## MACHINE LEARNING FOR EVERYONE.

Avneesh Jain (CodeKraft) and Sambuddha Roy (LinkedIn)

### WHAT IS MACHINE LEARNING?



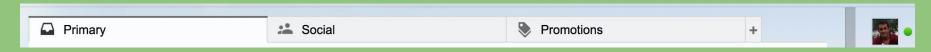
#### WHAT IS MACHINE LEARNING?

- Enable computers/machines to "learn" from existing (i.e. historical) data.
- What is the learning used for?
  - Predict new data from old (for eg. classification)
  - Extract hidden structure (for eg. clustering)
  - Summarize data
  - ... many other use-cases

According to wikipedia, "classification is the problem of identifying to which of a set of categories (sub-populations) a new observation belongs, on the basis of a training set of data containing observations (or instances) whose category membership is known."

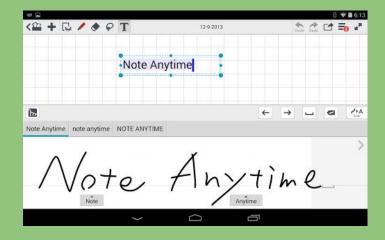
#### Examples abound:

- Spam Classification
- GMail classifies your email as "Primary", "Social" or "Promotions"



 "classification" of a newly bookmarked URL into the correct Bookmarks folder (was introduced as a feature for some time in Chrome)!

- Handwriting Recognition.
- Speech Recognition



- Cat or Dog?
- Car or Truck?





#### AND MANY OTHER APPLICATIONS...

- Cancer diagnosis
- Video classification
- Click Stream Analysis

# MANY, MANY...

- Internet Traffic Interception,
- Sentiment Analysis,

• ...



\*\* Courtesy Google Images.

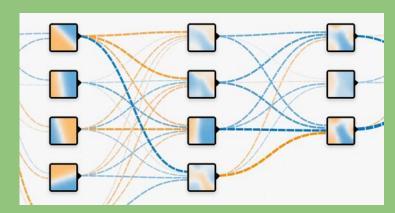
## ROADMAP I.E. TOPICS WE WILL COVER

- Preliminaries for solving classification problems.
  - o For this, we discuss features, decision boundaries,
  - o Linear vs. non-linear classifiers.
- Discuss feature transformations
  - When a classifier is really linear, in some transformed features.
- Popular linear classifiers used in practice.
  - We discuss Naive Bayes in some detail.
  - Some details of logistic regression.
- Essential considerations:
  - o Training, testing.
  - Metrics: AUC, Precision, Recall, F1-score, ...



## ROADMAP I.E. TOPICS WE WILL COVER.

- Sentiment Analysis
  - o Explain problem.
  - Describe dataset, separate into training and test datasets.
  - Train a Naive Bayes model to the problem.
- On to non-linear territory... Deep Learning.
  - Why is deep learning magical?





\*\* Courtesy Google Images.

### AND TOPICS THAT WE WON'T...

- Differences between
  - Supervised
  - Semi-supervised
  - Unsupervised
- Differences between
  - Regression
  - Classification
- Differences between
  - Discriminative
  - Generative
- Overfitting, regularization



### AND TOPICS THAT WE WON'T...

- Bias-variance tradeoffs.
- Statistical Significance of parameters/weights
  - o p-values etc.
- Cross-validation
  - Hold-out sets, etc.
- Correlated features.



## AND TOPICS THAT WE WON'T...

- About deep networks:
  - Autoencoders, RBMs
  - o RNNs, CNNs
  - GANs
  - Activation functions,
  - o Dropout, etc.



#### CLASSIFICATION: HOW DO WE START?

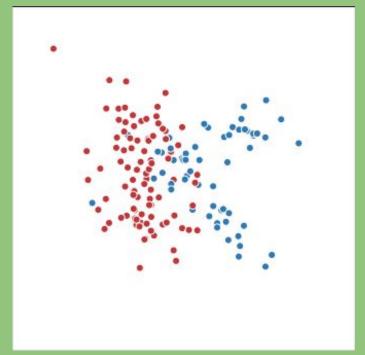
- Collect Features/Attributes!
- Eg. for the car vs. truck problem:
  - Number of wheels
  - Height of the vehicle
  - Length of the vehicle
  - Radius of wheels
  - Thickness of the wheels
  - What else?

### CLASSIFICATION: HOW DO WE START?

- We can thereby "represent" an object (for instance a Buick) in "feature-space".
- For instance, a Buick = (4, 1.5m, 3m, 0.5m, 0.2m...)

### FEATURE SPACE

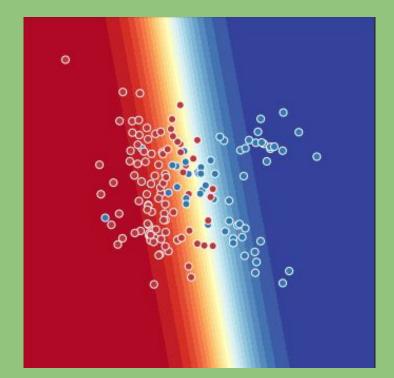
Visualize the data: We plot the data points (according to their feature vectors) in n-diml. space.



### A LINEAR CLASSIFIER?

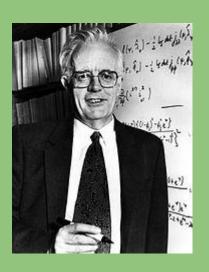
A linear classifier is one whose decision boundary is a line (or a hyperplane

in feature space).



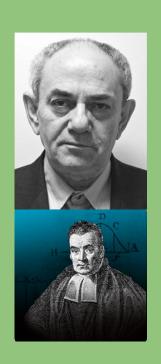
### EXAMPLES OF LINEAR CLASSIFIERS

- Logistic Regression
  - Most popular, used widely in diverse areas such as
    - ADVERTISING,
    - FINTECH,
    - MANY OTHERS.



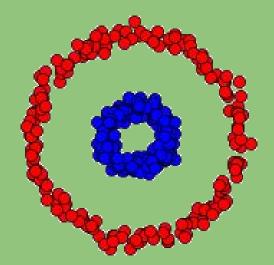
#### EXAMPLES OF LINEAR CLASSIFIERS

- Support Vector Machines
  - Sound theory backing, but heavier on optimization.
    - IMAGE CLASSIFICATION
    - BIO-INFORMATICS
- Naive Bayes.
  - o Bayes'ed on Bayes' Theorem. Used often in
    - SENTIMENT ANALYSIS ETC.



#### NO!

• What if the two classes are *not* separable by a hyperplane?



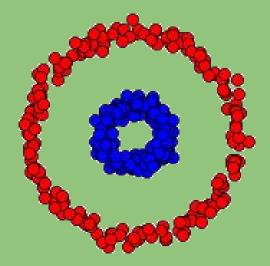
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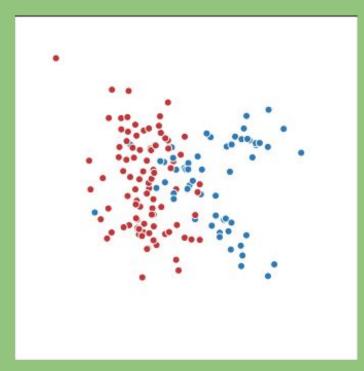
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- How do we figure out the right transformation?
  - Intelligent feature engineering
  - Rigorous experimentation, accompanied with evaluation of metrics, etc.
  - Smart guesswork

- What if the two classes are not separable by a hyperplane?
- We will come back to this in a moment.



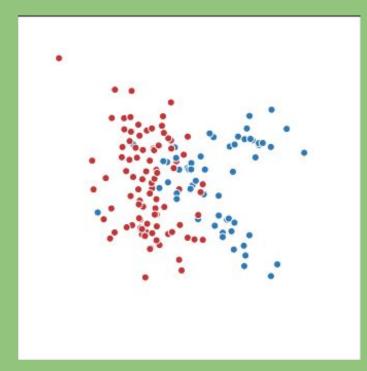
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- What we we trying to learn?
  - The parameters determining the line.



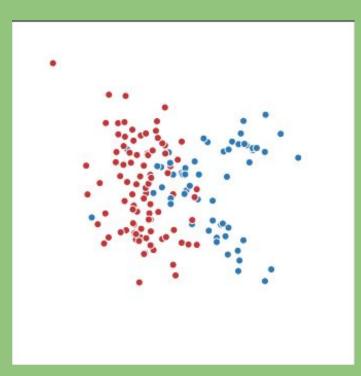
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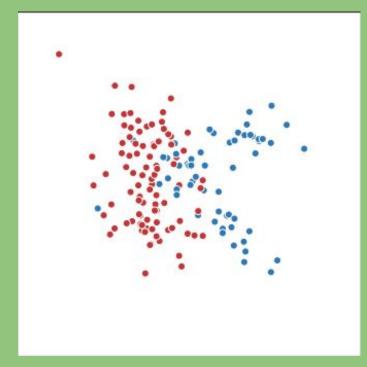


#### BACK TO LINEAR CLASSIFIERS

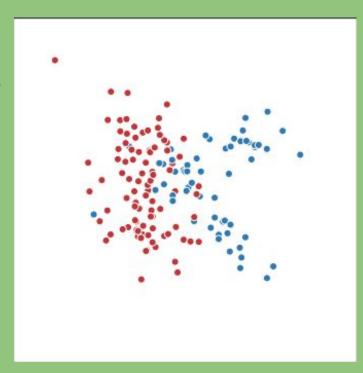
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- However we are allowed to...
  - Transform features!



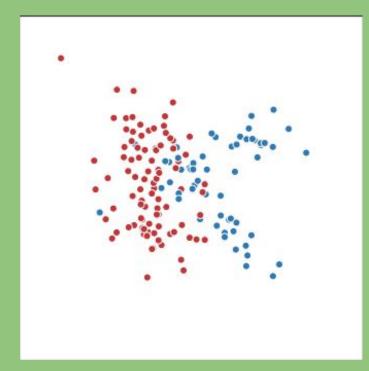
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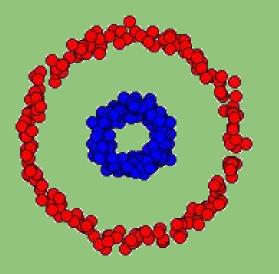
- Suppose we were to "transform" features x, y
  - $\circ$  x -> 2 x (i.e. x\_new = 2 x\_old)
  - $\circ \quad x \to (x + y)$
  - I.e. linear transforms
  - Corresponds to "stretches" of featurespace
  - o Linear stays linear.



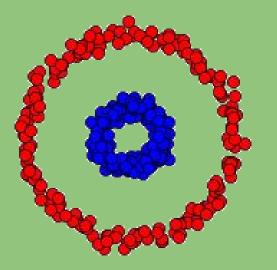
• Hmm... still linear.



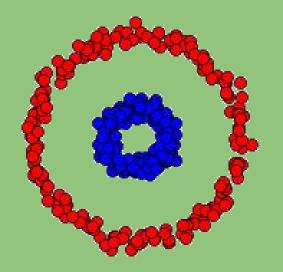
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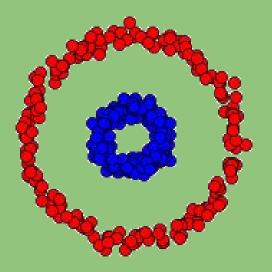
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  - $\circ$   $X \rightarrow X^2$
  - o y -> y∆2



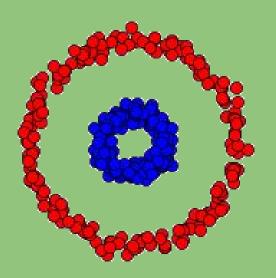
- How about...
- How do we transform the (x, y) features here?
  - $\circ$  x -> x $^{\Lambda}$ 2
  - o y -> yΛ₂
- Uh, but this is drawkcab!
  - We visualized the data-set
  - Then figured out the right feature transformation!



# FEATURE TRANSFORMATION.

- How about...
- How do we transform the (x, y) features here?
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# TAKE-AWAY

- Linear classifiers are stronger than they seem.
- Feature engineering is necessary at times.

#### TAKE-AWAY

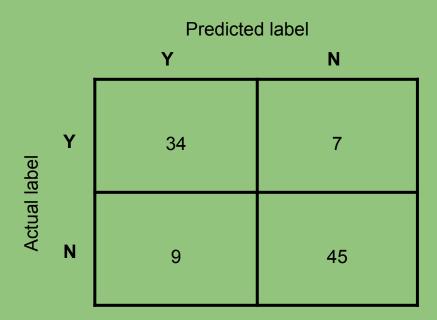
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Hmm.. How do we evaluate classifiers though?

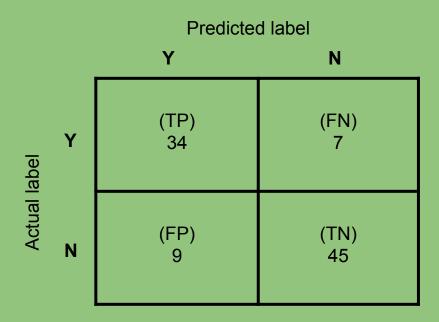
How do we evaluate a trained model?

- Precision
- Recall
- Accuracy
- ...

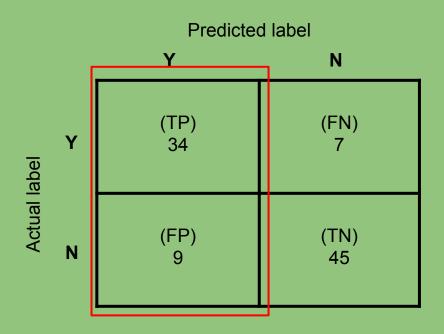
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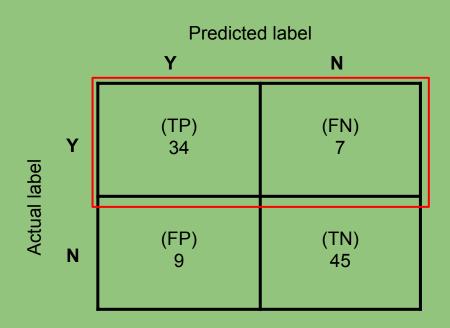


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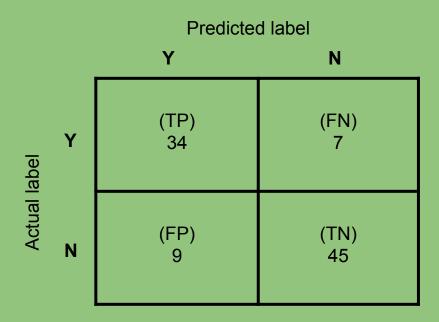


Precision = TP/(TP + FP)= 34/43 = 79%

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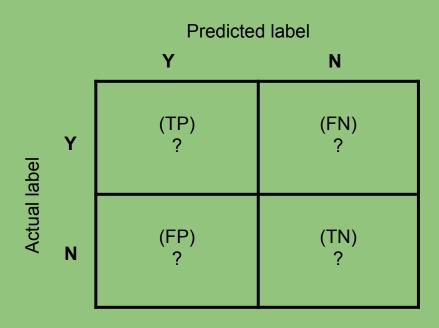
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- Accuracy = (TP + TN)/ALL= 79/95 = 83%
- Precision = TP/(TP + FP)= 34/43 = 79%
- Recall = TP/(TP + FN)= 34/41 = 82%

# EVALUATION OF MODELS: RIDDLE

• The confusion matrix



- Accuracy = (TP + TN)/ALL
- Precision = TP/(TP + FP)
- Recall = TP/(TP + FN)

#### Design a confusion matrix so that

- Accuracy is <u>high</u>
- Precision is <u>low</u>
- Recall is <u>low</u>

# SIDEWALK 1: HANDS-ON LOGISTIC REGRESSION

- We will conjure up some random data
- Then run logistic regression on this

- Tools used: sklearn, numpy.
- \$ ipython notebook

#### SIDEWALK 2: SENTIMENT ANALYSIS

#### What is sentiment analysis?

- From wikipedia, "to extract subjective information in source materials".
- Why is it useful?
  - Also called opinion mining.
  - Marketing Research
  - Customer feedback
  - Ratings for movies, hotels, books etc.

### SIDEWALK 2: SENTIMENT ANALYSIS

#### What is sentiment analysis?

- From wikipedia, "to extract subjective information in source materials".
- Quiz who said what?
  - "This is not a novel to be tossed aside lightly. It should be thrown with great force"
  - "From the moment I picked your book up until I laid it down, I was convulsed with laughter. Someday I intend reading it."
  - "When I was a kid, my parents moved a lot, but I always found them."
  - o "I watched this play at a disadvantage. The curtain was up."

# SIDEWALK 2: SENTIMENT ANALYSIS







#### TASK: TO BUILD A SENTIMENT ANALYZER

#### We need:

- Labeled data!
  - Labels are "Positive", "Negative", and "Neutral".
  - o How much data?
- Partition labeled data into
  - Training
  - o Test
- We will use IMDb movie reviews, and test it against new movies:
  - o Dr. Strange
  - Arrival

#### TASK: TO BUILD A SENTIMENT ANALYZER

#### We need:

- Classifiers of choice:
  - o Logistic Regression.
  - o Naive Bayes. Based on Bayes' theorem.
- Metrics:
  - Precision, Recall, Accuracy.

Hand-over to Avneesh for AWS ML.

#### TASK: TO BUILD A SENTIMENT ANALYZER

#### We need:

- Features?
  - Words!
  - And combinations
    - BIGRAMS
    - TRIGRAMS
    - ORTHOGONAL SPARSE BIGRAMS, ETC.



#### WHAT IS... BAYES' THEOREM?

Bayes Theorem relates a conditional probability and its reverse.

Wait, wha....t?

$$P(A|B) = \frac{P(B|A) P(A)}{P(B)}.$$

Most of the classifiers that we will see today are what are called

Probabilistic classifiers

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- Think of these as "probabilities" of belonging to one class or the other.
- Overkill?
  - Not at all simply good design.
  - Lots of times this is only an upstream scoring that goes into downstream decision making.

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- Consider all the "positive" sentences in the labeled data, how often do we expect to "find something like" S in that data?
- What does "finding something like" S mean?
  - o If we are trying to look for something pretty close to S, in the labeled data, then chances are we will not find it. People are expressive, there are too many ways to describe something good (or bad).
  - Called the "sparsity problem".
  - So we should look at the "ingredients" that go to make up S instead!

- Connects this up with P(S | "positive"), P(S | "negative")!
- Consider all the "positive" sentences in the labeled data, how often do we expect to "find something like" S in that data?
- What does "finding something like" S mean?
  - Well, really, the words in S.
  - Say, if S = "This bike is good". How often do we expect to see the word "good" among the positively labeled sentences in our training data?

- (conditional) independence assumption
  - The words in a document/sentence are "conditionally" independent given the class.
  - Example?
- This takes care of
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- However, new problem arises:
  - What if we haven't seen a word at all? How do we manage that?
- We don't allow these conditional probabilities to vanish to zero.
  - Essentially jerky behavior:
    - IF WORD PRESENT, THEN NON-ZERO CONDITIONAL PROBABILITY
    - IF WORD NOT SEEN AS YET, JUMPS TO ZERO CONDITIONAL PROBABILITY.
  - Apply smoothing.

# ENOUGH! SHOW ME THE CODE!

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#### ENOUGH! SHOW ME THE CODE!

```
import re, math, collections, itertools, os
import nltk, nltk.classify.util, nltk.metrics
from nltk.classify import NaiveBayesClassifier
from nltk.metrics import BigramAssocMeasures
from nltk.probability import FreqDist, ConditionalFreqDist
from nltk.metrics import precision
from nltk.metrics import recall
import random
import csv
```

Recall the issues with feature engineering.

- We needed to know the data well, to know the data well (i.e. to classify it).
- What if we were able to "learn" the (at times non-linear) features to be used?

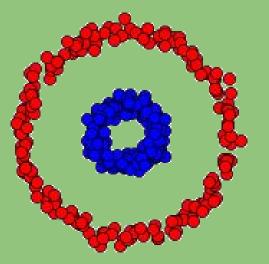
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- That is precisely what Deep Learning tries to do.

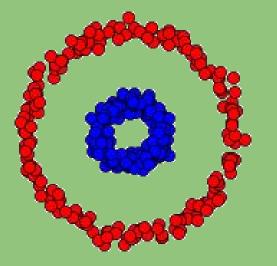
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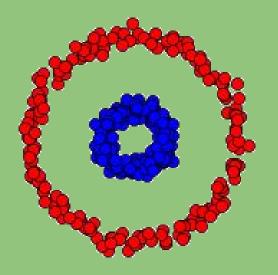


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- Perhaps...
  - o Given enough data.
  - Smarter training procedures.



How does this tie up with the classifier-on-classifier story?

Well,

- a first level classifier is trying to figure out the "correct" feature transform x -> x^2, and
- the second level classifier is trying to run a line through the (thereby) modified data.

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Surprisingly simple, and stunningly powerful idea!

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  - Think of each training example as a "constraint" (constraining the network to output something close to the "label" on that training input).
- More the number of parameters, more the number of training/labeled examples required.
  - In the age of big data, plenty of unlabeled data.

## SHALLOW VS. DEEP LEARNING

- A shallow classifier (eg. SVM, Log Reg) is trying to learn a function
  - $\circ y = F(x)$

- OTOH, a deep classifier (say of depth 3, 2 hidden layers) is trying to learn a function
  - $\circ$  y = F o G o H (x), where "o" = composition.

# SHALLOW VS. DEEP LEARNING - WHAT GIVES?

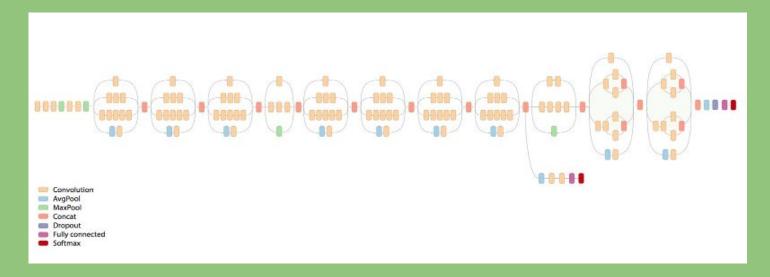
- But F o G o H is just yet another function!
- ???

## CNN - AND NOW THE NEWS...



#### DEEP LEARNING MODELS FOR IMAGES.

- Recent fascinating work has used deep networks (involving what are called "convolutions") to classify images.
- Used a large publicly available training data set, called ImageNet.
- Error has dropped to ~3%!



## DEEP LEARNING MODELS FOR LANGUAGE.

- Recent fascinating work has resurrected recurrent neural nets, LSTMs for
  - Machine translation
  - Sentiment analysis
  - Language modeling
  - Many many others.

# ENDGAME

- Please fill up survey with comments.
- We will feed it to this very sentiment analyzer and come up with an aggregate score!

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Just Kidding!

Thank You!!!

# ENDGAME

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# EVALUATION OF MODELS

• The confusion matrix

