

# IT – 418 Ux Design for Mobile Application Task : HMW Questions

## **Group Members**

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# "How Might We" Questions

#### 1. For busy professionals trying to stay healthy:

- How might we make health tracking fit easily into their busy day?
- How might we send them health reminders that work with their schedule?
- How might we give them quick tips to improve health during short breaks?

#### 2. For young mothers managing family and health:

- How might we create one place to track health, appointments, and get advice?
- How might we give them support and tips that match their life as busy moms?
- How might we make health tracking simple and easy to understand?

### 3. For seniors managing long-term health problems:

- How might we design an app that's easy for seniors to use?
- How might we remind them to take medicines and show their health progress in simple ways?
- How might we add voice controls or big text to make the app easier to use?

#### 4. For fitness lovers wanting to stay motivated:

- How might we turn fitness tracking into a fun game with rewards?
- How might we create challenges and groups to keep them inspired?
- How might we help them with custom workout plans to meet their goals?

## 5. For students dealing with stress and mental health:

- How might we make a private and safe space for students to track their mental health?
- How might we add simple mindfulness and stress relief exercises to their routine?
- How might we give them mental health tips based on how they're feeling?