Experiment No. 8

Implement Restoring algorithm using c-programming

Name: VAISHNAVI VIJAY PATHARE

Roll Number: 41

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Aim: To implement Restoring division algorithm using c-programming.

Objective -

- 1. To understand the working of Restoring division algorithm.
- 2. To understand how to implement Restoring division algorithm using c-programming.

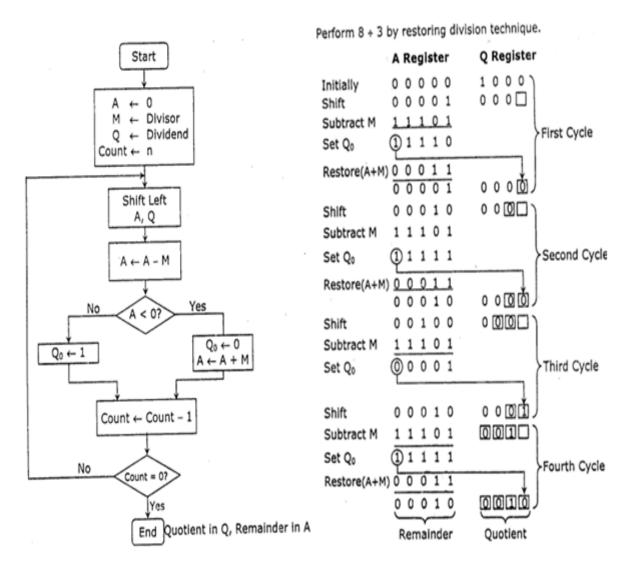
Theory:

- 1) The divisor is placed in M register, the dividend placed in Q register.
- 2) At every step, the A and Q registers together are shifted to the left by 1-bit
- 3) M is subtracted from A to determine whether A divides the partial remainder. If it does, then Q0 set to 1-bit. Otherwise, Q0 gets a 0 bit and M must be added back to A to restore the previous value.
- 4) The count is then decremented and the process continues for n steps. At the end, the quotient is in the Q register and the remainder is in the A register.



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Flowchart:



Program-

```
#include <stdio.h>

void binaryPrint(int n, int bits) {
   for (int i = bits - 1; i >= 0; i--) {
      printf("%d", (n >> i) & 1);
   }
   printf("\n");
```

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```
}
int main() {
    int M, Q, A = 0, count;
    int n;
   printf("Enter the divisor (M): ");
    scanf("%d", &M);
    printf("Enter the dividend (Q): ");
    scanf("%d", &Q);
   printf("Enter the number of bits: ");
    scanf("%d", &n);
    count = n;
   printf("\nInitial values:\n");
    printf("A: ");
   binaryPrint(A, n);
   printf("Q: ");
   binaryPrint(Q, n);
   printf("M: ");
   binaryPrint(M, n);
   printf("\n");
   while (count > 0) {
        A = (A << 1) | ((Q >> (n - 1)) & 1);
        Q = (Q << 1);
        printf("After left shift:\n");
        printf("A: ");
        binaryPrint(A, n);
        printf("Q: ");
        binaryPrint(Q, n);
        A = A - M;
        printf("After subtraction:\n");
        printf("A: ");
        binaryPrint(A, n);
        if (A < 0) {
```



Q: 0110

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```
A = A + M;
            Q = Q \& \sim (1);
        } else {
            Q = Q \mid 1;
        }
        printf("After restore (if needed):\n");
        printf("A: ");
        binaryPrint(A, n);
        printf("Q: ");
        binaryPrint(Q, n);
        printf("\n");
        count--;
    }
    printf("Final quotient (Q): ");
    binaryPrint(Q, n);
    printf("Final remainder (A): ");
    binaryPrint(A, n);
    return 0;
}
Output -
Enter the divisor (M): 8
Enter the dividend (Q): 3
Enter the number of bits: 4
Initial values:
A: 0000
Q: 0011
M: 1000
After left shift:
A: 0000
Q: 0110
After subtraction:
A: 1000
After restore (if needed):
A: 0000
```

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```
After left shift:
A: 0000
Q: 1100
After subtraction:
A: 1000
After restore (if needed):
A: 0000
Q: 1100
After left shift:
A: 0001
Q: 1000
After subtraction:
A: 1001
After restore (if needed):
A: 0001
Q: 1000
After left shift:
A: 0011
Q: 0000
After subtraction:
A: 1011
After restore (if needed):
A: 0011
Q: 0000
Final quotient (Q): 0000
Final remainder (A): 0011
```



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```
Enter the divisor (M): 8
Enter the dividend (Q): 3
Enter the number of bits: 4
Initial values:
A: 0000
Q: 0011
After left shift:
A: 0000
Q: 0110
After subtraction:
A: 1000
After restore (if needed):
A: 0000
After left shift:
A: 0000
Q: 1100
After subtraction:
A: 1000
After restore (if needed):
A: 0000
Q: 1100
After left shift:
A: 0001
Q: 1000
After subtraction:
A: 1001
After restore (if needed):
A: 0001
Q: 1000
After left shift:
A: 0011
Q: 0000
After subtraction:
A: 1011
After restore (if needed):
A: 0011
Final quotient (Q): 0000
Final remainder (A): 0011
```

Conclusion -

- The Restoring Division Algorithm successfully divides two integers by performing repeated subtraction and shifting operations.
- After the completion of n steps, where n is the number of bits in the divisor, the quotient is found in the Q register and the remainder in the A register.

This C program demonstrates how the Restoring Division Algorithm works by simulating the process shown in your flowchart.