

Edo - Act	E	Edo-sig	Salida
98	00	90	01
93	01	93	00
93	10	91	01
93	11	92	00
99	00	90	00
94	01	94	00
94	10	91	
94	11	95	00
95	00	90	00
95	01	94	00
95	10	96	60
95	11	95	00
96	00	90	16
96	01	94	10
96	10	9¢	00
90	11	95	00
97	00	90	06
97	01	94	00
97	10	91	00
99	11	97	00

	Q2	Q1	Q0	E1	EO .	Q2+	Q1+	Q0+	Sal1	Sal2	S2	S1	SO	R2	R1	RO
(	0	0	0	0	0	0	0	0	0	0	0	0	0	X	X	(X)
90}	0	0	0	0	1	1	0	0	0	0	1	0	0	0	X	X
10 ]	0	0	0	1	0	0	0	1	0	0	0	0	1	X	×	0
1	0	0	0	1	1	1	1	1	0	0	1	1	1	0	0	0
	0	0	1	0	0	0	0	0	0	0	0	0	0	X	X	(1)
9,1	0	0	1	0	- (	1	0	0	0	0	1	0	0	0	X	(1)
	0	0	1	-	0	0	0	1	0	0	0	0	X	×	X	0.
Č	0	0	1	1	1	0	1	0	0	0	0	1	0	X	0	1
	0	. 1	0	0	0	0	0	0	0	6	0	0	0	X	1	X
92	0	-	0	0	1	0	1	(	0	0	0	X	1	×	0	0
1	0	1	0	1	0	0	0	1	0	0	0	0	1	X	1	0
1	0	1	0	1	1	0	1	0	0	0	0	×	0	X	0	X
	0	1	1	0	0	0	0	0	0	1	0	0	0	X	1	(9)
93	0	1	1	0	1	0	1	1	0	0	0	X	X	X	0	0
1	0	-	1	1	0	0	0	1	0	1	0	0	X	×	1	0
1	0	1	1	1	1	0	1	0	0	0	0	×	0	X	0	1
	1	0	0	0	0	0	0	0	0	0	0	0	0	X	X	X
944	-	0	0	0	1	1	0	0	0	0	X	0	0	0	X	X
+	1	0	0	1	0	0	0	1	0	6	0	0	1	1	X	0
7	1	0	0	1	1	1	0	1	0	0	X	0	1	0	×	0
		0	1	6	0	0	0	0	0	0	0	0	0	1	X	10
954	-	0	1	0	1	1	0	0	0	0	×	Q	0	0	X	(1)
	1	0	1		0	1		0	0	0	X	1	0	0	0	(1)
>	1	0		1	1	1	0		0	6	×	0	X	0	X	0
	1	1	0	0	0	0	0	0	1	0	0	0	0	1	1	(x)
902	1	1	0	0	1	1	0	0	1	0	X	9	0	0	1	X
	1	1	0	1	0	1	1	0	0	0	×	X	0	0	6	(x)
1	1	1	0	1	1	1	0	1	0	0	X	0	1	0	1	0
1	1	1	1	0	0	0	0	0	0	0	6	O	0	1	1	(1)
974	1	1	1	0	1	1	0	0	0	0	X	0	0	O	1	(1)
	1	1	1	1	0	0	0	1	0	0	0	0	×	1	1	0
1	1	1	1	1	1	1	1	1	0	d	×	X	×	0	0	0

Qo E, Eo

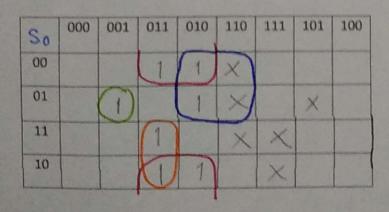
Q2Q1

52	000	001	011	010	110	111	101	100
00		1	1)				1	
01								
11		×	X		X	X	~	
10	(	X	X		X		X	

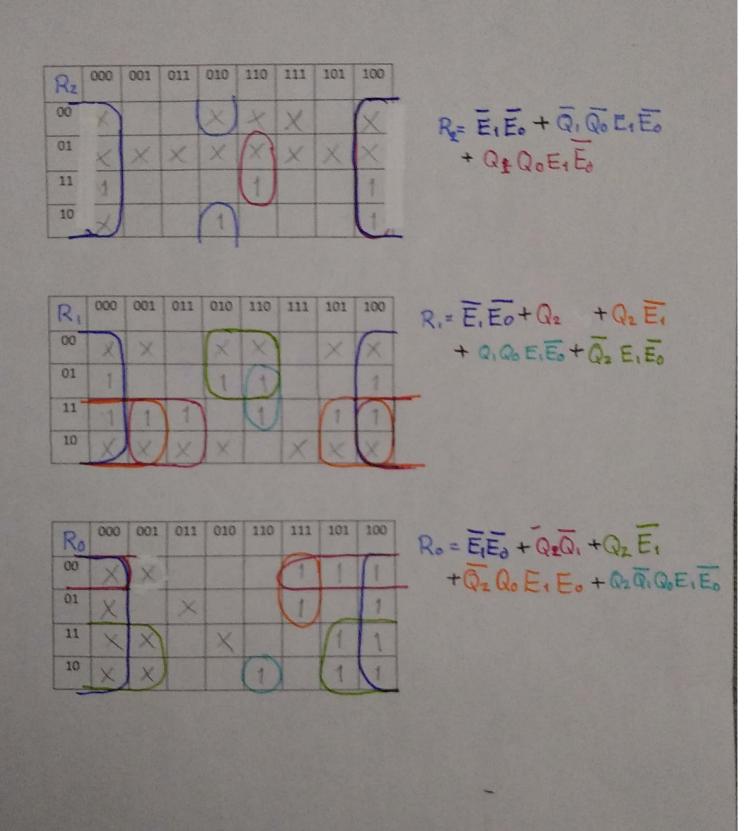
Sz=Q, Q. E. + Q,Q. E, E.

SI	000	001	011	010	110	111	101	100
00			1			1		
01		×	(X)			×	×	
11			~	×		X		
10					(1)			

 $S_1 = \overline{Q}_2 \overline{Q}_0 E_1 E_0 + \overline{Q}_2 \overline{Q}_0 E_1 E_0$ +  $\overline{Q}_2 \overline{Q}_1 \overline{Q}_0 E_1 E_0$ 



So = Q2 E1 E0 + Q, Q0 E1 + Q2 Q0 E1 E0 + Q2 Q1 Q0 E1 E0



## Practica 9

```
1 library ieee;
 2 use ieee.std logic 1164.all;
 3 use ieee.std logic arith.all;
 4 use ieee.std logic unsigned.all;
 6 entity Contador is port
 7 (
      clk, clr : in std logic;
 8
 9
      sen : in std logic vector(1 downto 0);
10
      uni : out std logic vector(3 downto 0);
11
      dec : out std logic vector(2 downto 0)
12);
13 end Contador;
14
15 architecture AContador of Contador is
16 type estados is (q0,q1,q2,q3,q4,q5,q6,q7);
17 signal act, sig : estados;
18 signal sal : std logic vector(1 downto 0);
19 begin
20 -- proceso de cambio de estado para estado actual
     process(clk, clr)
21
22
     begin
          if(clr = '1') then
23
24
              act <= q0;
25
           elsif (rising edge(clk)) then
26
               act <= sig;
27
           end if:
28
     end process:
29 -- proceso para determinar el estado siguiente
30
      process(sen, act)
31
      begin
32
          case act is
33
              when q0 =>
34
               --espacio para salidas moore
35
                   if (sen = "00") then --evaluacion de la transicion
36
                       sal <= "00"; --salidas mealy
37
                       sig <= q0;
38
                   elsif(sen = "10")then
                       sal <= "00";
39
40
                       sig <= q1;
41
                   elsif(sen = "01") then
42
                       sal<="00";
43
                       sig <= q4;
```

```
else
44
45
                       sal<="00";
46
                      sig<=q7;
47
                  end if:
48
               when q1=>
49
                   if(sen = "00") then
50
                      sal <= "00";
51
                       sig <= q0;
52
                   elsif(sen = "10")then
53
                      sal <= "00";
54
                       sig <= q1;
55
                   elsif(sen = "01") then
56
                      sal<="00";
57
                      sig <= q4;
58
                   else
59
                      sal<="00";
60
                      sig<=q2;
61
                  end if:
62
               when q2=>
63
                   if(sen = "00") then
64
                      sal <= "00";
65
                       sig <= q0;
66
                   elsif(sen = "10")then
67
                       sal <= "00";
68
                       sig <= q1;
69
                   elsif(sen = "01") then
70
                      sal<="00";
71
                      sig <= q3;
72
                   else
73
                       sal<="00";
74
                       sig<=q2;
75
                   end if:
76
               when q3=>
77
                   if(sen = "00") then
78
                      sal <= "01";
79
                       sig <= q0;
80
                   elsif(sen = "10")then
                       sal <= "01";
81
82
                       sig <= q1;
83
                   elsif(sen = "01") then
84
                       sal<="00";
85
                      sig <= q3;
```

```
86
                    else
 87
                        sal<="00";
 88
                        sig<=q2;
                    end if:
 89
 90
                when q4=>
 91
                    if(sen = "00") then
 92
                        sal <= "00";
 93
                        sig <= q0;
 94
                    elsif(sen = "10")then
                        sal <= "00";
 95
 96
                        sig <= q1;
 97
                    elsif(sen = "01") then
 98
                        sal<="00";
99
                        sig <= q4;
100
                    else
101
                        sal<="00";
102
                        sig<=q5;
103
                    end if:
104
                when q5=>
105
                    if(sen = "00") then
106
                        sal <= "00";
107
                        sig <= q0;
108
                    elsif(sen = "10")then
109
                        sal <= "00";
110
                        sig <= q6;
111
                    elsif(sen = "01") then
112
                        sal<="00";
113
                        sig <= q4;
114
                    else
                        sal<="00";
115
116
                        sig<=q5;
117
                    end if:
118
                when q6=>
                    if(sen = "00") then
119
120
                        sal <= "10";
121
                        sig <= q0;
122
                    elsif(sen = "10")then
                        sal <= "00";
123
124
                        sig <= q6;
                    elsif(sen = "01") then
125
126
                        sal<="10";
127
                        sig <= q4;
```

```
127
                        sig <= q4;
128
                    else
129
                        sal<="00";
130
                        sig<=q5;
131
                    end if:
132
                when q7=>
133
                     if(sen = "00")then
134
                         sal <= "00";
135
                         sig <= q0;
136
                    elsif(sen = "10")then
137
                         sal <= "00";
138
                         sig <= q1;
139
                    elsif(sen = "01") then
140
                         sal<="00";
141
                        sig <= q4;
142
                    else
                         sal<="00";
143
144
                         sig<=q7;
145
                    end if:
146
            end case;
147
        end process:
148
        --proceso de contador de decada
149
        process(clk, clr)
150
        begin
151
            if(clr = '1') then
                uni<="00000";
152
                deck="000";
153
154
            elsif (rising edge(clk)) then
155
                if (sal="00") then
156
                    uni<=uni;
157
                     dec<=dec;
158
                elsif(sal="01")then
159
                    uni<=uni+1;
160
                     if (uni="1001") then
                         uni<="0000":
161
162
                         dec<=dec+1;
163
                    end if:
164
                elsif(sal="10")then
165
                     uni<=uni-1;
166
                     if (uni="0000") then
167
                         uni<="1001";
168
                         deck=dec-1;
                    end if:
169
170
                end if:
171
            end if:
172
        end process:
173 end AContador;
```

## C22V10

