MINI PROJECT ON LIBRARY MANAGEMENT SYSTEM

A Project Report Submitted in Partial Fulfilment of the Requirements for the Degree of

BACHELOR OF TECHNOLOGY

in

Computer Science & Engineering by

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FACULTY OF ENGINEERING AND TECHNOLOGY UNIVERSITY OF LUCKNOW, LUCKNOW. 2022 – 23

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System" for the award of Bachelor of Technology (Computer Science &

Technology) from Faculty of Engineering and Technology, University of

Lucknow, Lucknow under my guidance. The project report embodies results of

original work, and studies are carried out by the student himself and the contents

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Abstract

A college library management is a project that manages and stores books information electronically according to students needs. The system helps both students and library manager to keep a constant track of all the books available in the library. It allows both the admin and the student to search for the desired book. It becomes necessary for colleges to keep a continuous check on the books issued and returned and even calculate fine. This task if carried out manually will be tedious and includes chances of mistakes. These errors are avoided by allowing the system to keep track of information such as issue date, last date to return the book and even fine information and thus there is no need to keep manual track of this information which thereby avoids chances of mistakes.

Modules:

Admin login: Admin is the one who administers the system by adding or removing ebooks into and from the system respectively.

User login: Students have to register themselves into the system to create an account. After registering successfully, they can then login into the system by entering 10 digit mobile number and their email id.

Add and Update Books: The admin can add books to the system by entering the details of the books and can even update the details.

Search option: Admin and Students can even search for books by entering the name of the book.

View Order-The admin can view order for the books.

Calculate Fine- The student can view the issue and expiry date for the book issued and can even calculate fine.

Basic implementation tools:

- HTML
- CSS
- Java Script
- Bootstrap
- VS Code

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CHAPTER 1

INTRODUCTION

This chapter gives an overview about the aim, objectives, background and operation environment of the system.

1.1 PROJECT AIMS AND OBJECTIVES

The project aims and objectives that will be achieved after completion of this project are discussed in this subchapter. The aims and objectives are as follows:

- Online book issue
- Request column for librarian for providing new books
- A separate column for digital library
- Student login page where student can find books issued by him/her and date of return.
- A search column to search availability of books
- A teacher login page where teacher can add any events being organized in the college and important suggestions regarding books.
- Online notice board about the workshop.

1.2 BACKGROUND OF PROJECT

Library Management System is an application which refers to library systems which are generally small or medium in size. It is used by librarian to manage the library using a computerized system where he/she can record various transactions like issue of books, return of books, addition of new books, addition of new students etc.

Books and student maintenance modules are also included in this system which would keep track of the students using the library and also a detailed description about the books a library contains. With this computerized system there will be no loss of book record or member record which generally happens when a non-computerized system is used.

In addition, report module is also included in Library Management System. If user's position is admin, the user is able to generate different kinds of reports like lists of students registered, list of books, issue and return reports.

All these modules are able to help librarian to manage the library with more convenience and in a more efficient way as compared to library systems which are not computerized.

1.3 OPERATION ENVIRONMENT

PROCESSOR	INTEL CORE PROCESSOR OR BETTER PERFORMANCE
OPERATING SYSTEM	WINDOWS VISTA ,WINDOWS7, UBUNTU
MEMORY	1GB RAM OR MORE
HARD DISK SPACE	MINIMUM 3 GB FOR DATABASE USAGE FOR FUTURE
DATABASE	MY SQL

CHAPTER 2

SYSTEM ANALYSIS

In this chapter, we will discuss and analyze about the developing process of Library Management System including software requirement specification (SRS) and comparison between existing and proposed system. The functional and non-functional requirements are included in SRS part to provide complete description and overview of system requirement before the developing process is carried out. Besides that, existing vs proposed provides a view of how the proposed system will be more efficient than the existing one.

2.1 SOFTWARE REQUIREMENT SPECIFICATION 2.1.1 GENERAL DESCRIPTION

PRODUCT DESCRIPTION:

Library Management System is a computerized system which helps users (librarian) to manage the library daily activity in electronic format. It reduces the risk of paper work such as file lost, file damaged and time consuming. It can help user to manage the transaction or record more effectively and timesaving.

PROBLEM STATEMENT:

The problem occurred before having computerized includes:

- **File lost**: When computerized system is not implemented file is always lost because of human environment. Sometimes due to some human error there may be a loss of records.
- File damaged: When a computerized system is not their file is always lost due to some accident like spilling of water by some member on file accidentally. Besides some natural disaster like floods or fires may also damage the files.
- **Difficult to search record:** When there is no computerized system there is always a difficulty in searching of records if the records are large in number.
- **Space consuming:** After the number of records become large the space for physical storage of file and records also increases if no computerized system is implemented.
- **Cost consuming:** as there is no computerized system the to add each record paper will be needed which will increase the cost for the management of library.

2.1.2 SYSTEM OBJECTIVES

- Improvement in control and performance: The system is developed to cope up with the current issues and problems of library. The system can add user, validate user and is also bug free.
- Save cost After computerized system is implemented less human force will be required to maintain the library thus reducing the overall cost.
- Save time Librarian is able to search record by using few clicks of mouse and few search keywords thus saving his valuable time.
- Option of online Notice board Librarian will be able to provide a detailed description of workshops going in the college as well as in nearby colleges
- Lecture Notes Teacher have a facility to upload lectures notes in a pdf file having size not more than 10mb.

2.1.3 SYSTEM REQUIREMENTS

2.1.3.1 NON-FUNCTIONAL REQUIREMENTS

SYSTEM REQUIREMENT

EFFICIENCY REQUIREMENT: When a library management system will be implemented librarian and user will easily access library as searching and book transaction will be very faster.

RELIABILITY REQUIREMENT: The system should accurately perform member registration, member validation, report generation, book transaction and search.

USABILITY REQUIREMENT: The system is designed for a user-friendly environment so that student and staff of library can perform the various tasks easily and in an effective way.

ORGANIZATIONAL REQUIREMENT

IMPLEMENTATION REQUIREMNTS: In implementing whole system it uses html in front end with PHP as server-side scripting language which will be used for database connectivity and the backend i.e., the database part is developed using MySQL.

DELIVERY REQUIREMENTS: The whole system is expected to be delivered in six months of time with a weekly evaluation by the project guide.

2.1.3.2 FUNCTIONAL REQUIREMENTS

1. NORMAL USER

1.1 USER LOGIN

This feature used by the user to login into system. They are required to enter user id and password before they are allowed to enter the system. The user id and password will be verified and if invalid id is their user is allowed to not enter the system.

- User id is provided when they register
- The system must only allow user with valid id and password to enter the system
- The system performs authorization process which decides what user level can access too.
- The user must be able to logout after they finished using system.

1.2 REGISTER NEW USER

This feature can be performed by all users to register new user to create account.

- System must be able to verify information.
- System must be able to delete information if information is wrong.

1.3 REGISTER NEW BOOK

This feature allows to add new books to the library.

- System must be able to verify information
- System must be able to enter number of copies into table.
- System must be able to not allow two books having same book id.

•

1.4 SEARCH BOOK

This feature is found in book maintenance part. we can search book based on book id, book name, publication or by author name.

- System must be able to search the database based on select search type
- System must be able to filter book based on keyword entered
- System must be able to show the filtered book in table view.

1.5 ISSUE BOOKS AND RETURN BOOKS

This feature allows to issue and return books and also view reports of book issued.

- System must be able to enter issue information in database.
- System must be able to update number of books.
- System must be able to search if book is available or not before issuing books.
- System should be able to enter issue and return date information.

1.6 EVENT ADDITION

This feature allows teacher and student to add information about various workshops being conducted in college and colleges nearby.

- System should be able to add detailed information about events.
- System should be able to display information on notice board available in the homepage of site.

2.2 SOFTWARE AND HARDWARE REQUIREMENTS

This section describes the software and hardware requirements of the system.

2.2.1 SOFTWARE REQUIREMENTS

- Operating system- Windows 7 is used as the operating system as it is stable and supports more features and is more user friendly.
- Database MYSQL-MYSQL is used as database as it easy to maintain and retrieve

records by simple queries which are in English language which are easy to understand and easy to write.

 Development tools and Programming language- HTML is used to write the whole code and develop webpages with CSS, Java Script for styling work and PHP for sever side scripting.

2.2.2 HARDWARE REQUIREMENTS

- Intel core i5 2nd generation is used as a processor because it is fast than other processors an provide reliable and stable and we can run our pc for long time.
 By using this processor, we can keep on developing our project without any worries.
- Ram 1 GB is used as it will provide fast reading and writing capabilities and will in turn support in processing.

2.3 EXISTING VS PROPOSED SYSTEM

- Existing system does not have any facility of teacher's login or student login whereas proposed system will have a facility of student login as well as teacher's login.
- Existing system does not have a facility of online reservation of books whereas proposed system has a facility of online reservation of books.
- Existing system does not have any facility of online notice board were description of workshops happening in our college as well as nearby colleges is being provided.
- Existing system does not have any option of lectures notes uploaded by teachers whereas proposed system will have this facility.
- Existing system does not have any facility to generate student reports as well book issue reports whereas proposed system provides librarian with a tool to generate reports.

Existing system does not have any facility for book request and suggestions
where as in proposed system after logging in to their accounts student can
request books as well as provide suggestions to improve library.

2.4 SOFTWARE TOOLS USED

The whole Project is divided in two parts the front end and the back end.

2.4.1 FRONTEND

The front end is designed using of HTML, CSS, Java Script.

HTML (HYPER TEXT MARKUP LANGUAGE)

language for creating web pages and other information that can be displayedin a web browser.HTML is written in the form of HTML elements consisting of *tags* enclosed in angle brackets (like <html>), within the web page content. HTML tags most commonly come in pairs like <h1> and </h1>, although some tags represent *empty elements* and so are unpaired, for example . The first tag in a pair is the *start tag*, and the second tag is the *end tag* (they are also called *opening tags* and *closing tags*). In between these tags web designers can add text, further tags, comments and other types of text-based content. The purpose of a web browser is to read HTML documents and compose them into visible or audible web pages. The browser does not display the HTML tags, but uses the tags to interpret the content of the page.HTML elements form the building blocks of all websites. HTML allows images and objects to be embedded and can be used to create interactive forms. It provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotes and other items. It can embed scripts writtenin languages such as JavaScript which affect the behavior of HTML web pages.

CSS (CASCADING STYLE SHEETS)

is a style sheet language used for describing the look and formatting of a document written in a markup language. While most often used to style web pages and interfaces writtenin HTML and XHTML, the language can be applied to any kind of XML document, including plain XML, SVG and XUL. CSS is a cornerstonespecification of the web and almost all web pages use CSS style sheets to describe their presentation. CSS is designed primarily to enable the separation of document content from document presentation, including elements such as the layout, colors, and fonts. This separation can improve content accessibility, provide more flexibility and control in the specification of presentation characteristics, enable multiple pages to share formatting, and reduce complexity and repetition in the structural content (such as by allowing for table less web design).CSS can also allow the same markup page to be presented in different styles for different rendering methods, such as on-screen, in print, by voice (when read out by a speech-based browser or screen reader) and on Braille-based, tactile devices. It can also be used to allow the web page to display differently depending on the screen size or device on which it is being viewed. While the author of a document typically links that document to a CSS file, readers can use a different style sheet, perhaps one on their own computer, to override the one the author has specified. However if the author or the reader did not link the document to a specific style sheet the default style of the browser will be applied.CSS specifies a priority scheme to determine which style rules apply if more than one rule matches against a particular element. In this so-called *cascade*, priorities or *weights* are calculated and assigned to rules, so that the results are predictable.

JAVA SCRIPT (JS)

is a dynamic computer programming language. It is most commonly used as part of web browsers, whose implementations allow client-side scripts to interact with the user, control the browser, communicate asynchronously, and alter the document content that is displayed. It is also being used in server-side programming, game development and the creation of desktop and mobile applications. JavaScriptis a prototype-based scripting language with dynamic typing and has first- class functions. Its syntax was influenced by C. JavaScript copies many names and naming conventions from Java, but the two languages are otherwise unrelated and have very different semantics.

The key design principles within JavaScript are taken from the Self and Scheme programming languages. The application of JavaScript to use outside of web pages—for example, in PDF documents, site-specific browsers, and desktop widgets—is also significant. Newer and faster JavaScript VMs and platforms built upon them (notably Node.js) have also increased the popularity of JavaScript for server-side web applications.

PHP

PHP is a server-side scripting language designed for web development but also used as a general-purpose programming language. PHP is now installed on more than 244 million websites and 2.1 million webservers. Originally created by Rasmus Lerdorf in 1995, the reference implementation of PHP is now produced by The PHP Group. While PHP originally stood for *Personal Home Page*, it now stands for *PHP: Hypertext Pre-processor*, a recursive backronym. PHP code is interpreted by a web server with a PHP processor module, which generates the resulting web page: PHP commands can be embedded directly into an HTML source document rather than calling an external file to process data. It has also evolved to include a command-line interface capability and can be used in standalone graphical applications. PHP is free software released under the PHP License. PHP can be deployed on most web servers and also as astandalone shell on almost every operating system and platform, free of charge.

2.4.2 BACKEND

The back end is designed using MySQL which is used to design the databases.

MySQL

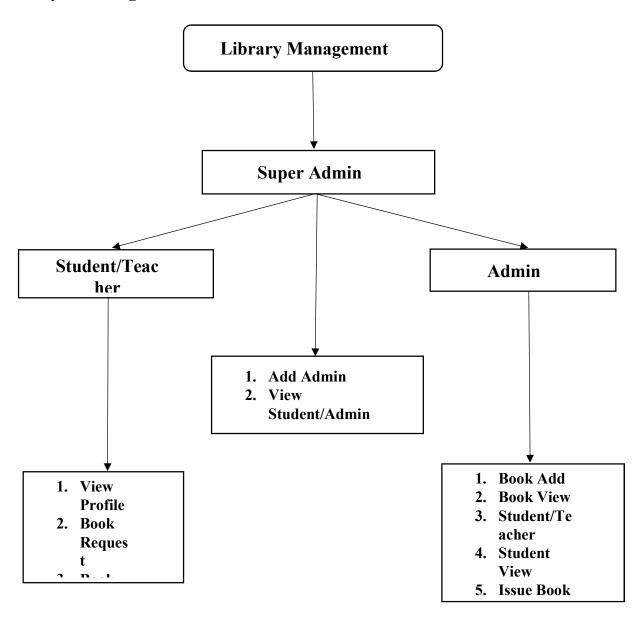
("My S-Q-L", officially, but also called "My Sequel") is (as of July 2013) the world's second most widely used open-source relational databasemanagement system (RDBMS). It is named after co-founder Michael Widenius daughter, My. The SQL phrase stands for Structured Query Language. The MySQL development project has made its source code available under the termsof the GNU General Public License, as well as under a variety of proprietary agreements. MySQL was owned and sponsored by a single for- profit firm, the Swedish company MySQL AB, now owned by Oracle Corporation. MySQL is a popular

choice of database for use in web applications, and is a central component of the widely used LAMP open-source web application software stack (and other 'AMP' stacks). LAMP is an acronym for "Linux, Apache, MySQL, Perl/PHP/Python." Free-software-open-source projects that require a full-featured database management system often use MySQL. For commercialuse, several paid editions are available, and offer additional functionality.

CHAPTER 3

SYSTEM DESIGN

3.1 System Diagram:



3.2 Table Name and Their Attributes:

3.2.1 Admin

ID, Email, Pass, Type

3.2.2 Book:

ID, Book Pic, Issue name, Book Details, Book Author, Branch, Book price, Book quantity, Book rent

3.2.3 Issue Book:

ID, User ID, Issue Name, Issue Type, Issue Day, Issue date, Issue return, Fine

3.2.4 Request Book:

ID, User ID, Book ID, User name, User type, Book name, Issue Day

3.2.5 User data:

ID, Name, Email, Pass, Type

3.3 Implementation:

3.3.1 Connections with database:

```
    db.php > ...

 1 <?php
 2 class db{
     protected $connection;
     function setconnection(){
              $this->connection=new PDO("mysql:host=localhost; dbname=library_managment_system","root","");
 7
 8
              // echo "Done";
 9
          }catch(PDOException $e){
             echo "Error";
10
              //die();
12
13
          }
15
16
```

3.3.2 Login:

```
♠ login_server_page.php > ...
      <?php
 1
  2
  3
      include("data_class.php");
  4
     $login_email=$_GET['login_email'];
     $login_pasword=$_GET['login_pasword'];
 8
      if($login_email==null||$login_pasword==null){
 9
10
           $pasdmsg="";
11
12
           if($login_email==null){
13
14
               $emailmsg="Email Empty";
15
          \verb|if($login_pasword==null){|} \{
16
               $pasdmsg="Pasword Empty";
18
19
20
           header("Location: index.php?emailmsg=$emailmsg&pasdmsg=$pasdmsg");
21
22
      elseif($login_email!=null&&$login_pasword!=null){
23
24
           $obj=new data();
25
           $obj->setconnection();
26
           $obj->userLogin($login_email,$login_pasword);
27
28
29
noginadmin_server_page.php > ...
      include("data_class.php");
  5
     $login_email=$_GET['login_email'];
      $login_pasword=$_GET['login_pasword'];
      if($login_email==null||$login_pasword==null){
  8
  9
          $emailmsg="";
10
          $pasdmsg="";
 11
          if($login_email==null){
12
               $emailmsg="Email Empty";
13
 14
          if($login_pasword==null){
 15
 16
              $pasdmsg="Pasword Empty";
17
18
 19
          \label{lem:header} \textbf{header}(\texttt{"Location: index.php?ademailmsg=\$emailmsg\&adpasdmsg=\$pasdmsg");}
 20
 21
      elseif($login_email!=null&&$login_pasword!=null){
22
          $obj=new data();
 24
          $obj->setconnection();
 25
          $obj->adminLogin($login_email,$login_pasword);
 26
 27
```

```
en data class.php > 23 data
21
22
23
24
25
          function __construct() {
26
              // echo " constructor ";
              echo "</br></br>";
27
28
29
30
31
          function addnewuser($name,$pasword,$email,$type){
32
              $this->name=$name;
33
              $this->pasword=$pasword;
34
              $this->email=$email;
35
              $this->type=$type;
36
37
38
               $q="INSERT INTO userdata(id, name, email, pass,type)VALUES('','$name','$email','$pasword','$type')";
39
40
              if($this->connection->exec($q)) {
41
                  header("Location:admin_service_dashboard.php?msg=New Add done");
42
43
44
              else {
45
                  header("Location:admin_service_dashboard.php?msg=Register Fail");
46
```

3.3.3 Some Important Functions:

```
50
51
         function userLogin($t1, $t2) {
             $q="SELECT * FROM userdata where email='$t1' and pass='$t2'";
52
53
             $recordSet=$this->connection->query($q);
54
             $result=$recordSet->rowCount();
55
             if ($result > 0) {
56
57
                  foreach($recordSet->fetchAll() as $row) {
                     $logid=$row['id'];
58
59
                     header("location: otheruser_dashboard.php?userlogid=$logid");
60
61
             else {
62
63
                 header("location: index.php?msg=Invalid Credentials");
64
65
66
         function adminLogin($t1, $t2) {
67
             $q="SELECT * FROM admin where email='$t1' and pass='$t2'";
68
             $recordSet=$this->connection->query($q);
69
70
             $result=$recordSet->rowCount();
```

```
66
             function adminLogin($t1, $t2) {
67
                   $q="SELECT * FROM admin where email='$t1' and pass='$t2'";
68
                   $recordSet=$this->connection->query($q);
69
                   $result=$recordSet->rowCount();
70
71
72
                   if ($result > 0) {
73
                        foreach($recordSet->fetchAll() as $row) {
74
75
                              $logid=$row['id'];
                              header("location: admin_service_dashboard.php?logid=$logid");
76
77
78
79
                   else {
80
                        header("location: index.php?msg=Invalid Credentials");
81
82
83
84
QE
88
        function addbook($bookpic, $bookname, $bookdetail, $bookaudor, $bookpub, $branch, $bookprice, $bookquantity) {
89
           $this->$bookpic=$bookpic;
           $this->bookname=$bookname;
91
           $this->bookdetail=$bookdetail;
92
           $this->bookaudor=$bookaudor;
           $this->bookpub=$bookpub;
93
           $this->branch=$branch;
95
           $this->bookprice=$bookprice;
96
           $this->bookquantity=$bookquantity;
97
98
          $q="INSERT INTO book (id,bookpic,bookname, bookdetail, bookaudor, bookpub, branch, bookprice,bookquantity,bookava,bookrent)VALUES('
100
           if($this->connection->exec($q)) {
              header("Location:admin_service_dashboard.php?msg=done");
101
102
104
              header("Location:admin_service_dashboard.php?msg=fail");
105
106
108
109
```

```
447
           function getissuebook($userloginid) {
115
116
117
               $newfine="";
118
               $issuereturn="";
119
120
               $q="SELECT * FROM issuebook where userid='$userloginid'";
121
               $recordSetss=$this->connection->query($q);
122
123
               foreach($recordSetss->fetchAll() as $row) {
124
125
                   $issuereturn=$row['issuereturn'];
                   $fine=$row['fine'];
126
127
                   $newfine= $fine;
128
129
130
                       // $newbookrent=$row['bookrent']+1;
131
132
133
134
               $getdate= date("d/m/Y");
135
               if($issuereturn<$getdate){</pre>
136
                   $q="UPDATE issuebook SET fine='$newfine' where userid='$userloginid'";
133
134
               $getdate= date("d/m/Y");
135
               if($issuereturn<$getdate){</pre>
                   $q="UPDATE issuebook SET fine='$newfine' where userid='$userloginid'";
136
137
138
                   if($this->connection->exec($q)) {
                       $q="SELECT * FROM issuebook where userid='$userloginid' ";
139
140
                       $data=$this->connection->query($q);
141
                       return $data;
142
143
                   else{
                       $q="SELECT * FROM issuebook where userid='$userloginid' ";
144
145
                       $data=$this->connection->query($q);
146
                       return $data;
147
148
149
150
               else{
                   $q="SELECT * FROM issuebook where userid='$userloginid'";
151
152
                   $data=$this->connection->query($q);
                   return $data;
153
154
155
```

```
function getbook() {
 164
 165
                    $q="SELECT * FROM book ";
 166
                    $data=$this->connection->query($q);
                    return $data;
 167
 168
               function getbookissue(){
 169
 170
                    $q="SELECT * FROM book where bookava !=0 ";
 171
                    $data=$this->connection->query($q);
 172
                    return $data;
 173
 174
 175
               function userdata() {
                    $q="SELECT * FROM userdata ";
 176
 177
                    $data=$this->connection->query($q);
 178
                    return $data;
 179
 180
 181
 182
               function getbookdetail($id){
                    $q="SELECT * FROM book where id ='$id'";
 183
                    $data=$this->connection->query($q);
 184
 185
                    return $data;
 186
 187
 188
               function userdetail($id){
 189
                    $q="SELECT * FROM userdata where id ='$id'";
 190
                    $data=$this->connection->query($q);
 191
                    return $data;
data_class.php > ♣ data > ♠ requestbook
193
194
function requestbook($userid,$bookid){
195
$q="SELECT * FROM book where id='$b
        $q="SELECT * FROM book where id='$bookid'";
        $recordSetss=$this->connection->query($q);
196
197
        $q="SELECT * FROM userdata where id='$userid'";
198
        $recordSet=$this->connection->query($q);
        foreach($recordSet->fetchAll() as $row) {
           $username=$row['name'];
200
           $usertype=$row['type'];
202
        foreach($recordSetss->fetchAll() as $row) {
203
204
           $bookname=$row['bookname'];
205
        if($usertype=="student"){
207
           $days=7;
208
        if($usertype=="teacher"){
210
211
        $q="INSERT INTO requestbook (id,userid,bookid,username,usertype,bookname,issuedays)VALUES('','$userid', '$bookid', '$username', '$usert
213
214
        if($this->connection->exec($q)) {
215
           header("Location:otheruser_dashboard.php?userlogid=$userid");
216
218
           header("Location:otheruser_dashboard.php?msg=fail");
219
```

```
ndata class.php > data > requestbook
           ъроокаvа= ;
           $issuebook="";
226
           $bookrentel="";
227
228
229
           $q="SELECT * FROM issuebook where id='$id'";
230
           $recordSet=$this->connection->query($q);
231
232
           foreach($recordSet->fetchAll() as $row) {
               $userid=$row['userid'];
233
234
               $issuebook=$row['issuebook'];
235
               $fine=$row['fine'];
236
237
           if($fine==0){
238
239
240
           $q="SELECT * FROM book where bookname='$issuebook'";
241
           $recordSet=$this->connection->query($q);
242
243
           foreach($recordSet->fetchAll() as $row) {
244
               $bookava=$row['bookava']+1;
245
               $bookrentel=$row['bookrent']-1;
246
           $q="UPDATE book SET bookava='$bookava', bookrent='$bookrentel' where bookname='$issuebook'";
247
248
           $this->connection->exec($q);
249
250
           $q="DELETE from issuebook where id=$id and issuebook='$issuebook' and fine='0' ";
251
           if($this->connection->exec($q)){
252
               header("Location:otheruser_dashboard.php?userlogid=$userid");
253
            }
254
💏 data_class.php > ધ data > 🛇 issuebookapprove
              $bookid=$row['id'];
              $bookname=$row['bookname'];
329
330
331
                  $newbookava=$row['bookava']-1;
332
                  $newbookrent=$row['bookrent']+1;
333
334
335
336
          $q="UPDATE book SET bookava='$newbookava', bookrent='$newbookrent' where id='$bookid'";
337
          if($this->connection->exec($q)){
338
339
          $q="INSERT INTO issuebook (userid,issuename,issuebook,issuetype,issuedays,issuedate,issuereturn,fine)
340
         VALUES('$issueid','$userselect','$book','$issuetype','$days','$getdate','$returnDate','0')";
341
342
          if($this->connection->exec($q)) {
343
              $q="DELETE from requestbook where id='$redid'";
344
345
              $this->connection->exec($q);
346
              header("Location:admin_service_dashboard.php?msg=done");
347
348
349
              header("Location:admin_service_dashboard.php?msg=fail");
350
351
352
353
          else{
             header("Location:admin_service_dashboard.php?msg=fail");
354
```

```
401
 402
           $q="UPDATE book SET bookava='$newbookava', bookrent='$newbookrent' where id='$bookid'";
           if($this->connection->exec($q)){
 493
 404
           q="INSERT INTO issuebook (userid,issuename,issuebook,issuetype,issuedays,issuedate,issuereturn,fine)
 405
 406
           VALUES('$issueid','$userselect','$book','$issuetype','$days','$getdate','$returnDate','0')";
 407
 408
           if($this->connection->exec($q)) {
               header("Location:admin_service_dashboard.php?msg=done");
 499
 410
 411
 412
           else {
 413
               header("Location:admin_service_dashboard.php?msg=fail");
 414
 415
 416
           else{
 417
              header("Location:admin_service_dashboard.php?msg=fail");
 418
 419
 420
 421
 422
 423
       else {
 424
           header("location: index.php?msg=Invalid Credentials");
 425
24
25
         function __construct() {
            // echo " constructor ";
26
             echo "</br></br>";
27
28
29
30
         function addnewuser($name,$pasword,$email,$type){
31
32
             $this->name=$name;
33
             $this->pasword=$pasword;
34
             $this->email=$email;
35
             $this->type=$type;
36
37
              $q="INSERT INTO userdata(id, name, email, pass,type)VALUES('','$name','$email','$pasword','$type')";
38
39
             if($this->connection->exec($q)) {
40
41
                 header("Location:admin_service_dashboard.php?msg=New Add done");
42
43
44
             else {
                 header("Location:admin_service_dashboard.php?msg=Register Fail");
45
46
```

CHAPTER 4 PROJECT IMAGES

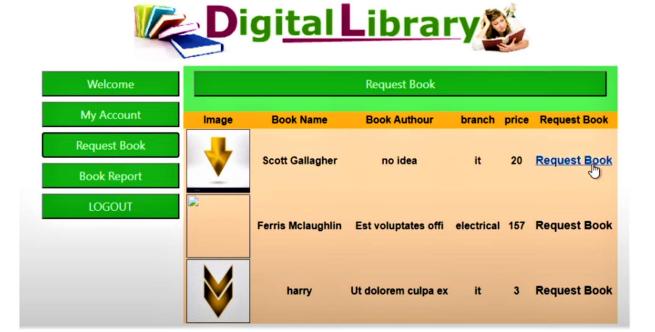
4.1 System Login:

Student Login	Admin Login
Your Email *	Your Email *
	8
Your Password *	Your Password *
*	•
Login	Login
Forget Password?	Forget Password?

4.2 Home Page:



4.3 Request Book



4.4 Issue Book



4.5 Student Record



ADMIN	Student RECORD			
ADD BOOK	Name	Email	Туре	Delete
BOOK REPORT	salman	idno22382@gmail.com	student	Delete
BOOK REQUESTS	Randall Burch Gabriel Daugherty	voqo@mailinator.com bipacer@mailinator.com	teacher teacher	Delete Delete
ADD STUDENT	salmannew	1234@gmail.com	teacher	Delete
STUDENT REPORT				
ISSUE BOOK				
ISSUE REPORT				
LOGOUT				

4.6 Add Person



ADMIN	ADD Person	
ADD BOOK	Name:	
BOOK REPORT	Pasword:	
BOOK REPORT	Email:	
BOOK REQUESTS	Choose type: student ✓ SUBMIT student	
ADD STUDENT	teacher	
STUDENT REPORT		
ISSUE BOOK		
ISSUE REPORT		
LOGOUT		

CHAPTER 5

CONCLUSION

A Library Management System is a project that tries to create an automated and computerised version for a library so that the daily work of a library can be managed and monitored easily and efficiently. Earlier, the librarian used to manage the whole work in manual mode in the form of files and record books. Also, the process of adding new books, new students, issuing and returning books had to be managed in a manual manner which is very slow and inefficient. The library management system resolves this problem and provide a better solution to this. It provides a user-friendly interface application to the librarian where he can do all the operations of a library very easily. The application mainly consists of three modules which are admin module, librarian module and student module. The admin module will be managed by the system administrator. He manages the overall functioning of the application. The librarian module will be accessed by the librarian. He can perform various operations inside the application such as add new students, new books to the database, issuing and returning of books, updating student's details, book's details, generating weekly/monthly reports etc. The student module can be accessed by the registered students only. The operations that can be performed by the student includes: view all books available in the library, search the availability of a particular book, number of books he has issued, overall fine he has to pay etc. These three modules are interconnected with each other and also with the database. The application is built using Java technology and Sql database.

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- ➤ A beginner's guide to HTML, CSS, Javascript, and Web Graphics, by Jennifer Niederst Robbins
- ➤ Fullstack Vue: The Complete Guide to Vue.js by Hassan Djirdeh, Nate Murray, and Ari Lerner
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