

## UpperCaseString.cpp

```
// COS30008, Midterm, 2020
```

```
#include "UpperCaseString.h"
```

```
#include <cctype>
```

```
#include <stdexcept>
```

```
using namespace std;
```

```
UpperCaseString::UpperCaseString( const char* aInitialValue )  
{
```

```
    // a C-string contains at least one character: '\0'.
```

```
    size_t lLength = 1;
```

```
    // compute the length + 1 of aInitialValue
```

```
    for ( int i = 0; aInitialValue[i] != '\0'; i++ )
```

```
    {
```

```
        lLength++;
```

```
    }
```

```
    // allocate memory
```

```
    fValue = new char[lLength];
```

```
    // copy aInitialValue to fValue and make it upper case
```

```
    for ( int i = 0; i < lLength; i++ )
```

```
    {
```

```
        fValue[i] = toupper( aInitialValue[i] );
```

```
    }
```

```
}
```

```
UpperCaseString::~UpperCaseString()
```

```
{
```

```
    delete [] fValue;
```

```
}
```

```
int UppercaseString::size() const
```

```
{
```

```
    size_t lLength = 0;
```

```
    // compute the length + 1 of aInitialValue
```

```
    for (int i = 0; fValue[i] != '\0'; i++)
```

```
    {
```

```
        lLength++;
```

```
    }
```

```
    return lLength;
```

```
}
```

```
const char UppercaseString::operator[](int aIndex) const
```

```
{
```

```
    return fValue[aIndex];
```

```
}
```

```
UpperCaseStringIterator UppercaseString::begin() const
```

```
{
```

```
    UppercaseStringIterator result(*this, 0);
```

```
    return result;
```

```
}
```

```

UpperCaseStringIterator UpperCaseString::end() const
{
    UpperCaseStringIterator result(*this, size());
    return result;
}

UpperCaseStringIterator UpperCaseString::rbegin() const
{
    UpperCaseStringIterator result(*this, size()-1);
    return result;
}

UpperCaseStringIterator UpperCaseString::rend() const
{
    UpperCaseStringIterator result(*this, -1);
    return result;
}

std::ostream& operator<<(std::ostream& aOStream, const UpperCaseString& aString)
{
    aOStream << aString.fValue;
    return aOStream;
}

```

## UpperCaseStringIterator.cpp

```
#include "UpperCaseStringIterator.h"
#include "UpperCaseString.h"
using namespace std;

UpperCaseStringIterator::UpperCaseStringIterator(const UpperCaseString& aString, int
aStart) : fString(aString), fIndex(aStart)
{
}

const char UpperCaseStringIterator::operator*() const
{
    return fString[fIndex];
}

UpperCaseStringIterator UpperCaseStringIterator::operator++(int)
{
    UpperCaseStringIterator previous = *this;
    this->fIndex++;
    return previous;
}

UpperCaseStringIterator UpperCaseStringIterator::operator--()
{
    UpperCaseStringIterator previous = *this;
    this->fIndex--;
    return previous;
}

bool UpperCaseStringIterator::operator==(const UpperCaseStringIterator& aOther) const
{
    return (this->fIndex == aOther.fIndex);
}

bool UpperCaseStringIterator::operator!=(const UpperCaseStringIterator& aOther) const
{
    return !(*this == aOther);
}

UpperCaseStringIterator UpperCaseStringIterator::begin() const
{
    UpperCaseStringIterator result = *this;
    result.fIndex = 0;
    return result;
}

UpperCaseStringIterator UpperCaseStringIterator::end() const
{
    UpperCaseStringIterator result = *this;
    result.fIndex = result.fString.size();
    return result;
}

UpperCaseStringIterator UpperCaseStringIterator::rbegin() const
{
    UpperCaseStringIterator result = *this;
    result.fIndex = -1;
    return result;
}

UpperCaseStringIterator UpperCaseStringIterator::rend() const
```

```
{  
    UpperCaseStringIterator result = *this;  
    result.fIndex = result.fString.size() - 1;  
    return result;  
}
```

## Main.cpp

// COS30008, Midterm, 2020

```
#include "UpperCaseString.h"
#include "UpperCaseStringIterator.h"

using namespace std;

int main()
{
    UpperCaseString s( "Able was I I saw Elba" );

    cout << "The string: \"" << s << "\" with size: " << s.size() << endl;

    bool lPalindrome = true;

    UpperCaseStringIterator move_to_right = s.begin();
    UpperCaseStringIterator move_to_left = s.rbegin();
    UpperCaseStringIterator past_left = s.rend();

    while (move_to_left != past_left)
    {
        if (*move_to_right != *move_to_left) {
            lPalindrome = false;
            break;
        }

        move_to_right++;
        --move_to_left;
    }

    if ( lPalindrome )
        cout << "We have found a palindrome!" << endl;
    else
        cout << "Oops, no palindrome." << endl;

    return 0;
}
```

## OUTPUT:

```
The string: "ABLE WAS I I SAW ELBA" with size: 21
We have found a palindrome!

C:\Users\somem\OneDrive - Swinburne University\DSAP\Assignment\Midterm_Test\program\midtermprogram\Debug\midtermprogram.
exe (process 3584) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the conso
le when debugging stops.
Press any key to close this window . . .
```