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# **REVISION HISTORY**

Date	Version	Description	Author
30/10/2020	0.1	Document overview and references are added.	Onur Alaçam Tuğcan Hoşer
31/10/2020	0.2	Hardware preparation is added.	Uygar Kaya Tuna Tuncer
02/11/2020	0.3	Software preparation is added.	Utku Özkan Tuğcan Hoşer
03/11/2020	0.4	Test-001, Test-002 and Test-003 are explained.	Tuna Tuncer Utku Özkan
04/11/2020	0.5	Test-004 and Test-005 are explained.	Onur Alaçam Uygar Kaya
05/11/2020	0.6	Test-006 and Test-007 are explained.	Tuğcan Hoşer Uygar Kaya
06/11/2020	0.7	Test-008 and Test-009 are explained.	Onur Alaçam Tuna Tuncer
07/11/2020	0.8	Test-010 and Test-011 are explained.	Utku Özkan Tuğcan Hoşer
13/11/2020	0.9	Tests descriptions are fixed.	Uygar Kaya Tuna Tuncer
14/11/2020	1.0	Revision history is fixed.	Onur Alaçam Tuğcan Hoşer

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### 1 Introduction

#### 1.1 Document overview

This document is the software test plan of the FB software development project. It contains the description of tests.

# 1.2 References

#	Document Identifier	Document Title
[SRS]	FB-SRS-1	FB Software Requirements Specifications
[SDP]	FB-SDP-2	FB Software Development Plan

#### 1.3 Conventions

Each test case will be presented in a table format as shown below:

Test ID	<id of="" test="" the=""></id>	
Test description	<a brief="" description="" of="" test="" the=""></a>	
Verified	<id numbers="" of="" requirements="" td="" that<=""><td>Verification method: <i,a,d,t></i,a,d,t></td></id>	Verification method: <i,a,d,t></i,a,d,t>
Requirement	are to be verified with this test.>	
Initial	<the before="" of="" software="" state="" test=""></the>	
conditions		
Tests inputs	<input any="" data="" from="" input<="" td="" test="" tool,=""/> <td></td>	
	files name and location, if any >	
Data collection	<recording and="" of<="" post="" processing="" td=""><td></td></recording>	
actions	output data, if any >	
Tests outputs	<output any="" data="" files,="" if=""></output>	
Assumptions	If any, may be limited access to a	
and constraints	tool, license	
Expected results	<li><li>dist of expected results&gt;</li></li>	<special be="" by="" criteria="" met="" p="" the<="" to=""></special>
and criteria		result, if any>
Test procedure		
Step number	Operator actions	Expected result and evaluation
		criteria
1	<actions by="" listed="" row=""></actions>	<expectation action="" after="" each="" if<="" td=""></expectation>
		any>
2		

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### 2 Tests preparations

This section contains tasks and recommendations before executing tests.

#### 2.1 Hardware preparation

- Intel Core i7-10750H CPU x64 Bit @ 2.6 GHz, 16 GB RAM, Windows 10 pro, GeForce RTX 2060
- Intel Core i7-9750H CPU x64 Bit @ 2.6 GHz, 16 GB RAM, Windows 10, GeForce GTX 1650

These two laptops will be used for testing. Database server will be used for testing.

#### 2.2 Software preparation

Windows 10 Pro Database server application. IntelliJ Idea IDE will be used for software platforms.

## 2.3 Other test preparation

None

#### 2.4 Safety, security and privacy precautions

None

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# 3 Tests descriptions

Test ID	Test-001	
Test description	This will test whether the user can	
	register or not.	
Verified	SRS-FB-001	Demonstration
Requirement		
Initial	FB software is started and idle.	
conditions		
Tests inputs	User's input will be about his/her	
	username and password.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions	N/A	
and constraints		
Expected results	When clicks the register button,	If the same username existed before
and criteria	register page will be displayed.	
	Check if user can register.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login
		page will be displayed
2	Click register button	Register page will be displayed
3	Username and password are	If the same username existed before,
	entered, and OK button is clicked	warning box will be displayed.
		Else login page will be displayed

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Test ID	Test-002	
Test description	This will test whether the user can	
•	login or not.	
Verified	SRS-FB-002	Demonstration
Requirement		
Initial	FB software is started and idle.	
conditions		
Tests inputs	User's input will be about his/her	
	username and password.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions	N/A	
and constraints		
Expected results	When clicks the login button, login	If the database server contains the
and criteria	page will be displayed.	username and password entered by
	Check if user can login.	the user
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login
		page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are	If the database server contains the
	entered, and OK button is clicked	username and password entered by
		the user, start page will be displayed.
		Else alert box will be displayed

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Test ID	Test-003	
Test description	This will test when the user clicks	
	the start button, will the game start	
	or not.	
Verified	SRS-FB-003	Demonstration
Requirement		
Initial	FB software is started and idle.	
conditions		
Tests inputs	User's input will be click.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions	N/A	
and constraints		
Expected results	When clicks the start button, the	
and criteria	game will be started.	
Test procedure		
Step number	Operator actions	Expected result and evaluation
		criteria
1	Start Flappy Bird	FB is started, and Register/Login
		page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are	If the database server contains the
	entered, and OK button is clicked	username and password entered by
		the user, start page will be displayed.
		Else alert box will be displayed
4	Click start button	Game page will be displayed

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Test ID	Test-004	
Test description	This will test whether the bird	
	jumps when the user clicks the	
	screen.	
Verified	SRS-FB-004	Demonstration
Requirement		
Initial	FB software is started and idle.	
conditions		
Tests inputs	User's input will be click.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions	N/A	
and constraints		
Expected results	When clicks the screen, the bird will	
and criteria	be jumped.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login
		page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are	If the database server contains the
	entered, and OK button is clicked	username and password entered by
		the user, start page will be displayed.
		Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Click screen	The bird will be jumped

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Test ID	Test-005	
Test description	This will test whether the bird drop when the user does not click the screen.	
Verified Requirement	SRS-FB-005	Demonstration
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be not click	
Data collection actions	N/A	
Tests outputs	N/A	
Assumptions and constraints	N/A	
Expected results and criteria	When the user does not click the screen, the bird will be dropped.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered, and OK button is clicked	If the database server contains the username and password entered by the user, start page will be displayed. Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Does not click screen	The bird will be dropped

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Test ID	Test-006	
Test description	This will test whether count is increased by one when the bird is passing through the barriers.	
Verified Requirement	SRS-FB-006	Demonstration
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection actions	N/A	
Tests outputs	N/A	
Assumptions and constraints	N/A	
Expected results and criteria	When the bird is passing through the barriers, count is incremented by one.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered, and OK button is clicked	If the database server contains the username and password entered by the user, start page will be displayed. Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Click screen	The bird is jumped
6	Pass the bird through barriers	Count will be increased by one

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Test ID	Test-007	
Test description	This will test whether the game end when the bird hits the barrier or falls to the ground.	
Verified	SRS-FB-007	Demonstration
Requirement	SKS 1 D 007	Demonstration
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection actions	N/A	
Tests outputs	N/A	
Assumptions	N/A	
and constraints	,	
Expected results	When the bird hits the barrier or	
and criteria	falls to the ground, the game will be end.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered, and OK button is clicked	If the database server contains the username and password entered by the user, start page will be displayed. Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Click screen	The bird will be jumped
6	Hit the bird on the barrier or the ground	Game page will be ended

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Test ID	Test-008	
Test description	This will test whether scores which is counted per game display at the end of the game.	
Verified	SRS-FB-008	Demonstration, Test
Requirement		
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection actions	Stopwatch.	
Tests outputs	N/A	
Assumptions and constraints	The user's time to view his/her score at the end of the game must be under 1 second.	
Expected results and criteria	When the game is end, the score will be viewed.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered, and OK button is clicked	If the database server contains the username and password entered by the user, start page will be displayed. Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Click screen	The bird will be jumped
6	Hit the bird on the barrier or the ground	Game page will be ended, and score will be displayed

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Test ID	Test-009	
Test description	This will test when the user clicks the	
	restart button, will the game start	
	again or not.	
Verified	SRS-FB-009	Demonstration
Requirement		
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions and	N/A N/A	
constraints		
Expected results	When clicks the restart button, the	
and criteria	game will be started again.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered,	If the database server contains the
	and OK button is clicked	username and password entered by
		the user, start page will be displayed.
		Else alert box will be displayed
4	Click start button	Game page will be displayed
5	Click screen	The bird will be jumped
6	Hit the bird on the barrier or the	Game page will be ended, and score
	ground	will be displayed
7	Click restart button	Game page will be started again

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Test ID	Test-010	
Test description	This will test when the user clicks the	
rest description	leaderboard button, will the	
	leaderboard page be displayed or	
	not.	
Verified	SRS-FB-010	Demonstration
Requirement	3K3-FB-010	Demonstration
Initial conditions	ED goftware is started and idle	
initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection	N/A	
actions		
Tests outputs	N/A	
Assumptions and	N/A	
constraints	,	
Expected results	When clicks the leaderboard button,	
and criteria	the leaderboard page will be shown.	
Test procedure		
Step number	Operator actions	Expected result and evaluation
_	_	criteria
1	Start Flappy Bird	FB is started, and Register/Login
		page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered,	If the database server contains the
	and OK button is clicked	username and password entered by
		the user, start page will be displayed.
		Else alert box will be displayed
4	Click leaderboard button	Leaderboard page will be displayed

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Test ID	Test-011	
Test description	This will test when user clicks the	
	exit button, will the game be closed	
	and the user logout automatically.	
Verified	SRS-FB-011	Demonstration
Requirement		
Initial conditions	FB software is started and idle.	
Tests inputs	User's input will be click.	
Data collection actions	N/A	
Tests outputs	N/A	
Assumptions and constraints	N/A	
Expected results	When clicks the exit button, the game	
and criteria	will be closed, and the user will be	
	log out automatically.	
Test procedure		
Step number	Operator actions	Expected result and evaluation criteria
1	Start Flappy Bird	FB is started, and Register/Login page will be displayed
2	Click login button	Login page will be displayed
3	Username and password are entered, and OK button is clicked	If the database server contains the username and password entered by the user, start page will be displayed. Else alert box will be displayed
4	Click exit button	Game will be closed