LAB MANUAL 10 TASK 01

```
#include <iostream>
#include <vector>
using namespace std;
int main() {
  vector<int> myVector;
  myVector.push_back(1);
  myVector.push_back(2);
  myVector.push_back(3);
  myVector.push_back(4);
  cout << "Elements in the vector: ";
  for (auto it = myVector.begin(); it != myVector.end(); ++it) {
    cout << *it << " ";
  }
  cout << endl;
  myVector.push_back(5);
  if (!myVector.empty()) {
    int positionToRemove = 2;
    myVector.erase(myVector.begin() + positionToRemove);
  }
  cout << "Vector after pushing 5 and removing an element: ";</pre>
  for (const auto& element : myVector) {
```

```
cout << element << " ";
}
cout << endl;
return 0;
}</pre>
```

TASK 02

```
#include <iostream>
#include <vector>
#include <algorithm>
#include <unordered_map>
#include <cmath>
using namespace std;
double calculateMean(const vector<int>& grades) {
  int sum = 0;
  for (int grade : grades) {
    sum += grade;
  }
  return static_cast<double>(sum) / grades.size();
}
double calculateMedian(vector<int>& grades) {
  size_t size = grades.size();
  sort(grades.begin(), grades.end());
```

```
if (size % 2 == 0) {
    return static_cast<double>(grades[size / 2 - 1] + grades[size / 2]) / 2;
  } else {
    return grades[size / 2];
  }
}
vector<int> calculateMode(const vector<int>& grades) {
  unordered_map<int, int> countMap;
  for (int grade : grades) {
    countMap[grade]++;
  }
  int maxFrequency = 0;
  for (const auto& pair : countMap) {
    maxFrequency = max(maxFrequency, pair.second);
  }
  vector<int> modeGrades;
  for (const auto& pair : countMap) {
    if (pair.second == maxFrequency) {
      modeGrades.push_back(pair.first);
    }
  }
  return modeGrades;
}
```

```
int main() {
  int numPairs;
  cout << "Enter the number of name/grade pairs: ";</pre>
  cin >> numPairs;
  vector<string> names;
  vector<int> grades;
  for (int i = 0; i < numPairs; ++i) {
    string name;
    int grade;
    cout << "Enter name: ";</pre>
    cin >> name;
    cout << "Enter grade: ";</pre>
    cin >> grade;
    names.push_back(name);
    grades.push_back(grade);
  }
  cout << "Mean of grades: " << calculateMean(grades) << endl;</pre>
  cout << "Median of grades: " << calculateMedian(grades) << endl;</pre>
  vector<int> modeGrades = calculateMode(grades);
  cout << "Mode of grades: ";</pre>
```

```
for (int grade : modeGrades) {
    cout << grade << " ";
}

cout << endl;

cout << "Students with the mode as their grade: ";
for (size_t i = 0; i < grades.size(); ++i) {
    if (find(modeGrades.begin(), modeGrades.end(), grades[i]) != modeGrades.end()) {
        cout << names[i] << " ";
    }
}

cout << endl;

return 0;
}</pre>
```