

# Progress Report - Embedded Systems Workshop Course

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## Team Name: HBVR

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## Task Overview:

Today's work focused on the development of object detection functionality using a combination of a camera module and YOLOv8-based segmentation for detecting red objects in a live video feed. We also integrated a feature that draws a line from the center of the frame to the center of the detected red object, enhancing visualization in the embedded system.

## Accomplishments:

1. YOLOv8 Model Integration:
  - Successfully loaded the pre-trained YOLOv8 model for segmentation and configured it for real-time object detection.
  - Adjusted confidence and IOU thresholds for reliable detection performance during live video processing.
2. Red Object Detection
  - Implemented a function to detect objects in real-time video, identify red objects using HSV color segmentation, and apply a binary mask to isolate red objects in the frame.
  - Defined color thresholds for red in HSV space and tested the detection under different lighting conditions.
3. Mask Overlay Implementation:
  - Created a semi-transparent black mask overlay that covers detected red objects in the live feed.
  - Applied morphological operations to clean up segmentation masks, ensuring accurate detection of object boundaries.
4. Centroid Calculation:
  - Used contour-based methods to calculate the centroid of detected red objects.
  - Calculated the moments of the detected red objects and derived the centroid position for each detected object.
5. Line Drawing Feature:

- Implemented a feature that draws a line from the center of the video frame to the centroid of the detected red object.
- Added dynamic recalculation of object centroids and updated the line position in real-time as objects move in the frame.

#### 6. Webcam Integration

- Integrated the code with a webcam feed for real-time object detection and masking, allowing continuous testing of red object detection.

### Challenges:

1. **Lighting Variability:** The accuracy of red object detection was initially affected by varying lighting conditions in the environment. We improved robustness by fine-tuning the HSV threshold ranges.
2. **Mask Quality:** Ensuring that the segmentation masks fit the object boundaries well required several iterations of morphological operations and contour refinement.
3. **Real-Time Processing:** Processing speed was critical, and resizing frames to a smaller resolution helped balance accuracy and performance.

### Next Steps:

1. **Optimize Performance:**
  - Explore optimizations to improve the speed of segmentation and line-drawing while maintaining accuracy.
2. **Test in Real Embedded Environment:**
  - Deploy the detection system on the embedded hardware platform and perform real-time testing using the camera module attached to the board.
3. **Fine-Tune Color Detection:**
  - Refine HSV thresholds and test with different shades of red objects to ensure robustness across varying conditions.
4. **Finalize Documentation:**
  - Update the team documentation and code comments to reflect changes in the implementation and describe key features for future reference.

### Conclusion:

The team successfully implemented a real-time red object detection system using YOLOv8 segmentation and enhanced visualization by drawing lines from the frame center to detected objects. With further optimization and testing, this system will be a robust feature in our embedded systems project.