

# Problem 8.1:

a-)

$i_3$	$i_2$	$i_1$	$i_0$	$y_3$	$y_2$	$y_1$	$y_0$
0	0	0	0	0	0	0	0
0	0	0	1	0	0	1	1
0	0	1	0	0	1	1	1
0	0	1	1	0	1	1	1
0	1	0	0	1	0	1	1
0	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1
0	1	1	1	1	0	1	1
1	0	0	0	1	1	1	1
1	0	0	1	1	1	1	1
1	0	1	0	1	1	1	1
1	0	1	1	1	1	1	1
1	1	0	0	1	1	1	1
1	1	0	1	1	1	1	1
1	1	1	0	1	1	1	1
1	1	1	1	1	1	1	1



b-) The boolean expressions are as follow:

$$y = i_0 \vee i_1 \vee i_2 \vee i_3$$

$$y_0 = (i_1 \wedge \neg i_2) \vee i_3$$

$$y_1 = i_2 \vee i_3$$

c-) The circuit we have applies a priority encoder, for instance the output  $y$  shows whether there is at least one active input. ~~the output  $y_0$  and  $y_1$  shows the number  $n$  of the highest input  $i_n$  that is active.~~

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\* We can use this type of encoder ~~to~~ to detect or encode the highest interrupt in case multiples are signaled.



## Problem 8.2:

a) The numbers we ~~should~~ should represent are from 0 to 7, so we will need three inputs to represent it in binary.

Let's take  $n_0, n_1, n_2$  such that  $n_0, n_1, n_2$  is the octal representation. Octal numerals can be converted to binary using 3 binary digits.

$n_0$	$n_1$	$n_2$	$\odot$
0	0	0	0
0	0	1	1
0	1	0	2
0	1	1	3
1	0	0	4
1	0	1	5
1	1	0	6
1	1	1	7

\* We deduce the following rules:

I - a and g always on 4 ↑

II - c and e always on 2 ↑

III - b and f always on 6 ↑

IV - d always on in Odd

I -

$n_0$ $n_2$	$n_1$	00	01	10	11
0	0	0	0	1	1
1	0	0	0	1	1

$\Rightarrow n_0$

II -

$n_0$ $n_2$	$n_1$	00	01	10	11
0	0	1	1	1	1
1	0	1	1	1	1

$\Rightarrow n_0 \vee n_1$

III -

$n_0$ $n_2$	$n_1$	00	01	10	11
0	0	0	0	1	0
1	0	0	0	1	0

$\Rightarrow n_0 \bar{n}_1$

IV -

$n_0$ $n_2$	$n_1$	00	01	10	11
0	0	0	0	0	0
1	1	1	1	1	1

$\Rightarrow \bar{n}_0 \bar{n}_2 \vee n_0 \bar{n}_2$