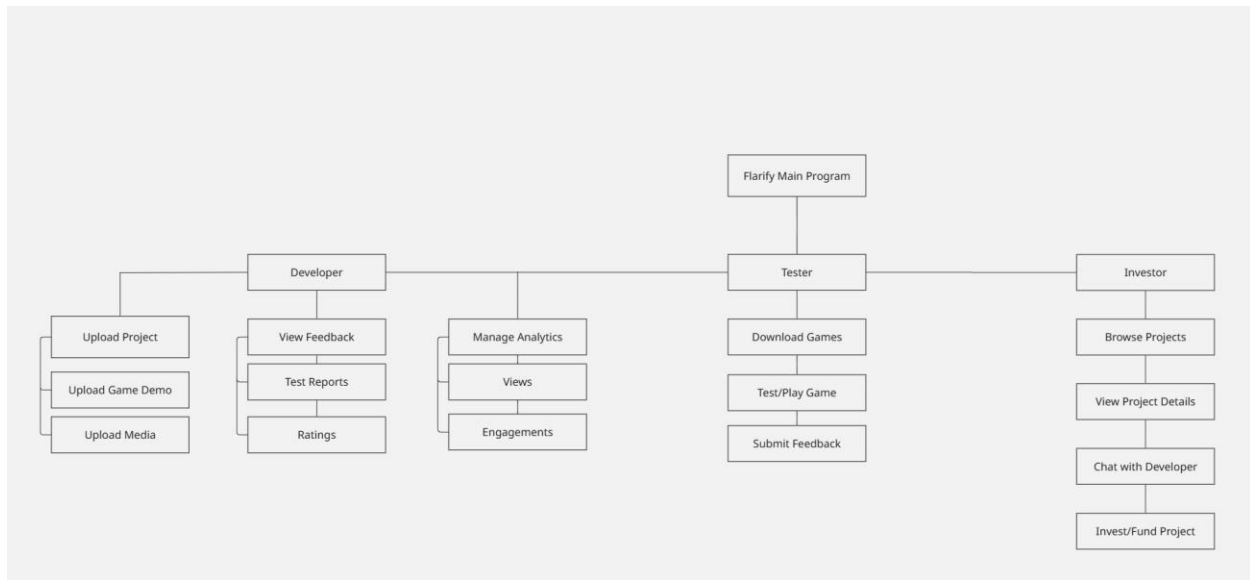


**Credo, Alphonsus Jose A.**  
**BSIT-3**

Group Name & Members: Dream-IT Up (Vincent Jorge Balista and John Christian Entoma)

Architecture Design (Server Side)



- The architectural design for the server side of Flarify shows how the platform connects different types of users – Developers, Testers, and Investors. It represents the application’s server side as they handle data flow, user process, and the process management behind the scenes to ensure that all activities are being processed securely and efficiently.

### 1. Main Program Homepage

- This part acts as system’s entry point. Users are redirected to their respective dashboard based on their roles: Developer, Tester, or Investor.

### 2. Developer Side

- This part allows developers to pitch, monitor, and manage their projects.

### 3. Tester Side

- This part allows testers to test, critique, and evaluate games before they get released or make improvements.

### 4. Investor Side

- The side enables investors to fund and browse potential game projects.