

Cross Reference for F

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #'s	Pts
6		Functions		
	3	Function Prototypes	29-60	4
	5	Pass by Value	269	4
	8	return	280	4
	9	returning boolean	343	4
	10	Global Variables		XXX
	11	static variables		4
	12	defaulted arguments	47/269	4
	13	pass by reference	269	4
	14	overloading	181/133	5
	15	exit() function	395	4
7		Arrays		
	1 to 6	Single Dimensioned Arrays	77	3
	7	Parallel Arrays	76 & 77	2
	8	Single Dimensioned as Function A	181	2
	9	2 Dimensioned Arrays		2
	12	STL Vectors	79	2
		Passing Arrays to and from Function	181	5
		Passing Vectors to and from Function	123	5
8		Searching and Sorting Arrays		
	3	Bubble Sort	157	4
	3	Selection Sort	244	4
	1	Linear or Binary Search	462	4

***** Not required to show			Total	70

Project 2

Notes
Always use prototypes
A value from a function
Do not use global variables -100 pts
faceVal and string c
Emulate style in book/in class repository

Other 30 points from Proj 1 first sheet tab