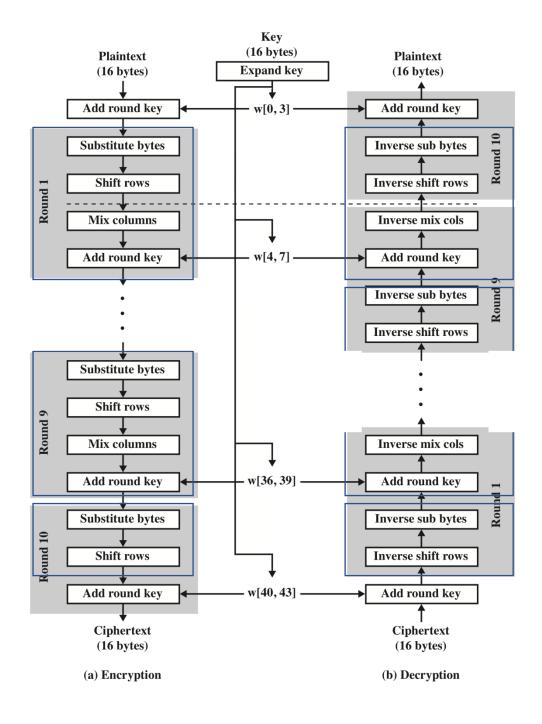
Network & Systems Security SIL765

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Title: Advanced Encryption Standard

The Advanced Encryption Standard (AES), also known by its original name Rijndael is specification for the encryption of electronic a data established by the U.S. National Institute of Standards Technology (NIST) in 2001. AES is symmetric key cipher based on a design principle known as a substitution-permutation network, a combination of both substitution and permutation, and is fast in both software and hardware. Unlike its predecessor, DES, AES does not use a Feistel network. The overall structure of the algorithm is shown below:



Encryption

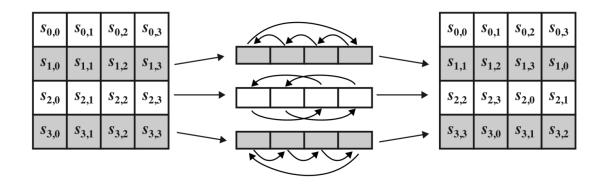
- The key that is provided as input is expanded into an array of forty-four 32-bit words, w[i]. Four distinct words (128 bits) serve as a round key for each round
- <u>Substitute bytes</u>: Uses an S-box to perform a byte-by-byte substitution of the block
- <u>ShiftRows</u>: A simple permutation
- MixColumns: A substitution that makes use of arithmetic over GF(2⁸)
- <u>AddRoundKey</u>: A simple bitwise XOR of the current block with a portion of the expanded key.
- For both encryption and decryption, the cipher begins with an AddRoundKey stage, followed by nine rounds that each includes all four stages, followed by a tenth round of three stages.
- Only the AddRoundKey stage makes use of the key. For this reason, the cipher begins and ends with an AddRoundKey stage. Any other stage, applied at the beginning or end, is reversible without knowledge of the key and so would add no security.

Each above stated step has been explained as shown below:

1. Shift Rows

It is one form of permutation: Elements from one column are transposed (distributes) across 4 columns.

In case of decryption inverse shift rows is just the right shift instead of left shifts as shown below.



2. Mix Columns

Each element in a column is replaced by a function of the 4 elements in that column.

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} s'_{0,0} & s'_{0,1} & s'_{0,2} & s'_{0,3} \\ s'_{1,0} & s'_{1,1} & s'_{1,2} & s'_{1,3} \\ s'_{2,0} & s'_{2,1} & s'_{2,2} & s'_{2,3} \\ s'_{3,0} & s'_{3,1} & s'_{3,2} & s'_{3,3} \end{bmatrix}$$

The additions and multiplications are performed in $GF(2^8)$ and the irreducible polynomial used is $x^8 + x^4 + x^3 + x + 1$.

In case of inverse mix columns, the matrix used for multiplication is different as shown below:

$$\begin{bmatrix} 0E & 0B & 0D & 09 \\ 09 & 0E & 0B & 0D \\ 0D & 09 & 0E & 0B \\ 0B & 0D & 09 & 0E \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} s'_{0,0} & s'_{0,1} & s'_{0,2} & s'_{0,3} \\ s'_{1,0} & s'_{1,1} & s'_{1,2} & s'_{1,3} \\ s'_{2,0} & s'_{2,1} & s'_{2,2} & s'_{2,3} \\ s'_{3,0} & s'_{3,1} & s'_{3,2} & s'_{3,3} \end{bmatrix}$$

3. Add Round Key

It is a simple bitwise xor between state and sub-key. Also, inverse of addroundkey is same as the addroundkey.

4. Substitute Bytes:

The S-Box shown below is used to substitute the bytes by using first two hexadecimal digits as the row and next 2 digits as the column number.

										,							
		0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
	0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
	1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
	2	В7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
	3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
	4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	В3	29	E3	2F	84
	5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
	6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
x	7	51	A3	40	8F	92	9D	38	F5	BC	В6	DA	21	10	FF	F3	D2
	8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
	9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
	A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
	В	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
	C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
	D	70	3E	B5	66	48	03	F6	0E	61	35	57	В9	86	C1	1D	9E
	Е	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
	F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	В0	54	BB	16

In case of inverse subbytes, the inverse S-Box is used as shown below:

										V							
		0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
	0	52	09	6A	D5	30	36	A5	38	BF	40	A3	9E	81	F3	D7	FB
	1	7C	E3	39	82	9B	2F	FF	87	34	8E	43	44	C4	DE	E9	СВ
	2	54	7B	94	32	A6	C2	23	3D	EE	4C	95	0B	42	FA	C3	4E
	3	08	2E	A1	66	28	D9	24	B2	76	5B	A2	49	6D	8B	D1	25
	4	72	F8	F6	64	86	68	98	16	D4	A4	5C	CC	5D	65	В6	92
	5	6C	70	48	50	FD	ED	В9	DA	5E	15	46	57	A7	8D	9D	84
	6	90	D8	AB	00	8C	BC	D3	0A	F7	E4	58	05	B8	В3	45	06
x	7	D0	2C	1E	8F	CA	3F	0F	02	C1	AF	BD	03	01	13	8A	6B
	8	3A	91	11	41	4F	67	DC	EA	97	F2	CF	CE	F0	B4	E6	73
	9	96	AC	74	22	E7	AD	35	85	E2	F9	37	E8	1C	75	DF	6E
	A	47	F1	1A	71	1D	29	C5	89	6F	В7	62	0E	AA	18	BE	1B
	В	FC	56	3E	4B	C6	D2	79	20	9A	DB	C0	FE	78	CD	5A	F4
	С	1F	DD	A8	33	88	07	C7	31	B1	12	10	59	27	80	EC	5F
	D	60	51	7F	A9	19	B5	4A	0D	2D	E5	7A	9F	93	C9	9C	EF
	Е	A0	E0	3B	4D	AE	2A	F5	В0	C8	EB	BB	3C	83	53	99	61
	F	17	2B	04	7E	BA	77	D6	26	E1	69	14	63	55	21	0C	7D

Our Implementation

We have implemented the AES algorithm explained above in MATLAB for encrypting 128-bit plaintext that uses keys of size 128 bit, and 10 rounds. An example of encryption and decryption by our developed system has been shown below in form of screenshot:

Input state matrix:

1	137	254	118
35	171	220	84
69	205	186	50
103	239	152	16

Output state matrix:

11 83 52	
122 101 171	20
132 191 171	143
74 124 67	185

Results

- The verification as asked in the question has been performed and the results are collected in a file.
- It shows the value of state matrix after each iteration of the algorithm for both the encryption as well as the decryption.
- Results are verified and the corresponding state matrices are same as expected.