SSTF,LOOK,C-LOOK

```
#include<stdio.h>
#include<stdlib.h>
void SSTF(){
 int RQ[100],i,n,TotalHeadMoment=0,initial,count=0;
  printf("Enter the number of Requests\n");
  scanf("%d",&n);
  printf("Enter the Requests sequence\n");
  for(i=0;i< n;i++)
   scanf("%d",&RQ[i]);
  printf("Enter initial head position\n");
  scanf("%d",&initial);
  // logic for sstf disk scheduling
    /* loop will execute until all process is completed*/
  while(count!=n)
     int min=1000,d,index;
     for(i=0;i<n;i++)
       d=abs(RQ[i]-initial);
       if(min>d)
         min=d;
         index=i;
       }
     TotalHeadMoment=TotalHeadMoment+min;
     initial=RQ[index];
```

```
// 1000 is for max
    // you can use any number
     RQ[index]=1000;
     count++;
  }
  printf("Total head movement is %d",TotalHeadMoment);
void C LOOK(){
int RQ[100],i,j,n,TotalHeadMoment=0,initial,size,move;
  printf("Enter the number of Requests\n");
  scanf("%d",&n);
  printf("Enter the Requests sequence\n");
  for(i=0;i< n;i++)
   scanf("%d",&RQ[i]);
  printf("Enter initial head position\n");
  scanf("%d",&initial);
  /*printf("Enter total disk size\n");
  scanf("%d",&size);*/
  printf("Enter the head movement direction for high 1 and for low 0\n");
  scanf("%d",&move);
  // logic for C-look disk scheduling
    /*logic for sort the request array */
  for(i=0;i< n;i++)
     for(j=0;j< n-i-1;j++)
     {
       if(RQ[j]>RQ[j+1])
       {
          int temp;
          temp=RQ[i];
          RQ[i]=RQ[i+1];
          RQ[j+1]=temp;
```

```
}
 }
int index;
for(i=0;i<n;i++)
  if(initial<RQ[i])
     index=i;
     break;
  }
}
// if movement is towards high value
if(move==1)
  for(i=index;i<n;i++)</pre>
     TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
     initial=RQ[i];
  }
  for( i=0;i<index;i++)</pre>
      TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
      initial=RQ[i];
  }
// if movement is towards low value
else
  for(i=index-1;i>=0;i--)
```

```
{
       TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
       initial=RQ[i];
     }
     for(i=n-1;i>=index;i--)
     {
        TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
        initial=RQ[i];
    }
  printf("Total head movement is %d", TotalHeadMoment);
}
void LOOK(){
int RQ[100],i,j,n,TotalHeadMoment=0,initial,size,move;
  printf("Enter the number of Requests\n");
  scanf("%d",&n);
  printf("Enter the Requests sequence\n");
  for(i=0;i<n;i++)
   scanf("%d",&RQ[i]);
  printf("Enter initial head position\n");
  scanf("%d",&initial);
  printf("Enter the head movement direction for high 1 and for low 0\n");
  scanf("%d",&move);
  // logic for look disk scheduling
    /*logic for sort the request array */
  for(i=0;i<n;i++)
     for(j=0;j< n-i-1;j++)
```

```
{
     if(RQ[j]>RQ[j+1])
       int temp;
       temp=RQ[j];
       RQ[j]=RQ[j+1];
       RQ[j+1]=temp;
     }
  }
int index;
for(i=0;i<n;i++)
  if(initial<RQ[i])
     index=i;
     break;
  }
}
// if movement is towards high value
if(move==1)
  for(i=index;i<n;i++)</pre>
     TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
     initial=RQ[i];
  }
  for(i=index-1;i>=0;i--)
  {
      TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
      initial=RQ[i];
```

```
}
  // if movement is towards low value
  else
  {
    for(i=index-1;i>=0;i--)
       TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
       initial=RQ[i];
     }
    for(i=index;i<n;i++)</pre>
    {
        TotalHeadMoment=TotalHeadMoment+abs(RQ[i]-initial);
        initial=RQ[i];
    }
  }
  printf("Total head movement is %d",TotalHeadMoment);
void main(){
int ch;
printf("\n 1.SSTF\t 2.LOOK\t 3.C-LOOK\t 4.EXIT\n");
while(1){
  printf("\nEnter your choice\n");
  scanf("%d",&ch);
  switch(ch){
  case 1:SSTF();
      break;
  case 2:LOOK();
      break;
  case 3:C_LOOK();
      break;
```

```
case 4:exit(0);
  default:printf("Invalid choice\n");
}
}
```

OUTPUT:

```
1.SSTF 2.LOOK 3.C-LOOK
                                 4.EXIT
Enter your choice
Enter the number of Requests
Enter the Requests sequence
95 180 34 119 11 123 62 64
Enter initial head position
Enter the head movement direction for high 1 and for low 0
Total head movement is 322
Enter your choice
Enter the number of Requests
Enter the Requests sequence
95 180 34 119 11 123 62 64
Enter initial head position
Enter the head movement direction for high 1 and for low 0
Total head movement is 299
Enter your choice
Enter the number of Requests
Enter the Requests sequence
95 180 34 119 11 123 62 64
Enter initial head position
Total head movement is 236
Enter your choice
```