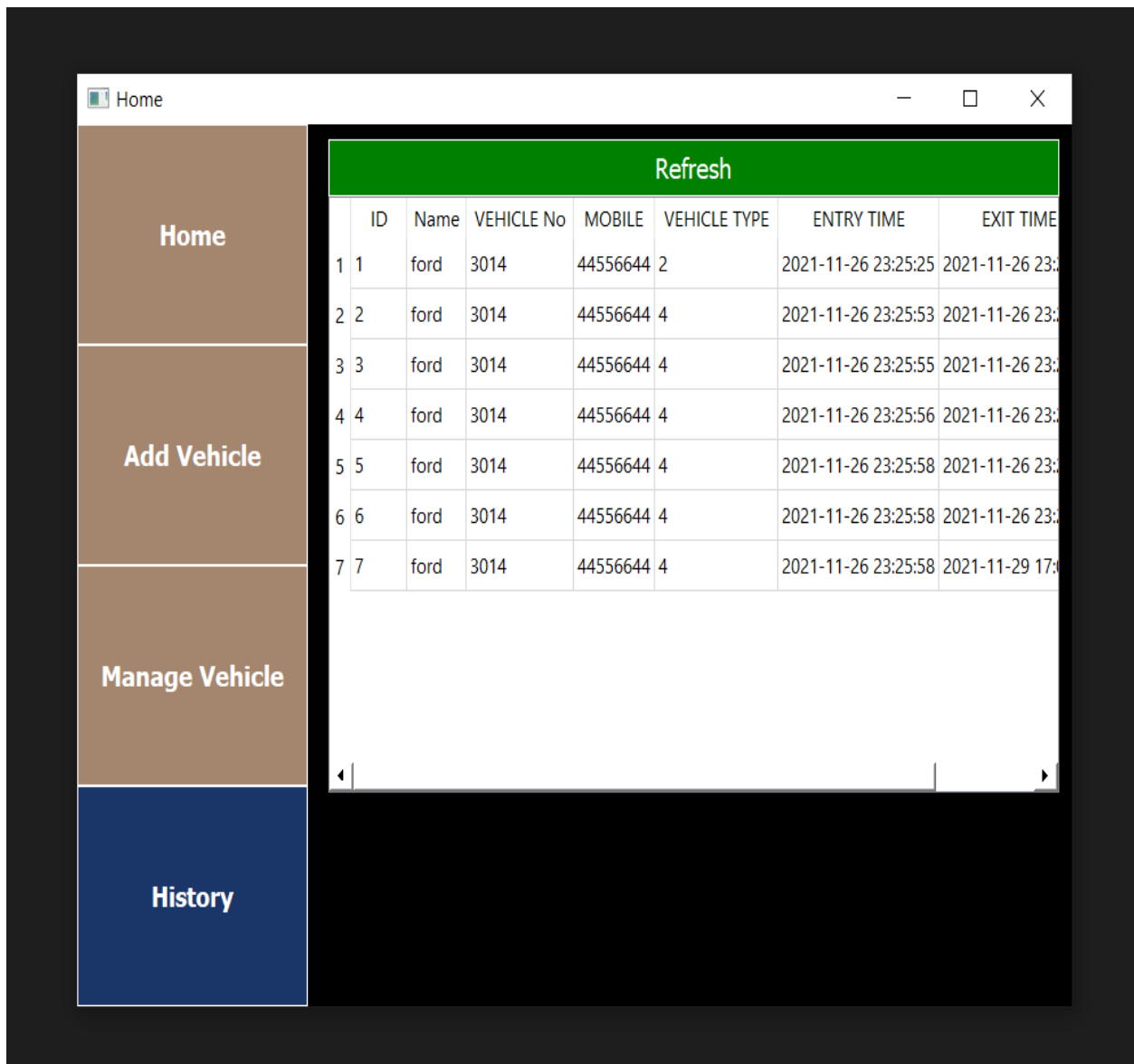
This window indicates the registered vehicle for the respective slots, it also indicates the date and time of the vehicle when registered. We can also add and delete vehicle through this window.



7.

## 7. History Window:

This window indicates the the History of the vehicles registered in past and the slot allotted to the we can anytime clear this history the navigation looks like this:-



## ***Working and Importance: -***

A simple project based on Vehicle Parking System which uses python language with PyQt for GUI. Following Python with PyQT project contains all the important features. It has features that will allow all the users to interact with their vehicle parking regarding their details and slot numbers. This system as well as the python application's concept is all clear, it's the same as real-life scenarios and well-implemented on it.

Moving on, this vehicle parking system project in Python focuses mainly on dealing with customer's parking details with their number, and slot. Also, the system allows inserting details of vehicle owners including their contact number, vehicle number, and vehicle category. But here, the system automatically sets a slot for reservation after inserting vehicle details until the vehicle gets out. Talking about parking slots, the system indicates empty and occupied slots with green and red color respectively. In an overview of this app, the system displays all the parked vehicles under the manage vehicles section where the user can cancel the parking once it's done.

In addition, the system displays all the parking history to date for both two and four-wheelers. Besides, the admin must set the total number of parking slots for both two and four-wheelers during the installation. On the other hand, the system captures the current time while inserting the vehicle record for parking, and then calculates the total time after cancelling the parking records. With all these time stamps, the system displays it under the history section with information such as customer's name, contact info, vehicle number, and parking dates.

Last but not least, a clean and simple GUI is presented with simple color combinations for greater user experience while using this vehicle parking management system in Python. For its UI elements, a cross-platform GUI toolkit Qt; PyQT is on board. Presenting a new vehicle parking system in Python project which includes a user panel that

contains all the essential features to follow up, and a knowledgeable resource for learning purposes.

### **Available Features: -**

- Add Vehicle Records
- Manage Vehicle Parking
- Available and Empty Parking Indicator
- List parking history
- Vehicle Category
- Total Parking Time Stamp

### **Instructions How to Run?**

- Go to URL “<http://localhost/phpmyadmin>“ (If you prefer using MySQL with XAMPP).
- Open the project folder where you’ll find “DataBaseOperation.py” where you’ll have to configure the database connection.
- Replace “localhost”, “user”, “passwd”, “database” fields with your own.
- **OR** Create a Database with the given default name and import the database file (.sql) which is provided under the folder naming “DATABASE FILE”. • **Else** run “MainProgram.py” file and fill up your configuration settings.

## ***CONCLUSION:***

Parking Management System lessens the time and boosts the efficiency of the current parking management. In overpopulated cosmopolitan zones, parking strategies must be well-implemented for efficient vehicle management.

Adopting parking management system significantly reduces the amount of time consumed in seeking the parking space, renders valuable data upon the availability of the parking area, accurate mapping of the parking space, offers guidance and suggestion for proper vehicle parking.

## ***REFERENCES:-***

### **Sites: -**

1. <https://doc.qt.io/qtforpython/overviews/stylesheet-examples.html>
2. <https://pythonbasics.org/pyqt-qixmap/>
3. [Python | Introduction to PyQt5 - GeeksforGeeks](#)
4. [https://www.tutorialspoint.com/python/python\\_database\\_access.htm](https://www.tutorialspoint.com/python/python_database_access.htm)
5. [datetime2 · PyPI](#)

### **Books: -**

- INTRODUCTION TO PROGRAMMING USING PYTHON by Y. DANIEL LIANG, PEARSON.
- PYTHON PROGRAMMING: USING PROBLEM SOLVING APPROACH by REEMA THAREJA, OXFORD UNIVERSITY PRE