Dining Philosopher OS Lab

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#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
#define N 5
#define THINKING 2
#define HUNGRY 1
#define EATING 0
#define LEFT (phnum + 4) % N
#define RIGHT (phnum + 1) % N
int state[N];
int phil[N] = \{0, 1, 2, 3, 4\};
sem t mutex;
sem t S[N];
void test(int phnum)
  if (state[phnum] == HUNGRY
     && state[LEFT] != EATING
     && state[RIGHT] != EATING) {
    state[phnum] = EATING;
    sleep(2);
     printf("Philosopher %d takes fork %d and %d\n",phnum + 1,
LEFT + 1, phnum + 1);
     printf("Philosopher %d is Eating\n", phnum + 1);
```

```
sem post(&S[phnum]);
  }
}
void take_fork(int phnum)
  sem wait(&mutex);
  state[phnum] = HUNGRY;
  printf("Philosopher %d is Hungry\n", phnum + 1);
  test(phnum);
  sem_post(&mutex);
  sem_wait(&S[phnum]);
  sleep(1);
}
void put_fork(int phnum)
{
  sem wait(&mutex);
  state[phnum] = THINKING;
  printf("Philosopher %d putting fork %d and %d down\n",phnum
+ 1, LEFT + 1, phnum + 1);
  printf("Philosopher %d is thinking\n", phnum + 1);
  test(LEFT);
  test(RIGHT);
  sem_post(&mutex);
}
void* philosopher(void* num)
```

```
{
  while (1) {
     int* i = num;
     sleep(1);
     take_fork(*i);
     sleep(0);
     put_fork(*i);
  }
}
int main()
  int i;
  pthread_t thread_id[N];
  sem_init(&mutex, 0, 1);
     for (i = 0; i < N; i++)
     sem_init(&S[i], 0, 0);
  for (i = 0; i < N; i++) {
     pthread_create(&thread_id[i], NULL,philosopher, &phil[i]);
     printf("Philosopher %d is thinking\n", i + 1);
  for (i = 0; i < N; i++)
     pthread_join(thread_id[i], NULL);
}
```

OUTPUT:

