

src/gameLogic/Personnage.cpp



```
graph TD; A[src/gameLogic/Personnage.cpp] --> B[Personnage.h]
```

A diagram illustrating a dependency. A grey rectangular box at the top contains the text 'src/gameLogic/Personnage.cpp'. A blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text 'Personnage.h'.

Personnage.h