Creating Programming Environment in Visual Studio

o Copy the file ***glut.h*** into the folder   *...\Visual Studio\VC\include*

o Copy the file ***glut32.lib*** into the folder *...\Visual Studio\VC\lib*

Now try to compile the provided program. If you have placed all the files in their appropriate locations, the program should compile without any error. However, if you try to run the program, you may run into some error. Read it carefully and do the following:

Copy the file ***glut32.dll*** into the folder *C:\windows\System32* or *SysWOW64*, depending on your system architecture and re-run the program.

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