# **CS410: Parallel Computing**

## **Assignment 3**

#### 1. Introduction

In this assignment, we implemented a parallel version of the SUMMA matrix multiplication algorithm using the Message passing paradigm and conducted various experiments related to parallelism, whose observations can be seen in this report.

#### 2. Implementation

Let p denote the number of MPI processors, and the size of the matrices be n x n.

#### MPI SUMMA(comm cart, b, b, b, A loc, B loc, C loc):

- 1. Determine the cartesian coordinates of the processor in the communicator. Let this be row coor and col coor.
- 2. Partition the cartesian topology comm\_cart using MPI\_Cart\_sub for rows of A. Let this be called row\_comm.
- 3. Partition the cartesian topology comm\_cart using MPI Cart sub for columns of B. Let this be called col comm.
- 4. Create a local copy of A loc, B loc, C loc.
- 5. for bcast root=0...n/b:
- 6. root\_col = bcast\_root
- 7. root row = bcast root
- 8. if col coor == root col:
- 9. Copy the local copy of A loc saved earlier to A loc
- 10. Broadcast A loc from root col within row comm
- 11. if row coor == root row:
- 12. Copy the local copy of B\_loc saved earlier to B\_loc
- 13. Broadcast B\_loc from root\_col within col\_comm
- 14. Using naive matrix multiplication multiply  $A_{loc}$  and  $B_{loc}$  and store the result in  $C_{loc}$ temp
- 15.  $C \log = C \log + C \log temp$
- 1. Create a 2D cartesian communicator with sqrt(p) number of processors along each dimension. Let us call this comm\_cart.

- 2. Assign each processor its local copy of the matrices, i.e.
  assign it a block of a matrix of size n/sqrt(p) x n/sqrt(p).
  Let these blocks be called A loc, B loc, and C loc.
- 3. b <- n/sqrt(p)
- 4. MPI\_SUMMA(comm\_cart, b, b, b, A\_loc, B\_loc, C\_loc)

In the above pseudo-code, we divide the work between p processors by dividing the matrix into sqrt(p) x sqrt(p) blocks. Each processor owns a particular block of the matrix. Now, we broadcast the block of matrix A and B to all the processors that have the same column and row as the root processor, respectively. Once the block of the matrix is received, we perform the matrix multiplication serially and add the result to C.

### 3. Experiments

Processors	Run 1	Run 2	Run 3	Average	Speedup	Efficiency
Processors	Kun 1	Kun Z	Kun 3	Average	Speedup	Efficiency
1	221.3227	223.122	225.8035	223.4161	1.0	1.0
4	55.38476	52.95572	53.40985	53.91678	4.143721	1.03593
9	25.10135	24.39314	24.18643	24.56031	9.096634	1.010737
16	16.60356	16.83629	15.5433	16.32772	13.68324	0.855203
25	11.66874	11.26458	11.26433	11.39922	19.59925	0.78397
36	10.00572	10.22239	10.5105	10.24621	21.80476	0.605688
49	8.53636	9.006113	8.516567	8.686347	25.72038	0.524906
64	8.577056	8.140449	8.64987	8.455792	26.42167	0.412839

Note that the above results are obtained for n=2 nodes. The execution time for one processor is the time for serial execution.

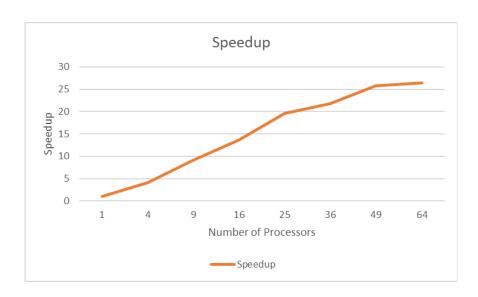


Fig. 1: Speedup Vs No. of processors

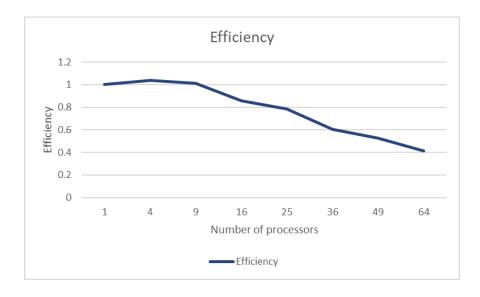


Fig. 2: Efficiency Vs No. of processors

The trends for speedup and efficiency are as expected. This is because as we increase the number of processors, the execution time decreases. Initially, the decrease in the execution time is significant thereby we see a huge bump in the speedup. However, once the diminishing returns of increasing the number of processors peeks in, the reduction in the execution time is not that great, and the speedup graph plateaus.

We observe a decreasing trend in efficiency as the number of processors increases. This is because as we increase the number of processors, the execution time decreases but at the same time, the overhead caused by the parallelism also increases. Initially, both of the opposing forces cancel each other hence we observe efficiency values near 1. However, as the number of processors is increased further, the overhead is so much that the efficiency decreases.