A Bias and Variance Analysis for Multistep-Ahead Time Series Forecasting

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Abstract—**Multistep-ahead forecasts can either be produced recursively by iterating a one-step-ahead time series model or directly by estimating a separate model for each forecast horizon. In addition, there are other strategies; some of them combine aspects of both aforementioned concepts. In this paper, we present a comprehensive investigation into the bias and variance behavior of multistep-ahead forecasting strategies. We provide a detailed review of the different multistep-ahead strategies. Subsequently, we perform a theoretical study that derives the bias and variance for a number of forecasting strategies. Finally, we conduct a Monte Carlo experimental study that compares and evaluates the bias and variance performance of the different strategies. From the theoretical and the simulation studies, we analyze the effect of different factors, such as the forecast horizon and the time series length, on the bias and variance components, and on the different multistep-ahead strategies. Several lessons are learned, and recommendations are given concerning the advantages, disadvantages, and best conditions of use of each strategy.**

Index Terms—**Bias, machine learning, Monte Carlo simulation, multistep-ahead forecasting, nearest neighbors, neural networks (NNs), time series, variance.**

I. INTRODUCTION

LINEAR forecasting methods, such as Autoregressive integrated moving average and exponential smoothing [1], have been dominantly used in the majority of forecasting applications. This is because they are robust methods, and are fairly well understood due to decades of development and analysis. However, in the last two decades, nonlinear forecasting methods have proved themselves and are making inroads into many applications. Examples of nonlinear methods are some statistical models, such as bilinear models, regime-switching models, and functional-coefficient models [2], [3]. Alternatively, they could be machine learning models [4], [5]. Examples include K-nearest neighbor (KNN) [6], [7], neural networks (NNs) [8]–[10], support vector machines [11], boosting [12], and fuzzy NNs [13]–[15].

There are many situations where the time series behaves nonlinearly, and, therefore, a nonlinear model would be the appropriate choice [16]. For instance, a time series could exhibit some form of saturation effect (for example, the variable's effect becomes less pronounced as it increases), or

it could switch between two or more different regimes (for example, economic expansion and recession) [2]. In addition to model development, it is imperative to have a parallel effort to understand the inner workings of these nonlinear models. This will shed light into their strengths and weaknesses, and, therefore, channel the research effort into alleviating their weaknesses. In addition, it can help guiding the user to the proper selection of models.

As a step toward the understanding of nonlinear forecasting methods, we consider in this paper the multistep-ahead forecasting problem and provide an in-depth analysis, using theoretical arguments, qualitative analysis, and simulation experiments. Forecasting multistep-ahead, rather than a single-step, is more prevalent in the majority of applications. In spite of this, it has been much less studied, partly because it is a more difficult problem. This is because further steps have more uncertainty and are typically harder to forecast, and also because of the potentially complex interaction between the different steps-ahead, i.e., forecasting horizons. There are three major strategies for the multistep-ahead forecasting problem. In the recursive strategy, the forecasting model is trained to forecast one-step ahead. Subsequently, forecasting h-step ahead is accomplished by iterating the forecasts h times, using previously forecasted values as inputs as needed. In the direct strategy, separate forecasting models are trained to directly forecast each h-step ahead. In the joint strategy, also called multiple input multiple output (MIMO) (available for nonlinear forecasting models only), one multioutput model is trained to forecast the whole horizon in one shot. In this paper, we are not going to study or propose forecasting models (such as NNs, SVRs, and so on), but study multistep-ahead forecasting strategies, i.e., the way we apply any forecasting model to obtain the forecasts for the whole horizon, e.g., the recursive strategy, the direct strategy, and several other ones.

There has been some theoretical and empirical work comparing between the recursive and the direct strategies for linear models [17]–[23]. A summary of the findings is given in [24]. Most studies agree that the direct strategy is superior for the case of misspecified models, i.e., when the considered class of models does not contain the true model. Otherwise, for well-specified models, the recursive strategy may be better. Essentially, there are two conflicting factors. Misspecification introduces a bias that gets worse with horizon. On the other hand, the direct strategy's error terms are serially correlated (one can determine that by a simple analysis of the ARMA process). The direct strategy has also an effectively

smaller in-sample set, and can, therefore, suffer from a higher variance of the forecasts.

For the nonlinear case, only little work has appeared in the literature. For example, [25] was one of the earlier studies that compared the two (direct and recursive) strategies with respect to their asymptotic efficiency. In addition, Atiya *et al.* [26] compared the mean squared error (MSE) of both the strategies, in addition to a third strategy that has considered some combination of joint and recursive forecasting. In [26], which is based on NN models, the direct strategy gave the best results. Kock and Teräsvirta [8] and Teräsvirta [27], who reviewed the literature for nonlinear forecasting models, studied both direct and recursive strategies for such nonlinear models. Bao *et al.* [28] derived a joint forecasting strategy for support vector regression. Moreover, they compared it with the recursive and the direct strategies, and found that the joint strategy is the better of the three. Hamzaçebi [29] compared the direct and the recursive strategies using the concept of gray relational analysis. Boné and Crucianu [30] compared various multistep-ahead forecasting strategies. Moreover, they studied the problem characteristics that may affect the outperformance of one strategy over another. However, this paper does not include many of the approaches that were developed later. Chang *et al.* [31] compared the three basic multistep strategies for some flood forecasting problem using an NN as underlying model. They discovered that the recursive strategy is the best for long-term forecasting. For short-term forecasting, the recursive strategy, tied with the direct strategy, beats the joint strategy.

Other than nonlinear forecasting models, some researchers considered multistep strategies with GARCH-type underlying forecasting models. For example, [32] considered three strategies: 1) recursive; 2) direct; and 3) mixed data sampling (MIDAS) for multistep volatility forecasting. The MIDAS strategy is an approach that uses higher frequency time series as inputs to forecast time-aggregated values. They found out that the recursive strategy holds an edge at short horizons, while the MIDAS strategy considerably beats the other two for larger horizons.

Other work has focused on developing novel strategies, combining properties of the three recursive, direct, and joint strategies (Section II). For example, [33] provided a review and a comparison of several multistep strategies using the NN5 benchmark time series. They propose other variants and combinations of the three basic strategies. They show that the joint strategy is superior, but also some of the other derivative strategies (from the basic three strategies) are competitive.

All the aforementioned studies have considered only overall measures, such as the MSE, to evaluate and compare the different multistep-ahead strategies for nonlinear forecasting. However, the error in any forecasting problem can be decomposed into the sum of two opposing components: 1) the bias and 2) the variance. This decomposition is such a fundamental concept that it exists in other problems that involve some form of estimation, such as classification, regression, and parameter estimation. This paper investigates the behavior of the bias and the variance components for each forecasting strategy. The bias represents the consistent offset of the forecast, away from

the true value. For example, if for a family of forecasting models, the forecast for a specific x is always higher by some amount than the true value, then the bias is positive. The variance represents the variation of the forecast around its mean. Therefore, a forecasting model that, for different realization of the training set, produces highly variable forecasts, then it has a high variance. A more complex model (i.e., a model with a large number of parameters) typically has a low bias and a high variance, and vice versa for a simple model. The reason is that a simple model has less parameters. This will make the model less powerful, and, therefore, less able to fit any shape, leading to a large bias. On the other hand, the smaller number of parameters leads to smaller sensitivity to the data, and, therefore, smaller variance.

Analyzing the behavior of bias and variance is paramount to understanding the inner mechanics of forecasting strategies. These are fundamental concepts that reveal the relation with model complexity, model misspecification, and data adequacy. An in-depth study could, therefore, give insights into the different interactions between time series length, model complexity, forecasting horizon (i.e., step ahead), and the strategy's performance. It also could guide the selection of multistep strategies. For example, if we are encountering a short time series, then we are more vulnerable to overfitting, and it is prudent to use a multistep strategy that minimizes the variance. On the other hand, if our application pays much attention to the direction of the forecast (rather than value), then it is recommended to use a low-bias strategy, because a large bias can deteriorate the forecasted direction. The only study that considered bias and variance for nonlinear forecasting, and is, therefore, the closest to our work is [34], which presented an empirical investigation for one-step ahead forecasting using NNs. However, there is a distinctive difference between their study and ours. First, we consider multistep forecasting instead of one-step forecasting, which is a fundamental difference. Second, they compared forecasting models (or learning algorithms), while we compare multistep strategies (like the recursive, direct, and other strategies). Hansen [35] presented a notable theoretical study on bias and variance analysis for multistep forecasting for linear models. He proved that standard model selection criteria, such as Akaike, Schwartz's BIC, and leave one out methods, are biased estimators of the MSE for multistep models. These criteria are generally underpenalizing for overparameterization, and he suggested instead the leave-h-out cross validation criterion, which he proves has better properties. His study, however, did not consider or compare multistep strategies.

In summary, the contributions of this paper are as follows.
1) Review in detail the strategies for multistep-ahead forecasting.
2) Present a theoretical analysis for the bias and variance for several of these strategies.
3) Conduct a simulation study for the comparison of the different strategies from the perspective of bias and variance components.
4) Provide a qualitative reasoning concerning the strengths and weaknesses of each strategy in their bias and variance performance.

A brief summary of the findings is that the direct strategy generally has the smallest bias, and becomes superior for longer time series. On the other hand, the joint strategy has the smallest variance. Considering the combined effect of bias and variance, we recommend as the overall winner a variant of the joint strategy, whereby the forecasting model is trained to simultaneously forecast only a portion rather than the whole horizon at a time.

This paper is organized as follows. Section II provides the MSE decomposition for multistep forecasting. Section III presents the different forecasting strategies. A theoretical bias and variance analysis for two steps ahead is proposed in Section IV. Section V gives the methodology of the simulations with an explanation of the bias and variance estimation as well as the simulation details. Section VI presents a discussion of the results. Finally, the conclusion is given in Section VII.

II. MULTISTEP-AHEAD FORECASTING STRATEGIES

Given a univariate time series $\{y_1, \ldots, y_T\}$ comprising T observations, we want to forecast the H next observations of the time series $\{y_{T+1}, \ldots, y_{T+H}\}$.

Time series of different fields or applications can have different resolutions (e.g., yearly, monthly, daily, hourly, and so on), and that could lead to different time series lengths T. In addition, depending on the required horizon H, forecasts can be typically classified into short-, medium-, or long-term forecasts. Typically, the further in the future we attempt to forecast the harder it can be because of the larger uncertainty.

We will assume that the time series $\{y_1, \ldots, y_T\}$ is a realization of an autoregressive process of the form

$$y_t = f(\boldsymbol{x}_{t-1}) + \varepsilon_t \quad \text{with} \quad \boldsymbol{x}_{t-1} = [y_{t-1}, \ldots, y_{t-d}]' \quad (1)$$

which is specified by a function f, a lag order (or number of lagged variables) d, and a noise term $\{\varepsilon_t\}$, which is a stochastic independent identically distributed (i.i.d.) noise process with $\mathbb{E}[\varepsilon_t] = 0$ and $\mathbb{E}[\varepsilon_t^2] = \sigma^2$.

Different forms or values of these three components can produce time series with very different characteristics. The autoregressive process in (1) is also called the data generating process (DGP) for the time series $\{y_1, \ldots, y_T\}$. In particular, time series generated by different DGPs can have very different forecastability properties.

In practice, we do not have access to the true DGP (if it exists). The only information we have is one time series realization from that DGP. The goal is to produce the best forecasts (according to an accuracy measure) based on this time series realization.

We will consider the MSE as forecast error measure. Let us denote $g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_T; h)$, the h-step ahead forecast from input $\boldsymbol{x}_t$ using the set of parameters $\hat{\boldsymbol{\theta}}_T$ that have been estimated from the time series $Y_T = \{y_1, \ldots, y_T\}$. Then, the MSE at horizon h is defined as

$$\text{MSE}_h(\boldsymbol{x}_t) = \mathbb{E}_{\varepsilon, Y_T}\left[(\boldsymbol{y}_{t+h} - g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_T; h))^2\right]. \quad (2)$$

It can be shown that the optimal h-step ahead forecast, i.e., the forecast that has the minimum MSE at horizon h, is the conditional expectation given by $\mu_{t+h|t} = \mathbb{E}[y_{t+h}|\boldsymbol{x}_t]$ [36].

In this paper, we will assume that the goal of multistep-ahead forecasting is to estimate $\mu_{t+h|t}$ for $h = 1, \ldots, H$ using one time series realization $\{y_1, \ldots, y_T\}$.

For one-step-ahead forecasts, that is, $h = 1$, we have the expression $\mu_{t+1|t} = f(\boldsymbol{x}_t)$. Therefore, the problem of forecasting reduces to the estimation of the function f and the lag order d, given in (1).

For multistep forecasts, that is, $h > 1$, the problem is more difficult and does not necessarily reduce to the estimation of the function f and the lag order d. In fact, to produce multistep-ahead forecasts, we need a forecasting strategy that typically involves estimating one or more models, which are not necessarily of the same form as f and may not have the same lag order d as the function f.

Multistep-ahead forecasting strategies can be classified based on whether actual forecasts are used to generate the next forecasts or if the forecasts are generated directly without the use of these intermediate forecasts. The former group of strategies is called recursive strategies, whereas the latter group is called direct strategies. Any multistep forecasting strategy could also have some aspects of both recursive and direct approaches. In what follows, we describe different variants of both recursive and direct strategies.

A. Recursive and Direct Strategies

The recursive strategy estimates one model m given by

$$y_t = m(\boldsymbol{z}_{t-1}; \boldsymbol{\theta}) + e_t \quad (3)$$

with $\boldsymbol{z}_t = [y_t, \ldots, y_{t-p+1}]'$ and $\mathbb{E}[e_t] = 0$.

This strategy trains one model that focuses solely on the one-step ahead forecasting. This means that the set of parameters $\boldsymbol{\theta}$ are estimated by minimizing a one-step error criterion with

$$\hat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta} \in \Theta}{\operatorname{argmin}} \sum_t (y_t - m(\boldsymbol{z}_{t-1}; \boldsymbol{\theta}))^2 \quad (4)$$

where Θ denotes the parameter space.

After estimating the set of parameters $\boldsymbol{\theta}$, the forecasts are computed recursively. This means that intermediate forecasts are used as input variables for forecasting successive time series values.

The forecasts are computed as $\hat{\mu}_{T+h|T} = m^{(h)}(\boldsymbol{z}_T; \hat{\boldsymbol{\theta}})$ for all $h = 1, \ldots, H$, where $m^{(h)}$ means applying the model m recursively h times starting from $\boldsymbol{z}_T$. For example, $\hat{\mu}_{T+2|T} = m^{(2)}(\boldsymbol{z}_T; \hat{\boldsymbol{\theta}}) = m(\hat{\boldsymbol{z}}_{T+1}; \hat{\boldsymbol{\theta}})$, where $\hat{\boldsymbol{z}}_{T+1}$ includes intermediate forecasts in place of actual time series values for the times where such are not yet known.

One advantage of the recursive strategy is the computational time, since it requires learning a single model. This strategy will be denoted as **REC**.

Instead of using one parameter for all horizons, a variation of REC is to estimate a different set of parameters $\hat{\boldsymbol{\theta}}^{(h)}$ for each horizon h by minimizing an h-step error criterion. In other words, we compute for each horizon h

$$\hat{\boldsymbol{\theta}}^{(h)} = \underset{\boldsymbol{\theta} \in \Theta}{\operatorname{argmin}} \sum_t \left[y_t - m^{(h)}(\boldsymbol{z}_{t-h}; \boldsymbol{\theta})\right]^2. \quad (5)$$

Hence, a different set of parameters is used at each horizon h.

The forecasts are computed as the recursive strategy with $\hat{\mu}_{T+h|T} = m^{(h)}(z_T; \hat{\boldsymbol{\theta}}^{(h)})$, for all $h = 1, \ldots, H$.

One advantage of this strategy is the use of an h-step criterion instead of an one-step criterion as with REC. This strategy will be denoted as **RECMULTI**.

In the direct strategy for each horizon, there is a different forecasting model that is trained to specifically forecast only the h-step ahead value. It uses lagged input variables up to time t for forecasting time $t + h$, and, therefore, does not attempt to use intermediate forecasts. It is given by

$$y_t = m_h(\boldsymbol{r}_{t-h}; \boldsymbol{\theta}_h) + e_{t,h} \tag{6}$$

where $\boldsymbol{r}_{t-h} = [y_{t-h}, \ldots, y_{t-h-p_h}]'$ and $h = 1, \ldots, H$.

This strategy uses a different set of parameters $\boldsymbol{\theta}_h$ for each horizon h and it is computed by

$$\hat{\boldsymbol{\theta}}_h = \underset{\boldsymbol{\theta}_h \in \Theta_h}{\operatorname{argmin}} \sum_t [y_t - m_h(\boldsymbol{r}_{t-h}; \boldsymbol{\theta}_h)]^2. \tag{7}$$

Then, the forecasts are obtained for each horizon from the corresponding model, that is, $\hat{\mu}_{T+h|T} = m_h(z_T; \hat{\boldsymbol{\theta}}_h)$.

One advantage of the direct strategy is its flexibility as it allows different number of lags p_h and a different parameter set for each horizon h. This strategy will be denoted as **DIR**.

The three previous strategies have notably been considered in [24] for the linear case and in [26] for the nonlinear case.

B. Combination of Recursive and Direct Strategies

In addition to the basic recursive and direct strategies, researchers have considered several combinations of these two strategies.

A straightforward approach to combine the recursive and the direct strategies is to take a weighted average of forecasts from the REC and the DIR strategies. Researchers have considered more advanced combination schemes, which modify the model building and/or the forecasting procedures.

The **DirRec** strategy [37], also called the mixed strategy [38], uses a different set of parameters $\boldsymbol{\theta}_h$ for each horizon h as in the DIR strategy but includes the previous forecasts with the input variables. In other words, the parameters are estimated as follows:

$$\hat{\boldsymbol{\theta}}_h = \underset{\boldsymbol{\theta}_h \in \Theta_h}{\operatorname{argmin}} \sum_t [y_t - [m_h(\hat{m}_{h-1}, \ldots, \hat{m}_1, \boldsymbol{r}_{t-h}; \boldsymbol{\theta}_h)]]^2 \tag{8}$$

where $\hat{m}_h$ is a shorthand for $m_h(\boldsymbol{r}_{t-h}; \hat{\boldsymbol{\theta}}_h)$. Then, the forecasts are obtained for each horizon from the corresponding model, that is, $\hat{\mu}_{T+h|T} = m_h(\hat{m}_{h-1}, \ldots, \hat{m}_1, \boldsymbol{r}_T; \hat{\boldsymbol{\theta}}_h)$.

Therefore, the model at horizon h is not learnt independently from the previous models. However, because the number of input variables grows linearly with the horizon, this strategy requires a variable selection/elimination method and so is computationally demanding.

The **MSVR** strategy, proposed in [39], is another combination of the REC and DIR architectures. If we assume $H = L \times R$, this strategy estimates the first L direct models as in (7). Then, the estimated models are used R times to produce the H forecasts. In other words, the forecasts are obtained as

$$\hat{\mu}_{T+h|T} = \begin{cases} m_l(\boldsymbol{r}_T; \hat{\boldsymbol{\theta}}_l) & \text{if } h \leq L \\ m_l(\hat{m}_{l-1}, \ldots, \hat{m}_1, \boldsymbol{r}'_T; \hat{\boldsymbol{\theta}}_l) & \text{if } h > L \end{cases} \tag{9}$$

where $l = (h - 1)\%L + 1$, $\hat{m}_l$ is a shorthand for $m_l(\boldsymbol{r}_T; \hat{\boldsymbol{\theta}}_l)$, and $\boldsymbol{r}'_T \subset \boldsymbol{r}_T$.

One advantage of the MSVR strategy is the gain in computational time, since it requires learning L direct models with $L = (H/R) \leq H$. However, because estimated values are used to forecast next values, there is a tradeoff between computational time and forecast accuracy.

The **RECTIFY** strategy [40] seeks to combine the best properties of both the recursive and direct forecasting strategies. The rationale behind the strategy is to first apply a linear recursive forecasting model, and then adjust its forecasts using a nonlinear model trained with the direct strategy. This adjustment is meant to correct the bias that is typical of a recursive linear system. The parameters are estimated as follows:

$$\hat{\boldsymbol{\theta}}_h = \underset{\boldsymbol{\theta}_h \in \Theta_h}{\operatorname{argmin}} \sum_t \left[y_t - [m^{(h)}(z_{t-h}; \hat{\boldsymbol{\theta}}) + m_h(\boldsymbol{r}_{t-h}; \boldsymbol{\theta}_h)] \right]^2. \tag{10}$$

Then, the forecasts are obtained as $\hat{\mu}_{T+h|T} = m^{(h)}(z_T; \hat{\boldsymbol{\theta}}) + m_h(\boldsymbol{r}_T; \hat{\boldsymbol{\theta}}_h)$. One advantage of this strategy is that it avoids the difficult task of choosing between the recursive and the direct strategies.

C. Multihorizon Strategies

The forecasting strategies in Sections II-A and II-B can be classified into the set of single-horizon strategies, that is strategies where the forecasting model considers each horizon in isolation. There is no attempt to connect in some way the forecasts of different steps ahead.

Another set of strategies, called the multihorizon strategies, is based on forecasting several horizons in one shot. The forecasting error function that is minimized during the training process considers simultaneously the forecast errors of several horizons, and, therefore, there is one set of parameters shared between these horizons.

The rationale behind the multihorizon strategies is that the different models m_h in (6) share some common characteristics because of the serial correlation in time series data. Thus, estimating the parameters of each model m_h in a joint manner could be beneficial since: 1) it allows exploiting the relatedness between the different horizons' forecasting tasks to improve generalization performance; 2) it avoids potential irregularities in consecutive forecasts due to using very different models at each horizon; and 3) it compensates for the small sample size using additional samples from these other related tasks.

This is a special case of the broader concept of multitask regression [41] or multiresponse regression [42], developed in the machine learning and the statistics literature.

We present here the three multihorizon strategies, which have been proposed in the literature, each of which makes use of a different formulation of the objective function, and this, consequently, reflects on the way the parameters are optimized.

The **DIRJOINT** strategy uses one set of parameters $\boldsymbol{\theta}$ that is shared with all the horizons, and this is estimated by minimizing the average error over the entire horizon

$$\hat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta} \in \boldsymbol{\Theta}}{\operatorname{argmin}} \sum_t \frac{1}{H} \sum_{h=1}^{H} [y_t - m(\boldsymbol{r}_{t-h}; \boldsymbol{\theta})]^2. \qquad (11)$$

This strategy has been called the MIMO strategy, when used with nearest neighbors [43], and has also called the JOINT strategy in the context of NNs forecasting models [44].

An example of how to apply this strategy for NNs is to consider an NN architecture with an input layer of size p, corresponding to the time series lags, and an output layer of size H, corresponding to the different horizon forecasts. Thus, the NN is designed so that it simultaneously produces all H-step ahead forecasts in its output layer.

The **SJOINT** strategy [45] takes a middle approach between the DIR and the DIRJOINT strategies. Instead of having one parameter set for all horizons or one parameter set for each horizon, the SJOINT strategy forms several blocks of consecutive horizons and uses one set of parameters for each group. In other words, assuming $H = L \times R$, this strategy obtains L different multihorizon models where the parameters are estimated as

$$\hat{\boldsymbol{\theta}}_l = \underset{\boldsymbol{\theta}_l \in \boldsymbol{\Theta}_l}{\operatorname{argmin}} \sum_t \frac{1}{R} \sum_{h=(l-1)R+1}^{l \times R} [y_t - m_l(\boldsymbol{r}_{t-h}; \boldsymbol{\theta}_l)]^2 \qquad (12)$$

with $l = 1, \dots, L$.

In addition to the set of parameters of the different models, the SJOINT strategy requires the selection of the number of groups L.

The **DIRJOINTL** strategy bundles horizons that are in the vicinity of the current horizon. In other words, we compute for each horizon h

$$\hat{\boldsymbol{\theta}}_h = \underset{\boldsymbol{\theta}_h \in \boldsymbol{\Theta}_h}{\operatorname{argmin}} \sum_t \frac{1}{i+j+1} \sum_{h'=h-i}^{h+j} [y_t - m_h(\boldsymbol{r}_{t-h'}; \boldsymbol{\theta})]^2$$

where i and j are, respectively, the number of horizons before and after the current horizon that are included in the objective function.

This strategy has been considered in [46] with $i = j = 1$ for traffic flow forecasting using NNs.

This previous group is of the direct type. There are also multihorizon strategies for recursive models $m^{(h)}$ (5), where the parameters are estimated in a joint manner.

As with the DIRJOINT strategy, RECMULTI (or rather REC) can be extended to minimize an H-step error to select one set of parameter for all horizons h.

In other words, we compute

$$\hat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta} \in \boldsymbol{\Theta}}{\operatorname{argmin}} \sum_t \frac{1}{H} \sum_{h=1}^{H} [y_t - m^{(h)}(\boldsymbol{z}_{t-h}; \boldsymbol{\theta})]^2 \qquad (13)$$

where $m^{(h)}$ is an iterative h-step ahead forecast obtained by recursive application of a one-step ahead model.

This means that the parameters are optimized considering their whole effect on all future steps, rather than the myopic one-step ahead view of REC. This strategy is akin to the backpropagation through time approach for NNs [26], [47] whereby a pass through the whole horizon in the training process ensures considering the effect on every step ahead. Once trained, the forecasts are obtained recursively as with REC. We will denote this strategy as **RECJOINT**.

We can also define the recursive version of JOINTL, denoted **RECJOINTL**, for which the set of parameters are computed as

$$\hat{\boldsymbol{\theta}}_h = \underset{\boldsymbol{\theta}_h \in \boldsymbol{\Theta}_h}{\operatorname{argmin}} \sum_t \frac{1}{i+j+1} \sum_{h'=h-i}^{h+i} [y_t - m^{(h)}(\boldsymbol{r}_{t-h'}; \boldsymbol{\theta})]^2.$$

The forecasts are then obtained as for REC.

Note that the idea of minimizing an h-step ahead error has also been considered in [48] to better match the feature of a time series.

For all the previously described multihorizon strategies (both direct and recursive), we can associate a set $L_h \subseteq \{1 \dots, H\}$ to each horizon h, which represents the set of horizons involved in the objective of horizon h. Then, each multihorizon strategy can be described with $\{L_1, \dots, L_H\}$.

For example, the DIR strategy has $L_h = h$. This means the only horizon included in the objective function for horizon h is the horizon h itself. For the DIRJOINT strategy, $L_h = \{1 \dots, H\}$; this means all the horizons are included in the objective function. Finally, for JOINTL, $L_h = \{h-i, \dots, h, \dots, h+i\}$.

III. MEAN SQUARED MULTISTEP FORECAST ERROR DECOMPOSITION

An in depth analysis of the performance of forecasting strategies can be accomplished through an examination of the MSE decomposition into the bias and the variance components. Given a realization $\boldsymbol{Y}_T$, we denote $g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)$, the h-step ahead forecasts of a given strategy for the input $\boldsymbol{x}_t$. For each realization, a lag order p and a set of parameters $\hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}$ are estimated, and could possibly be different from one realization to the other. In particular, the estimated lag order p could possibly be different from the real lag order d defined in (1). The variation of the forecasts $g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)$ with the different realizations of $\boldsymbol{Y}_T$ gives rise to the variance component. In addition, the variation of $g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)$ is around a certain mean: $\mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)]$ (or rather a mean curve that is a function of h). This represents the forecast averaged over all possible variations of the training set. The difference between that mean and the optimal forecast $\mu_{t+h|t}$ represents the bias.

The MSE of the given strategy at horizon h is decomposed as follows:

$$
\begin{aligned}
&\mathrm{MSE}_h \\
&= \mathbb{E}_{\boldsymbol{x}_t}\left[\underbrace{\mathbb{E}_{\varepsilon, \boldsymbol{Y}_T}\left[(y_{t+h} - g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h))^2 \mid \boldsymbol{x}_t\right]}_{\mathrm{MSE}_h(\boldsymbol{x}_t)}\right] \\
&= \mathbb{E}_{\boldsymbol{x}_t}\left[\underbrace{\mathbb{E}_{\varepsilon}\left[(y_{t+h} - \mu_{t+h|t})^2 \mid \boldsymbol{x}_t\right]}_{N_h(\boldsymbol{x}_t)}\right. \\
&\quad + \underbrace{(\mu_{t+h|t} - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2}_{B_h(\boldsymbol{x}_t)} \\
&\quad \left. + \underbrace{\mathbb{E}_{\boldsymbol{Y}_T}\left[(g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h) - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2 \mid \boldsymbol{x}_t\right]}_{V_h(\boldsymbol{x}_t)}\right] \\
&\hspace{11cm}(14)
\end{aligned}
$$

$$
\begin{aligned}
&= \underbrace{\mathbb{E}_{\boldsymbol{x}_t, \varepsilon}\left[(y_{t+h} - \mu_{t+h|t})^2 \mid \boldsymbol{x}_t\right]}_{N_h} \\
&\quad + \underbrace{\mathbb{E}_{\boldsymbol{x}_t}\left[(\mu_{t+h|t} - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2\right]}_{B_h} \\
&\quad + \underbrace{\mathbb{E}_{\boldsymbol{x}_t, \boldsymbol{Y}_T}\left[(g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h) - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2 \mid \boldsymbol{x}_t\right]}_{V_h} \\
&\hspace{11cm}(15)
\end{aligned}
$$

where $\mathbb{E}_x$ and $\mathbb{E}[\cdot|x]$ denote the expectation over x and the expectation conditional on x, respectively.

We can see that the MSE of the forecasts $g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)$ at horizon h can be decomposed into three different components, namely, the noise term N_h, the squared bias term B_h, and the variance term V_h.

The noise component N_h is the irreducible error that cannot be eliminated. This means that even with optimal forecasts (i.e., being able to perfectly estimate $\mu_{t+h|t}$ so that $B_h = 0$ and $V_h = 0$), MSE_h will be equal to N_h.

In contrast to the noise component, the bias and variance depend on the employed forecasting strategy. The bias, denoted by B_h in (15), represents the consistent offset of the forecast, away from the true value, i.e., the conditional mean. For example, a trend deviation in the forecast or the use of a linear model with a nonlinear time series may affect the bias component. In fact, the bias term can be decomposed further into

$$
B_h \hspace{8.5cm}(16)
$$

$$
= \mathbb{E}_{\boldsymbol{x}_t}\left[(\mu_{t+h|t} - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2\right] \hspace{1.5cm}(17)
$$

$$
= \mathbb{E}_{\boldsymbol{x}_t}\left[\underbrace{(\mu_{t+h|t} - g(\boldsymbol{x}_t; \boldsymbol{\theta}^*; h)}_{A}\right. \hspace{2.5cm}(18)
$$

$$
\left. + \underbrace{g(\boldsymbol{x}_t; \boldsymbol{\theta}^*; h) - \mathbb{E}_{\boldsymbol{Y}_T}[g(\boldsymbol{x}_t; \hat{\boldsymbol{\theta}}_{\boldsymbol{Y}_T}; h)])^2}_{B}\right]. \hspace{0.7cm}(19)
$$

The A term represents the discrepancy between the conditional mean and the best potential of the model family we consider. For example, consider that $\mu_{t+h|t}$ is nonlinear, while we consider a linear forecasting model, then $g(\boldsymbol{x}_t; \boldsymbol{\theta}^*; h)$ is the forecast, having perfect estimation of the linear parameter. In such a case, the A term is a measure of the limitation of the selected model (or model family), not considering parameter or model estimation errors. The B term represents the error due to having the time series limited to T observations, i.e., it expresses how finite-sampledness will affect the bias. For example, even if $\mu_{t+h|t}$ can be correctly estimated with $g(\boldsymbol{x}_t; \boldsymbol{\theta}^*; h)$ (the A term cancels), then the B term will still remain, since there is typically a parameter estimation error, because we are only considering a time series with T observations.

The variance, denoted by V_h in (15), represents the variation of the forecast around its mean. For example, a small sample time series or a too complex model might affect the estimation variance component.

A more complex model will tend to have a low bias, as it is powerful enough to be able to produce any shape of the fit. On the other hand, a simple model will be less malleable and will produce large bias. Concerning the variance, in complex models, the fit will tend to be much more volatile, because it is more sensitive to the data and the random terms. Simple models, on the other hand, have less sensitivity, because they have less parameters and hence less knobs that can be used to tune any solution.

The ideal configuration is to have both a low bias and a low variance. However, this ideal configuration is never achieved in practice as decreasing the bias will increase the variance and vice versa. Therefore, the role of model selection is to find a tradeoff between the bias and the variance to obtain the smallest MSE.

The goal of this paper is to analyze the bias and the variance components of the forecasting strategies over the forecast horizon. The MSE decomposition given in (15) is identical to the usual decomposition used in the machine learning field [49]. However, in contrast with usual supervised learning problems, the multistep forecasting problem is dealing with time-dependent data (time series) and requires the learning of dependent tasks with different noise level changing with the forecast horizon.

IV. THEORETICAL ANALYSIS OF THE BIAS AND THE VARIANCE

We present here a theoretical analysis that analyzes the bias and variance behavior for the different multistep forecasting strategies. We will consider the strategies from Sections II-A and II-C but not from Section II-B. For simplicity, consider the two-step ahead case. The observed findings will generally apply to the general h-step ahead situation. In any case, some Monte Carlo experiments for the case of general forecast horizon h will be performed later in this paper, in order to study and validate the behavior as we vary h.

Assume that the time series is generated by the nonlinear autoregressive (NLAR) process defined in (1). Then, at horizon $h = 1$, we have the simple expression

$\mu_{t+1|t} = \mathbb{E}[y_{t+1}|x_t] = f(x_t)$. This means that the conditional expectation at horizon $h = 1$ is simply equal to the iteration function f. At horizon $h = 2$, the conditional expectation $\mu_{t+2|t} = \mathbb{E}[y_{t+2}|x_t]$ can be obtained as follows. First, we compute y_{t+2} using Taylor series approximation and keeping up to second-order terms. This gives the following expression:

$$y_{t+2} \tag{20}$$
$$= f(f(x_t) + \varepsilon_{t+1}, \ldots, y_{t-d+2}) + \varepsilon_{t+2} \tag{21}$$
$$\approx f(f(x_t), \ldots, y_{t-d+2}) + \varepsilon_{t+1} f_{x_1} + \frac{1}{2}(\varepsilon_{t+1})^2 f_{x_1 x_1} + \varepsilon_{t+2} \tag{22}$$

where f_{x_1} and $f_{x_1 x_1}$ are the first and second derivatives of f with respect to its first argument, respectively.

The conditional expectation $\mu_{t+2|t}$ is then given as

$$\mu_{t+2|t} = \mathbb{E}[y_{t+2}|x_t] \approx f(f(x_t), \ldots, y_{t-d+2}) + \frac{1}{2}\sigma^2 f_{x_1 x_1}. \tag{23}$$

Now, let us perform the MSE decomposition. First, we derive the noise component for the first two horizons, that is, $N_1(x_t)$ and $N_2(x_t)$, as defined in (14).

The noise component at horizon $h = 1$ is simply equal to the variance of the stochastic noise; this means that $N_1(x_t) = \sigma^2$. At horizon $h = 2$, it can be obtained as

$$N_2(x_t) \tag{24}$$
$$= \mathbb{E}_\varepsilon[(y_{t+2} - \mu_{t+2|t})^2]$$
$$\approx \mathbb{E}_\varepsilon\left[\left(\varepsilon_{t+1} f_{x_1} + \frac{1}{2}\varepsilon_{t+1}^2 f_{x_1 x_1} + \varepsilon_{t+2} - \frac{1}{2}\sigma^2 f_{x_1 x_1}\right)^2\right]$$
$$= \sigma^2[1 + f_{x1}^2] + \frac{1}{2}\sigma^4 f_{x1x1}^2. \tag{25}$$

where we used the fact that $\mathbb{E}[\varepsilon^3] = 0$ and $\mathbb{E}[\varepsilon^4] = 3\sigma^4$ for the standard normal distribution.

Note that the noise component does not depend on the forecasting strategy or the learning algorithm, but only on the DGP. One can observe from (25) that the noise term becomes larger for more strongly nonlinear DGPs (because, then $f_{x_1 x_1}$ will be larger). Note also that it is justified to use a Taylor series approximation, and retain a few terms. The majority of forecasting applications in practice possess either approximately linear, or slightly, or moderately nonlinear DGP. This is the nature of the systems encountered in practice, which have relatively simple relations among the successive time series values, and this is evidenced by the success of simple forecasting methods [50]. Having a slightly or moderately nonlinear behavior makes a Taylor series approximation fairly accurate.

In order to compute the bias and variance terms at $h = 2$, $B_2(x_t)$ and $V_2(x_t)$, as defined in (14), we model the forecasts of each strategy as a sum of three terms: 1) the true function value we are trying to estimate, which is the conditional mean $\mu_{t+2|t} = \mathbb{E}[y_{t+2}|x_t]$; 2) an offset term denoted by $\delta(z_t; \theta)$; and 3) a variability term denoted by $\eta(z_t; \theta)\varepsilon_\eta$, where $\eta(z_t; \theta)$ is a deterministic factor giving the standard deviation of the term and ε_η is a stochastic component with $\mathbb{E}[\varepsilon_\eta] = 0$ and $\mathbb{E}[\varepsilon_\eta^2] = 1$ [see (26) and (34)].

The offset term $\delta(z_t; \theta)$ is the discrepancy from the conditional mean $\mu_{t+2|t}$ arising from: 1) the lack of flexibility of the considered forecasting model (i.e., the model, with its parameters θ, is not powerful enough to reconstruct $\mu_{t+2|t}$ accurately); 2) potential missing variables in the inputs (z_t not equal to x_t); and 3) an inadequate estimation algorithm for the parameters θ (i.e., even if the model is powerful, the training algorithm may fall short of finding the right parameters).

The variability term $\eta(z_t; \theta)\varepsilon_\eta$ represents the variability of the forecasts, and it arises due to: 1) the finite-sampledness of the time series $Y_T = \{y_1, \ldots, y_T\}$ used to estimate θ; 2) the number of input variables in z_t potentially including redundant or meaningless variables; and 3) the complexity of the model that may make it too flexible.

We now write the forecasts of the different strategies using the previous terminology. To simplify the notation, we will remove the dependence on the size of the time series T.

1) *Forecasts of the Recursive Strategy:* To produce forecasts at horizon $h = 2$, the recursive strategy first estimates a one-step model as in (3) and produces forecasts for $h = 1$, that is

$$g(x_t; \hat{\theta}; 1) = \underbrace{\underbrace{f(x_t)}_{\mu_{t+1|t}} + \delta(z_t; \theta) + \eta(z_t; \theta)\varepsilon_\eta}_{m(z_t; \hat{\theta})}. \tag{26}$$

Then, forecasts at horizon $h = 2$ are obtained recursively and can be computed, after some simplification using a Taylor series expansion, as follows:

$$g(x_t; \hat{\theta}; 2) \tag{27}$$
$$= m(m(z_t; \hat{\theta}), \ldots, y_{t-p+2}; \hat{\theta}) \tag{28}$$
$$\approx f(f(x_t), \ldots, y_{t-p+2}) \tag{29}$$
$$+ \delta(f(x_t), \ldots, y_{t-p+2}; \theta)$$
$$+ \eta(f(x_t), \ldots, y_{t-p+2}; \theta)\varepsilon_{\eta_2} \tag{30}$$
$$+ \delta(z_t; \theta)m_{z_1} + \frac{1}{2}[\delta(z_t; \theta)]^2 m_{z_1 z_1} \tag{31}$$
$$+ \eta(z_t; \theta)\varepsilon_{\eta_1} m_{z_1} + \frac{1}{2}[\eta(z_t; \theta)\varepsilon_{\eta_1}]^2 m_{z_1 z_1} \tag{32}$$

where ε_{η_1} and ε_{η_2} are the stochastic components of the variability term around points z_t and $[f(z_t), \ldots, y_{t-p+2}]$, respectively, and m_{z_1} and $m_{z_1 z_1}$ are, respectively, the first and second derivatives of the model m with respect to its first argument.

2) *Forecasts of the Direct Strategy:* A model is estimated to directly produce forecast for horizon $h = 2$ and can be written as

$$g(x_t; \hat{\theta}_2; 2) \tag{33}$$
$$= \underbrace{\underbrace{\mu_{t+2|t} + \delta(r_t; \theta_2)}_{m_2(r_t; \theta_2)} + \eta(r_t; \theta_2)\varepsilon_\eta}_{m_2(r_t; \hat{\theta}_2)}. \tag{34}$$

In contrast with the forecasts of the recursive strategy, we can see that the conditional mean $\mu_{t+2|t}$ appears in the previous expression.

3) *Forecasts of the Other Strategies:* Except the recursive strategy, all the forecasting strategies presented in Section II use the h-step error as their objective. Thus, the forecasts of these strategies at horizon $h = 2$ can be written as

$$g(\boldsymbol{x}_t; \hat{\boldsymbol{\gamma}}; 2) \tag{35}$$

$$= \underbrace{\underbrace{\mu_{t+2|t} + \delta(\boldsymbol{r}_t; \boldsymbol{\gamma})}_{m_2(\boldsymbol{r}_t; \boldsymbol{\gamma})} + \eta(\boldsymbol{r}_t; \boldsymbol{\gamma})\varepsilon_\eta}_{m_2(\boldsymbol{r}_t; \hat{\boldsymbol{\gamma}})} \tag{36}$$

where $\boldsymbol{\gamma}$ is the set of parameter, and this will be different for each strategy. For example, for RECMULTI, $\boldsymbol{\gamma} = \boldsymbol{\theta}^{(2)}$ and for DIRJOINT, $\boldsymbol{\gamma} = \boldsymbol{\theta}$. The number of parameters involved and the objective used to identify them will have an impact on both bias and variance components. Recall that we would like to estimate $\mu_{t+2|t} \approx f(f(\boldsymbol{x}_t), \dots, y_{t-d+2}) + (1/2)\sigma^2 f_{x_1 x_1}$. In the following, we will calculate the sum of the squared bias and variance components as defined in (15), for horizon $h = 2$ using the previous expressions for the forecasts of the different strategies. In other words, we compute

$$B_2(\boldsymbol{x}_t) + V_2(\boldsymbol{x}_t) \tag{37}$$

$$\approx (\mu_{t+2|t} - g(\boldsymbol{z}_t; \boldsymbol{\theta}; 2))^2 \tag{38}$$

$$+ \mathbb{E}_{\boldsymbol{Y}_T}[(g(\boldsymbol{z}_t; \hat{\boldsymbol{\theta}}; 2) - g(\boldsymbol{z}_t; \boldsymbol{\theta}; 2))^2 \mid \boldsymbol{x}_t]. \tag{39}$$

We will perform three pairwise comparisons of closely related strategies in terms of the bias and variance components: 1) REC versus DIR; 2) RECMULTI versus DIR; and 3) DIRJOINT versus DIR. For the first two comparisons, we will limit ourselves to horizon $h = 2$, for clarity and simplicity. In general, similar arguments will apply to further horizons. For the last comparison, we consider a general horizon h.

A. One-Step Recursive and Direct Strategies

For the recursive strategy (REC), we have

$$B_2^{\text{REC}}(\boldsymbol{x}_t) + V_2^{\text{REC}}(\boldsymbol{x}_t) \tag{40}$$

$$\approx \bigg\{ \delta(f(\boldsymbol{x}_t), \dots, y_{t-p+2}; \boldsymbol{\theta}) + \delta(\boldsymbol{z}_t; \boldsymbol{\theta})m_{z_1} \tag{41}$$

$$+ \frac{1}{2}[\delta(\boldsymbol{z}_t; \boldsymbol{\theta})]^2 m_{z_1 z_1} + \frac{1}{2}[\eta(\boldsymbol{z}_t; \boldsymbol{\theta})]^2 m_{z_1 z_1} - \frac{1}{2}\sigma^2 f_{x_1 x_1} \bigg\}^2 \tag{42}$$

$$+ [\eta(f(\boldsymbol{x}_t), \dots, y_{t-p+2}; \boldsymbol{\theta})]^2 + [\eta(\boldsymbol{z}_t; \boldsymbol{\theta})m_{z_1}]^2 \tag{43}$$

$$+ \frac{1}{2}[\eta(\boldsymbol{z}_t; \boldsymbol{\theta})]^4 m_{z_1 z_1}^2 \tag{44}$$

$$+ 2\eta(f(\boldsymbol{x}_t), \dots, y_{t-p+2}; \boldsymbol{\theta})\eta(\boldsymbol{z}_t; \boldsymbol{\theta})m_{z_1}\mathbb{E}[\varepsilon_{\eta_1}\varepsilon_{\eta_2}] \tag{45}$$

$$+ \eta(\boldsymbol{z}_t; \boldsymbol{\theta})^2 \eta(f(\boldsymbol{x}_t), \dots, y_{t-p+2}; \boldsymbol{\theta})m_{z_1 z_1}\mathbb{E}[\varepsilon_{\eta_1}^2 \varepsilon_{\eta_2}] \tag{46}$$

where we used (26)–(34) and the fact that $\mathbb{E}[\varepsilon_\eta^3] = 0$ and $\mathbb{E}[\varepsilon_\eta^4] = 3$ for the standard normal distribution. Note that the quantity inside the curly brackets represents the bias term.

For the direct strategy, we have

$$B_2^{\text{DIRECT}}(\boldsymbol{x}_t) + V_2^{\text{DIRECT}}(\boldsymbol{x}_t) \tag{47}$$

$$\approx \left[\mu_{t+2|t} - m_2(\boldsymbol{r}_t; \boldsymbol{\theta}_2)\right]^2 \tag{48}$$

$$+ \eta(\boldsymbol{r}_t; \boldsymbol{\theta}_2)^2. \tag{49}$$

By comparing the bias and variance terms for both the strategies at $h = 2$, we observe the following.

1) In contrast with DIR, the bias and variance components of REC at horizon $h = 1$ are affecting the bias and variance components at horizon $h = 2$. For DIR, although the bias and variance components at $h = 2$ are dependent on $h = 1$ because of the temporal structure of the time series, the dependence is not explicit.

2) Let us take the extreme case of very large training set. We can then assume that the model of the recursive strategy at horizon $h = 1$ has been almost perfectly estimated, so that $\delta(\cdot; \boldsymbol{\theta}) \approx 0$ and $\eta(\cdot; \boldsymbol{\theta}) \approx 0$. Then, B_2^{REC} reduces to $(1/2)\sigma^2 f_{x_1 x_1}$, and hence, the bias has not been completely eliminated. For the direct strategy, the same assumption results in B_2^{DIR} being approximately zero.

3) The bias for REC is amplified when the forecasting model produces a function that has large variations (i.e., m_{z_1} and $m_{z_1 z_1}$ are large in magnitude). It is well known that complex models tend to give low bias but could get functions with large variations. In the situation of REC, a complex model's originally low bias will get worse because of the large variations. Moreover, if the original bias is low to begin with, then the only direction for it is to increase in magnitude.

4) Because of the quantity $(1/2)[\eta(\boldsymbol{z}_t; \boldsymbol{\theta})]^2 m_{z_1 z_1}$ in the bias equation, a high variance [i.e., a high $\eta(\boldsymbol{z}_t; \boldsymbol{\theta})$] tends to make the bias worse, which is in some way paradoxic to the well-known conflicting relation of bias and variance.

5) In comparison with DIR, REC generally tends to obtain a worse variance. This underperformance is also amplified for functions having large variations (i.e., m_{z_1} and $m_{z_1 z_1}$ are large in magnitude).

6) Even though REC seems to be inferior to DIR regarding the bias and variance performance, it does sometimes have some advantages. It reduces the problem of h-step ahead forecasting to an estimation of only one function f, thereby breaking up the problem into more manageable pieces. This could be advantageous for highly nonlinear time series, or when the stochastic error term grows with the horizon, drowning out the deterministic component and making it hard to forecast directly. In addition, for very short time series, DIR has a comparatively smaller training set, thus penalizing its variance.

B. Multistep Recursive and Direct Strategies

By comparing the objectives of RECMULTI and DIR strategies, which are given in (5) and (7), we can see that they are both minimizing an h-step forecasting error.

RECMULTI and DIR reduce or avoid the error accumulation over the horizon compared with REC strategy, which

minimizes a one-step forecasting error. The difference between `RECMULTI` and `DIR` is that the former minimizes an h-step recursive error while the latter minimizes an h-step direct error.

After estimation, `RECMULTI` produces the forecasts similarly to `REC`, that is, applying the estimated model recursively h times. The only difference with `REC` is that a different parameter $\boldsymbol{\theta}^{(h)}$ will be used for each h-step forecast. `DIR` produces the forecasts directly using the estimated model.

Let us compare these two strategies at horizon h. For `RECMULTI`, we have

$$B_2^{\text{RECMULTI}}(\boldsymbol{x}_t) + V_2^{\text{RECMULTI}}(\boldsymbol{x}_t) \tag{50}$$

$$\approx \left[\mu_{t+2|t} - m^{(2)}(\boldsymbol{r}_t; \boldsymbol{\theta}^{(2)}) \right]^2 \tag{51}$$

$$+ \eta(\boldsymbol{r}_t; \boldsymbol{\theta}^{(2)})^2 \tag{52}$$

where $\boldsymbol{\theta}^{(2)}$ is the set of parameter obtained by minimizing a two-step recursive error. The same expression for `DIR` is given in (47).

Assuming that the right input variables are given, optimality can be achieved by `DIR` with an infinitely large training set (thus wiping out the variance term) and a flexible learning model able to learn the function (thus cancelling the bias term). For `RECMULTI`, we need to be able to find a model with a set of parameters that when applied recursively h times is able to estimate the function. In other words, `RECMULTI` incurs restrictions on the model that may somewhat limit its ability to fit the true DGP, leading to some bias.

With a finite but large data set, we expect `DIR` to have a better bias and variance properties. In fact, with a large data set, `DIR` will be able to correctly estimate the potential complex function at horizon h, while `RECMULTI` can lose some performance because of the recursive application of the model. This analysis is also valid when comparing other direct-type strategies with recursive-type strategies, like, for example, `DIRJOINT` versus `RECJOINT` or `DIRJOINTL` versus `RECJOINTL`.

However, with small data sets, `DIR` selects every model independently at each horizon, thus effectively decoupling the different horizon's forecasts. In reality, the DGP dictates some structure that governs the evolution of the time series across the horizon. Decoupling the forecasts, as done in `DIR` will, therefore, lead to a relatively higher variance (for small data sets). This argument is also valid and even more pronounced when comparing between `DIR` and `DIRJOINT` as will be seen in Section IV-C.

C. Single-Horizon and Multihorizon Strategies

To learn the model at horizon h, single-horizon strategies (`SIN`), such as `DIR` and `RECMULTI`, include only data samples for that horizon. Multihorizon strategies (`MUL`), such as `DIRJOINT` and `RECJOINT`, use additional samples from other horizons to learn the same model, thus increasing the effective size of the training set.

To show the advantage of multihorizon strategies, we can use a measure such as the number of residuals per parameter (RPP), which can be defined as the number of residuals divided by the number of parameters. This is a
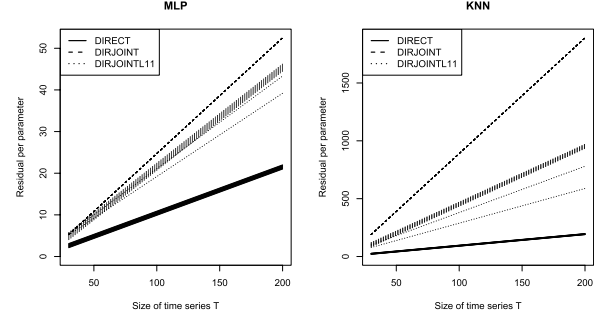

Fig. 1.   RPP for three strategies for different sizes of time series.

measure of data adequacy, as it gauges the amount of data per tunable parameter. The variance should generally vary inversely with the RPP. Of course, the RPP will depend on the forecast horizon for the number of residuals and the learning algorithm for the number of parameters.

Let us consider a single-layer NN [multilayer perceptron (MLP)] with p input nodes and u hidden units. At horizon h, the residual per parameters for single-horizon strategies is given by

$$\text{RPP}_h^{\text{SIN}} = \frac{T - p - h + 1}{(p + 1) \times u + u + 1} \tag{53}$$

and for the multihorizon strategies, it is given by

$$\text{RPP}_h^{\text{MUL}} = \frac{|L_h|(T - p - \max(L_h) + 1)}{(p + 1) \times u + (u + 1) \times |L_h|} \tag{54}$$

where L_h (Section II-C) is the set of horizons considered in the objective for horizon h.

If we consider a nonparametric learning algorithm, such as KNNs, then the RPPs are simply equal to the number of residuals, since we have only one hyperparameter, K, the number of neighbors. For single-horizon strategies, the number of RPP is then given by

$$\text{RPP}_h^{\text{SIN}} = T - p - h + 1 \tag{55}$$

and for the multihorizon strategies, it is given by

$$\text{RPP}_h^{\text{MUL}} = |L_h|(T - p - \max(L_h) + 1). \tag{56}$$

For illustration purposes, Fig. 1 gives the number of RPP for strategies `DIR`, `DIRJOINT`, and `JOINTL` (with $i = j = 2$) for all horizons in $\{1, \ldots, H = 10\}$. The size of time series T is ranging in $[50, 200]$ and $p = 2$. On the left, the results are shown for MLP with $u = 2$ and, on the right, for KNN.

From Fig. 1, we can see that for both NN and KNN, $\text{RPP}_h^{\text{MUL}} > \text{RPP}_h^{\text{SIN}}$. In others words, multihorizon strategies have a higher RPP compared with single-horizon strategies. In addition, we can also see that the difference for the case of KNN is much higher than the case of MLP, mainly because of the larger number of parameters to estimate. Therefore, KNN may benefit more from multihorizon strategies over single-horizon strategies compared with MLP.

The increase of RPP can be particularly useful, since using more observations, the variance term at each horizon can be decreased, and this is particularly effective for small sample time series. However, it comes with a drawback due to the fact

that one set of parameters is used to estimate jointly several functions. This can reduce the flexibility of the forecasting strategy, which may in turn increase the bias.

So, to obtain better forecast with multihorizon strategies compared with single-horizon strategies at horizon h, the decrease in variance must be higher than the increase in bias. In other terms, multihorizon strategies will beat single-horizon strategies at horizon h (in an MSE sense) if

$$\underbrace{V_h^{\text{SIN}}(\boldsymbol{x}_t) - V_h^{\text{MUL}}(\boldsymbol{x}_t)}_{\text{Decrease in variance}} > \underbrace{[B_h^{\text{MUL}}(\boldsymbol{x}_t)]^2 - [B_h^{\text{SIN}}(\boldsymbol{x}_t)]^2}_{\text{Increase in bias}}. \quad (57)$$

V. Bias and Variance Analysis by Simulation

We carry out a Monte Carlo study to investigate the performance of the different multistep-ahead forecasting strategies from the perspective of bias and variance.

Because we do not know the ground truth for the case of real-world time series, simulated data with a controlled noise component is the only way to accurately and effectively measure bias and variance effects.

A. Data Generating Processes

We consider three DGPs in the presented simulation study, described as follows.

1) The smooth transition autoregressive (STAR) process

$$\begin{aligned} y_t &= 0.3y_{t-1} + 0.6y_{t-2} \\ &+ (0.1 - 0.9y_{t-1} + 0.8y_{t-2})[1 + e^{-10y_{t-1}}]^{-1} + \varepsilon_t \end{aligned}$$
$$(58)$$

where ϵ_t is i.i.d. $\mathcal{N}(0, \sigma^2)$, with $\sigma = 0.01$. This particular STAR process has been used in several other published simulation studies notably for the purposes of model selection, model evaluation, and model comparison. Theoretical background and applications of the STAR process are given in [2] and [3].

2) The NLAR process

$$\begin{aligned} y_t &= -0.17 + 0.85y_{t-1} + 0.14y_{t-2} - 0.31y_{t-3} \\ &+ 0.08y_{t-7} + 12.80\ G_1(\boldsymbol{y}_{t-1}) \\ &+ 2.44\ G_2(\boldsymbol{y}_{t-1}) + \varepsilon_t \end{aligned}$$

with

$$\begin{aligned} G_1(\boldsymbol{y}_{t-1}) &= (1 + \exp\{-0.46(0.29y_{t-1} - 0.87y_{t-2} \\ &\qquad +0.40y_{t-7} - 6.68)\})^{-1} \\ G_2(\boldsymbol{y}_{t-1}) &= (1 + \exp\{-1.17 \times 10^3(0.83y_{t-1} \\ &\qquad -0.53y_{t-2} - 0.18y_{t-7} + 0.38)\})^{-1} \end{aligned}$$

where ϵ_t is i.i.d. $\mathcal{N}(0, 1)$. We set the error variance to a value, which assures a reasonable amount of predictability for the time series. Medeiros *et al.* [51] build this process by fitting an artificial NN with two hidden units to the annual sunspot series. In [8], this process has been used to compare different forecasting methods in a nonlinear setting.

TABLE I
List of Strategies Considered in the Simulations. Each Strategy Is Either a Single-Horizon or a Multihorizon Strategy and Is Either Recursive or Direct

	Single-horizon	Multi-horizon
Recursive	REC RECMULTI(RTI)	RECJOINT(RJT) RECJOINTL(RJTL)
Direct	DIR	DIRJOINT(DJT) DIRJOINTL(DJTL)

3) The linear AR (LAR) process

$$\begin{aligned} y_t &= 1.32y_{t-1} - 0.52y_{t-2} - 0.16y_{t-3} \\ &+ 0.18y_{t-4} - 0.26y_{t-5} + 0.19y_{t-6} + \varepsilon_t \end{aligned}$$

where ϵ_t is i.i.d. $\mathcal{N}(0, 1)$. This process exhibits cyclic behavior and was selected by fitting an AR(6) model to the famous annual sunspot series. Because it is a linear process, the variance of ε_t simply scales the resulting series. Consequently, we set the error variance to one without loss of generality. Considering a linear process allows us to evaluate the costs of extending the hypothesis space beyond linear functions for the different strategies when the true DGP is indeed linear.

B. Forecasting Strategies and Learning Algorithms

Table I gives a list of the different strategies that we will consider in the analysis. These are a variety of strategies that belong to the single-horizon or the multihorizon categories, and are either of a recursive type or the direct type.

For both RECJOINTL and DIRJOINTL, note that we used $i = j = 1$ (13). In other words, at each horizon h, we used data samples from the previous and the next horizons, thus using a total of two additional horizons. These two strategies will be denoted: 1) RECJOINTL11(RJTL11) and 2) DIRJOINTL11(DJTL11).

The goal of this research is not to make a comparison of machine learning algorithms for forecasting (which has been already conducted in [4]), but rather to analyze the behavior of bias and variance for different multistep strategies using machine learning models. The machine learning models considered in this paper are the KNN and the MLP.

The KNN model is frequently considered as a benchmark model in the machine learning, community, and has proved to be an effective and robust forecasting model [7], [33], [45]. The KNN is a nonparametric model where the prediction for a given data point x_q is obtained by averaging the target outputs $y_{[i]}$ of the K training data points in the vicinity of the given point x_q [52]. We used a weighted KNN model, whereby a weighted average rather than a simple average is used. The used weights are a function of the Euclidean distance between the query point and the neighboring point (we used the biweight function [52]).

MLP (also called NNs) is one of the most successful machine learning algorithms in time series

forecasting [4], [10], [34]. We considered the standard feedforward NN with one hidden layer. The MLP is given as follows:

$$\hat{y} = \alpha_0 + \sum_{j=1}^{NH} \alpha_j g(\boldsymbol{w}_j^T \boldsymbol{x}') \tag{59}$$

where x' is the input vector $\boldsymbol{x}$, augmented with 1, i.e., $x' = (1, \boldsymbol{x}^T)^T$, $\boldsymbol{w}_j$ is the weight vector for jth hidden node, $\alpha_0, \alpha_1, \ldots, \alpha_n$ are the weights for the output node, NH is the number of hidden nodes, and $\hat{y}$ is the prediction at the output of the network. We used the logistic function for the function g. For training the network, we used the BFGS method implemented in the `optim` package, which is used by the `nnet` package in the R programming language.

For each of the two models, there are one or two parameters that controls the complexity of the model, and, therefore, it has to be selected with care. For the KNN model, the number of neighbors K is this key parameter. A large K will lead to a smoother fit, and, therefore, a lower variance, of course at the expense of a higher bias, and vice versa for a small K. For MLP, it is the number of hidden nodes NH that controls its complexity. Weight decay, another but less influential parameter, adds some kind of regularization to the network. In addition to these hyperparameters, the number of lagged values p is a critical parameter that should be carefully selected. We used a fivefold validation approach with two nested loops, one for p and the other for the other hyperparameters. For MLP, we considered an additional loop for the weight decay parameter. For KNN, the tested values of K are in the range $[2, N]$, where N is the size of the data set. For MLP, the tested possible values of NH are $\{0, 1, 2, 3, 5\}$ (where 0 means no hidden neurons, i.e., effectively a linear network). The weight decay λs possible values are from the following choices $\{0.005, 0.01, 0.05, 0.1, 0.2, 0.3\}$.

C. Bias and Variance Estimation

As given by (15), we have seen that the MSE can be decomposed into the three different components: 1) noise; 2) squared bias; and 3) variance. We will estimate, for each strategy, the bias and the variance terms, B_h and V_h, defined in (15), by replacing expectations with averages.

For a given DGP, we generate L-independent time series $Y_T^{(i)} = \{y_1^{(i)}, \ldots, y_T^{(i)}\}$, $i \in \{1, \ldots, L\}$, each composed of T observations using different randomly generated numbers for the noise terms. These generated time series represent samples of the DGP.

In addition, we generate another independent time series from the true DGP for the testing purpose. From this time series, we extract R input/output pairs $\{(\boldsymbol{x}_j, \boldsymbol{y}_j)\}_{j=1}^R$, where $\boldsymbol{x}_j$ is the temporal pattern of length d that will yield the lagged input variables, and the vector $\boldsymbol{y}_j$ is the subsequent pattern of length H that needs to be forecasted, e.g., if u_j is the test time series, then $\boldsymbol{x}_j = [u_j, \ldots, u_{j+d-1}]$ and $\boldsymbol{y}_j = [u_{j+d}, \ldots, u_{j+d+H-1}]$.

Let $g(\boldsymbol{x}_j; \boldsymbol{\theta}_{Y^{(i)}}; h)$ denote the forecast of a given strategy for the input $\boldsymbol{x}_j$ at horizon h using data set $Y^{(i)}$ (T is omitted for simplicity) and let $\boldsymbol{y}_j(h)$ denote the hth element of

the vector $\boldsymbol{y}_j$, then the MSE at horizon h, given in (15), can be estimated as

$$\widehat{\text{MSE}}_h = \frac{1}{R} \sum_{j=1}^{R} \underbrace{\frac{1}{L} \sum_{i=1}^{L} \left(\boldsymbol{y}_j(h) - g(\boldsymbol{x}_j; \boldsymbol{\theta}_{Y^{(i)}}; h)\right)^2}_{\widehat{\text{MSE}}_h(\boldsymbol{x}_t)} \tag{60}$$

$$= \frac{1}{R} \sum_{j=1}^{R} \left[\hat{N}_h(\boldsymbol{x}_j) + \hat{B}_h(\boldsymbol{x}_j)^2 + \hat{V}_h(\boldsymbol{x}_j)^2\right] \tag{61}$$

$$= \underbrace{\frac{1}{R} \sum_{j=1}^{R} \hat{N}_h(\boldsymbol{x}_j)}_{\hat{N}_h} + \underbrace{\frac{1}{R} \sum_{j=1}^{R} \hat{B}_h(\boldsymbol{x}_j)^2}_{\hat{B}_h} + \underbrace{\frac{1}{R} \sum_{j=1}^{R} \hat{V}_h(\boldsymbol{x}_j)^2}_{\hat{V}_h}$$

$$\tag{62}$$

with

$$\hat{N}_h(\boldsymbol{x}_j) = (\boldsymbol{y}_j(h) - \text{Avg}[\boldsymbol{y}_j(h) \mid \boldsymbol{x}_j])^2$$
$$\hat{B}_h(\boldsymbol{x}_j)^2 = (\text{Avg}[\boldsymbol{y}_j(h) \mid \boldsymbol{x}_j] - \bar{g}(\boldsymbol{x}_j; \boldsymbol{\theta}; h))^2$$
$$\hat{V}_h(\boldsymbol{x}_j)^2 = \frac{1}{L} \sum_{i=1}^{L} [g(\boldsymbol{x}_j; \boldsymbol{\theta}_{Y^{(i)}}; h) - \bar{g}(\boldsymbol{x}_j; \boldsymbol{\theta}; h)]^2$$

where $\bar{g}(\boldsymbol{x}_j; \boldsymbol{\theta}; h) = (1/L) \sum_{i=1}^{L} g(\boldsymbol{x}_j; \boldsymbol{\theta}_{Y^{(i)}}; h)$.

We will explain here the term $\text{Avg}[\boldsymbol{y}_j(h) \mid \boldsymbol{x}_j]$. For every $\boldsymbol{x}_j$, there are different possible subsequent patterns $\boldsymbol{y}_j$ that depend on the realization of the error term. These variations account for the noise term $N_h(\boldsymbol{x}_j)$ in the bias and variance decomposition. To compute the aforementioned average, we generate S different realizations of $y_s^{(h)}(\boldsymbol{x}_j)$ given a fixed starting vector $\boldsymbol{x}_j$. Then, we evaluate $\text{Avg}[\boldsymbol{y}_j(h) \mid \boldsymbol{x}_j] = (1/S) \sum_{s=1}^{S} y_s^{(h)}(\boldsymbol{x}_j)$.

In the simulations, the first 300 simulated values were discarded for each simulated series to stabilize the time series, as suggested in [53]. To investigate the effect of the size of the time series T for each strategy, we compare different sizes, namely, $T = [50, 100, 400]$. We took $L = 2000$ time series for training. We used a long testing time series, and extracted from it $R = 2000$ testing pairs. The number of realizations for computing the noise term S is taken as $30\,000$.

VI. RESULTS AND DISCUSSION

Figs. 2–4 give the MSE decomposition for the NLAR DGP; Figs. 5–7 for the STAR DGP; and Figs. 8–10, for the LAR DGP.

Figs. 2–10 have three rows and four columns. Each row corresponds to a length of time series $T = [50, 100, 400]$. For the four columns, we have the MSE (first column), the squared bias (second column), the variance (third column), and the squared bias plus variance (fourth column). In the first column, which represents the MSE, the bias and variance components are substantially masked by the noise term, making comparisons between the strategies difficult. Consequently, we consider the three other columns for the purpose of comparing the strategies, and use the MSE as a measure of the predictability of the time series relative to the
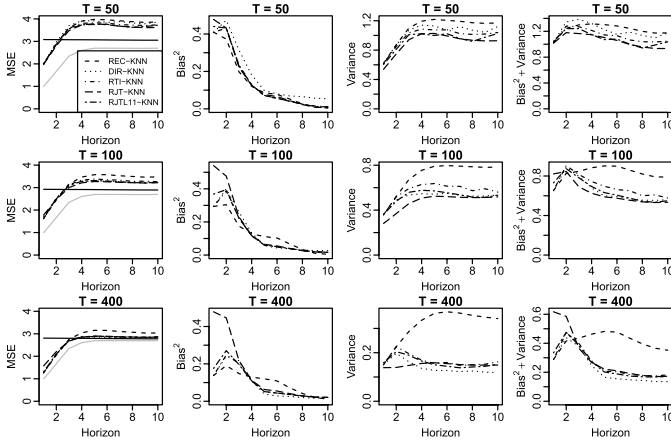
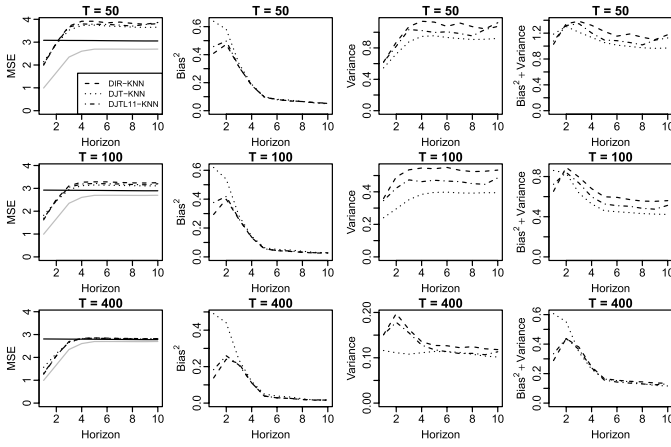Fig. 2. MSE decomposition for the NLAR DGP with KNN (I/II).

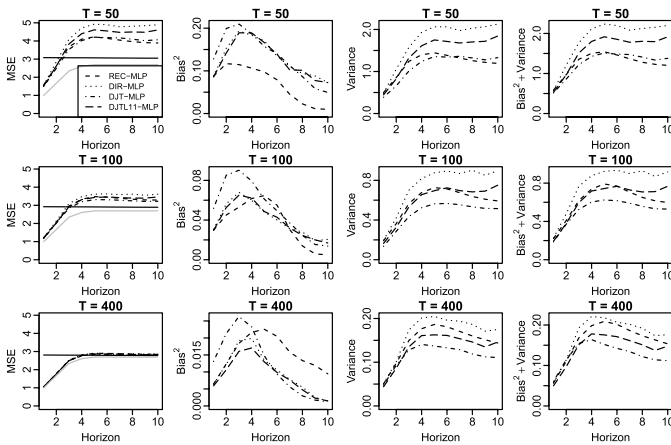Fig. 3. MSE decomposition for the NLAR DGP with KNN (II/II).

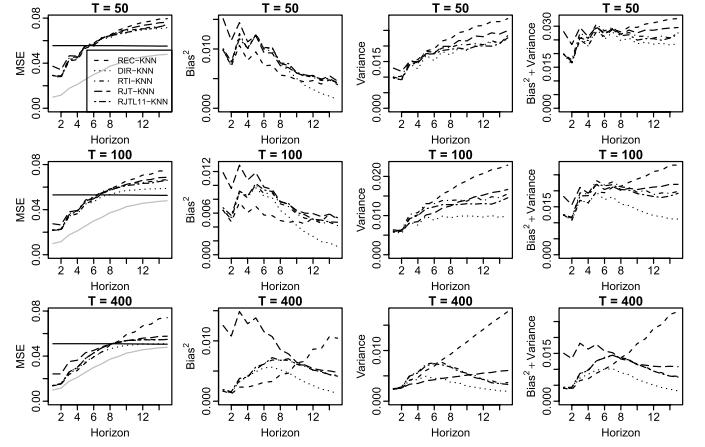Fig. 4. MSE decomposition for the NLAR DGP with MLP.
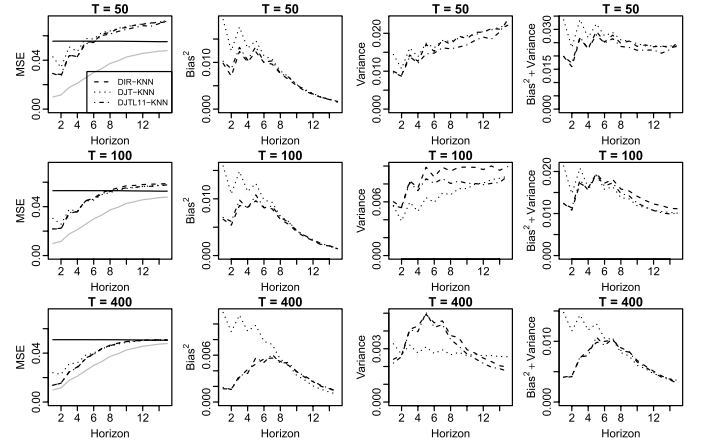

Fig. 5. MSE decomposition for the STAR DGP with KNN (I/II).

Fig. 6. MSE decomposition for the STAR DGP with KNN (II/II).

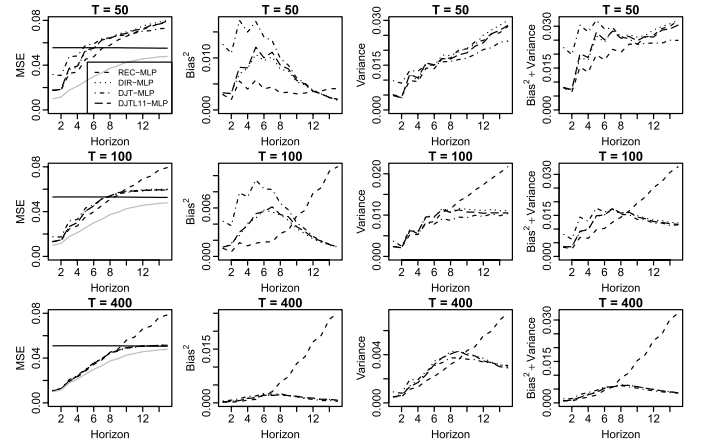Fig. 7. MSE decomposition for the STAR DGP with MLP.

mean (red line). In the first column, the gray line represents the noise component $\hat{N}_h$ defined in (62).

Let us analyze the performance of each of the methods. We will consider both the absolute performance and the relative performance (i.e., the performance compared with the other strategies), with more focus on the latter. When we say relative performance improves, we do not mean that in the absolute, but rather that the standing of the method compared

with others becomes better. Here are our general observations concerning the following compared strategies.

A. One-Step Recursive (REC) Strategy

It has an erratic performance. In general, it gives the highest variance, while the results for the bias are mixed (sometimes it is bad and sometimes it is the best). For most of the DGPs, the variance increases significantly with the horizon as can be seen in the third column of Figs. 2, 5, and 8. This is
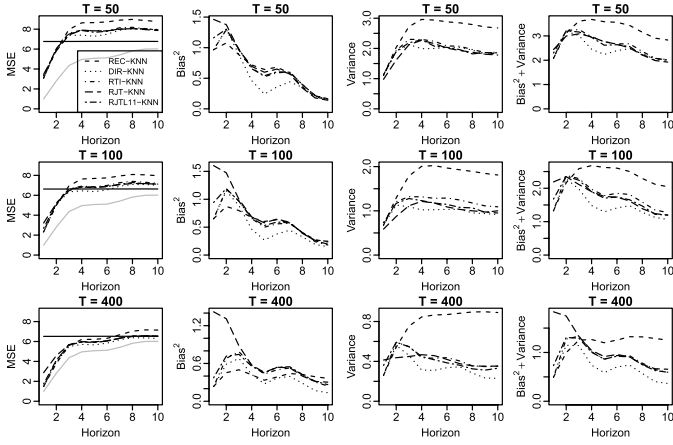
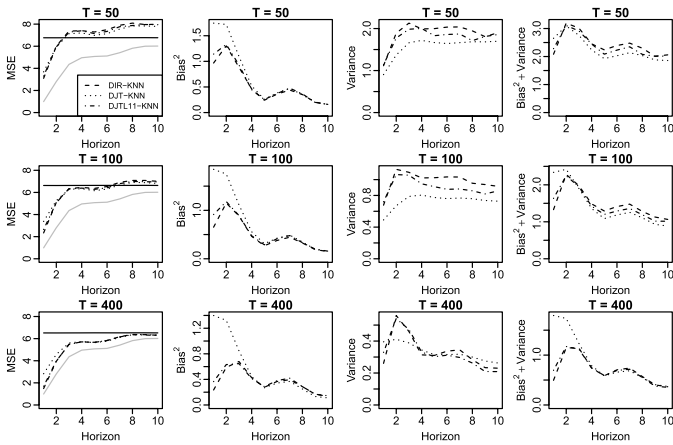Fig. 8.   MSE decomposition for the LAR DGP with KNN (I/II).

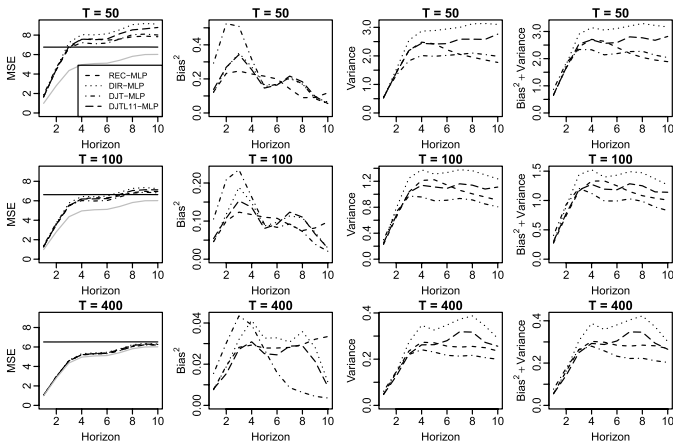Fig. 9.   MSE decomposition for the LAR DGP with KNN (II/II).

Fig. 10.   MSE decomposition for the LAR DGP with MLP.

due to the additive or accumulative effect of forecast error in the absence of a corrective mechanism. In addition, the relative performance (compared with other strategies) for the bias and the variance almost always gets worse for longer time series (except for the LAR DGP) as can be seen, for example, in the last column of Fig. 2. This illuminates the fact that the advantage of REC is in shorter time series. The reason is that for other strategies, the effective training set size is smaller, typically by an amount $h-1$ when forecasting

h-step ahead, due to the lack of use of the end portion of the time series.

In Figs. 4 and 10, we can also see that REC, which uses MLP as learning model, has an advantage for the NLAR and LAR DGPs. This is because the former's DGP is equivalent to a one-layer MLP (so iteration of the forecasts would still be consistent with the DGP), and because the latter is linear, it is encompassed by the MLP model. This also lessens the effect we discussed in Section IV-A that nonlinearities worsen the performance of REC, because in that case, we are effectively dealing with a linear model.

B. Direct (DIR) Strategy

From the experiments, its distinctive feature is that it consistently obtains a better relative performance for the bias and the variance with increasing time series length. At $T = 400$ it generally becomes the leading strategy for the bias. The reason for underperformance for small time series is that DIR has a smaller number of effective training data points compared with REC, because of edge effects (the size of the training set is less by $h-1$ when forecasting h-step ahead), and this becomes a relatively bigger problem for small time series.

The results for the variance are not very good for the case of MLP model, as can be seen in Figs. 4 and 10. The reason why the variance of DIR often lags some other strategies, such as DIRJOINT, is the following. Each horizon h is forecasted in isolation of the other horizons. Therefore, the strategy could produce completely unrelated forecasts over the whole horizon, possibly leading to unrealistic discontinuities. In reality, however, time series have some aspects of continuous behavior. It is this aspect that DIRJOINT exploits to some extent to make up for smaller time series lengths and to control overfitting. This is also accentuated for DIR with MLP, since MLP is a highly complex model, and therefore more vulnerable to a variance deterioration effect. This described fact also explains why for long time series, DIR makes a comeback: it makes use of the larger amount of data points, and that helps overcome the effect of the large variance. These arguments are also consistent with the analysis that we presented in Section IV-A.

C. Multistep Recursive (RECMULTI) Strategy

As can be seen in Figs. 2, 5, and 8, RECMULTI is a better alternative to the REC strategy for long-term horizons. At short-term horizons, its performance is very close to REC, since they have a closer objective. Overall, the gain with RECMULTI compared with REC is in terms of variance. This can be explained by the multistep-ahead objective used by RECMULTI, which limits the propagation of errors. The performance of RECMULTI is close to or better than that of DIR, with short time series, but as the length of the time series increases, DIR becomes the leader. Recall that one particularity of RECMULTI is that the same model (structure) is used for all horizons, but different values of the model parameters are allowed at each horizon. Overall, RECMULTI is in the middle of the pack, for both the bias and the variance. It is never a prominent and leading strategy, but, at the same time, never performs very badly.

D. Multihorizon Strategies

Let us start with `DIRJOINT` and `RECJOINT`. These two strategies have similar behavior, and have many common features. In general, they obtain a smaller variance than other strategies (Figs. 5 and 6). However, their relative performance (also in terms of variance) suffers a little for longer time series. The negative aspect of these two strategies is that they possess a very high bias for small horizons (Figs. 4 and 7). This can be explained by observing the objective function of `DIRJOINT` in (11). In fact, `DIRJOINT` and `RECJOINT` select the parameters that give minimum mean square forecast error over the whole horizon. But these errors are of a different scale. Errors at longer horizons are generally larger than the errors at short-term horizons, so they dominate the error function. Therefore, `DIRJOINT` and `RECJOINT` are implicitly putting more weight on these longer horizons. As a result, the final estimated set of parameters give a large bias for the first few horizons. For large horizons, the bias improves considerably, and becomes comparable to the other strategies. If we compare `DIRJOINT` and `RECJOINT`, we observe that they generally give comparable performance for the variance, but `DIRJOINT` is generally better for the bias. The reason is that for longer horizons `RECJOINT` dictates an iterated function formulation for the fit. This may not be flexible enough, and would produce a bias. On the other hand, `DIRJOINT` does not have this constraint, and uses the full power of the forecasting model to directly fit the h-step ahead function.

If we now compare `DIRJOINTL11` and `RECJOINTL11`, we see that they have a very good and robust performance. The effect of the high bias that we encounter for the `DIRJOINT` and the `RECJOINT` strategies is less pronounced and quite acceptable. `DIRJOINTL11` is somewhat better than `RECJOINTL11` for the case of the bias, and comparable for the case of the variance. The reason is similar to the case of `DIRJOINT` and `RECJOINT`.

VII. CONCLUSION

In this paper, we have presented a comprehensive investigation into the bias and variance behavior of multistep-ahead forecasting strategies. The bias and variance are central quantities that can give considerable insight into model performance. We considered the three major multistep strategies, the recursive strategy, the direct strategy, and the joint strategy, along with other variants and combination strategies. We applied some theoretical analysis that investigates the bias and variance behavior. We also applied a detailed simulation study, that analyzes some of the effects of different factors, such as time series length, forecasting horizon, and learning model, on the bias and variance. We could observe that the simulation study has confirmed many of the findings of the theoretical study.

A short digest of the findings is that `REC` holds advantage for short time series and for cases when there is reason to believe we have a well-specified forecasting model. `DIR` is superior for the case of long time series or if we need a particularly small bias, like in some applications in which

the focus is on directional forecasting. `RECMULTI` can be useful if we want to produce recursive forecasts with the same model but at the same time allow more flexibility for the forecast function over the horizon. `DIRJOINT` and `RECJOINT` are particularly attractive for short time series and long-term horizons because of their better variance behavior. `DIRJOINTL` and `RECJOINTL` give a balanced and robust performance for both bias and variance. As such, they are two of the highly recommended models because of their good performance in most conditions.

We hope this paper would lead to a much more reliable selection of the strategy to be used, since it would be grounded on qualitative arguments, theory, and simulations. In addition, this paper could help identify how to overcome some of the weaknesses of the different strategies, possibly through some modifications, since the sources of the weaknesses are to some extent pinned down.

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