

```

1: unit VehicleTypes;
2:
3: {$mode objfpc}{$H+}
4:
5: //=====
6: //
7: // Unit : VehicleTypes.pas
8: //
9: // Description :
10: //
11: // Called By : AppInit : ShowInit
12: //
13: // Calls : Settings
14: //
15: // Ver. : 1.0.0
16: //
17: // Date : 20 Mar 2015
18: //
19: //=====
20:
21: interface
22:
23: uses
24:   Classes, SysUtils, db, dbf, FileUtil, Forms, Controls, Graphics, Dialogs,
25:   // Application units
26:   Settings;
27:
28: type
29:
30:   { TfrmVehicleTypes }
31:
32:   TfrmVehicleTypes = class(TForm)
33:     dbfVehicleTypesTable: TDbf;
34:     dsVehicleTypesTable: TDataSource;
35:     procedure FormShow(Sender: TObject);
36:   private
37:     var
38:       strDefaultVehicleTypesFileName : string;
39:   public
40:     { public declarations }
41:     function CreateDefaultVehicleTypes : boolean;
42:   end;
43:
44: var
45:   frmVehicleTypes: TfrmVehicleTypes;
46:
47: implementation
48:
49: {$R *.lfm}
50:
51: const
52:
53:   cstrVehicleTypesFileName = 'VehicleTypes.dat';
54:
55: var
56:
57:   VehicleTypesFile : TextFile;
58:
59: //=====
60: //                               SUPPORT ROUTINES

```

```

61: //=====
62:
63: //=====
64: //          FUNCTIONAL ROUTINES
65: //=====
66:
67: //=====
68: function TfrmVehicleTypes.CreateDefaultVehicleTypes : boolean;
69: // This routine creates and saves a Textfile consisting of a minimum default list of
70: // Vehicle Types to be used as base for the VehicleType Table of a new Logbook.
71: // It is called when the application is first installed and whenever a new Setting.cfg
72: // file is created.
73: //
74: begin
75:
76:     // Open the VehicleTypes File for Writing
77:     strDefaultVehicleTypesFileName := frmSettings.strDataPath +
78:                                     cstrVehicleTypesFileName;
79:     AssignFile (VehicleTypesFile, strDefaultVehicleTypesFileName);
80:     Rewrite(VehicleTypesFile);
81:     Writeln(VehicleTypesFile, '[VehicleTypes Ver. 1.0.0]');
82:     Writeln(VehicleTypesFile, 'Car');
83:     Writeln(VehicleTypesFile, 'Jeep');
84:     Writeln(VehicleTypesFile, 'SUV');
85:     Writeln(VehicleTypesFile, 'Pickup');
86:     Writeln(VehicleTypesFile, 'Truck');
87:     Writeln(VehicleTypesFile, 'Class A Motorhome');
88:     Writeln(VehicleTypesFile, 'Class B Motorhome');
89:     Writeln(VehicleTypesFile, 'Class C Motorhome');
90:     Writeln(VehicleTypesFile, 'Bus Conversion');
91:     Writeln(VehicleTypesFile, 'Van');
92:     Writeln(VehicleTypesFile, 'Other');
93:
94:     // Close the File
95:     CloseFile (VehicleTypesFile);
96:
97: end; // function CreateDefaultVehicleTypes : boolean;
98:
99: //=====
100: //          MENU ROUTINES
101: //=====
102:
103: //=====
104: //          TOOLBAR ROUTINES
105: //=====
106:
107: //=====
108: //          STATUSBAR ROUTINES
109: //=====
110:
111: //=====
112: //          FILE ROUTINES
113: //=====
114:
115: //=====
116: //          DATABASE ROUTINES
117: //=====
118:
119: //=====
120: //          FUNCTIONAL ROUTINES

```

```
121: //=====
122:
123: //=====
124: //          COMMAND BUTTON ROUTINES
125: //=====
126:
127: //=====
128: //          CONTROL ROUTINES
129: //=====
130:
131: //=====
132: //  OnChange Routines
133: //=====
134:
135: //=====
136: //  OnClick Routines
137: //=====
138:
139: //=====
140: //  OnKeyPress Routines
141: //=====
142:
143: //=====
144: //          FORM ROUTINES
145: //=====
146: procedure TfrmVehicleTypes.FormShow(Sender: TObject);
147: begin
148:   strDefaultVehicleTypesFileName := frmSettings.strDataPath +
149:                                     cstrVehicleTypesFileName;
150: end; // procedure TfrmVehicleTypes.FormShow
151:
152: //=====
153:
154: end. // unit VehicleTypes
155:
```