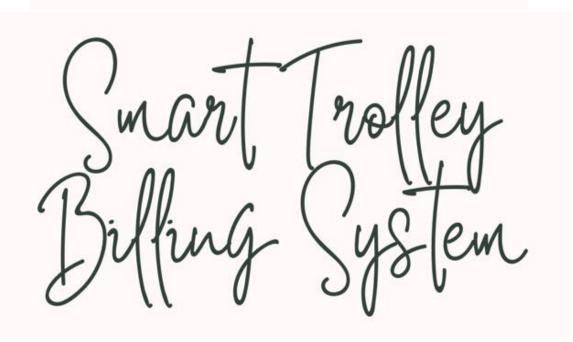


NED UNIVERSITY OF ENGINEERING AND TECHNOLOGY

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CEP Report Submitted to

Instructor: Ms. Mehwish Jawed

Course Code: Tc-306

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Topic: Smart Trolley Billing System For Malls & Marts

Introduction

The Smart Trolley Billing System project is an innovative application designed to streamline the shopping experience by integrating Radio Frequency Identification (RFID) technology with an Arduino-based system. This project aims to automate the billing process in retail environments, allowing for quick and efficient transactions without the need for traditional checkout lines. By utilizing RFID tags attached to items, an RFID reader, an LCD display, and various input components such as buttons and a buzzer, the system provides a user-friendly and effective solution for both customers and retailers. This project not only enhances the shopping experience by reducing wait times but also demonstrates the practical implementation of communication systems, digital modulation techniques, and real-time processing. The Smart Trolley Billing System project embodies the principles of modern communication technologies, showcasing how they can be applied to solve real-world problems in a retail setting.

Working Principle of the Project:

The Smart Trolley Billing System is designed to automate the billing process in retail stores using RFID technology. The system comprises an RFID reader, LCD display, buttons for item removal and purchase completion, a buzzer for user feedback, and a servo motor to control the trolley gate for exiting. When a customer places an item in the trolley, the RFID reader scans the item's tag, and the system updates the bill accordingly. The LCD displays the item details and total bill amount. Button 1 & 2 are used to add or remove items, and Button 3 is for Another counter (like J.) and Button 4 is for Reset. and last Button which is 5th one used for exiting with record, the servo motor opens the trolley gate for checkout if customer have paid their bill.

Components Used:

- 1. **Arduino UNO**: The main controller for the project.
- 2. RFID Reader (MFRC522): To scan item tags.
- 3. LCD Display (16x2): To show item details and total bill.
- 4. **Buttons**: For adding, removing items, and completing the purchase.
- 5. **Buzzer**: For auditory feedback.
- 6. **Servo Motor**: To control the trolley gate.
- 7. **Power Supply**: For powering the components.



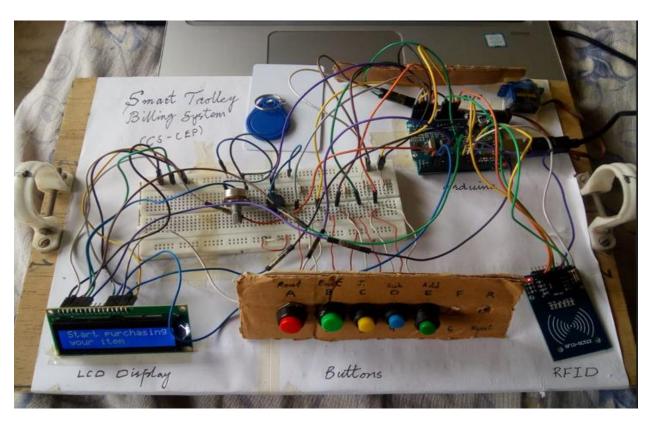






Circuit Diagram

The circuit involves connecting the RFID reader, LCD display, buttons, buzzer, and servo motor to the Arduino UNO. The connections are detailed below:



RFID Reader (MFRC522)

> SDA: Pin 10

> SCK: Pin 13

> MOSI: Pin 11

➤ MISO: Pin 12

> RST: Pin 9

> 3.3V: 3.3V

> GND: GND

* Buzzer

> Positive: Pin A0

> GND: GND

***** Buttons

Remove Button: Pin A1

> Add Button: Pin A2

Reset Button: Pin A3

> Another Counter A4

> Exit Button: Pin A5

VCC: 5VGND: GND

LCD Display (16x2)

RS: Pin 6

E: Pin 7

D4: Pin 2

D5: Pin 3

D6: Pin 4

D7: Pin 5

VSS: GND

VDD: 5V

V0: Potentiometer (contrast control)

RW: GND

A (LED+): 5V (through a resistor)

K (LED-): GND

Code for the Application

```
void setup() {
#include <SPI.h>
                                                                    pinMode(remove button, INPUT_PULLUP);
#include <MFRC522.h>
                                                                    pinMode(add button, INPUT PULLUP);
#include <LiquidCrystal.h>
                                                                    pinMode(done button, INPUT PULLUP);
#include <Servo.h>
                                                                    pinMode(special button, INPUT PULLUP); // Set special button as input
// Define LCD pin connections
                                                                    pinMode(reset button, INPUT PULLUP); // Set reset button as input
const int rs = 6, en = 7, d4 = 2, d5 = 3, d6 = 4, d7 = 5;
                                                                    pinMode(buzzer_Pin, OUTPUT);
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
                                                                    myServo.attach(8); // Attach the servo to pin 8
const int remove button = A1;
                                                                    Serial.begin(9600); // Initiate a serial communication
const int add button = A2;
                                                                                   // Initiate SPI bus
                                                                    SPI.begin();
const int done_button = A4;
                                                                    mfrc522.PCD Init(); // Initiate MFRC522
const int special button = A3; // New button for special function
                                                                    Serial.println("Approximate your card to the reader...");
const int reset button = A5; // New button for reset function
                                                                    Serial.println();
const int buzzer Pin = A0;
                                                                    digitalWrite(buzzer Pin, LOW);
#define SS PIN 10
                                                                    lcd.begin(16, 2);
#define RST PIN 9
                                                                    lcd.clear();
MFRC522 mfrc522(SS_PIN, RST_PIN); // Create MFRC522 instance.
                                                                    // Set cursor (Column, Row)
Servo myServo;
                                                                    lcd.setCursor(0, 0);
struct item {
                                                                    lcd.print("Smart Trolley");
  String item name;
                                                                    lcd.setCursor(0,1);
  String item_number;
                                                                    lcd.print("Billing System");
  int item price;
                                                                    delay(2000);
};
                                                                    lcd.clear();
const int number of item = 2;
                                                                    // Set cursor (Column, Row)
const item item_list[number_of_item] = {
                                                                    lcd.setCursor(0, 0);
  //Item Name
                   Item RFID Number Item Price
                                                                    lcd.print("Counter 1 For");
  {"10Kg Flour bag", "2A 57 6A 97", 1500},
                                                                    lcd.setCursor(0,1);
  {"5Kg Sugar pack", "73 93 AC 1B", 750},
                                                                    lcd.print("Grocery Billing");
};
                                                                    delay(2000);
const item special_item_list[number of item] = {
                                                                      // Display initial count of successful purchases
  lcd.clear();
  {"J. Kurta Shalwar", "2A 57 6A 97", 4999},
                                                                    // Set cursor (Column, Row)
  {"J. Perfume", "73 93 AC 1B", 1999},
                                                                    lcd.setCursor(0, 0);
};
                                                                    lcd.print(String(successful_purchases) + " successfully");
int bill amount = 0;
                                                                    lcd.setCursor(0,1);
int remove buttonState = 0;
                                                                    lcd.print("purchased");
int add buttonState = 0;
                                                                    delay(2000);
int done buttonState = 0;
                                                                      // Prompt to start purchasing
int special_buttonState = 0; // State for special button
                                                                    lcd.clear();
int reset buttonState = 0; // State for reset button
                                                                    lcd.setCursor(0, 0);
int add item flag = 1;
                                                                    lcd.print("Start purchasing");
int remove_item_flag = 0;
                                                                    lcd.setCursor(0, 1);
bool purchasing done = false;
                                                                    lcd.print("your item");
bool special mode = false; // Flag for special mode
                                                                    delay(2000);
int successful purchases = 0; // Counter for successful purchas
                                                                    // Initialize PLX-DAQ headers
                                                                    Serial.println("CLEARDATA");
unsigned long lastDebounceTime = 0;
                                                                    Serial.println("LABEL,Time,Item Name,Item Price,Total Bill");
unsigned long debounceDelay = 50;
```

```
lcd.clear();
void loop() {
                                                                   lcd.setCursor(0, 0);
  int remove_buttonReading = digitalRead(remove_button);
                                                                   lcd.print("25% sale on");
  int add_buttonReading = digitalRead(add_button);
                                                                   lcd.setCursor(0, 1);
  int done_buttonReading = digitalRead(done_button);
                                                                   lcd.print("each item");
  int special_buttonReading = digitalRead(special_button)
                                                                   delay(2000);
  int reset_buttonReading = digitalRead(reset_button);
                                                                 }
  // Debounce the buttons
                                                              }
  if ((millis() - lastDebounceTime) > debounceDelay) {
                                                              if (reset_buttonReading != reset_buttonState)
    if (remove_buttonReading != remove_buttonState) {
                                                                 reset_buttonState = reset_buttonReading;
      remove_buttonState = remove_buttonReading;
                                                                 if (reset_buttonState == LOW) {
      if (remove_buttonState == LOW) {
                                                                   bill_amount = 0;
        add_item_flag = 0;
                                                                   purchasing_done = false;
        remove_item_flag = 1;
                                                                   special_mode = false;
        lcd.clear();
                                                                   lcd.clear();
        // Set cursor (Column, Row)
                                                                   lcd.setCursor(0, 0);
        lcd.setCursor(0, 0);
                                                                   lcd.print("Trolley Reset");
        lcd.print("You Can now");
                                                                   lcd.setCursor(0,1);
        lcd.setCursor(0,1);
                                                                   lcd.print("Start again");
        lcd.print("Remove your item");
                                                                   delay(2000);
        delay(2000);
                                                                 }
                                                              }
                                                              lastDebounceTime = millis();
    if (add_buttonReading != add_buttonState) {
      add_buttonState = add_buttonReading;
                                                            // Look for new cards
      if (add_buttonState == LOW) {
                                                            if (!mfrc522.PICC_IsNewCardPresent()) {
        add_item_flag = 1;
                                                              return;
        remove_item_flag = 0;
                                                            }
        lcd.clear();
                                                            // Select one of the cards
        // Set cursor (Column, Row)
                                                            if (!mfrc522.PICC_ReadCardSerial()) {
        lcd.setCursor(0, 0);
                                                               return;
        lcd.print("You Can now");
        lcd.setCursor(0,1);
        lcd.print("add your item");
                                                            // Show UID on serial monitor
        delay(2000);
                                                            Serial.print("UID tag :");
                                                            String content = "";
                                                           byte letter;
    if (done_buttonReading != done_buttonState) {
                                                           for (byte i = 0; i < mfrc522.uid.size; i++) {
      done_buttonState = done_buttonReading;
                                                            Serial.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");</pre>
      if (done_buttonState == LOW) {
        purchasing_done = true;
                                                            Serial.print(mfrc522.uid.uidByte[i], HEX);
        lcd.clear();
                                                            content.concat(String(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " "));</pre>
        lcd.setCursor(0, 0);
                                                            content.concat(String(mfrc522.uid.uidByte[i], HEX));
        lcd.print("Pls Clear the Bill");
        lcd.setCursor(0, 1);
                                                          Serial.println();
        lcd.print("Before Exit");
        delay(2000);
                                                          Serial.print("Message : ");
      }
                                                          content.toUpperCase();
                                                          if (purchasing_done) {
    if (special_buttonReading != special_buttonState) {
                                                            if (content.substring(1) == "2A 57 6A 97") {
      special_buttonState = special_buttonReading;
                                                              myServo.write(180); // Rotate the servo motor
      if (special_buttonState == LOW) {
                                                              lcd.clear();
        special_mode = true;
        lcd.clear();
                                                              lcd.setCursor(0, 0);
        lcd.setCursor(0, 0);
                                                              lcd.print("Bill Paid, Thnx");
        lcd.print("Counter for");
                                                              lcd.setCursor(0, 1);
        lcd.setCursor(0, 1);
                                                              lcd.print("For Shopping");
        lcd.print("J. Brand");
                                                              delay(3000);
        delay(2000);
```

```
myServo.write(90); // Reset the servo position
                                                                 bill_amount += price_to_add;
                                                                 lcd.clear();
    successful purchases++;
                                                                 lcd.setCursor(0, 0);
   lcd.clear();
                                                                 lcd.print(active_item_list[i].item_name);
   lcd.setCursor(0, 0);
                                                                 lcd.setCursor(0, 1);
   lcd.print(String(successful purchases) + " successfully");
                                                                 lcd.print("Added: Rs." + String(price_to_add));
   lcd.setCursor(0, 1);
                                                                 digitalWrite(buzzer_Pin, HIGH);
   lcd.print("done");
                                                                 delay(1000);
   delay(3000);
                                                                 digitalWrite(buzzer_Pin, LOW);
                                                               } else if (remove_item_flag == 1) {
   // Reset everything
                                                                 bill amount -= active item list[i].item price;
   bill amount = 0;
                                                                 lcd.clear();
    purchasing done = false;
                                                                 lcd.setCursor(0, 0);
   special mode = false; // Reset special mode
                                                                 lcd.print(active_item_list[i].item_name);
   lcd.clear();
                                                                 lcd.setCursor(0, 1);
   // Set cursor (Column, Row)
                                                                 lcd.print("Removed: Rs." + String(active_item_list[i].item_price));
   lcd.setCursor(0, 0);
                                                                 digitalWrite(buzzer_Pin, HIGH);
   lcd.print("Trolley Reset");
                                                                 delay(1000);
   lcd.setCursor(0,1);
                                                                 digitalWrite(buzzer_Pin, LOW);
                                                               }
   lcd.print("Start again");
                                                               // Send data to PLX-DAQ
   delay(2000);
                                                               Serial.print("DATA,TIME,");
 } else {
                                                               Serial.print(active_item_list[i].item_name);
   lcd.clear();
                                                               Serial.print(",");
   lcd.setCursor(0, 0);
                                                               Serial.print(active_item_list[i].item_price);
   lcd.print("Unauthorized");
                                                               Serial.print(",");
                                                               Serial.println(bill_amount);
   lcd.setCursor(0, 1);
                                                               lcd.clear();
   lcd.print("card");
                                                               lcd.setCursor(0, 0);
   delay(2000);
                                                               lcd.print("Total Bill:");
                                                               lcd.setCursor(0, 1);
  return;
                                                               lcd.print("Rs." + String(bill_amount));
                                                               delay(2000);
// Special mode check
const item* active item list = special mode ? special item list : item list;
for (int i = 0; i < number_of_item; i++) {
 if (content.substring(1) == active item list[i].item number) {
   if (add item flag == 1) {
     int price to add = active item list[i].item price; // Store price in a
     if (special mode) {
         price to add *= 0.75; // Apply 25% discount
      }
```

How my project links with Communication systems (TC-306)

This project can be closely linked with the concepts covered in the Communication Systems (TC-306) course, highlighting the practical applications of the theoretical knowledge gained. Below are the ways in which this project aligns with various topics of the course:

! Introduction to Communication:

- > Elements of Communication System: The project integrates various components to form a communication system, including the RFID reader (transmitter), Arduino (processor), and LCD display (receiver).
- **Electromagnetic Spectrum**: RFID technology operates at specific frequencies within the electromagnetic spectrum, typically in the UHF band (860-960 MHz). Understanding the allocation and usage of these frequencies is fundamental to communication systems.

Analog Communication:

- Although this project predominantly uses digital communication principles, the concepts of modulation and demodulation are still applicable. The RFID reader and tags communicate using modulation techniques to transfer data.
- > Amplitude Modulation (AM), Frequency Modulation (FM): Understanding how data can be modulated and transmitted over different mediums helps in appreciating the RFID technology, which relies on the modulation of radio waves.

Digital Communication Systems:

- > **Digital Transmitters and Receivers**: The project uses an RFID reader (digital transmitter) and tags (digital receivers) to communicate data.
- > **Pulse Modulation Techniques**: RFID technology can involve pulse modulation for encoding and transmitting information between the reader and the tags.
- ➤ **Bit Error Rate (BER)**: Ensuring accurate data transmission and reception between the RFID reader and tags involves minimizing bit errors, an essential concept in digital communication.

Digital Modulation Schemes:

> Amplitude Shift Keying (ASK), Frequency Shift Keying (FSK): RFID systems often use ASK or FSK for communication. Understanding these modulation techniques is directly relevant to how RFID technology works.

Future Work

- 1. **Inventory Management**: Integrate with a store's inventory management system to update stock in real-time.
- 2. **Mobile App Integration**: Develop a mobile app for customers to view their shopping history and bills.
- 3. **Enhanced Security**: Implement more robust security measures for RFID tag identification.
- 4. **Scalability**: Extend the system to support larger retail environments with multiple trolleys and check-out points.

Conclusion: This project demonstrates the integration of RFID technology with an Arduino-based system to create a Smart Trolley Billing System. It automates the billing process in retail stores, making shopping more convenient for customers. The system's functionality, including item addition, removal, and purchase completion, is effectively managed by the Arduino UNO, RFID reader, LCD display, buttons, buzzer, and servo motor. This project can be further enhanced with additional features such as real-time inventory updates and integration with store databases for a more comprehensive retail solution.