Project Information

Information

- In this unit, the main assessment is a software engineering project (Portfolio: 100%) to solve the real world problems.
- Students will develop a system that meets the requirements outlined in the **project scope (https://swinburnesarawak.instructure.com/courses/1580/files/1576037?wrap=1)** ↓ **(https://swinburnesarawak.instructure.com/courses/1580/files/1576037/download?download_frd=1)** .
- Students will be involved from the initial stages of formulating project requirements, through the software development process, establishing the foundational framework, and completing the prototype.
- There are facilitators from five major areas of expertise to guide you throughout the project development.
- The project presentation and oral questions will be performed live.
- The number of team members should be 6-7.

Instructions and Rubrics

Details of marking rubric can be downloaded **here (https://swinburnesarawak.instructure.com/courses/1580/files/1576047?wrap=1)** ↓ **(https://swinburnesarawak.instructure.com/courses/1580/files/1576047/download?download_frd=1)** .

- Process - 40%
- Product - 40%
- Individual Assessments - 20%