Assignment 8 WRC078BEI047

A. In the Programming language of you choice to write the web app that allows you to upload files.

Ans:

App.py

```
from flask import Flask, request, redirect, url for, render template
from werkzeug.utils import secure_filename
import os
app = Flask( name )
# Configurations
UPLOAD FOLDER = 'uploads'
ALLOWED_EXTENSIONS = {'txt', 'pdf', 'png', 'jpg', 'jpeg', 'gif'}
app.config['UPLOAD FOLDER'] = UPLOAD FOLDER
if not os.path.exists(UPLOAD FOLDER):
    os.makedirs(UPLOAD FOLDER)
def allowed_file(filename):
    return '.' in filename and filename.rsplit('.', 1)[1].lower() in
ALLOWED EXTENSIONS
@app.route('/')
def upload form():
    return render template('upload.html')
@app.route('/upload', methods=['POST'])
def upload_file():
    # Check if the post request has the file part
    if 'file' not in request.files:
        return redirect(request.url)
    file = request.files['file']
    # If user does not select file, browser also submits an empty part without
filename
    if file.filename == '':
```

```
return redirect(request.url)

# If the file is valid, save it
if file and allowed_file(file.filename):
    filename = secure_filename(file.filename)
    file.save(os.path.join(app.config['UPLOAD_FOLDER'], filename))
    return 'File successfully uploaded'

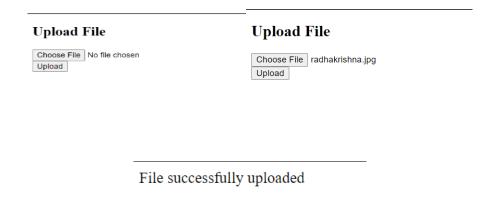
return 'Allowed file types are txt, pdf, png, jpg, jpeg, gif'

if __name__ == '__main__':
    app.run(debug=True)
```

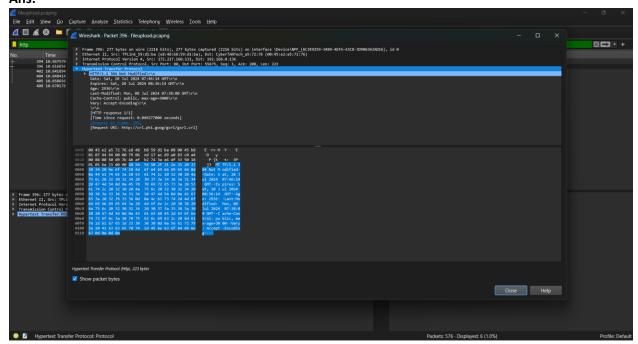
upload.html

```
<!doctype html>
<html lang="en">
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1, shrink-</pre>
to-fit=no">
    <title>Upload File</title>
  </head>
  <body>
    <div class="container">
      <h2>Upload File</h2>
      <form method="POST" action="/upload" enctype="multipart/form-data">
        <div>
          <input type="file" name="file">
        </div>
        <div>
          <input type="submit" value="Upload">
        </div>
      </form>
    </div>
  </body>
</html>
```

Web App that allows us to upload files:

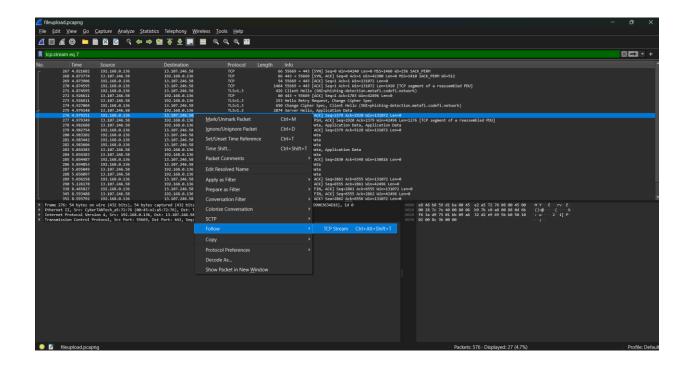


B. Capture the traffic in wireshark while uploading the file. Ans:



3. Follow the TCP stream and explain connection initiation, connection maintenance and connection termination

Ans:



1. Connection Initiation

Goal: Identify the TCP handshake that establishes the connection between the client and server.

Steps:

1. Find the SYN Packet:

- Look for a packet with the SYN flag set, usually the first packet sent by the client to start the connection.
- Example Packet Details:
 - Flags: SYN
 - Sequence Number: X

2. Find the SYN-ACK Packet:

- Find the packet with both SYN and ACK flags set, which is the server's response to the client's SYN request.
- Example Packet Details:
 - Flags: SYN, ACK
 - Sequence Number: Y
 - **Acknowledgment Number**: X + 1 (acknowledges the client's SYN)

3. Find the ACK Packet:

- Look for the final packet in the handshake with the ACK flag set, sent by the client to acknowledge the server's SYN-ACK.
- Example Packet Details:
 - Flags: ACK
 - **Sequence Number**: X + 1

• **Acknowledgment Number**: Y + 1 (acknowledges the server's SYN)

2. Connection Maintenance

Goal: Analyze the data transfer and how TCP maintains the connection.

Steps:

1. Identify Data Packets:

- Look at TCP packets with the PSH (Push) flag set, indicating data being pushed to the application layer.
- o Example Packet Details:
 - Flags: PSH, ACK
 - **Sequence Number**: Starting byte of the data segment.
 - Acknowledgment Number: Next expected byte from the other side.

2. Check Flow Control:

- Observe the window size in the TCP header to see how much data the receiver can accept.
- o Example Field:
 - Window Size: Amount of buffer space available.

3. Monitor Congestion Control:

 Look for signs of congestion control mechanisms like Slow Start or Congestion Avoidance, though detailed analysis may require deeper inspection of TCP behavior over time.

4. Check Keep-Alive Packets (Optional):

- o If configured, check for occasional TCP keep-alive packets sent to ensure the connection remains active.
- Example Packet Details:
 - **Flags**: ACK (with no payload)

3. Connection Termination

Goal: Identify the sequence of packets that close the TCP connection.

Steps:

1. Find the FIN Packet:

- Look for a packet with the FIN flag set, indicating that one side wants to close the connection.
- Example Packet Details:
 - Flags: FIN
 - Sequence Number: U

2. Find the ACK Packet:

- o Locate the packet that acknowledges the FIN request from the other side.
- o Example Packet Details:
 - Flags: ACK

Acknowledgment Number: U + 1 (acknowledges the FIN)

3. Find the Second FIN Packet:

- The side that acknowledged the initial FIN now sends its own FIN packet to close its side of the connection.
- **o** Example Packet Details:
 - Flags: FIN
 - Sequence Number: W

4. Find the Final ACK Packet:

- Look for the final ACK packet that acknowledges the second FIN request.
- o Example Packet Details:
 - Flags: ACK
 - Acknowledgment Number: W + 1

How to View This in Wireshark

1. Start Capture:

o Begin capturing traffic on the appropriate network interface.

2. Follow TCP Stream:

- o Right-click on a TCP packet related to the connection you want to analyze.
- o Select "Follow" > "TCP Stream" to view the entire conversation.

3. Examine Packets:

- Use filters and packet details to find SYN, SYN-ACK, and ACK packets for initiation.
- o Look for data packets, flow control, and keep-alive packets during maintenance.
- o Identify FIN and ACK packets for termination.