# Signaler Design-Plan

#### jkaten

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# 1 Project Summary

A program that prints out increasing prime numbers to standard output, approximately one every second.

### 2 Architecture

#### 2.1 Data

None.

#### 2.2 Significant Functions

void gen\_primes(void)

Creates threads for printing and generating prime numbers.

void reverse\_prime(int sig)

Thread function for reversing the order in which prime numbers are generated.

 ${f void\ skip\_prime(int\ sig)}$  Thread function for skipping the next prime in the sequence.

void restart\_prime(int sig) Thread function for restarting the prime number.

 $\mathbf{void} \ \mathbf{*print\_thread}(\mathbf{void} \ \mathbf{*n})$  Thread function for sleeping the and printing prime number.

void \*work\_thread(void \*n) Thread function to generate next prime number **bool is\_prime(size\_t n)** Function that checks if a number is prime. Code borrowed from https://www.geeksforgeeks.org/program-to-find-the-next-prime-number.

 ${\bf size\_t\ next\_prime}({\bf size\_t\ N})$  Function that gets the next prime number is sequence. Code borrowed from https://www.geeksforgeeks.org/program-to-find-the-next-prime-number.

int handle\_args(int argc, char \*\*argv)

This function will handle command line arguments.

void print\_help(void) This function prints the usage statement.

## 3 Plan

Get prime number generated in a way that works with the requirements. Work on handling the signals SIGHUP, SIGUSR1 and SIGUSR2. Then begine working on the bonus features.