SI-Familiarity (Factor 1)

- * Familiarity with SI
- * Transdisciplinary Experience

Intention & Agency: human_condition (Factor 2)

- * Mot. to improve human condition
- * Mot. to benefit non-academic communities
- * Impulses from non-acad./societal problems
- * Impulses from problems related to health
- * Impulses from ecological problems
- * Goal to improve the conditions for targeted group

Intention & Agency: other_non_acad (Factor 3)

- * Impulses from economic problems
- * Impulses from technical problems