


Steps to construct a vox model

#1 In playing mode, double-press Ctrl to open the plugins dialog

Plugins

Menu Running

All Search +  → #2 Press store icon to view public Scripts.


Owned Installed

Id	Title	Description
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Plugin Store

All Search


Id	Title	Description
36	Vox Importer	




 → #3 Press install icon

Menu Running

All Search + 

Owned Installed

Id	Title	Description
35	Vox Importer	

   → #4 Run the script!

Vox Importer plugin

Please fill out input parameters

Parser Script URL *

<https://cdn.jsdelivr.net/gh/Utopia42-club/plugins@1adc37a0d3c00d008856753e921419fe923f5701/vox-i> → The url of the vox parser lib. You can leave this field to its default value.

Voxel File

chr_sword.vox → Here you can choose your vox model file.

Starting Position

-7084.5 35 -8.5 → zero point of coordinate for the vox model

Submit

Cancel

#5 →

DONE!

