

# CSE316 (Term Paper)

B.tech CSE (Lovely Professional University)

**Topic: Intelligent CPU Scheduler Simulator**

## Bachelor Of Technology

Computer Science and Engineering

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# Intelligent CPU Scheduler Simulator

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## 1. Project Overview

### Objective:

Develop an interactive simulator to visualize **CPU scheduling algorithms** (FCFS, SJF, Round Robin, Priority Scheduling) with performance metrics.

### Key Features:

- Input process details (Burst Time, Arrival Time, Priority).
- Simulate scheduling algorithms in real-time.
- Generate **Gantt charts** and **performance metrics** (Avg. Waiting Time, Turnaround Time).
- Compare algorithm efficiency.

### Scope:

- No OS-level implementation (pure simulation).
  - Supports **4 scheduling algorithms**.
  - Desktop application with GUI.
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## 2. Module-Wise Breakdown

| Module                      | Description   |
|-----------------------------|---|
| <b>Input Module</b>         | Collects process details and algorithm selection via GUI.         |
| <b>Scheduling Module</b>    | Implements FCFS, SJF, Round Robin, and Priority Scheduling logic. |
| <b>Visualization Module</b> | Displays Gantt charts and performance metrics using Matplotlib.   |

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## 3. Functionalities

### Input Module

- Process entry form (PID, Burst Time, Arrival Time, Priority).
- Algorithm selection dropdown.
- Time quantum input (for Round Robin).

### Scheduling Module

- **FCFS:** Executes processes in arrival order.
- **SJF:** Picks the shortest job first.
- **Round Robin:** Uses time slicing for fairness.
- **Priority:** Executes higher-priority processes first.

### Visualization Module

- **Gantt Chart:** Timeline of process execution.
  - **Metrics Table:** Avg. Waiting Time, Turnaround Time, Throughput.
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## 4. Technology Used

### Programming Languages:

- **Python** (Primary language for logic and GUI).

### Libraries and Tools:

- **Tkinter** (GUI development).
- **Matplotlib** (Gantt chart visualization).
- **Pandas** (Optional for data handling).

### Other Tools:

- **GitHub** (Version control).
  - **VS Code** (IDE).
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## 5. Flow Diagram

mermaid

Copy

graph TD

A[Start] --> B[Input Process Details]

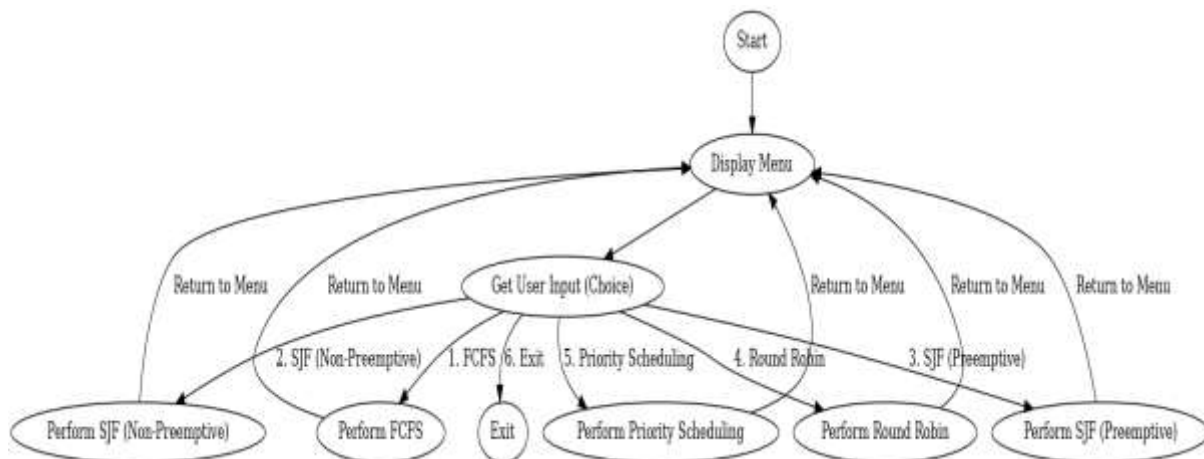
B --> C[Select Algorithm]

C --> D[Run Simulation]

D --> E[Generate Gantt Chart]

E --> F[Display Metrics]

F --> G[End]



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## 6. Revision Tracking on GitHub

- **Repository Name:** cpu-scheduler-simulator
- **GitHub Link:** <https://github.com/akshayasahoo1/cpu-scheduler-simulator>

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## 7. Conclusion and Future Scope

### Conclusion:

- Successfully implemented a **CPU scheduling simulator** with visualization.
- Demonstrated how different algorithms impact performance metrics.

### Future Scope:

- Add **preemptive SJF (SRTF)**.
- Integrate **ML-based adaptive scheduling**.
- Deploy as a **web app** using Flask/Django.

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## 8. References Appendix

### Core Algorithm References

#### A. Books

1. **Operating System Concepts (10th Ed.)**
  - *Silberschatz, Galvin, Gagne*

- Key Chapters: 5 (CPU Scheduling), 6 (Synchronization)
- Publisher: Wiley
- [ISBN: 978-1119800361](#)

## 2. Modern Operating Systems (4th Ed.)

- *Andrew S. Tanenbaum*
- Key Sections: 2.4 (Scheduling Algorithms)
- Publisher: Pearson
- [ISBN: 978-0133591620](#)

## B. Academic Papers

- A Comparative Study of CPU Scheduling Algorithms
    - *P. Singh et al.*, International Journal of Computer Applications (2017)
    - [DOI:10.5120/ijca2017913080](#)
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## 2. Python Implementation References

### A. Official Documentation

#### 1. Python tkinter (GUI)

- [Python Docs: tkinter](#)

#### 2. Matplotlib (Visualization)

- [Matplotlib Gantt Charts](#)

### B. Tutorials

- CPU Scheduling Simulator in Python
    - GeeksforGeeks Tutorial
    - [Link](#)
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## 3. GitHub & Version Control

- GitHub Guides
  - [Hello World GitHub Guide](#)
  - [Markdown Cheatsheet \(for README\)](#)

- **Git Best Practices**
    - [GitHub Flow](#)
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## 4. Additional Resources

### A. Visualization Tools

- **Plotly (Interactive Charts)**
  - [Plotly Python Docs](#)

### B. Sample Projects

#### 1. OS-Simulator (GitHub)

- [Link](#)
- Includes FCFS, SJF, Round Robin implementations.

#### 2. CPU-Scheduling-Algorithms

- [Link](#)

### C. Solution/Code

python

Copy

```
import tkinter as tk
```

```
from tkinter import ttk
```

```
import matplotlib.pyplot as plt
```

```
# Sample FCFS Implementation
```

```
def fcfs(processes):
```

```
    processes.sort(key=lambda x: x['Arrival'])
```

```
    current_time = 0
```

```
    for p in processes:
```

```
        p['Completion'] = current_time + p['Burst']
```

```
        p['Turnaround'] = p['Completion'] - p['Arrival']
```

```
p['Waiting'] = p['Turnaround'] - p['Burst']
```

```
current_time = p['Completion']
```

```
return processes
```

```
# GUI Code (Tkinter)
```

```
root = tk.Tk()
```

```
root.title("CPU Scheduler Simulator")
```

```
# Add input fields, buttons, and visualization logic here
```

```
root.mainloop()
```

