

## VINAYAK S NAIR

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### Education

**Bachelor of Technology (Computer Science)**, Mahindra École Centrale Nov 2021- Present  
*Relevant course work: Object Oriented Programming, Operating Systems*  
CGPA: 6.7/10 (till 5<sup>th</sup> semester)  
**Intermediate**, Ebenezer Higher Secondary School, Kerala April 2020 - June 2021  
Percentage: 91.4 %  
**10<sup>th</sup> Grade**, St. Thomas Higher Secondary School (Board), Kerala June 2018 - Mar 2019  
Percentage: 96.4 %

### Projects

**Indoor Navigation of Campus** Feb 2024 -Present  
Mahindra University, Hyderabad  
*Making an Indoor Navigation app for the campus using Augmented Reality in Unity*  
**Video Editor for Enigma** Aug 2022 – June 2023  
Mahindra University, Hyderabad  
*Video editor for the Computer Science Club during second year of college*  
**Team Making Website** Jan 2024 – May 2024  
Mahindra University, Hyderabad  
*Made a website which helps students form groups for their semester project*

### Certifications/Training Programs

**Full-Stack Web Development Bootcamp** Jun 2024 - Present  
Udemy  
*Learned the basics of HTML, CSS, JavaScript, Node, React*  
**Game Asset Crash Course-3D Modeling in Blender** Aug 2023 - Present  
Udemy  
*Learned to make assets using UV-Mapping, Texturing, Lighting*  
**Game-Development/Art with Unity** June 2023 – July 2023  
Udemy  
*Made a 2D game using the Unity Game Engine in C#*

### Portfolio

**Frontend Mentor**  
*I have worked on some of the challenges at [FrontEnd Mentor](#)*  
**3D Modelling**  
*I have worked on modelling projects at [ArtStation](#)*

### Skills

**Computational tools/skills:** C++, Java, HTML, CSS, JS  
**Design software:** Unity, Blender, Unreal, AutoCAD, daVinci Resolve