Deliverable 3

Team Name: The Collective

Project Name: OneHome

Group Members:

Name:	Student Number:	
Pratheep Chandrakumar	N01376948	
Sukhvir Singh Brar	N01395820	
Utsav Sharma	ma N01392141	
Dhruv Dave	N01401657	

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Participation

<u>Name</u>	<u>ID</u>	<u>Signature</u>	<u>Effort</u>
Utsav Sharma	N01392141		- Completed the implementation of the runtime permission, with all the functionality Complete the menu implementation with all the functionality and UIAdded the functionality of live data displaying and changing from firebase in the temperature and humidity sectionAdded the notification in the app Added Customer review screen worked on to store user input data in the firebase database for assessment Created a subfolder called deliverable3 under docs Documented the runtime permission that I have implementedWorked on to format Gantt Chart and Sprint Retrospective
Pratheep Chandrakumar	n01376948	P.C	-added functionality to the Display, Settings and ReviewUs Classes

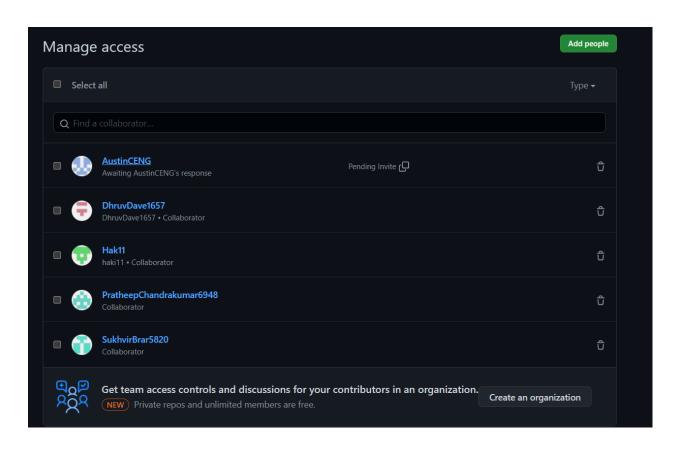
			-Setup format and layout for the customer review screen -debug and fixed compilation errors -Worked on Gantt Chart -Setup Sprint Retrospective -Created C4 Model
Dhruv Dave	N01401657	Dhruv Dave	-Made curtain fragment more user friendly and attractive by adding background imageCreated a toast that states the status of the position of the curtain Added code to lock the app in portrait orientationAdded my data in team gantt chart -Translated strings and removed hardcoded texts from the app -Check compilation errors and work to solve them.
Sukhvir Singh Brar	N01395820	SSB	-Created toasts for various buttons on my fragment Made changes to the UI -Added the data in the Gantt Chart - Was responsible for setting up the daily standup routine - Translated some

Brief description of the project:

Our final vision is to have a smart device that can read temperature, track motion inside the house and equipped with automated curtains for the house and an LCD display. These components interact with our app by sending data and having controllable settings and options for the app to configure for the device. The app will send notifications of device sensor readings and to control different parts in one home

GitHub:

https://github.com/UtsavSharma2141/OneHome.git



Design Principle:

The two design principles we tried to use in our project are:
KISS that is Keep It Simple, Stupid we create our app with a simple use in such a way that it is simple and easy to use. Anyone with the least knowledge can use our app in the most convenient way.

We also used DRY which stands for "don't repeat yourself" principle by trying our best not to repeat the code we have written already and making sure that the code is clean and understandable.

Design Pattern:

The main design patterns we used were the Behavioral and the Creational Patterns. We tried to interlink all the different objects and how their communication would affect the functioning of the other objects and vice versa. This kind of a pattern lets us reduce the complexity in code. We also used this pattern as this kind allows us to not only check the patterns of objects or classes, but also how communication flows through each of them. We also used the Creational Pattern. This allowed us to create objects as a solution for the issues that were arisen in other objects. As we had to create multiple objects in our project, we had to choose a pattern that facilitates the same, and thus this pattern.

Sprint Goals These are our halfway objectives which will propel us towards our Product Vision. Goal 1: Users can get the live data from the database to monitor the readings.

Goal 2: Users can give feedback and review the app.

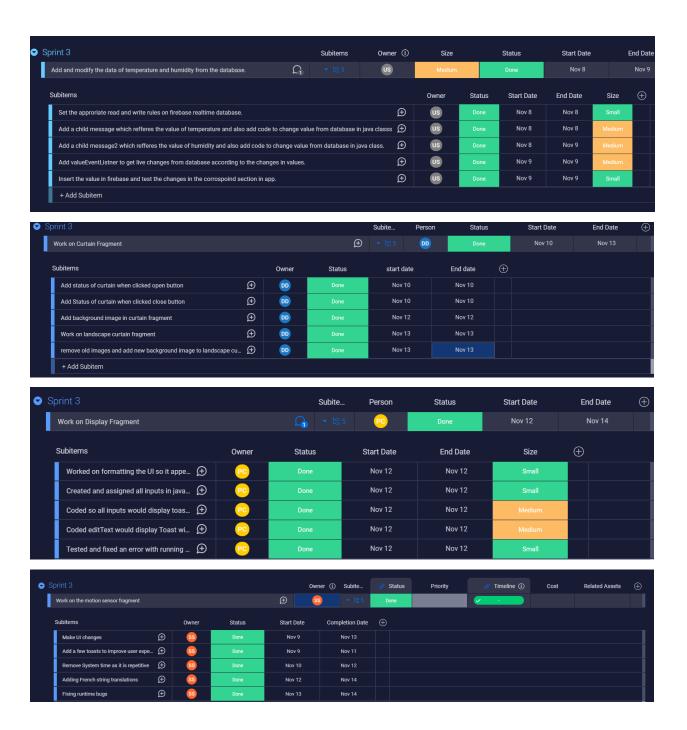
Goal 3: User can get the status of the curtains position by clicking the buttons.

Goal 4: Users can access the menu functions like feedback, useful tips to use the app and share the app feature.

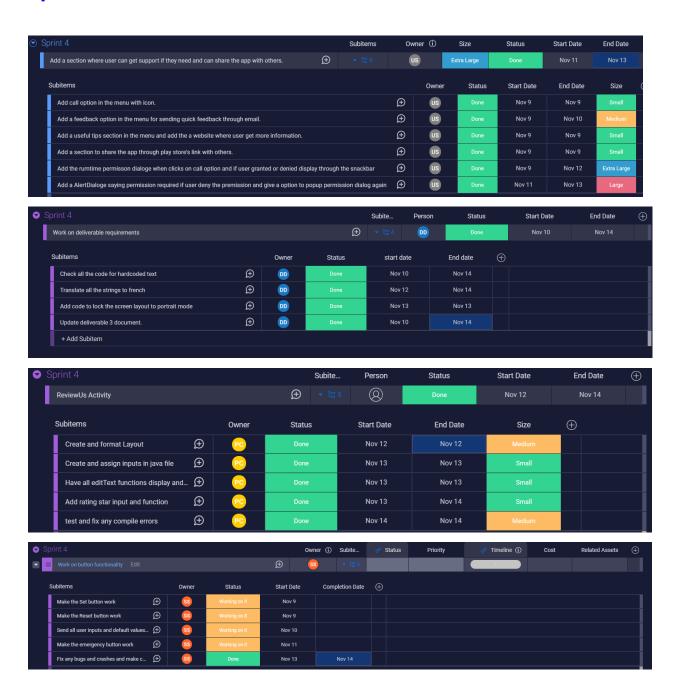
Goal 5: User can call the helpline by clicking on the dialer logo on toolbar.

Stories and Tasks

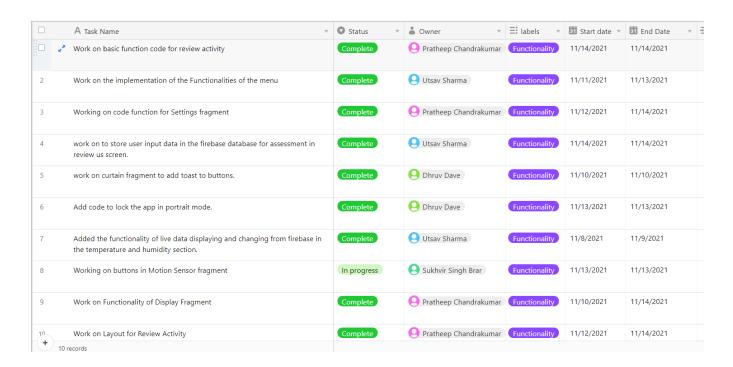
Sprint 3

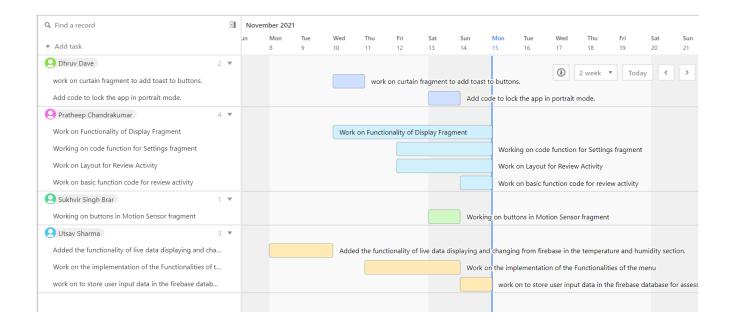


Sprint 4



Gantt Chart





Stand-ups

Date	Outcome	Missing
November 9	Ensure proper connection to firebase and set runtime permissions	None
November 10	Create functionality for all fragments and activities	None
November 11	Fix compile errors with app	None
November 12	Start working to finish Deliverable	None
November 13	Continue work on Deliverable and created the Review screen activity	None
November 14	Finish Review Screen activity with firebase function and finish Deliverable 3	None

Screenshot Example:



Dhruv Dave 10:23 PM

Hello Team

- 1. Yesterday I added image to curtain fragment and made some minor changes to the app also worked on deliverable 3 document.
- 2. Today I worked on landscape curtain fragment, translated some strings to French and added code to lock the screen orientation for the app to portrait.
- 3. I faced issue of image not being able to add on drawable folder later realized the issue was with the name of image as it had underscore which is not allowed I renamed the file and fixed that issue

The issue I mentioned was for yesterday.



- 1. Yesterday I worked on to remove some bugs and issues of my temperature fragment and worked the documentation of deliverable 3
- 2. Today, I will be working further on documentation of deliverable 3 and improvement in the design of app.
- 3. I didn't face any issue yesterday.



Sukhvir Brar 11:56 PM

Hi everyone,

- 1. Yesterday I was having issues with pulling the application from Git. I tried fixing it and had to reinstall and restart, and thus could not do anything significant.
- 2. Today, I will work on setting functionality to various buttons on my fragment screen.
- 3. The only issue I had yesterday was with the pulling, which I solved



Utsav Sharma 12:37 PM

Hello Team,

- 1. Yesterday I worked on to add a review screen in the app.
- 2. Today I will be working on the documentation of delivarable 3 and working on some functionality of the app.
- 3. I faced a issue when I added a button in the home screen. It was showing in the all fragment. I insterted the button in the linearlayout and solve this issue.



Dhruv Dave 9:09 PM

Hello Team,

- 1. Yesterday I was thinking of a way to connect the curtain fragment to out database.
- 2. Today I changed look of the curtain fragment and made it more user friendly by adding a background image in it.
- 3. Yesterday I had issues about what should be the real time database update for curtain fragment and still I'm trying to figure it out



Utsav Sharma 1:51 PM

- 1.Yesterday I did work to get the live real time data from the firebase to the temperature and humidity display section and make some minor changes in that section.
- 2.Today I will work to complete my tasks for my story and work on remaining my delivarable 3 tasks.
- 3.1 was facing issue yesterday when I only added the string value to the child process firebase real time database. So my app was crashing, but I solved the issue by changing the string line to the int and the issue was resolved and app is working fine now.



Dhruv Dave 6:34 PM

Hello guys,

- 1.Yesterday I changed some strings and translated it to French as required.
- 2. Today I'm trying to work on the curtain fragment and add functionality to the buttons
- 3. I faced minor issues yesterday which I was able to solve after some time.

Utsav Sharma 2:38 PM

Hello Team

- 1. Yesterday I worked on the documentation of delivarable 3 and some part of the app.
- 2. Today I will be also working on some of the part of documentation and remains functioniolity of the app.
- ${\it 3.\ \ I faced minor issues yesterday but \ I \ solved \ those \ one \ by \ changing \ or \ adding \ some \ portion \ of \ the \ code.}$

Pratheep Chandrakumar 7:28 PM

Hello Team

- 1.Yesterday I work on Fixing my Display Fragment Layout and adding the code for Functionality
- 2. Today I will work on the Review Activity and finishing the Deliverable 3
- 3. I face an issue yesterday when my display fragment kept crashing the app, but I was able to fix it after some refactoring



Sukhvir Brar 8:52 PM

Hi All

- 1. Yesterday I worked on fixing the buttons on my fragment.
- 2. Today I will work on implementing some other functions and also fix the UI
- 3. I had no issues yesterday.

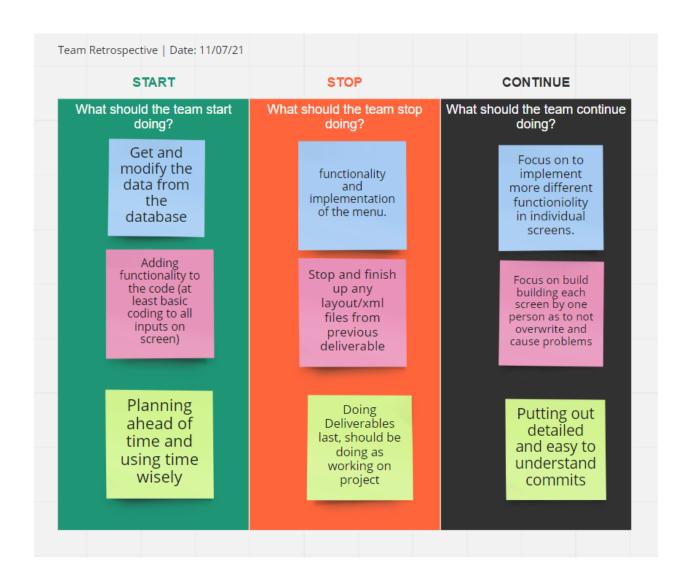


Dhruv Dave 9:22 PM

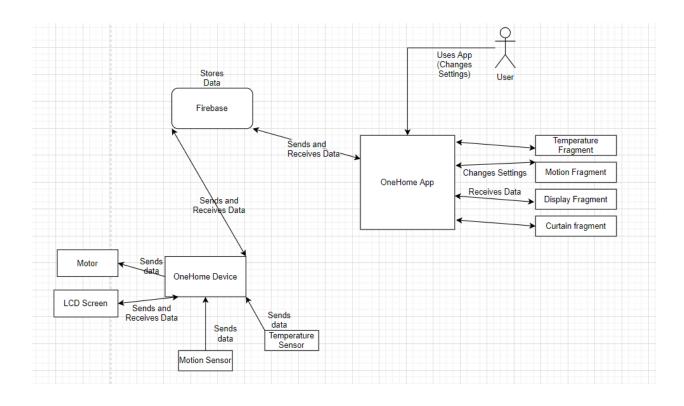
Hello Team

- 1.Yesterday I started to work on deliverable 3 document and Ghantt chart
- 2.Today I worked on deliverable 3 document and added design principle and some other parts
- 3. I did not had any issues yesterday

Sprint Retrospective



C4 Model



<u>Update</u>

Changes since Deliverable 2

- Added Runtime Permissions with proper all functionalities.
- Added the menu implementation with proper all functionalities.
- Added the functionality of real time data reading and changing from the firebase database.
- Added notification in the app when the user clicks on the call option in the menu.
- Added Review Us screen separately.
- Added a background image in the curtain fragment.
- Added the toast that states the status of the curtain's position when clicked the buttons.
- Added toasts to the motion fragment.
- Stored a user input data of review us screen to the firebase database for the assessment.

Runtime Permission Documentation

We have implemented phone call (<u>CALL_PHONE</u>) permission.

When a user clicks on the call symbol in the menu, the apprequests permission to make and manage phone calls.

Cases:

- 1. If the user denies the call permission, the snackbar has been displayed with that call permission denied. When the user clicks on the call icon a second time, the alertdialog has been displayed about permission required and if the user clicks on the option OKAY, again the app requests permission.
- 2. If the user allows the call permission, the snackbar has been displayed with that call permission granted and the user able to call the helpline number.