Valentin Gundlach

Softwaredeveloper

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📅 26 years old
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Experience

Game Developer — Phantomedia Stade, NI, Germany

From March 2025 to April 2025

Internship as a Game Developer using Unreal Engine 5
My responsibilities included:

- Dividing the player character model into different masks
- Implementing localization for 14 languages in a story-driven video game
- UI design
- Creating new enemies, weapons, and simple gameplay sequences
- General programming tasks

Game Developer — Weltfern Hamburg, Germany

From February 2024 to May 2024

Internship during my studies. I was involved in the development of a VR game using the Godot Game Engine and contributed to the project with the following tasks:

- Team collaboration with version control via Git
- File structure and code optimization
- Menu and UI programming (GDScript)
- Performance analysis and optimization
- Gameplay programming (GDScript)
- Shader programming (shading languages like GLSL ES 3.0)

Terrainparkcrew — Cypress Mountain Vancouver, Canada

From December 2019 to April 2020

Work and Travel in Canada. As part of a team, I was responsible for maintaining and securing the terrain park at a ski resort. In addition, I improved and deepened my English language skills.

Education

Bachelor - Computer Games Technology — Fachhochschule Wedel Germany

From October 2020 to September 2024

Computer Science degree with a focus on Media and Games.
I Gained extensive hands-on experience through software exercises, internships, and project work.
Skills and knowledge acquired during my studies:

- Backend Programming: Java, C#, JavaScript
- Frontend Programming: HTML, CSS, JavaScript
- Graphics Programming: Godot Shading Language, HLSL, GLSL
- Version Control: Git, GitLab
- Operating Systems: Windows, Linux
- Databases: SQL
- Game/Graphics Engines: Unity, Unreal Engine 5, Godot
- Virtual and Virtual Reality Development: Meta Quest 2 & 3, CAVE systems

About me

Passionate game developer with experience in Unreal Engine, Unity, and Godot. Technically skilled, team-oriented, and always curious about new tools and challenges.

Skills

Java

C#

C, C++

Git

SQL

Assets

Teamwork

Creative thinking

Problem-solving skills

Goal-oriented

Languages

German
native language

English