



Started on Wednesday, 29 October 2025, 10:28 AM

State Finished

Completed on Wednesday, 29 October 2025, 10:44 AM

Time taken 15 mins 51 secs

Grade **10.00** out of 10.00 (**100%**)

Question 1 | Correct Mark 10.00 out of 10.00**Playing with Numbers:**

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

Example 1:

Input: 6

Output: 6

Explanation: There are 6 ways to 6 represent number with 1 and 3

$1+1+1+1+1+1$

$3+3$

$1+1+1+3$

$1+1+3+1$

$1+3+1+1$

$3+1+1+1$

Input Format

First Line contains the number n

Output Format

Print: The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

Answer: (penalty regime: 0 %)

```
1 #include <stdio.h>
2 long long find_ways_large(int n) {
3     if (n < 0) return 0;
4     if (n == 0) return 1;
5     if (n == 1) return 1;
6     if (n == 2) return 1;
7     long long dp[n + 1];
8     dp[0] = 1LL;
9     dp[1] = 1LL;
10    dp[2] = 1LL;
11    dp[3] = 2LL;
12    for (int i = 4; i <= n; i++) {
13        dp[i] = dp[i - 1] + dp[i - 3];
14    }
15    return dp[n];
16 }
17 int main() {
18     int n;
19     if (scanf("%d", &n) != 1 || n < 1) {
20         fprintf(stderr, "Invalid input. Please enter a positive integer.\n");
21         return 1;
22     }
23     long long result = find_ways_large(n);
24     printf("%lld\n", result);
25     return 0;
26 }
```

	Input	Expected	Got	
✓	6	6	6	✓

	Input	Expected	Got	
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

Correct

Marks for this submission: 10.00/10.00.

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